By the end of this session, you should be able to:

- **Examine tcpwrappers as an application firewall.**
- **Discuss the netfilter firewall.**
- **Configure the netfilter firewall with iptables.**
- **Examine available options for managing firewalls.**
- **Discuss a forced transparent proxy.**

The **TCP Wrappers** system is a host-based network firewall and ACL. Originally, it only protected the **inetd** system, but has now been extended with the shared object library **libwrap**.

The configuration for **tcpwrappers** is handled by two files, `/etc/hosts.allow` and `/etc/hosts.deny`. Both files have the same syntax:

```
<DAEMON>:<CLIENT>
```

The **<DAEMON>** should match the name of the binary of the service (e.g. **sshd**). The **<CLIENT>** pattern can be:

- An IP address: `10.30.21.7.`
- A network/netmask: `10.30.21.0/255.255.255.0.`
- A domain name: `.foo.example.com.`
- A partial address: `10.30.21.`
- A file name full of the above patterns: `/etc/ssh-hosts.allow`

When traffic comes to a **libwrap**-enabled **daemon**, those two files are consulted to see the following:

When traffic comes to a **libwrap**-enabled **daemon**, those two files are consulted to see the following:

- If the pattern matches in `/etc/hosts.allow`, the traffic is permitted.
- If the pattern is not found in `/etc/hosts.allow`, and it matches in `/etc/hosts.deny`, the traffic will be denied.
- If the pattern does not match in either file, the traffic will be permitted.

15.4. TCP Wrappers Examples

Below you will find some examples of **TCP wrappers**:

- **hosts.allow:**

```
vsftpd:ALL
ALL:LOCAL
ALL:10
ALL:.example.com EXCEPT untrusted.example.com
```

- **hosts.deny:**

```
ALL:ALL
```

netfilter is a packet-filtering framework built into the **Linux** kernel. To better understand **netfilter**, we need to start with some vocabulary:

- The **netfilter** firewall consists of **Tables**.
- **Tables** consist of **Chains**.
- **Chains** have a default **Policy**.
- **Chains** consist of **Rules**.
- **Rules** consist of a **Match criteria** and a **Target**.

Rules in each chain are read first to last, and the first match wins. If a packet does not match any rule in a chain, the policy of the chain applies.

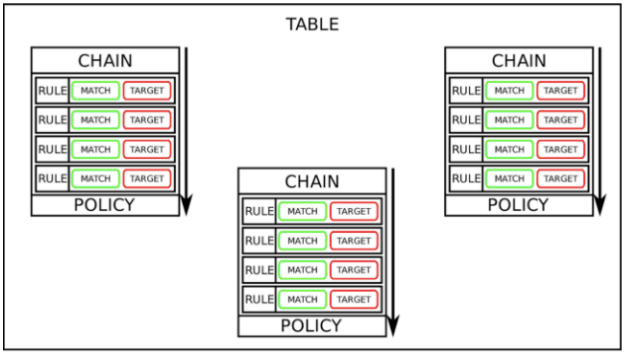

Figure 15.1: netfilter Vocabulary

The **filter** table deals with packets bound for the local machine, being routed through the machine, or packets generated by processes on the machine. It contains the default **chains**:

- **`INPUT`**
  For packets bound for local processes.
- **`FORWARD`**
  For packets being forwarded through the machine.
- **`OUTPUT`**
  For packets generated by local processes that and are now outbound to the network.

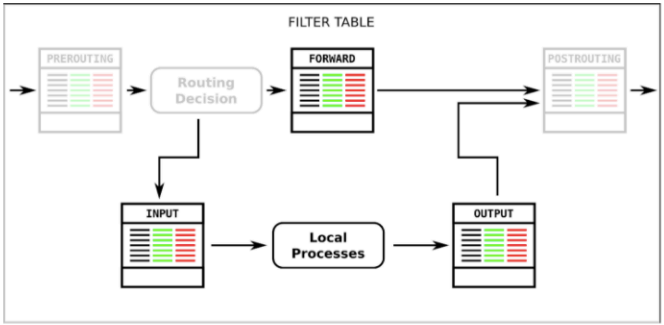

Figure 15.2: Filter Table

The **Network Address Translation (NAT)** table is used when traffic that creates a new network connection is encountered. It contains the default **chains**:

- **`PREROUTING`**
  For altering packets just as they come in.
- **`OUTPUT`**
  For altering packets generated by local processes, prior to routing.
- **`POSTROUTING`**
  For packets just about to go out to the network.

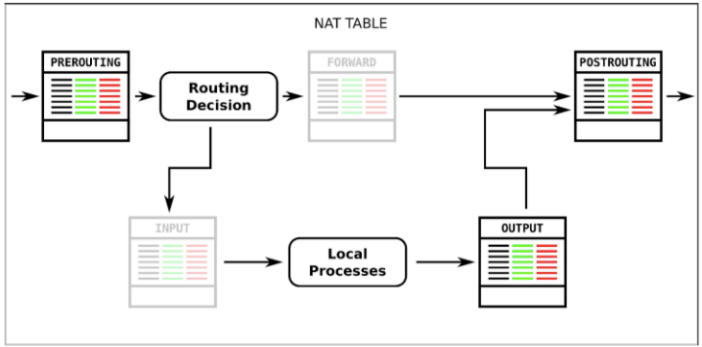

Figure 15.3: NAT Table

The **mangle** table is for specialized manipulation of network packets. It contains the following default **chains**:

- **`INPUT`**
  For packets bound for local processes.
- **`PREROUTING`**
  For altering packets just as they come in.
- **`FORWARD`**
  For packets being forwarded through the machine.
- **`OUTPUT`**
  For packets generated by local processes that are now outbound to the network.

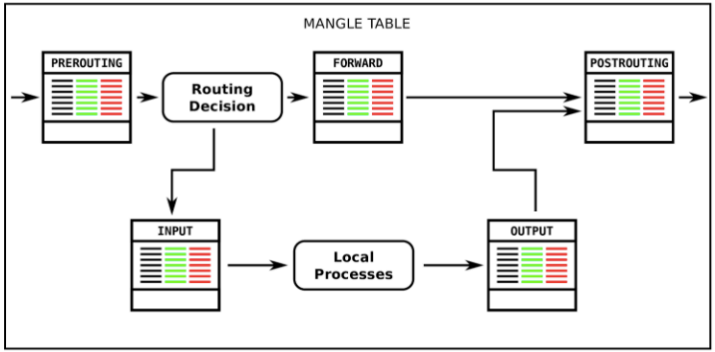

Figure 15.4: Mangle Table

- **`OUTPUT`**
  For packets generated by local processes that are now outbound to the network.

- **`POSTROUTING`**
  For packets just about to go out to the network.

The **mangle** table is for specialized manipulation of network packets. It contains the following default **chains**:

- **`INPUT`**
  For packets bound for local processes.
- **`PREROUTING`**
  For altering packets just as they come in.
- **`FORWARD`**
  For packets being forwarded through the machine.
- **`OUTPUT`**
  For packets generated by local processes that are now outbound to the network.

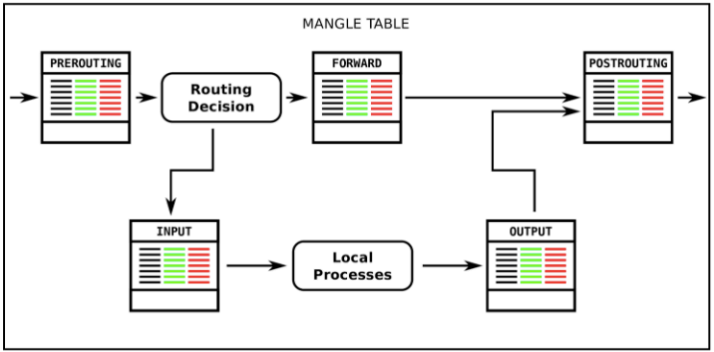

Figure 15.4: Mangle Table

- **`POSTROUTING`**
  For packets just about to go out to the network.

Figure 15.4: Mangle Table

15.9.a. Iptables Command

The **iptables** command can be broken into multiple pieces:

- The table using the `-t` switch. If no table is specified, the default is **`filter`**.
- The command, which is one of the following:

  `'-I' (insert)` Create a new rule at the top of the chain.

  `'-I #' (insert)` Create a new rule at position # of the chain.

  `'-A' (append)` Create a new rule at the bottom of the chain.

  `'-P' (policy)` Change the chain's policy.

  `'-D' (delete)` Delete a rule.

  `'-D #' (delete)` Delete rule number #.
- The **chain** name.
- The **match criteria**.
- The **target**.

```
iptables -t filter -A INPUT -m tcp -p tcp --dport 22 -j ACCEPT
```

This rule appends the rule to the bottom of the **INPUT** chain, loads the **tcp** module, matches the **TCP** protocol destination port **22** and **jumps** to the **ACCEPT** target.

Here is another example:

```
# iptables -t <TABLE> <command> <CHAIN> <match criteria> \
          -j <TARGET>
```

Insert a new rule at the top of a chain:

```
# iptables -I INPUT -m udp -p udp --dport 53 -j ACCEPT
```

Set the **INPUT** chain policy to '**DROP**':

```
# iptables -P INPUT DROP
```

Delete the third rule from the **INPUT** chain:

```
# iptables -D INPUT 3
```

The match criteria is the essence of the **iptables** system, and allows for a lot of flexibility. By default, if you use the **-p** or **--protocol switch**, the corresponding module is loaded. Some of the more common modules used are the following:

- **state:**
  Allows for matching for stateful firewalls.
- **tcp:**
  Allows for matches on the **TCP** information:
  - Source port.
  - Destination port.
  - **tcp** flags.
- **udp:**
  Allows for matches on **UDP** information:
  - Source port.
  - Destination port.
- **icmp:**
  Allows for matches on **ICMP** query types.

- **`icmp`:**
  Allows for matches on **ICMP** query types.

A full listing can be found in the **iptables man** page, under the heading **`MATCH EXTENSIONS`**.

The default targets in the **netfilter** system are:

- **`ACCEPT`**
  Pass the packet along to the next stage.
- **`DROP`**
  Send no response to this packet and ignore it.
- **`RETURN`**
  Go back to the calling **`CHAIN`** and start processing on the next rule.
- **`REJECT`**
  Send a message back explaining why the packet is not allowed.

You can also define your own chain, which you can then use as a custom target.

Because of the inherent complexity of the **netfilter** management, many tools have been created to help alleviate the burden on systems administrators. The **CentOS system-config-firewall**, the **Ubuntu gufw**, and the **OpenSUSE yast firewall** are examples of configuration utilities.

Each distribution has its own **GUI** or **TUI** mode firewall tool.

There are also generic tools like **shorewall**, which wrap the complexity of **iptables/netfilter** in an **API**.

The latest addition to firewall management is **firewalld**. The **firewalld** tool is available in most of the recent distributions.

The **`system-config-firewall`** utility is a **CentOS**-specific tool that can be run in either a **GUI** or **TUI** mode.

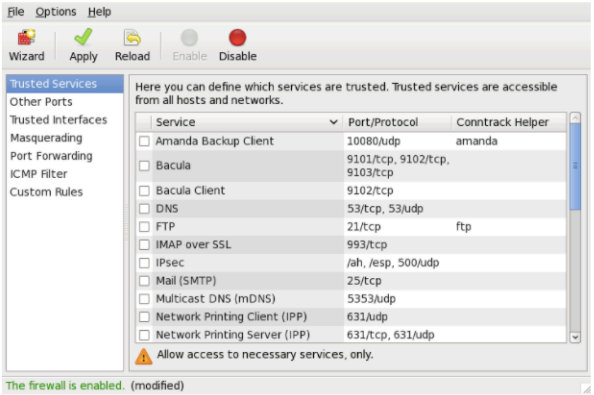

Figure 15.5: System-Config-Firewall

As an **Ubuntu**-specific tool, **`gufw`** is a **GUI** wrapper of the command-line tool **`ufw`**.

Figure 15.6: gufw

As an **OpenSUSE**-specific tool, the **`YAST firewall`** runs in a **GUI** or **TUI** mode, depending on how it is started.

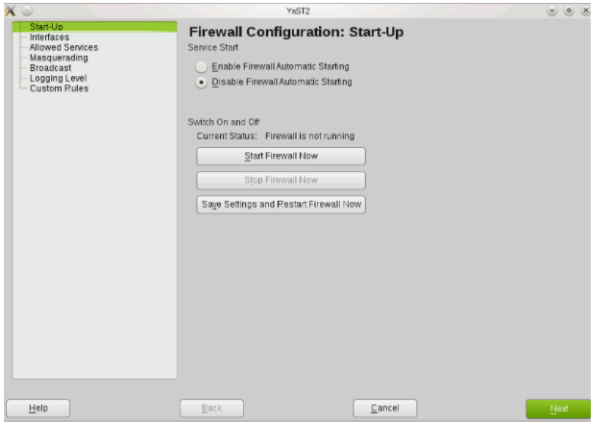

Figure 15.7: YAST Firewall

The **firewalld** utility provides a dynamically managed firewall:

- It is available on most distributions.
- It has a **GUI** and command line interface.
- Configuration changes are applied dynamically.
- Includes support for **IPv4**, **IPv6**, and **Ethernet** bridges.

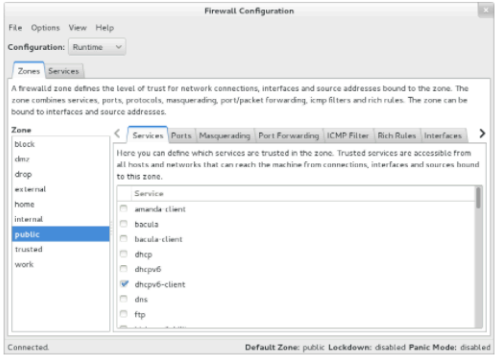

Figure 15.8: firewalld GUI

Each distribution has its own method for storing the iptables state. Some make it easy to manage it with generic tools, while some provide easy-to-use tools for firewall management:

- On **CentOS**:
  - Firewall rules are saved in `/etc/sysconfig/iptables`.
  - Easiest management is done with **iptables** and `service iptables save`.
- On **OpenSUSE**:
  - Firewall rules are saved in `/etc/sysconfig/scripts/SuSEfirewall2-*`.
  - Easiest management is done with **yast firewall**.
- On **Ubuntu**:
  - The default firewall is managed with **ufw**.
  - Custom rules are stored in `/etc/ufw/*.rules`.
- **firewalld**.

If you manage a server via **SSH**, blocking **SSH** with an **iptables** rule makes management hard. The same goes for setting a restrictive policy without first enabling **SSH** remote access.

- **Set an at job to reset the firewall to allow access while you work:**

```
# at now +30 minutes
# at> service iptables stop
```

Another option is to always use a management system to change the firewall rules. At a minimum, use a script to set the rules.

A minimum firewall should allow returning network traffic access, as well as access to the localhost device:

```
# iptables -A INPUT -m state --state=ESTABLISHED,RELATED -j ACCEPT
# iptables -A INPUT -i lo -j ACCEPT
```

Using both **iptables** and **Squid**, you can force a network through a proxy server.

The configuration for **Squid** should look like this:

```
httpd_accel_host virtual
httpd_accel_port 80
httpd_accel_with_proxy on
httpd_accel_uses_host_header on
```

The **iptables** rules should look like this:

```
# iptables -t nat -A PREROUTING -i eth1 -p tcp --dport 80 \
     -j DNAT --to <SQUIDSERVER>:3128
# iptables -t nat -A PREROUTING -i eth0 -p tcp --dport 80 \
     -j REDIRECT --to-port 3128
```

This forced transparent proxy is not entirely secure and is not entirely transparent.

Network **A**ddress **T**ranslation (**NAT**) allows for multiple network hosts to share the same external **IP** address. There are two types of outbound **NAT** or source **NAT**:

- **MASQUERADE** - Works with a dynamic source **IP** address. It is useful for servers with dynamic **IP** addresses.
- **SNAT** - Works with a static source **IP** address. It is less complex than **MASQUERADE**.

There is also a form of inbound or destination **NAT** (**DNAT**). **DNAT** allows for services to be behind a bastion host and to be easily load-balanced to different hosts.

To enable any of these types of **NAT**, the **ip_forward** kernel option must be set to **1**.

```
# echo 1 > /proc/sys/net/ipv4/ip_forward
```

It is also a good idea to make this change in the **sysctl.conf** file.

An example of a masquerade rule is the following:

```
# iptables -t nat -A POSTROUTING -o eth1 ! -d 192.168.12.0/24 \
     -j MASQUERADE
```