

Constructor Overriding

In []: Constructor Overriding --> When the object **is** created, it will call child **class** constructor.
If we want to call the base **class** constructor **and** initialize the variable instvar.
we use super() function.
--> It **is** possible **in** Python

Demostration of Constructor Overriding with super() method

```
In [1]: class Parent:
        def __init__(self):
            print("Parent class constructor will be executed")
        class Child(Parent):
            def __init__(self):
                print("Child Class constructor")
c=Child()
q=Parent()
```

Child Class constructor
Parent class constructor will be executed

```
In [2]: class Parent:
        def __init__(self):
            print("Parent class constructor will be executed")
        class Child(Parent):
            pass
c=Child()
q=Parent()
```

Parent class constructor will be executed
Parent class constructor will be executed

```
In [3]: class Parent:
        def __init__(self):
            print("Parent class constructor will be executed")
        class Child(Parent):
            def __init__(self):
                super().__init__()
                print("Child Class constructor")
c=Child()
```

Parent class constructor will be executed
Child Class constructor

```
In [4]: class Grandfather:
        a=20
        b=300
        def __init__(self):
            print("GrandFather class Constructor")
            print(self.b)
        class Father(Grandfather):
            a=30
            def __init__(self):
                super().__init__()
                print("Father Constructor")
                print(Father.a)
                print(super().a)

        class child(Father):
            a=10
            def __init__(self):
                super().__init__()
                print("Child class constructor") #child class constructor
                print(super().a) #30
                print(super().a)
                print(child.a) #10
c=child()
```

GrandFather class Constructor
300
Father Constructor
30
20
Child class constructor
30
30
10

```
In [5]: class Traditional_Phone:
        x=200
        y=300
        def __init__(self):
            print("Traditional_Phone Constructor")
            print(self.x)
        def m1(self):
            print("traditional Phone m1")
        class Phone(Traditional_Phone):
            def __init__(self):
                print("Phone Constructor")
                super().__init__()
                super().m1()

            def m2(self):
                print("phone m2 method")
                super().m1()

x = Phone()
x.m2()
```

Phone Construtor
Traditional_Phone Constructor
200
traditional Phone m1
phone m2 method
traditional Phone m1

```
In [15]: class Traditional_Phone:
        x=200
        y=300
        def __init__(self):
            print("Traditional_Phone Constructor")
            print(self.x)
        def m1(self):
            print("traditional Phone m1")

            def m2(self):
                print("phone m2 method")
        class Phone(Traditional_Phone):
            def __init__(self):
                print("Phone Constrcutor")

x = Phone()
x.m2()
```

Phone Construtor
phone m2 method

```
In [6]: class Test:
        def m1(self):
            print("M1 Method")

x=Test()
x.m1()
```

M1 Method

Note

In []: Method Overloading --> Not possible (Variable length argument)
Operator Overloading --> Possible
Constructor overloading --> **not** possible(variable length argument)
Method Overriding --> Possible (Parent **is** having one method child want to redefine that method)
Constructor overriding --> Possible (Parent **class** and child **class**)

Abstraction

In []: Abstraction --> Hiding the irrelevant thing **from** the user **is** the concept of Abstraction
--> Abstraction **in** python **is** defined **as** a process of handling complexity by hiding unnecessary information **from** the user.
--> This **is** one of the core concepts of object-oriented programming (OOP) languages.
--> Hiding of irrelevant data **from** the user, such that user can only access the properties **and** behaviour of that functionality without knowing internal implementation of that functionality

Example:
Television
ATM Machine
Laptop
Mobile
Fan
Web Applications
Android Application

Meaning of Abstract

In []: Abstract --> Abstract **is** something which does **not** talk about completeness . It **is** just partial implementation of anything.

Abstract Method

In []: Abstract method --> Sometimes we don't know the implementation of a method still we need to declare a method such type of method are known **as** abstract method.(abstract method have only declaration **not** implementation)
--> In python if you want to declare abstract method then you need use @abstractmethod decorator.
--> @abstractmethod decorator **is** present **in** abc module. **for** declaring any method **as** abstract you need to **import** abc module(Abstract base class)

Example:
@abstractmethod
def getnooffwheel():
 pass

Example

```
In [ ]: from abc import *
class test:
    @abstractmethod
    def m1(self):
        pass
Note: Child class is responsible to implement abstract method of parent class.
```

Abstract Class

In []: Abstract Class --> Sometimes we don't know the complete implementation of a class still we need to declare or define a class such type of classes are known **as** abstract classes.
--> Every abstract **class** is a child **class** of ABC **class** which **is** present **in** abc module.
--> In abstract **class** it **is** mandatory that atleast one method should be abstract
--> We cannot create the object of abstract class.

Implementation of Abstract Class and Abstract Method

```
In [8]: from abc import *
class Vechile(ABC):
    @abstractmethod
    def get_no_wheels(self):
        pass
    def engine(self):
        return "230CC"
class Bus(Vechile):
    def get_no_wheels(self):
        return 8

class Auto(Vechile):
    def get_no_wheels(self):
        return 4
class Bike(Vechile):
    def get_no_wheels(self):
        return 2

c=Bus()
c.get_no_wheels()
```

Out[8]: 8

Important Conditions

In []: **for** abstract **class** below two conditions are **True**. **and** **if** both the conditions are true then we cannot create an object of that **class** as that **class** is an abstract class:

1. Class must be a child **class** of ABC
2. Class must having atleast one abstract method

Important Cases

In []: Case1:
from abc import *
class Test:
 pass

Note --> It **is not** an abstract class. We can create the object of the above **class**

In []: Case 2:
from abc import *
class Test(ABC):
 pass

Note --> In the above **class** we can create the object even it **is** derived **from** abc **class** because it doesnot contain any abstract method

In []: Case 3:
from abc import *
class test(ABC):
 @abstractmethod
 def m1(self):
 pass

Note --> we cannot create the object of it the reason **is** it **is** a child **class** of ABC **and** also having atleast one abstract method

In []: Case 4:
from abc import *
class test(ABC):
 @abstractmethod
 def m1(self):
 pass
class child(test):
 @abstractmethod
 def m1(self):
 pass

c=child()
Note --> Child **is** responsible to implement abstrct method **if** child **is not** implementing it then the child **class** is also an abstract **class** so we cannot create the object of child **as well as** parent

In []: Case 5:
from abc import *
class test(ABC):
 @abstractmethod
 def m1(self):
 pass
class child(test):
 pass

Note --> If we are **not** creating the object of above code then it **is** valid because syntactically it **is** correct but **if** you create an object then it **is not** possible.

Interfaces

In []: Interface --> Interface concept **is not in** Python. But In java we have a syntax **for** interfaces.
whereas **in** python we don't have something like this.
--> If any abstract **class** is having all methods **as** abstract such type of abstrct **class** are known **as** interfaces.
--> In python there **is** no any syntax **for** interface but we can achieve interface **with** the help of abstract **class** and method

```
In [27]: from abc import *
class DBInterface(ABC):
    @abstractmethod
    def connect(self):
        pass
    @abstractmethod
    def disconnect(self):
        pass
class Oracle(DBInterface):
    def connect(self):
        print("Connected Successfully")
    def disconnect(self):
        print("Disconnected Successfully")

x=Oracle()
x.connect()
x.disconnect()
print(type(x))
```

Connected Successfully
Disconnected Successfully
<class '__main__.Oracle'>