

## ENGR 132 Exam Practice

### Indexed Structures

#### Problems

##### Practice 1.

The Fibonacci Sequence is a sequence of numbers that looks like this:

1, 1, 2, 3, 5, 8, 13...

This pattern is generated such that the  $n$ th term is the sum of the two previous terms: the  $(n-1)$ th term and the  $(n-2)$ th term.

Fill in the part of the script below that builds the vector, `Fib_seq`, with the elements of the Fibonacci Sequence. The sequence should end with the first element that exceeds the set threshold value (i.e., `last_term_threshold`).

```
% Hard code in positive integer value for the last value threshold
last_term_threshold = 1000;

% Initialize Fib_seq with first two elements
Fib_seq = [1 1]

% Initialize the counter
counter = 3;

% Write the code necessary to produce the Fibonacci Sequence such the
% sequence ends once the last term is more than last_term_threshold

% ADD YOUR CODE HERE

% Display the resultant vector to the command window.
disp(Fib_seq)
```

[Solution](#)

## Practice 2.

Vect\_A is a vector of integers. The following code sorts the integers in numerical order into a new vector called A\_sorted. Track the variables through the iterations of the for loop. The tracking table may include more iterations than needed.

NOTE: Write out the full vectors for position\_A and A\_sorted.

```
% Hard code Vect_A
Vect_A = [1 2 0 -1]

% For loop to sort Vect_A into numerical order
% (smallest to largest)

for index = 1:length(Vect_A)
    position_A(index) = find(Vect_A==(min(Vect_A) + index-1));
    A_sorted(index)=Vect_A(position_A(index));
end
```

## Answer Sheet:

Iteration	index	position_A (show the full vector)	A_sorted (show the full vector)
0			
1			
2			
3			
4			
5			
6			
7			

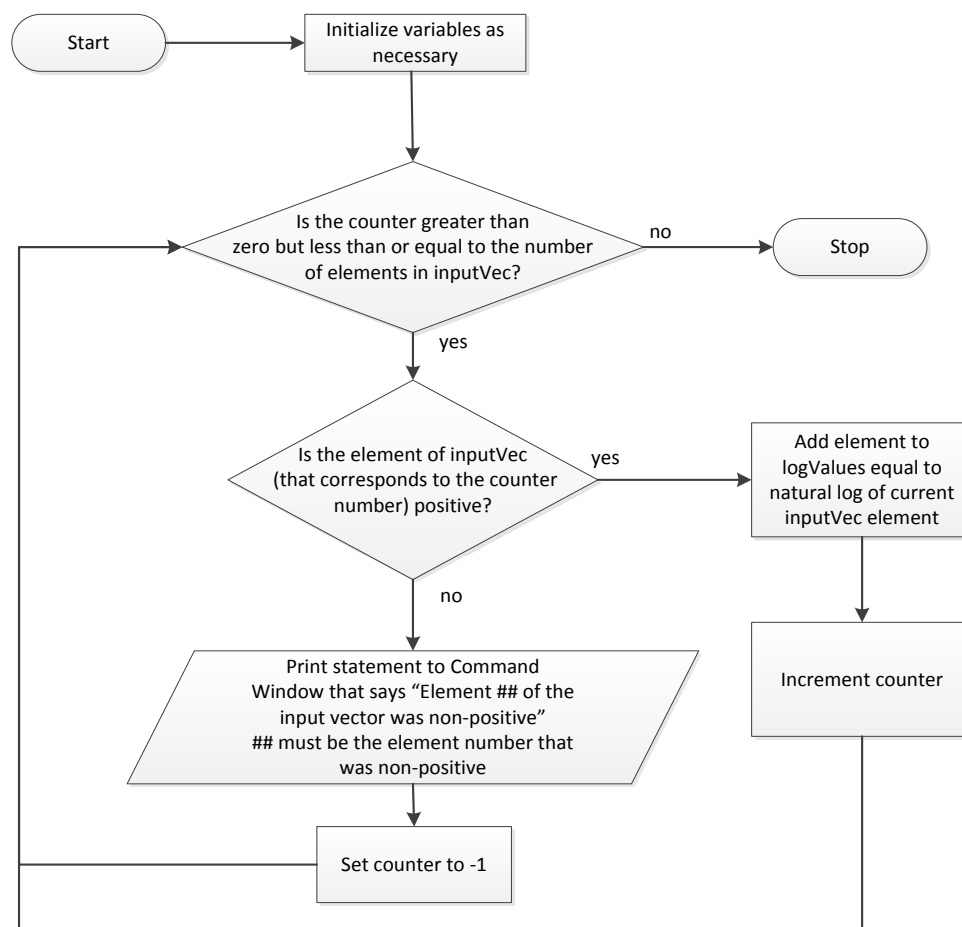
[Solution](#)

## Practice 3.

A user-defined function called `logTrimmer` takes as input a vector of numeric values named `inputVec`. The function returns a vector of values using the vector variable named `logValues`. The function will read through `inputVec`. It will find the natural log of each positive, non-zero number in the vector one at a time, in the order that they appear in the vector.

If a negative or zero number is encountered, then the function will stop calculating the log values and will display a printed statement to the Command Window indicating the location of the first invalid number in `inputVec`. Do not use the error command to display the text; the function should return whatever log values were calculated prior to encountering a non-positive input value.

- A. Write the user-defined function `logTrimmer` according to the given information and the flowchart below. Do not include header comments, but do comment your lines of code appropriately.



- A. Run the code in the flowchart by calling `y = logTrimmer(x)` in MATLAB's Command Window, where `x = [3 4 5 0 -1]`. The `x` vector has invalid values. What print statement displays to the Command Window?
- B. If, after you run Step B, you type `length(y)` in the command window, what will MATLAB output?

[Solution](#)

## Solutions

### Practice Solution 1

```
while Fib_seq(counter-1)<= last_term_threshold
    Fib_seq(counter) = Fib_seq(counter-1) + Fib_seq(counter-2)
    counter = counter + 1
end
```

### OR alternative way of growing the sequence vector

```
new_term=Fib_seq(counter-1)+Fib_seq(counter-2)
Fib_seq=[Fib_seq new_term]
```

### OR alternative logic statements

```
while Fib_seq(length(Fib_seq))<= last_term_threshold
```

```
while Fib_seq(end)<= last_term_threshold
```

```
while(max(Fib_seq)<=last_term_threshold
```

### Practice Solution 2

Iteration	index	position A (show the full vector)	A_sorted (show the full vector)
0	--	--	--
1	1	[4]	[-1]
2	2	[4 3]	[-1 0]
3	3	[4 3 1]	[-1 0 1]
4	4	[4 3 1 2]	[-1 0 1 2]
5			
6			
7			

## Practice Solution 3

## Part A

```

1 function [logValues] = logTrimmer(inputVec)
2 counter = 1; % initialize counter
3 num_values = length(inputVec); % find length of input vector
4 % while loop to run through the elements of the input vector
5 while counter > 0 & counter <= num_values
6     % if-else structure to check whether element is valid. If valid,
7     % it takes the natural log of the element; if not valid, it
8     % prints that the element is not valid to the command window.
9     if inputVec(counter) > 0
10        % take natural log of element
11        logValues(counter) = log(inputVec(counter)); % take ln of element
12        counter = counter + 1; % advance counter
13    else
14        % print the error statement
15        fprintf('Element %.0f of the input vector was non-positive.\n',
16            counter)
17        counter = -1; % make counter invalid
18    end
19 end

```

B. Element 4 of the input vector was non-positive

C. 3