

Rania Zougari

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🎓 Education

Grenoble INP - Ensimag <i>MSc in Computer Science Engineering & Applied Mathematics + MSc in AI</i> <ul style="list-style-type: none">◦ Specialization: Artificial Intelligence, Machine Learning, and Statistics◦ Relevant Coursework: Deep Learning, Advanced Statistics & Probability, Data Science, Data Engineering, Operational Research, Computer Vision, NLP◦ Recognition: France's #1 Computer Science Engineering School (Le Figaro Étudiant 2025)	2023-2026
MPSI/MP* Preparatory Classes (CPGE) <i>Mediterranean High School of Martil, Morocco</i>	2021-2023

🏢 Experience

CNRS - University Grenoble Alpes <i>AI Research Engineer Intern</i> <ul style="list-style-type: none">◦ Developed a high-precision RAG system for literature reviews, leveraging LLMs and reranking techniques.◦ Containerized the full pipeline (Podman) and ensured local deployment reproducibility.◦ Presented the results to researchers, leading to discussions for large-scale deployment.	June-Aug 2025 Grenoble, France
Nsigma Junior Enterprise <i>Quality Manager</i> <ul style="list-style-type: none">◦ Conducted internal audits ensuring legal compliance and quality improvement within the structure.◦ Advised on fund management and helped reach a €86,000 turnover.	March 2024-2025 Grenoble, France
RING Laboratory - University of Lorraine <i>Simulation & Modeling Research Intern</i> <ul style="list-style-type: none">◦ Integrated geothermal modeling algorithms into TIFLOW (Python) for transdimensional inversion.◦ Designed simulation algorithms for fluid absorption in porous media.	July-Aug 2024 Nancy, France
Bureau Des Arts (BDA) - Ensimag <i>Events Manager</i> <ul style="list-style-type: none">◦ Managed 5 events for 200 students & led teams of 25 volunteers developing management skills.	Mar 2024 - Apr 2025 Grenoble, France

🔧 Projects

ML pipeline to predict Roland Garros winner using logistic regression <ul style="list-style-type: none">◦ Developed logistic regression model achieving 80% accuracy on historical tournament data using Python, Scikit-learn and Pandas.	June 2025
AI Board Game (Blob War) <ul style="list-style-type: none">◦ Developed an AI-driven board game in C++ using Minimax and Alpha-Beta pruning.	April 2025
Deca Programming Language Compiler <ul style="list-style-type: none">◦ Designed and implemented complete compiler from scratch in Java with BYTE extension.	Dec 2024 - Jan 2025
Scalable auction platform <ul style="list-style-type: none">◦ Implemented distributed DB architecture with MySQL, ensuring ACID compliance and data consistency.	Nov 2024

🔗 Technical Skills

Programming Languages: Python, Java, C++, C, R, SQL, Html/Css/JS
AI/ML Technologies: TensorFlow, PyTorch, Scikit-learn, Pandas
Engineering: Docker, Podman, Git, DevOps, MySQL, Oracle, PostgreSQL
Development Tools: VS Code, Jupyter Notebook, RStudio, shell.

🗣 Languages

French: Native **Arabic:** Native **English:** Fluent (C1) **Spanish:** Intermediate (B2)

🎮 Hobbies

Snowboard, Tennis, Music, Painting, Literature, Business, Finance, Traveling.