# NOT OPERATOR

# **Use Python or C to Solve**

#### 1. CHECK FOR LEAP YEAR

Write a function that takes a year as input and returns True if it's not a leap year and False otherwise, using the not operator.

Points: 10

Points: 20

Points: 20

Points: 10

Points: 15

### 2. CHECK FOR PERFECT SQUARE

Write a function that takes an integer as input and returns True if it's not a perfect square and False otherwise, using the not operator.

# 3. CHECK THE NUMBER IS THREE DIGIT NUMBER OR NOT Points: 10

Write a function that takes an integer as input and returns True if there is a three digits number or not, using not operator.

#### 4. PALINDROME OR NOT

Write Program to check whether the number is palindrome or not.

#### 5. DATE VALIDATION

Write a program to check whether if a given date is valid or not.

#### 6. REMOVING DUPLICATE ELEMENTS Points: 30

Write a program to remove duplicate element in an array.

# 7. UNIQUE ARRAY

Write a program to check the elements in an array is same or not.

#### 8. SPECIAL CHARACTER CHECK

Write a program to check whether the value is special character or not.

Points: 10

Points: 15

Points: 5

Points: 5

Points: 10

Points: 10

Points: 15

#### 9. ARRAY SORTING

Write a program to check whether the given array is in ascending or descending order.

#### 10. DIGIT OR NOT

Write a program to check whether the given character is digit or not.

#### 11. POSITIVE OR NEGATIVE

Write a program to check whether the given number is positive or negative or zero.

#### 12. NOT DIVISIBLE BY A AND B

Write a program to check whether the given number is not divisible by A and B.

#### 13. SWAPPING Points: 15

Write a program to swap two variables without using third variable if the two values are not equal and not negative.

#### 14. VOTING ELIGIBLITY

Write a program that takes an integer as input and returns True if it's not a eligible for voting and False otherwise, using not operator.

# 15. Counting in Array:

Write a program that counts elements greater than a given threshold in an array using the not (!) operator.