

	RF	Mono	Stereo	RDS	Multithreading
Ranuja Pinnaduwaage	- Done	<ul style="list-style-type: none"> - Mono mode 0,1,2,3 coded. - Converted to C++ - pipelining 	<ul style="list-style-type: none"> - stereo mode 0,1,2,3 -PLL -BPF -Resampling efficient algorithm 	<ul style="list-style-type: none"> - created basis till the End of demodulation -Root-raised cosine filter 	-RF, audio, and RDS
Patrick Wang	- Done	<ul style="list-style-type: none"> - Mono mode 0,1,2,3 coded - Converted to C++ - pipelining 	<ul style="list-style-type: none"> - stereo mode 0,1,2,3 -PLL -Combined the file and allowed mode switching 	<ul style="list-style-type: none"> -Till the End of demodulation -Root-raised cosine filter 	- Helped in implementing multithreading
Pragya Khanna	- Done	<ul style="list-style-type: none"> - Implement ed modes 0,1,2,3 - Debugging and cleaning up - Implement ed LPF - Pipelining - Live testing 	<ul style="list-style-type: none"> - Live testing - Debugging and cleaning up 	- Involved in discussions	- Involved in discussions
Hamza Saeed	- Done	<ul style="list-style-type: none"> - Got modes 1,2,3 working. - Debugged - Pipelining - Fixed low pass filter. - Live testing 	<ul style="list-style-type: none"> - stereo mode 1,2,3 -fixed low pass filter -pipelining -live testing -Combined the file and allowed mode switching 	<ul style="list-style-type: none"> - Involved in the discussion and implementation, and Brainstorming 	- Helped in implementing multithreading