data structure

```
a=[1,2,3,4,5,6,7,8]
print(a)
[1, 2, 3, 4, 5, 6, 7, 8]
b=[1,2,3,"raki"]
print(b)
[1, 2, 3, 'raki']
```

accessing item

```
print(a[0])
print(a[-1])
1
8
```

modifying items

```
a[0]=10
print(a)
[10, 2, 3, 4, 5, 6, 7, 8]
```

adding items append

```
a.append(6)
a
[10, 2, 3, 4, 5, 6, 7, 8, 6, 6]
#insert item
a.insert(1,15)
a
[10, 15, 15, 15, 2, 3, 4, 5, 6, 7, 8, 6, 6]
```

removing items

```
#remove item
a.remove(15)
a

[10, 15, 15, 2, 3, 4, 5, 6, 7, 8, 6, 6]
```

```
#pop remove item
a.pop(1)
a
[10, 15, 2, 3, 4, 5, 6, 7, 8, 6, 6]
```

other operations

```
#len
s=[10,20,30,40,50]
len(s)

#sort
car=["maruti","honda","tata"]
car.sort()
car
['honda', 'maruti', 'tata']
d=(1,2,3,4,5,6,7,)
(1, 2, 3, 4, 5, 6, 7, 8)
```

iterating through alist

```
for i in a:
    print(i)

10
15
2
3
4
5
6
7
8
6
6
6
```

tupels

```
r=(10,20,30,40,50)
print(r[3])
40
```

dictionary

```
dog={
    "name": "rocky",
    "age":12,
    "breed": "pug"
}
dog
{'name': 'rocky', 'age': 12, 'breed': 'pug'}
#accessing
print(dog["name"])
rocky
#modifing
dog["age"]=10
dog
{'name': 'rocky', 'age': 10, 'breed': 'pug'}
#remove
del dog["breed"]
{'name': 'rocky', 'age': 10}
#iterating
for key,value in dog.items():
    print(key, value)
name rocky
age 10
```

set

```
naman={1,2,3,4,5,6}
naman

{1, 2, 3, 4, 5, 6}

#adding
naman.add(0)
naman

{0, 1, 2, 3, 4, 5, 6, 7, 9}

#removing
naman.remove(5)
naman

{0, 1, 2, 3, 4, 6, 7, 9}
```

set operation

```
#union
t={1,2,3,4}
m={5,6,7,8}
t|m
{1, 2, 3, 4, 5, 6, 7, 8}

#intersection
t&m
set()
#difference
t-m
{1, 2, 3, 4}
```

merge 2 list

```
list1=[1,2,3,4,5]
list2=[6,7,8,9,10]
merged_list=list1+list2
merged_list
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
```

dictionary operation

```
student={"name":"johan", "age":21, "marks":85}
print("name:", student["name"])
student["marks"]=90
print("updated marks:", student["marks"])
name: johan
updated marks: 90
```

finding the max and min in list

```
num=[10,20,30,40,50]
max_num=max(num)
min_num=min(num)
print("max:",max_num)
print("min:",min_num)

max: 50
min: 10
```

count frequency of element in list

```
numbers=[1,2,2,4,4,4,4]
frequence={}
for num in numbers:
   frequence[num]=frequence.get(num,0)+1
print("frequence of element:",frequence)
frequence of element: {1: 1, 2: 2, 4: 4}
```

palindrom

```
number=int(input("enter a number:"))
reversenum=0
temp=number
while temp>0:
  digit=temp%10
  reversenum=reversenum*10+digit
  temp//=10
if number==reversenum:
  print("palindrome")
else:
  print("not palindrome")
enter a number:676
palindrome
def isPalindrome(self, x):
        :type x: int
        :rtype: bool
        0.00
        if x < 0 or (x % 10 == 0 \text{ and } x != 0):
            return False
        reversed half = 0
        while x > reversed half:
            reversed_half = reversed_half * 10 + x % 10
            x //= 10
        return x == reversed_half or x == reversed_half // 10
 import random
 answers = [
      "It is certain.",
      "It is decidedly so.",
      "Without a doubt.",
      "Yes definitely.",
      "You may rely on it.",
      "As I see it, yes.",
```

```
"Most likely.",
   "Outlook good.",
   "Yes.",
   "Signs point to yes."
]
print("ask the magic 8 ball a question")
input()
print(random.choice(answers))

ask the magic 8 ball a question
34
It is certain.
```

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