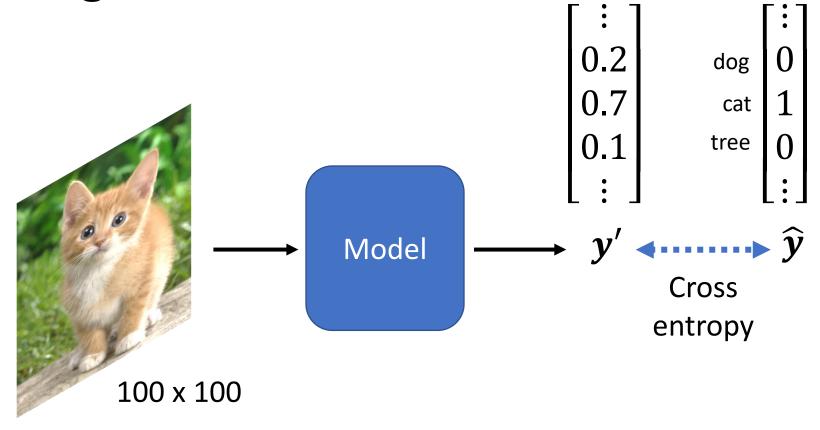
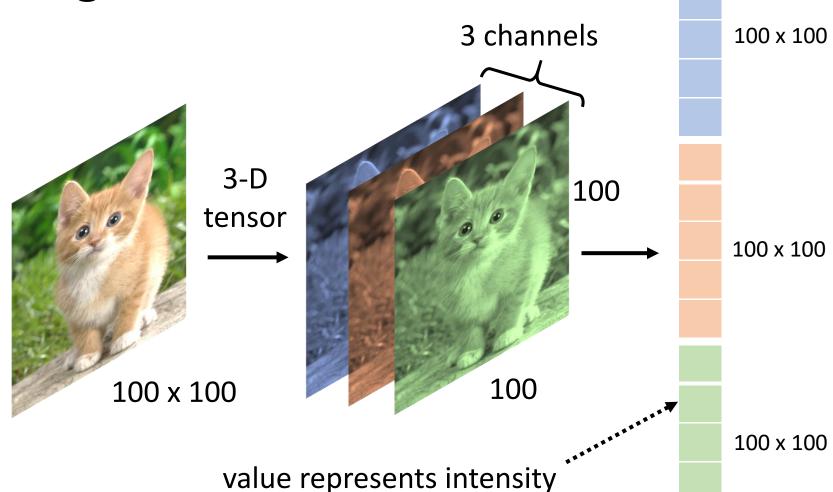
# Convolution Neural Network (CNN)

### Image Classification

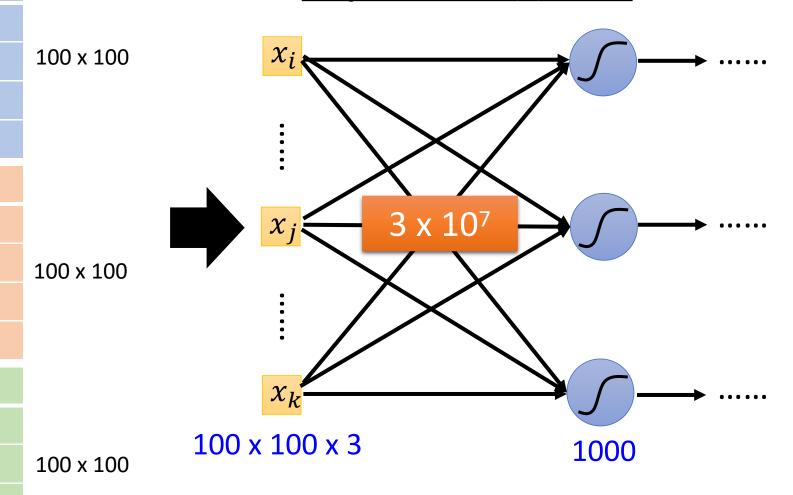


(All the images to be classified have the same size.)

### Image Classification



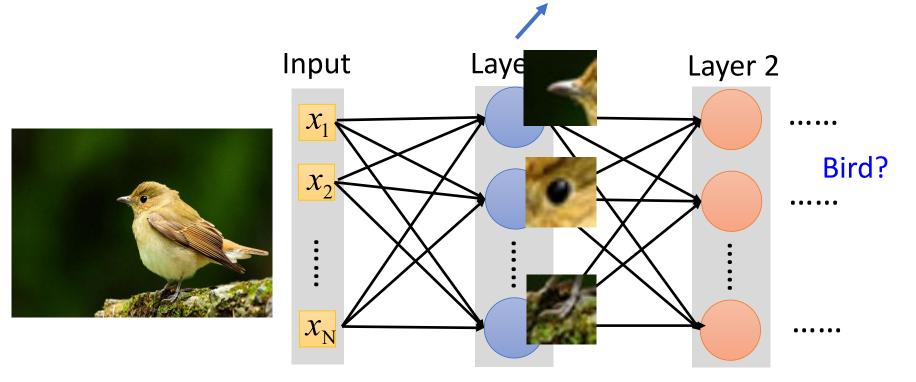
#### **Fully Connected Network**



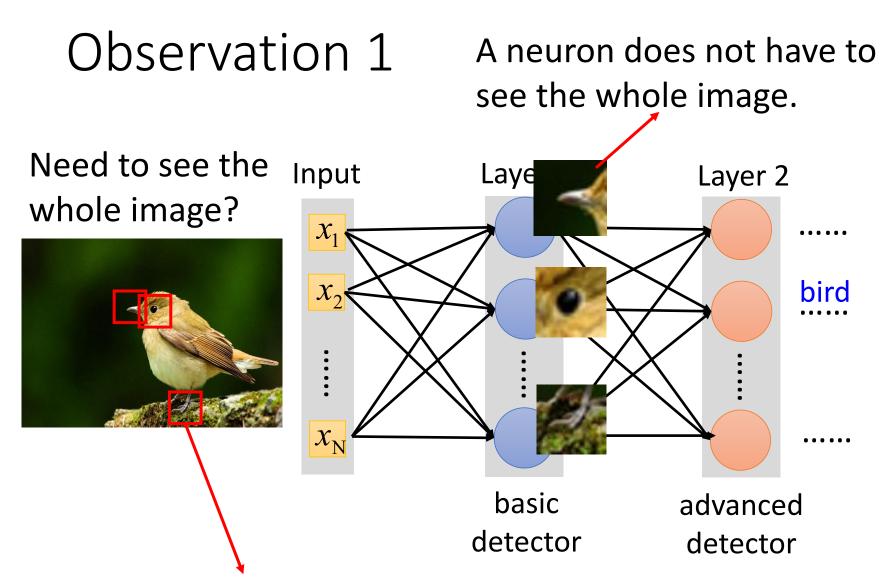
Do we really need "fully connected" in image processing?

#### Observation 1

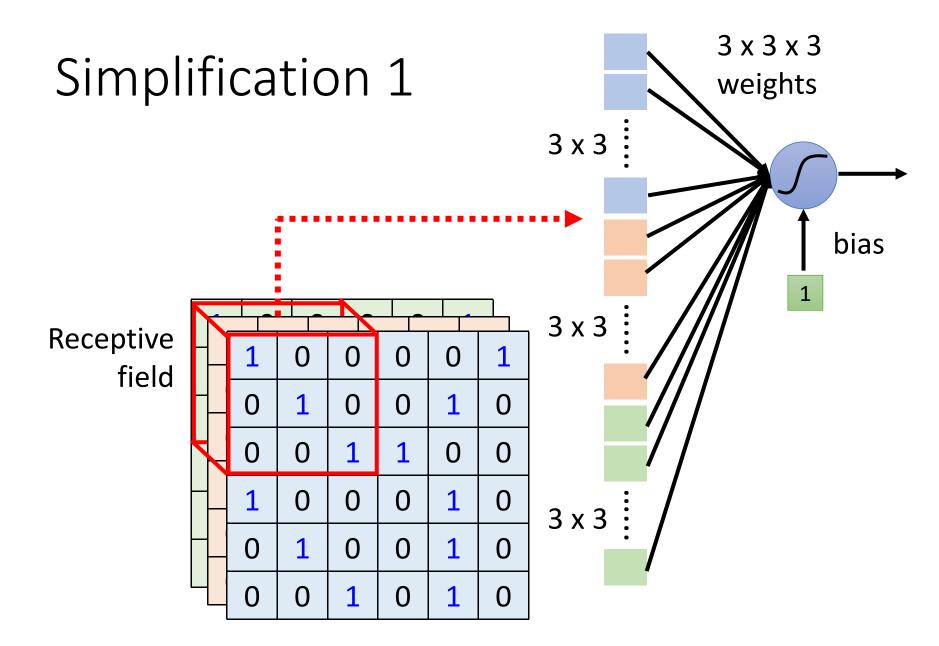
Identifying some critical patterns



Perhaps human also identify birds in a similar way ... ©

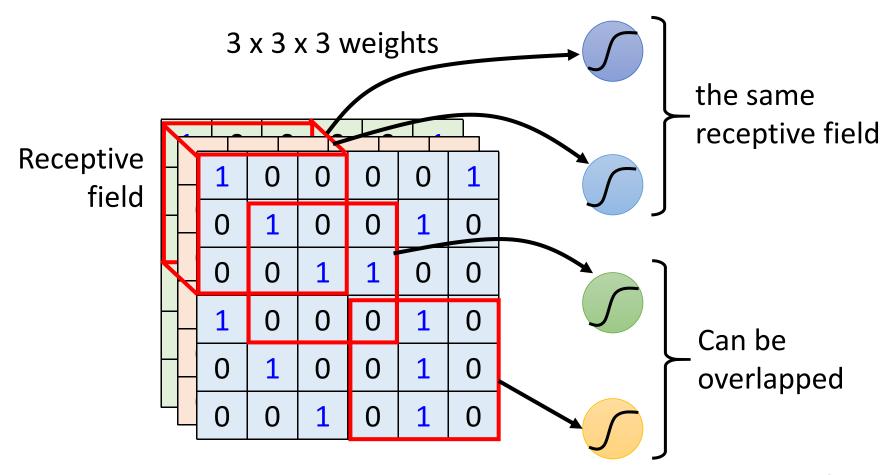


Some patterns are much smaller than the whole image.



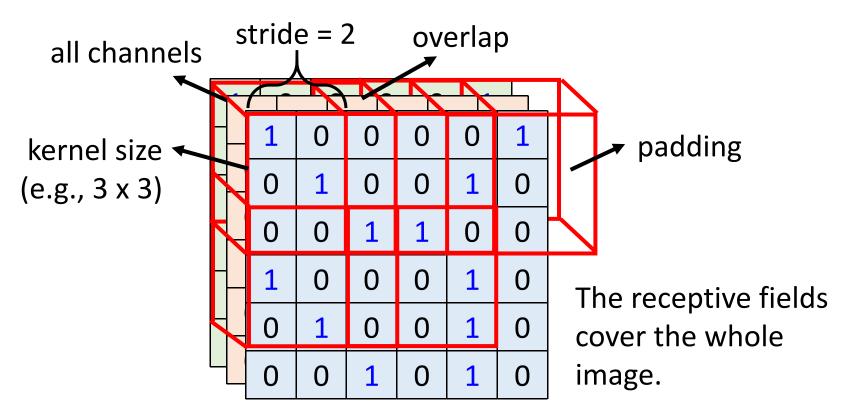
## Simplification 1

- Can different neurons have different sizes of receptive field?
- Cover only some channels?
- Not square receptive field?



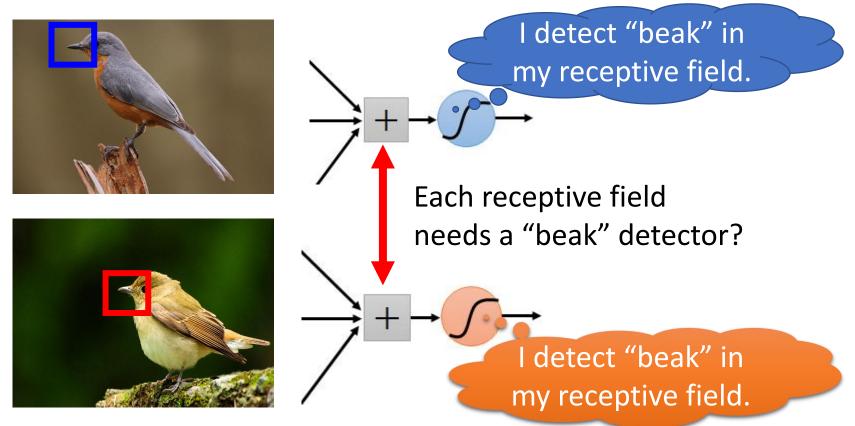
## Simplification 1 – Typical Setting

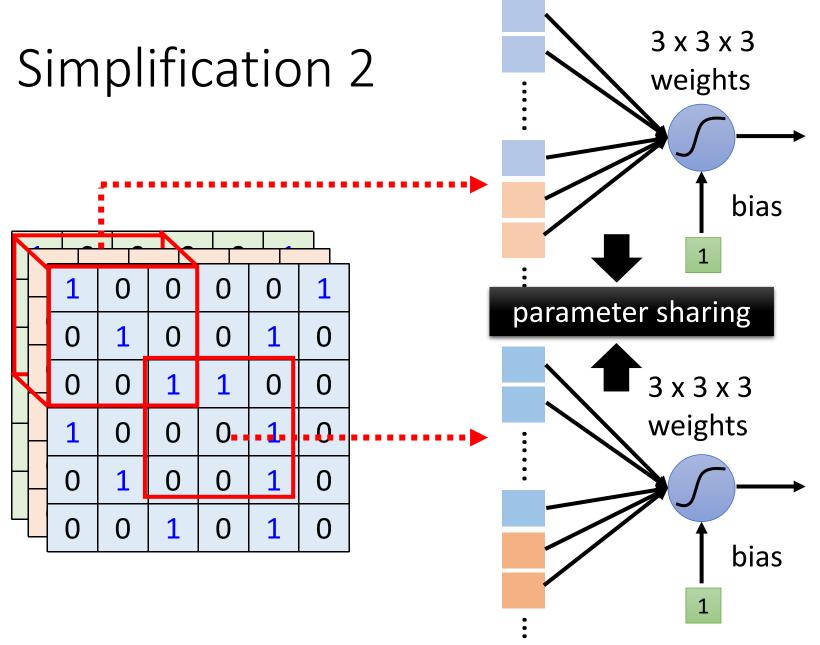
Each receptive field has a set of neurons (e.g., 64 neurons).

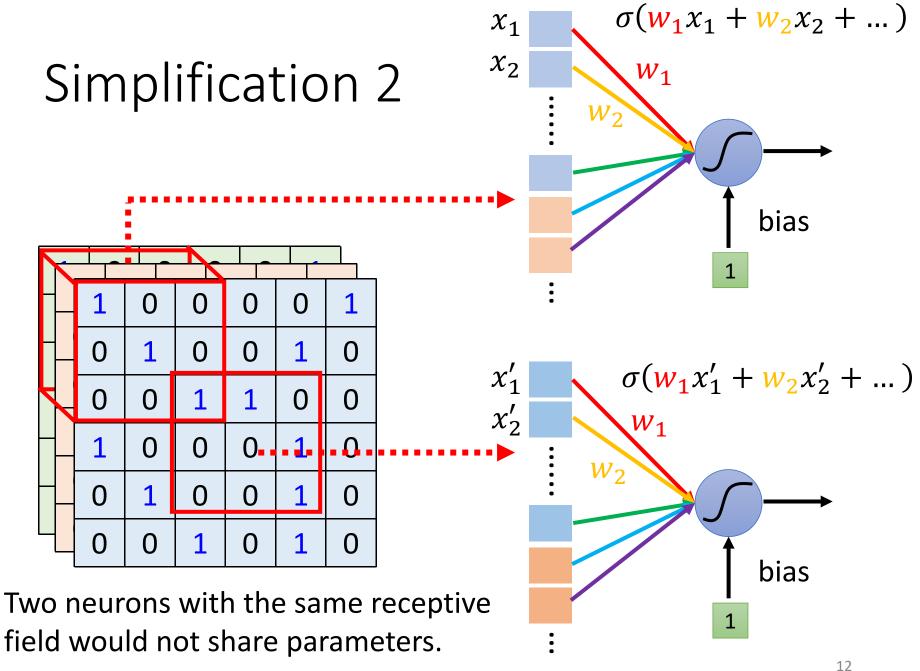


#### Observation 2

• The same patterns appear in different regions.

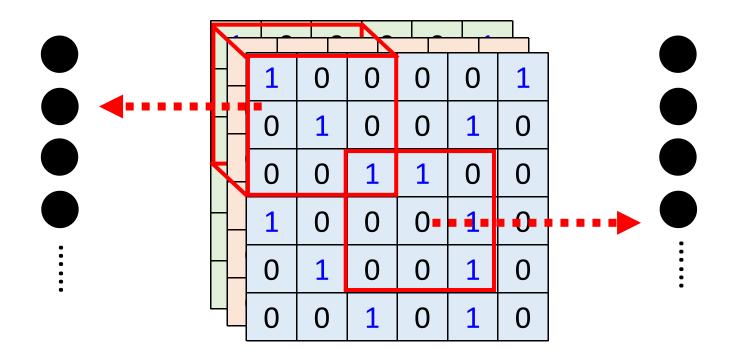






## Simplification 2 – Typical Setting

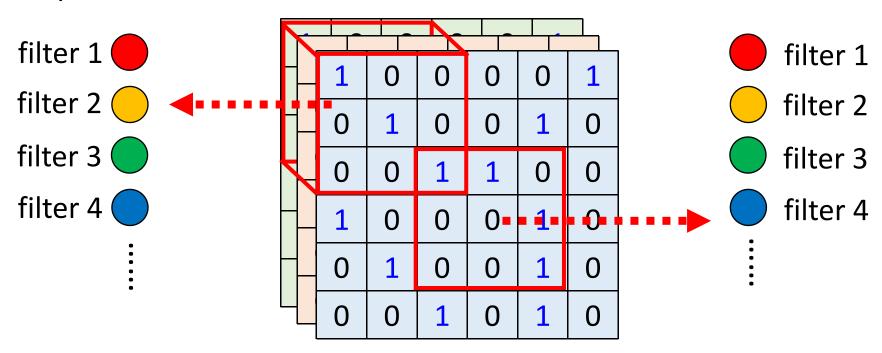
Each receptive field has a set of neurons (e.g., 64 neurons).



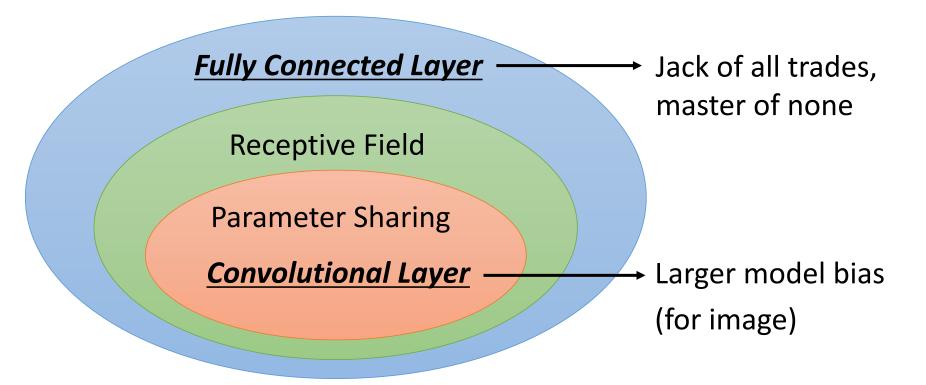
## Simplification 2 – Typical Setting

Each receptive field has a set of neurons (e.g., 64 neurons).

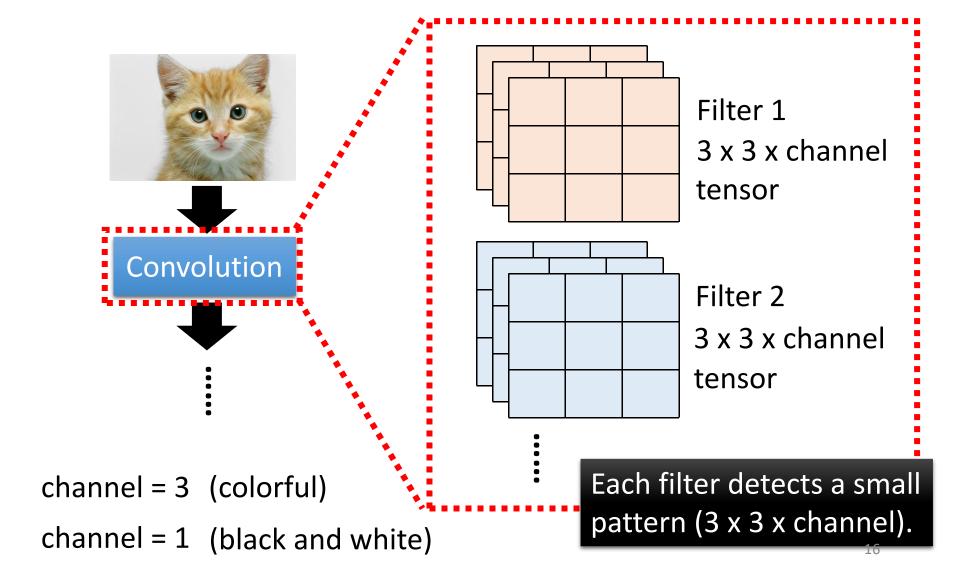
Each receptive field has the neurons with the same set of parameters.



### Benefit of Convolutional Layer



- Some patterns are much smaller than the whole image.
- The same patterns appear in different regions.



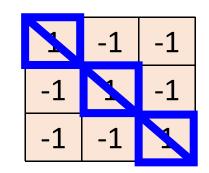
Consider channel = 1 (black and white image)

1	0	0	0	0	1
0	1	0	0	1	0
0	0	1	1	0	0
1	0	0	0	1	0
0	1	0	0	1	0
0	0	1	0	1	0

6 x 6 image

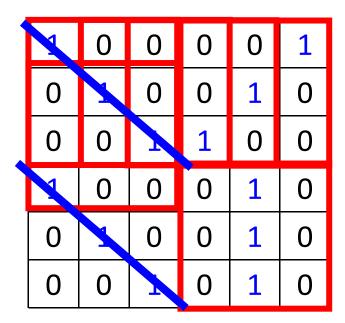
			•
1	-1	-1	
-1	1	-1	Filter 1
-1	-1	1	
			,
-1	1	-1	
-1	1	-1	Filter 2
		_	
-1	1	-1	

(The values in the filters are unknown parameters.)

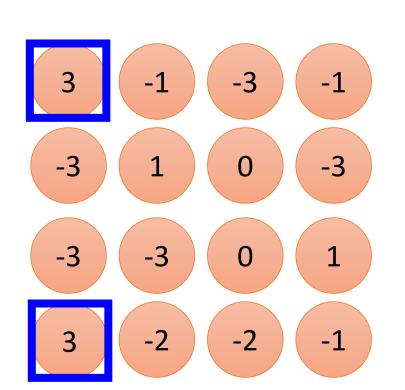


Filter 1

stride=1



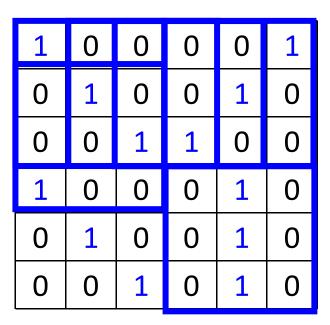
6 x 6 image



-1	1	-1
-1	1	-1
-1	1	-1

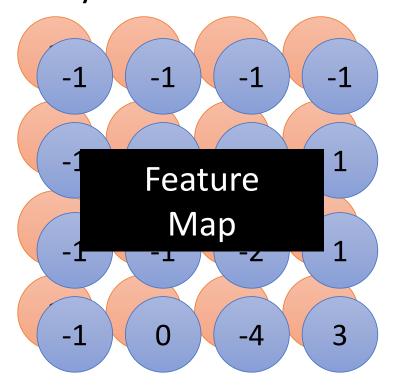
Filter 2

stride=1



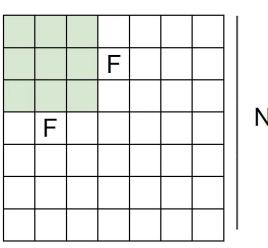
6 x 6 image

Do the same process for every filter



### Quiz

Given a N\*N size picture, filter size F\*F, stride S, what is the size of output feature map? (No padding)

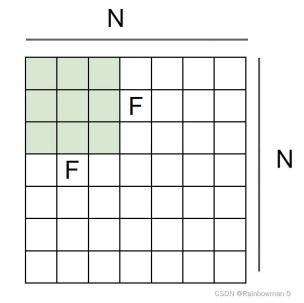


CSDN @Rainbowman 0

### Quiz

• Given a N\*N size picture, filter size F\*F, stride S, what is the size of output feature map?

$$outputsize = \frac{N - F}{S} + 1$$

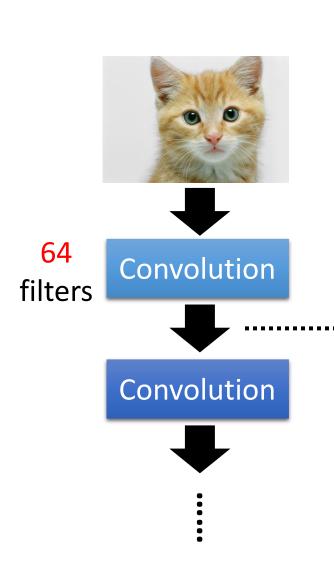


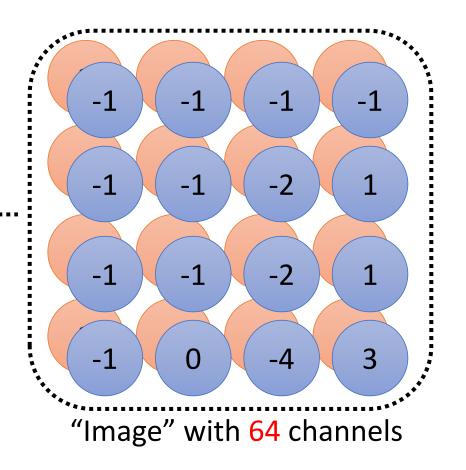
### Quiz

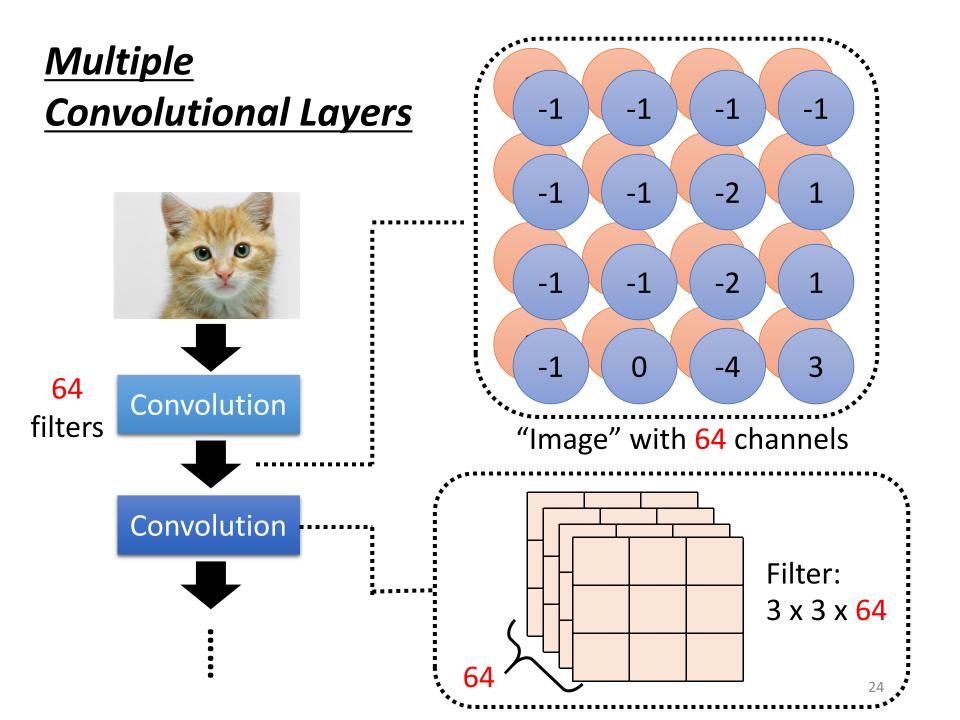
 Given a N\*N size picture, filter size F\*F, stride S, padding size P, what is the size of output feature map?

(N-F+2P)/S+1

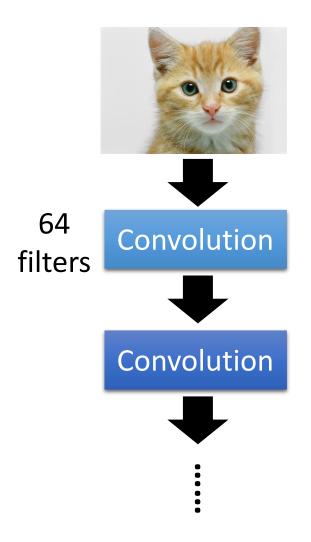
0	0	0	0	0	0			
0								
0								
0								
0								
						esti	L MR sinty	wenser (

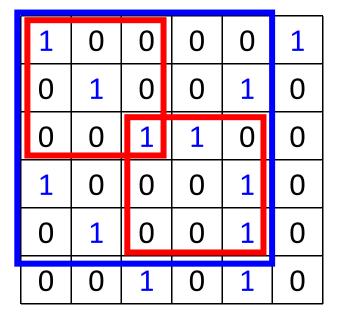


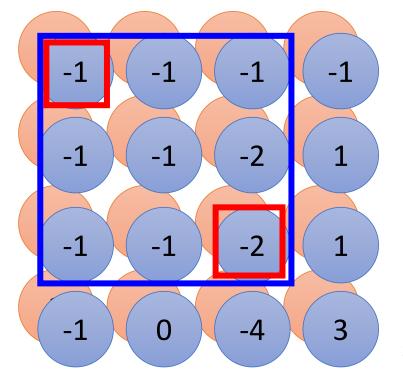




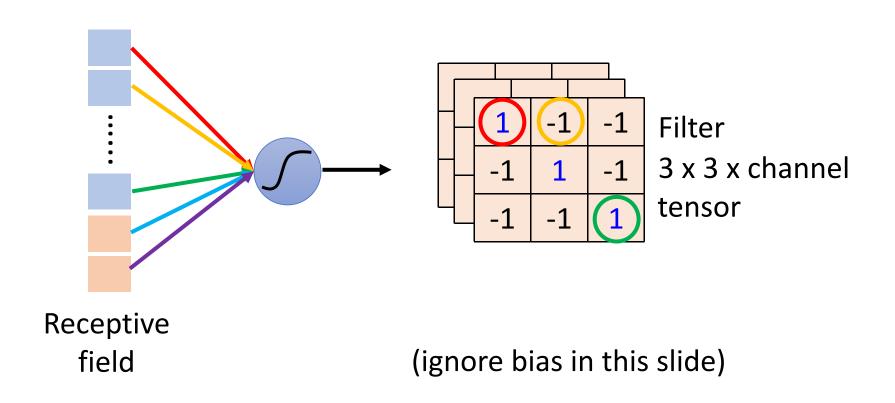
### <u>Multiple</u> <u>Convolutional Layers</u>







### Comparison of Two Stories



The neurons with different receptive fields share the parameters. bias 0. 1. .0 

Each filter convolves over the input image.

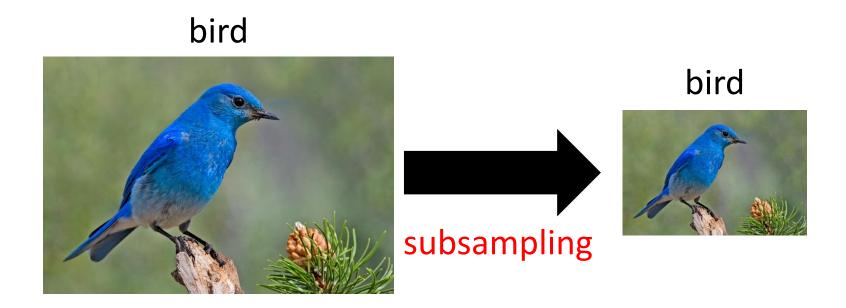
bias

Neuron Version Story	Filter Version Story
Each neuron only considers a receptive field.	There are a set of filters detecting small patterns.
The neurons with different receptive fields share the parameters.	Each filter convolves over the input image.

They are the same story.

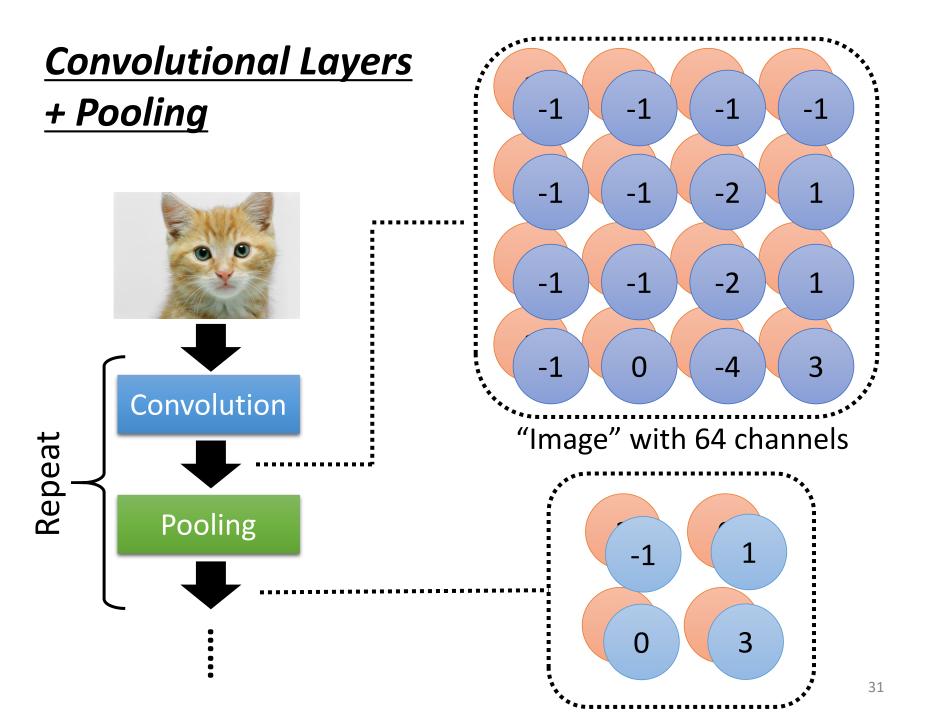
#### Observation 3

Subsampling the pixels will not change the object



## Pooling – Max Pooling

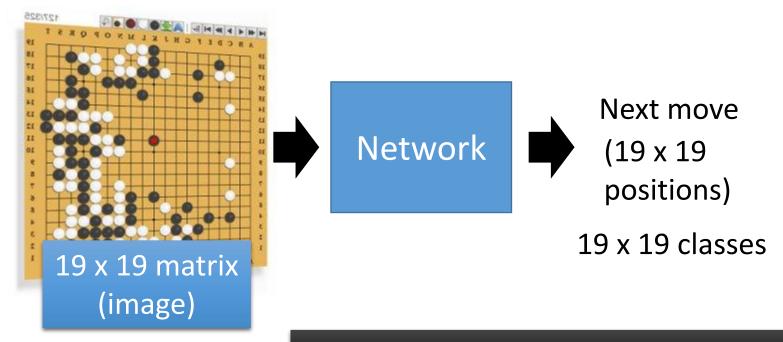
-		-1 1 -1	-1 -1 1	Filter 1		-1 -1 -1	1 1 1	-1 -1 -1	Filter 2
3 -3	-1 1		-3	-1	-1		1	-1	1
	-3 -2		0 -2	-1	-1	-	1	-2 -4	3



#### The whole CNN

cat dog ..... Convolution softmax Pooling **Fully Connected** Layers Convolution 00000000 **Pooling** Flatten

### Application: Playing Go



48 channels in Alpha Go

Black: 1

white: -1

none: 0

Fully-connected network can be used

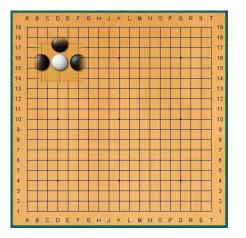
But CNN performs much better.

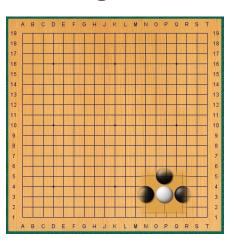
### Why CNN for Go playing?

Some patterns are much smaller than the whole image

Alpha Go uses 5 x 5 for first layer

The same patterns appear in different regions.





## Why CNN for Go playing?

Subsampling the pixels will not change the object



**Pooling** 

How to explain this???

**Neural network architecture.** The input to the policy network is a  $19 \times 19 \times 48$ image stack consisting of 48 feature planes. The first hidden layer zero pads the input into a 23  $\times$  23 image, then convolves k filters of kernel size  $5 \times 5$  with stride 1 with the input image and applies a rectifier nonlinearity. Each of the subsequent hidden layers 2 to 12 zero pads the respective previous hidden layer into a  $21 \times 21$ image, then convolves k filters of kernel size  $3 \times 3$  with stride 1, again followed by a rectifier nonlinearity. The final layer convolves 1 filter of kernel size  $1 \times 1$ with stride 1, with a different bias for each position, and applies a softmax function. The match version of AlphaGo used k = 192 filters; Fig. 2b and Extended Data Tabl 256 and

384 filters

Alpha Go does not use Pooling ......

#### **More Applications**

#### Static, $\Delta$ , $\Delta\Delta$ Convolution layer max pooling feature maps other fully feature maps connected hidden layers Frequency bands Frames Share same weights

#### **Speech**

https://dl.acm.org/doi/10.110 9/TASLP.2014.2339736

# Natural Language Processing

https://www.aclweb.org/anthology/S15-2079/

