



# The riddle game

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LT2216 V22 Dialogue systems

# About the game

- ◆ It is a voice-based game
- ◆ It contains 5 questions (riddles)
- ◆ The player in the first three has 2 chances if answers incorrect
- ◆ There is help option
- ◆ The player wins only if all answers are correct

# Technicalities

- ◇ Xstate
- ◇ React/Typescript

# Challenges

- ◇ Player has to speak slow and clearly (otherwise there is a possibility to lose)
- ◇ App fails to recognize the correct username
- ◇ Prompt and states are tricky



# Relation to the course

- ◇ The lab assignments gave a good basis to work on the project:
- ◇ Lab II
  - ◇ React-xstate
- ◇ Lab V
  - ◇ Help messages
  - ◇ History

# Future work

Adding more features

- ◊ Levels
- ◊ Score
- ◊ hints
- ◊ Settings

Demo time..