

Implement the **TIC-TAC-TOE** game using C/C++.

Rules of the game

1. The game is to be played between two people.
 - Between two users or
 - Between a user and the computer
2. One of the players chooses 'O' and the other 'X' to mark their respective cells.
3. The game ends when one of the players has one whole row/ column/ diagonal filled with their respective character ('O' or 'X').
4. If no one wins, then the game is said to be drawn.

NOTE: -The game could be played from the CLI or with a GUI
-Display the state of the game and appropriate messages for each round
-Implement with your own code and do not copy any part of the code from other sources.