

4. Ant colony search algorithm.

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Input:
n : Number of host nests ('population'
p : Fraction of 'wore nests' to be abandoned
MaxIterations : Maximum number of iterations
 $f(x)$: Objective function to minimize

Dimension : Dimensionality of the problem
Bounds : Lower & upper limits of the
Search space.

Step
1)

Initialise:

- 1) Generate an initial population of n random host nests x_i (for $i = 1, 2, \dots, n$)
- 2) Evaluate the fitness $f(x_i)$ for each nest
- 3) Determine the current best solution x^* with the best fitness $f(x^*)$

while the current iteration $t < \text{MaxIterations}$:

Step 1: perform 'evry flight' for randomly selected nest

select a random nest x_i

Generate a new solution x' using 'evry flight':

$$x' = x_i + \Delta L (x_i - x^*)$$

where Δ is the 'evry flight step', x is the step size.
 ΔL is within bounds, if necessary

Step 2 evaluate the fitness $f(x')$ at the new solution.
 If $f(x') < f(x_1)$ replace a randomly chosen nest x_j with x' .
Step 3: Abandon worse nests.
 Identify $\text{Pr. } n$ worst nests & replace them with new random solutions.
Step 4: Update the current best solution, identify & retain the nest with best fitness.

code:

```

import numpy as np
import math

def levy_flight(Lambda):
    sigma = (math.gamma(1 + Lambda) * math.sin((1 + Lambda / 2) * Lambda * np.pi / 2)) ** ((1 / Lambda) - 1 / 2)) * ((1 / Lambda) ** (1 / Lambda))
    u = np.random.normal(0, sigma, 1)
    v = np.random.normal(0, 1, 1)
    step = u / abs(v) * ((1 / Lambda))
    return step
  
```

```
def cuckoo_search(cobj, bounds,  
n=25, pa=0.25, max_iter=100):
```

```
# initialize nests
```

```
dim = len(bounds)
```

```
nests = np.random.rand(n, dim)
```

```
# ace
```

```
luch
```

```
# nests[i, j] = nests[i][j] + bounds[i][j]
```

```
[i] - bounds[i][0]) + bounds[i][0])
```

```
fitness = np.array([cobj.function(nest)  
for nest in nests])
```

```
# start optimization.
```

```
for i in range(max_iter):
```

```
for j in range(n):
```

```
# generate a new sol via levy flight
```

```
new_nest = nests[i] + levy_flight(dim)
```

```
np.random.shuffle(dim)
```

```
# apply bounds
```

```
new_nest = np.clip(new_nest, [b[0] for b in bounds],  
[b[1] for b in bounds]).
```

```
new_fitness = cobj.function(new_nest)
```

```
# update if new solution is better
```

```
if new_fitness < fitness[i]:
```

```
    nests[i] = new_nest
```

```
fitness[i] = new_fitness
```

```
# abandon worse nest & create new
```

abandon - idr = np.random.randint(0, p9)

```
#for i in np.where(abandon_idr)[0]:
    nests[i] = np.random.rand(dim)*
        (np.array(bounds) for b in bounds)-
        np.array([(b[0] for b in bounds)] +
        np.array([(b[0] for b in bounds)])*
        fitness[i] = obj_function(nests[i])
```

Return best solution
best_idx = np.argmax(fitness)
return nests[best_idx], fitness[best_idx]

```
# example usage Minimize f(x) = x^2
def objective(x):
    return np.sum((x)**2 for xi in x)

bounds = [(-10,10), (-10,10)]
best_solution, best_fitness = cuctoo_search(
    objective, bounds)
print("Best Solution:", best_solution)
print("Best Fitness: ", best_fitness)
→ output:  
Best Solution: [-1.05365458 1.8509143]  
Best Fitness: 2.5146296840349685
```

class: