

Python Assignment - 02

Guided by :- Sonika Thakral

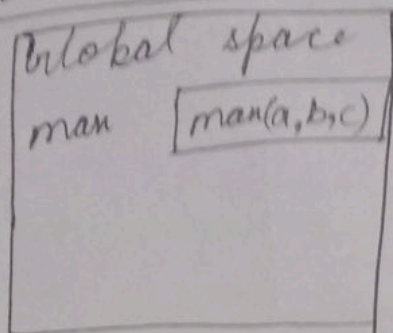
Prepared By :-.

Ranjan Kumar.

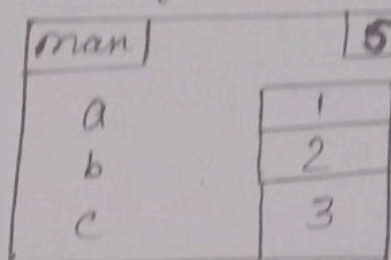
Sahil kumar.

Nagmani kumar.

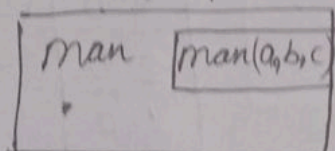
Part A: Diagram the execution of $\text{d-man}(1,2,3)$



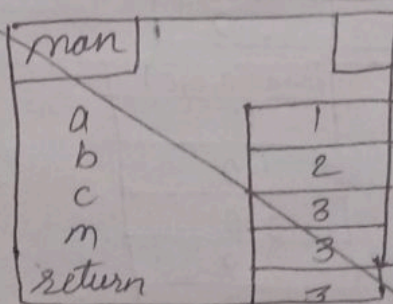
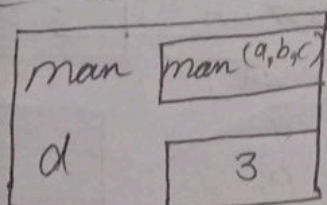
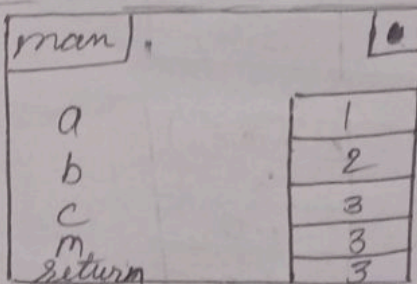
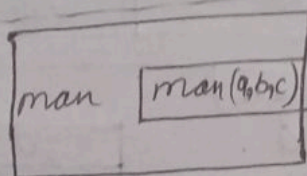
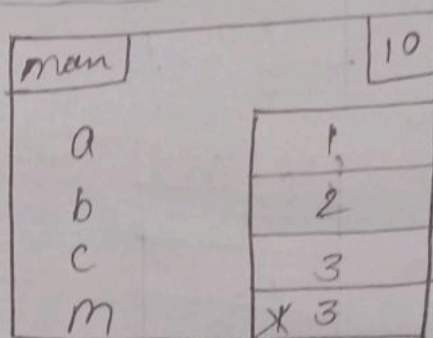
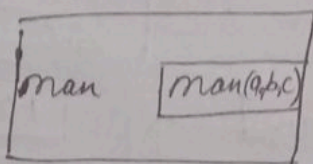
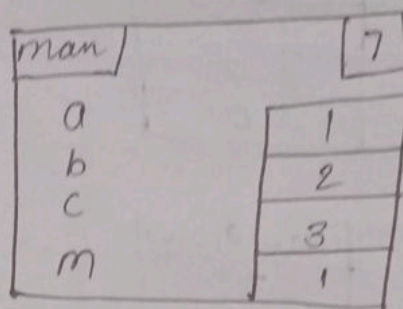
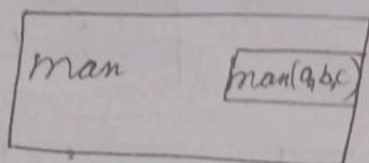
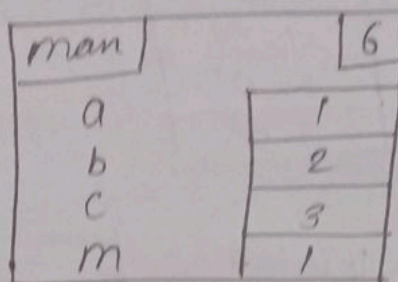
Call frame



Global space



Call frame



Part B: Diagram the execution of $e = \text{man}(c, b, a)$

Global space

man	man(a, b, c)
d	3
a	1.0
b	2.0
c	3.0

man	man(a, b, c)
d	3
a	1.0
b	2.0
c	3.0

man	man(a, b, c)
d	3
a	1.0
b	2.0
c	3.0

man	man(a, b, c)
d	3
a	1.0
b	2.0
c	3.0

man	man(a, b, c)
d	3
a	1.0
b	2.0
c	3.0

man	man(a, b, c)
d	3
a	1.0
b	2.0
c	3.0

man	man(a, b, c)
d	3
a	1.0
b	2.0
c	3.0
e	3.0

Call frame

man	5
a	3.0
b	2.0
c	1.0

man	6
a	3.0
b	2.0
c	1.0
m	3.0

man	8
a	3.0
b	2.0
c	1.0
m	3.0

man	10
a	3.0
b	2.0
c	1.0
m	3.0

man	
a	3.0
b	2.0
c	1.0
m	3.0
return	3.0

man	
a	3.0
b	2.0
c	1.0
m	3.0
return	3.0

Part C: Diagram the execution of `perp(u)`

Global space

heap space

Call frame

u	id1
v	id2
perp	perp(v)

id1	
	vector2
x	1.0
y	2.0

id2	
	vector2
x	3.0
y	4.0

u	id1
v	id2
perp	perp(v)

id1	
	vector2
x	1.0
y	2.0

id2	
	vector2
x	3.0
y	4.0

perp	5
v	id1

u	id1
v	id2
perp	perp(v)

id1	
	vector2
x	1.0
y	2.0

id2	
	vector2
x	3.0
y	4.0

perp	6
v	id1
tmp	2.0

u	id1
v	id2
perp	perp(v)

id1	
	vector2
x	1.0
y	2.0

id2	
	vector2
x	3.0
y	4.0

perp	7
v	id1
tmp	2.0

u	id1
v	id2
perp	perp(v)

id1	
	vector2
x	2.0
y	1.0

id2	
	vector2
x	3.0
y	4.0

perp	
v	id1
tmp	2.0

u	id1
v	id2
perp	perp(v)

id1	
	vector2
x	-2.0
y	1.0

id2	
	vector2
x	3.0
y	4.0

perp	
v	id1
tmp	2.0

Part 4: Diagram the execution of the $V = \text{perp2}(U)$

Global space

u	id1
v	id2
vec1	module
perp2	perp2(v)

u	id1
v	id2
vec1	module
perp2	perp2(v)

u	id1
v	id2
vec1	module
perp2	perp2(v)

u	id1
v	id2
vec1	module
perp2	perp2(v)

heap space

id1	vector2
x	1.0
y	2.0

id1	vector2
x	1.0
y	2.0

id1	vector2
x	1.0
y	2.0

id3	vector2
x	0.0
y	0.0

id1	vector2
x	1.0
y	2.0

id3	vector2
x	0.0
y	2.0 0

id2	vector2
x	3.0
y	4.0

id2	vector2
x	3.0
y	4.0

id2	vector2
x	3.0
y	4.0

id2	vector2
x	3.0
y	4.0

call frame

perp2	7
v	id1

perp2	8
v	id1
u	id3

perp2	9
v	id1
u	id3

global space

u	id1
v	id2
vect	module
perp2	perp(v)

heap space

id1	
	vector2
x	1.0
y	2.0

id2	
	vector2
x	3.0
y	4.0

id1	
	vector2
x	2.0
y	1.0

call frame

perp2	1.0
v	id1
u	id3

u	id1
v	id2
vect	module
perp2	perp(v)

id1	
	vector2
x	1.0
y	2.0

id2	
	vector2
x	3.0
y	4.0

id3	
	vector2
x	-2.0
y	1.0

perp2	
u	id1
u	id3
return value	id3

u	id1
v	id2 id3
vect	module
perp2	perp(v)

id1	
	vector2
x	1.0
y	2.0

id3	
	vector2
x	-2.0
y	1.0

perp2	
v	id1
u	id3
return value	id3

Part E: Define the function: $\text{dist}(x, y)$

def $\text{dist}(x, y)$:

12) $a = x - y$

13) if $a < 0$:

14) $b = -a$

15) else:

16) $b = a$

17) return b