Module 11 Quizlet - Objects

Please tell students in advance to come with their laptops, so they can share their code screen.

- 1. Write the code for an object for a book, that includes the following attributes
 - 1. Title
 - 2. Author
 - 3. Pages
- 2. Write the code to instantiate (create) a new book b1, with title="Physics", author="Resnick", and pages = 250
- 3. Copy reference of book b1 to b2
- 4. Change the title of book b2 to "Calculus". Check that b1.title also changed
- 5. Write a mutable function call to increase the number of pages by 10