Volatile different syntax

1) Volatile data- Uint8\_t volatilemy\_data-Volatile uint8\_t mydata

2) Non volatile pointer to volatile data

-uint8\_t volatile
 \*pStatusReeg ;

3) Volatile pointer to non volatile data

Uint8\_t \*volatile
 pStatusReg;

4) Volatile pointer to volatile data

Uint8\_t volatile
\*volatile pStatusReg
:

my\_data is a volatile variable of type unsinged integer 8 bit

 pStatusReg is a non volatile pointer, pointing to volatile data of type unisnged integer of 8 width pStatusReg is a volatile pointer, pointing to non volatile data of type unsigned int 8 bit width pStatusReg is a volatile pointer, pointing a volatile data of type unsigned int 8 bit width