#### Introduction to Kaggle and how it can be used to enhance visibility:

In the ever-expanding realm of data science and machine learning, Kaggle has emerged as a powerful platform that brings together enthusiasts, professionals, and organizations to explore, collaborate, and compete in solving complex data challenges.

This article delves into the essence of Kaggle, unravelling its features, functionalities, and the diverse array of competitions it hosts.

Through examples of notable competitions, we'll showcase how Kaggle has become a driving force in pushing the boundaries of what is achievable in the field of data science.

# What is Kaggle?

Kaggle, founded in 2010, is an online platform that serves as a hub for data science and machine learning enthusiasts.

Acquired by Google in 2017, Kaggle provides a collaborative environment where individuals and teams can access datasets, share code, and participate in machine learning competitions.

It has evolved into a vibrant community that fosters learning, innovation, and problemsolving in the field of data science.

# **Key Features of Kaggle:**

There are few Key feature about <u>Kaggle platform</u> which are given below in short detail:

#### 1. Datasets:

Kaggle offers a vast repository of datasets covering diverse domains.

Users can explore, analyze, and download datasets to work on their own projects or participate in Kaggle competitions.

#### 2. Kernels:

<u>Kaggle Kernels</u> provide an interactive environment for writing and executing code in a variety of languages, including Python and R.

Kernels enable users to share code, analyses, and visualizations, fostering collaboration and learning.

#### 3. Competitions:

Kaggle hosts a wide range of machine learning competitions that challenge participants to tackle real-world problems using provided datasets.

<u>These competitions</u> often come with cash prizes, job opportunities, and the chance to work on cutting-edge problems.

#### 4. Discussions and Forums:

Kaggle's discussion forums allow users to ask questions, share insights, and engage in conversations with a global community of data scientists and machine learning practitioners.

#### 5. Courses and Learning Resources:

Kaggle provides learning resources, including courses and tutorials, to help users enhance their skills in data science, machine learning, and related fields.

# Why Kaggle is Required?

Kaggle is considered a valuable and necessary platform in the field of data science and machine learning for several compelling reasons:

# 1. Real-World Problem Solving:

- Kaggle hosts a variety of competitions that involve solving real-world problems.
- This provides participants with the opportunity to apply their data science and machine learning skills to practical scenarios, gaining hands-on experience.

#### 2. Access to Diverse Datasets:

- Kaggle provides a vast repository of datasets across various domains.
- This allows data scientists to explore diverse datasets, ranging from finance and healthcare to image and text data, enhancing their ability to work on different types of projects.

#### 3. Learning and Collaboration:

- Kaggle fosters a collaborative learning environment. Participants can explore and share code, insights, and best practices through kernels, discussions, and forums.
- This collaborative approach accelerates the learning process and exposes individuals to a wide range of techniques.

#### 4. Benchmarking and Competition:

- Kaggle competitions serve as a benchmark for data science skills.
- By participating in competitions, individuals can assess and benchmark their abilities
  against a global community of data scientists, gaining insights into best practices and
  advanced techniques.

# 5. Community Engagement:

- Kaggle has a vibrant and active community of data scientists, researchers, and industry professionals.
- Engaging with this community allows individuals to network, seek advice, and collaborate on projects.
- The forums provide a platform for discussing challenges, solutions, and the latest developments in the field.

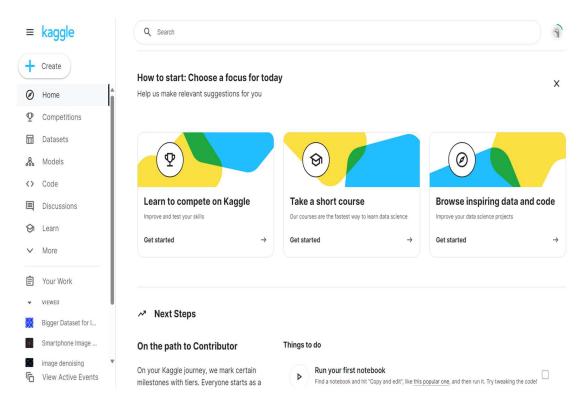
# 6. Career Opportunities:

• Success in Kaggle competitions can enhance one's visibility within the data science community.

Many companies value Kaggle achievements, and participating in competitions can
open up job opportunities and collaborations with organizations seeking top-tier data
science talent.

# **How Can Kaggle Enhance Visibility?**

- Skill Enhancement: Kaggle offers a unique opportunity to acquire and master data science skills. Here's how you can use it effectively:
  - Programming Languages: Familiarize yourself with Python and R, as many Kaggle notebooks are written in these languages.
  - o **Algorithms**: Understand different types of algorithms and their use-cases.
- Data Science Competitions:
  - Kaggle hosts various machine learning problems related to data science projects. By participating, you can:
    - Solve Real-World Problems: Work with accurate data and solve predictive modeling issues.
    - Compete Effectively: Submit your models and see how they perform on public leaderboards.
    - Learn from Others: Explore upvoted kernels and learn from winners' thinking processes<sup>23</sup>.
- Datasets: Kaggle's extensive collection of datasets allows you to practice and apply theories in real-world scenarios. <u>Access to quality data is crucial for skill</u> <u>development</u>



# Program:

Implementation of program to remove outliers, missing values from the Iris dataset.

Platform Used: Google Colab.

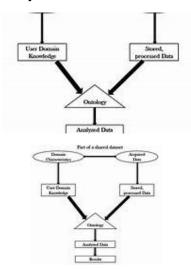
# Theory:

#### 1. Iris Dataset Overview:

- o The **Iris dataset** is a well-known dataset in the field of pattern recognition and machine learning.
- It contains measurements of various features from three different species of iris flowers: Setosa, Versicolor, and Virginica.
- o The features include:
  - Sepal Length (Cm)
  - Sepal Width (Cm)
  - Petal Length (Cm)
  - Petal Width (Cm)



o The goal is to classify the iris flowers based on these features.



# 2. Data Preprocessing Steps:

## Loading Data:

• The program starts by loading the Iris dataset using the Pandas library. The dataset is read from a CSV file named "Iris.csv".

# • Removing ID Column:

• The first column (ID) is removed from the dataset since it does not contribute to the analysis.

# Checking for Missing Values:

- The program checks if there are any missing values in the dataset using the isnull().sum() method.
- Fortunately, there are no missing values in this dataset.

# Removing Outliers:

- Outliers can affect model performance. The program uses the Z-score method to identify and remove outliers.
- Entries with Z-scores greater than 3 (in absolute value) are considered outliers and filtered out.

#### Standardization:

- Standardization scales the features to have a mean of 0 and a standard deviation of 1.
- The StandardScaler from Scikit-learn is used to standardize the numeric features (sepal and petal measurements).

#### o Result:

• The cleaned Iris dataset is now ready for further analysis or model training.

#### 3. Why Preprocessing Matters:

- Data preprocessing is crucial for several reasons:
  - Quality: Ensures data quality by handling missing values and outliers.
  - **Model Performance**: Improves model performance by standardizing features.
  - **Robustness**: Helps models handle noisy or irregular data.

#### **Input:**

import pandas as pd

from sklearn.datasets import load iris

from sklearn.preprocessing import StandardScaler

from scipy import stats

```
iris = load iris()
iris df = pd.DataFrame(data=iris.data, columns=iris.feature names)
iris df['target'] = iris.target
print("Iris Dataset Description:")
print(iris.DESCR)
print("\nChecking for Missing Values:")
print(iris df.isnull().sum())
iris_df = iris_df.dropna()
z scores = stats.zscore(iris df.iloc[:, :-1])
abs z scores = abs(z_scores)
filtered entries = (abs z scores < 3).all(axis=1)
iris df = iris df[filtered entries]
scaler = StandardScaler()
iris df.iloc[:,:-1] = scaler.fit transform(iris df.iloc[:,:-1])
print("\nCleaned Iris Dataset:")
print(iris df.head())
```

## **Output:**

#### Program:

Implementation of AND and OR gates in python.

Platform Used: Google Colab.

#### Theory:

Here's a breakdown of how it works:

# 1. perceptron\_AND\_OR Function:

- This function takes **inputs**, **weights**, **threshold**, and **learning\_rate** as arguments.
- It calculates the weighted sum of inputs multiplied by weights.
- Based on the weighted sum compared to the threshold, it determines the output using a step function (activation function).
- It calculates the error as the difference between the threshold and the output.
- Then, it updates the weights using the perceptron learning rule: weight = weight + learning rate \* error \* input.
- Finally, it returns the output and the updated weights.

#### 2. Test for AND Gate:

- It initializes the inputs, threshold, learning rate, and weights for the AND gate.
- It iterates through each input set for the AND gate.
- For each input set, it calls the **perceptron\_AND\_OR** function to get the output and updated weights.
- It prints the input set, output, and updated weights.

#### 3. Test for OR Gate:

• Similar to the test for the AND gate, but using inputs, threshold, learning rate, and weights specific to the OR gate.

# 4. Theoretical Explanation:

- The perceptron model is a simple binary classifier that learns a linear decision boundary.
- It calculates the weighted sum of inputs and compares it to a threshold to produce the output.
- If the weighted sum is greater than or equal to the threshold, it outputs 1; otherwise, it outputs 0.

- The learning rule updates the weights based on the error, which is the difference between the desired output and the actual output.
- The learning rate controls the step size of weight updates and helps in controlling the convergence speed of the algorithm.

Overall, this program demonstrates how a perceptron can learn the weights to perform logical operations like AND and OR gates. It showcases the basic principles of supervised learning and the perceptron learning rule.

```
def perceptron AND OR(inputs, weights, threshold, learning rate):
  weighted sum = sum([inputs[i] * weights[i] for i in range(len(inputs))])
  if weighted sum >= threshold:
     output = 1
  else:
     output = 0
  error = threshold - output
  for i in range(len(weights)):
     weights[i] += learning rate * error * inputs[i]
  return output, weights
inputs AND = [[0, 0], [0, 1], [1, 0], [1, 1]]
threshold AND = 1
learning rate AND = 0.2
weights AND = [0.8, 1.4]
print("AND Gate:")
for input set in inputs AND:
  output, weights AND = perceptron AND OR(input set, weights AND, threshold AND,
learning rate AND)
  print("Input:", input set, " Output:", output, " Updated Weights:", weights_AND)
inputs OR = [[0, 0], [0, 1], [1, 0], [1, 1]]
threshold OR = 1
learning rate OR = 0.5
weights OR = [1.2, 0.6]
print("\nOR Gate:")
```

```
for input_set in inputs_OR:
    output, weights_OR = perceptron_AND_OR(input_set, weights_OR, threshold_OR, learning_rate_OR)
    print("Input:", input_set, " Output:", output, " Updated Weights:", weights_OR)
```

# **Output:**

```
AND Gate:
Input: [0, 0] Output: 0 Updated Weights: [0.8, 1.4]
Input: [0, 1] Output: 1 Updated Weights: [0.8, 1.4]
Input: [1, 0] Output: 0 Updated Weights: [1.0, 1.4]
Input: [1, 1] Output: 1 Updated Weights: [1.0, 1.4]

OR Gate:
Input: [0, 0] Output: 0 Updated Weights: [1.2, 0.6]
Input: [0, 1] Output: 0 Updated Weights: [1.2, 1.1]
Input: [1, 0] Output: 1 Updated Weights: [1.2, 1.1]
Input: [1, 1] Output: 1 Updated Weights: [1.2, 1.1]
```

#### Aim:

Write a program to implement Artificial Neural Network.

Platform Used: Google Colab.

#### Theory:

The term "Artificial Neural Network" is derived from Biological neural networks that develop the structure of a human brain. Similar to the human brain that has neurons interconnected to one another, artificial neural networks also have neurons that are interconnected to one another in various layers of the networks. These neurons are known as nodes.

#### Input Layer:

As the name suggests, it accepts inputs in several different formats provided by the programmer.

#### Hidden Layer:

The hidden layer presents in-between input and output layers. It performs all the calculations to find hidden features and patterns.

# Output Layer:

The input goes through a series of transformations using the hidden layer, which finally results in output that is conveyed using this layer.

The artificial neural network takes input and computes the weighted sum of the inputs and includes a bias. This computation is represented in the form of a transfer function.

```
import numpy as np
def sigmoid(x):
    return 1 / (1 + np.exp(-x))
def sigmoid_derivative(x):
    return x * (1 - x)
input_layer_size = 2
hidden_layer_size = 1
output_layer_size = 1
np.random.seed(0)
weights_input_hidden = np.random.randn(input_layer_size, hidden_layer_size)
biases_hidden = np.random.randn(hidden_layer_size)
weights_hidden_output = np.random.randn(hidden_layer_size, output_layer_size)
biases_output = np.random.randn(output_layer_size)
X = np.array([[0, 0], [0, 1], [1, 0], [1, 1]])
```

```
y = np.array([[0], [1], [1], [0]])
epochs = 10000
learning rate = 0.1
for epoch in range(epochs):
  # Forward pass
  hidden layer activation = np.dot(X, weights input hidden) + biases hidden
  hidden layer output = sigmoid(hidden layer activation)
  output layer activation = np.dot(hidden layer output, weights hidden output) + biases output
  output = sigmoid(output layer activation)
  # Backward pass
  error = y - output
  output gradient = sigmoid derivative(output)
  output error = error * output gradient
  hidden layer error = output error.dot(weights hidden output.T)
  hidden layer gradient = sigmoid derivative(hidden layer output)
  hidden layer error term = hidden layer error * hidden layer gradient
  # Update weights and biases
  weights hidden output += hidden layer output.T.dot(output error) * learning rate
  biases output += np.sum(output error) * learning rate
  weights input hidden += X.T.dot(hidden layer error term) * learning rate
  biases hidden += np.sum(hidden layer error term) * learning rate
# Print the final output
print("Final output after training:")
print(output)
Output:
  Final output after training:
  [[0.05990788]
   [0.66293873]
   [0.66295926]
   [0.6675519]]
```

#### Aim:

Write a program to implement the CNN.

Platform Used: Google Colab.

#### Theory:

CNN stands for Convolutional Neural Network, which is a type of deep neural network commonly used for analyzing visual imagery. CNNs are particularly well-suited for tasks like image recognition and classification.

Key components of a CNN include:

- 1. **Convolutional layers**: These layers apply convolution operations to the input, using filters (also known as kernels) to extract features from the input data.
- 2. **Pooling layers**: Pooling layers reduce the spatial dimensions of the input data by down-sampling, which helps in reducing computation and controlling overfitting.
- 3. **Activation functions**: Typically, ReLU (Rectified Linear Unit) is used as the activation function in CNNs to introduce non-linearity into the network.
- 4. **Fully connected layers**: These layers connect every neuron in one layer to every neuron in the next layer, similar to a traditional neural network.
- 5. **Output layer**: The final layer of the CNN produces the output, which could be probabilities for different classes in a classification task or continuous values in a regression task.

CNNs have been highly successful in various applications, including image recognition, object detection, image segmentation, and more. Their ability to automatically learn features from raw data, along with their hierarchical structure, makes them powerful tools for tasks involving visual data.

```
import numpy as np
class CNN:
    def __init__(self):
        pass
    def convLayer(self, input_shape, channels, strides, padding, filter_size):
        pass
    def maxPooling(self, input_matrix):
        pass
    def flatten(self, input_matrix):
        pass
    def dropout(self, input_matrix, dropout_rate = 0):
        pass
```

```
def convLayer(self, input shape, channels, strides, padding, filter size):
  height, width = input shape
  input shape with channels = (height, width, channels)
  print("Input Shape (with channels):", input shape with channels)
  # for random input and filter matrix
  input matrix = np.random.randint(0, 10, size=input shape with channels)
  filter matrix = np.random.randint(0, 5, size=filter size)
  input matrix = np.array([
          [1, 1, 1, 0, 0],
          [0, 1, 1, 1, 0],
          [0, 0, 1, 1, 1],
          [0, 0, 1, 1, 0],
          [0, 1, 1, 0, 0]
  ])
  filter matrix = np.array([
          [1, 0, 1],
          [0, 1, 0],
          [1, 0, 1]
  ])
  print("\nInput Matrix:")
  print(input matrix)
  print("\nFilter Matrix:")
  print(filter_matrix)
  padding.lower()
  padSize = 0
  if padding == 'same':
    # Calculate padding needed for each dimension
    pad height = ((\text{height - 1}) * \text{strides}[0] + \text{filter size}[0] - \text{height}) // 2
     pad width = ((width - 1) * strides[1] + filter size[1] - width) // 2
    # Apply padding to the input matrix
     input matrix = np.pad(input matrix, ((pad height, pad height), (pad width, pad width),
                            (0, 0), mode='constant')
```

```
# Adjust height and width to consider the padding
    height += 2 * pad height
    width += 2 * pad width
  elif padding == 'valid':
    padSize = filter size[0] // 2
    print("\nPad Size: ", padSize)
  else:
    return "Invalid Padding!!"
  # output dimension
  conv height = (height - filter size[0]) // strides[0] + 1
  conv width = (width - filter size[1]) // strides[1] + 1
  output matrix = np.zeros((conv height, conv width))
  # Convolution Operation
  for i in range(0, height - filter size[0] + 1, strides[0]):
    for j in range(0, width - filter size[1] + 1, strides[1]):
       receptive field = input matrix[i:i + filter size[0], j:j + filter size[1]]
       output matrix[i // strides[0], j // strides[1]] = np.sum(receptive field * filter matrix)
  return output matrix
def maxPooling(self, input matrix, pool size, strides pooling):
  pool height, pool width = pool size
  stride height, stride width = strides pooling
  pooled height = (input matrix.shape[0] - pool height) // stride height + 1
  pooled width = (input matrix.shape[1] - pool width) // stride width + 1
  pooled matrix = np.zeros((pooled height, pooled width))
  for i in range(pooled height):
    for j in range(pooled width):
       patch = input matrix[i * stride height: i * stride height + pool height,
                    j * stride width: j * stride width + pool width]
       pooled matrix[i, j] = np.max(patch)
  return pooled matrix
def flatten(self, input matrix):
```

```
return input matrix.flatten()
  def dropout(self, input matrix, dropout rate = 0):
    dropout mask = np.random.binomial(1, 1 - dropout rate, size=input matrix.shape)
    return input matrix * dropout mask
input shape = (5, 5)
channels = 1
strides = (1, 1)
padding = 'valid'
filter size = (3, 3)
cnn model = CNN()
conv1 = cnn model.convLayer(input shape, channels, strides, padding, filter size)
conv1
pool size = (2, 2)
strides pooling = (1, 1)
maxPool = cnn model.maxPooling(conv1, pool size, strides pooling)
maxPool
flattened output = cnn model.flatten(maxPool)
flattened output
dropout output = cnn model.dropout(flattened output, 0.3)
dropout output
Output:
                                                          array([[4., 4.],
 Input Shape (with channels): (5, 5, 1)
                                                                   [4., 4.]])
 Input Matrix:
  [[1 1 1 0 0]
   [0 1 1 1 0]
   [0 0 1 1 1]
                                                         array([[4., 3., 4.],
   [0 0 1 1 0]
                                                                 [2., 4., 3.],
[2., 3., 4.]])
   [0 1 1 0 0]]
  Filter Matrix:
  [[1 0 1]
   [0 1 0]
   [1 0 1]]
                                                           array([4., 0., 4., 4.])
 Pad Size: 1
                                                           array([4., 4., 4., 4.])
```

# **Experiment -6**

#### Aim:

Implement RNN network.

#### Theory:

Recurrent Neural Network (RNN) is a type of Neural Network where the output from the previous step is fed as input to the current step. In traditional neural networks, all the inputs and outputs are independent of each other. Still, in cases when it is required to predict the next word of a sentence, the previous words are required and hence there is a need to remember the previous words. Thus RNN came into existence, which solved this issue with the help of a Hidden Layer. The main and most important feature of RNN is its Hidden state, which remembers some information about a sequence. The state is also referred to as Memory State since it remembers the previous input to the network. It uses the same parameters for each input as it performs the same task on all the inputs or hidden layers to produce the output. This reduces the complexity of parameters, unlike other neural networks.

```
| [1] Secret tensorflow on the secretary of the secretary
```

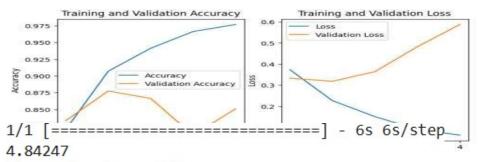
```
[5] # Creating the model
    model = tf.keras.Sequential([
        encoder,
        tf.keras.layers.Embedding(
        len(encoder.get_vocabulary()), 64, mask_zero=True),
        tf.keras.layers.Bidirectional(
        tf.keras.layers.LSTM(64, return_sequences=True)),
        tf.keras.layers.baldirectional(tf.keras.layers.LSTM(32)),
        tf.keras.layers.Dense(64, activation='relu'),
        tf.keras.layers.Dense(1)])
    # Summary of the model
    model.summary()
    # compile the model
    model.compile(
    loss=tf.keras.losses.BinaryCrossentropy(from_logits=True),
        optimizer=tf.keras.optimizers.Adam(),
    metrics=['accuracy'])
```

# Training the model and validating it on test set
history = model.fit(
 train\_dataset,
 epochs=5,
 validation\_data=test\_dataset,)

# Plotting the accuracy and loss over time
 # Training history
 history\_dict = history.history
 # seperating validation and training accuracy
 acc = history\_dict['accuracy']
 val\_acc = history\_dict['val\_accuracy']
 # Seperating validation and training loss
 loss = history\_dict['val\_accuracy']
 # Plotting
 plt.figure(figsize=(8, 4))
 plt.subplot(1, 2, 1)
 plt.plot(val\_acc)
 plt.plot(val\_acc)
 plt.title('Training and Validation Accuracy')
 plt.ylabel('Accuracy', 'Validation Accuracy')
 plt.legend(['Accuracy', 'Validation Accuracy'])
 plt.subplot(1, 2, 2)
 plt.plot(val\_loss)
 plt.title('Training and Validation Loss')
 plt.subplot('Loss', 'Validation Loss')
 plt.sylabel('Loss', 'Validation Loss')
 plt.legend(['Loss', 'Validation Loss'])
 plt.legend(['Loss', 'Validation Loss'])
 plt.legend(['Loss', 'Validation Loss'])
 print('The movie by GeeksforGeeks was so good and the animation are so dope.
 I would recommend my friends to watch it.''')
 predictions = model.predict((pp.array([sample\_text])))
 print('The review is positive')
 else:
 print('The review is negative')

#### **Output:**

bidirectional (Bidirecti (None, 84) dense (Dense) (None a) dense (Dense (None a) dense (Den



The review is positive

Aim: Implement LSTM network.

Platform used: Colab

#### Theory:

Long Short-Term Memory is an improved version of recurrent neural network designed by Hochreiter & Schmidhuber. LSTM is well-suited for sequence prediction tasks and excels in capturing long-term dependencies. Its applications extend to tasks involving time series and sequences. LSTM's strength lies in its ability to grasp the order dependence crucial for solving intricate problems, such as machine translation and speech recognition. A traditional RNN has a single hidden state that is passed through time, which can make it difficult for the network to learn long-term dependencies. LSTMs address this problem by introducing a memory cell, which is a container that can hold information for an extended period. LSTM networks are capable of learning long-term dependencies in sequential data, which makes them well-suited for tasks such as language translation, speech recognition, and time series forecasting. LSTMs can also be used in combination with other neural network architectures, such as Convolutional Neural Networks (CNNs) for image and video analysis. The memory cell is controlled by three gates: the input gate, the forget gate, and the output gate. These gates decide what information to add to, remove from, and output from the memory cell. The input gate controls what information is added to the memory cell. The forget gate controls what information is removed from the memory cell. And the output gate controls what information is output from the memory cell. This allows LSTM networks to selectively retain or discard information as it flows through the network, which allows them to learn long-term dependencies.

### **Input:**

# pip install torch

```
import torch
import torch.run as nn
import torch.optim as optim
import torch.optim
in port torch.optim
in
```

```
self.dropout = nn.Dropout(0.2)
self.linear - nn.Linear(256, n_vocab)
forward(self, x):
    x, _ - self.lstm(x)
    x = x[:, -1, :] # take only the last output
    x = self.linear(self.dropout(x)) # produce output
    return x
loss - e
with torch.no_grad():
    for X_batch, y_batch in loader:
        y_pred = model(x_batch)
        loss +- loss_fn(y_pred, y_batch)
    if loss < best_loss:
        best_loss - loss
        best_model_-_model_state dict()_______
                                          print("Epoch %d: Cross-entropy: %.4f" % (epoch, loss))
               torch.save([best_model, char_to_int], "single-char.pth")
 seq length = 100
 start = np.random.randint(0, len(raw_text)-seq_length)
 prompt = raw_text[start:start+seq_length]
Import numpy as np
import torch
import torch.nn as nn
best_model, char_to_int = torch.load("single-char.pth")
n_vocab = len(char_to_int)
int_to_char = dict((i, c) for c, i in char_to_int.items())
class CharModel(nn.Module):# reload the model
        ss CharModel(nn.Module):# reload the model
def _init__(self):
    super().__init__()
    self.lstm = nn.LsTM(input_size=1, hidden_size=256, num_layers=1, batch_first=True)
    self.dropout = nn.Dropout(0.2)
    self.linear = nn.Linear(256, n_vocab)
def forward(self, x):
    x, _ = self.lstm(x)# take only the last output
    x = x[:, -1, :]
    x = self.linear(self.dropout(x)) # produce output
    return x
el = CharModel()
                CharModel()
model = CharModel()
model.load_state_dict(best_model)
filename = "wonderland.txt"# randomly generate a prompt
seq_length = 100
raw_text = open(filename, 'r', encoding='utf-8').read()
raw_text = raw_text.lower()
start = np.random.randint(0, len(raw_text)-seq_length)
prompt = raw_text[start:start+seq_length]
rattern = [charto_int(st]]
prompt = raw_text[startistartiseq_lengtn]
pattern = [char_to_int[c] for c in prompt]
model.eval()
print('Prompt: "%s"  % prompt)
with torch.no_grad():
    for i in range(1000): # format input array of int into PyTorch tensor
    x = np.reshape(pattern, (1, len(pattern), 1)) / float(n_vocab)
```

```
raw_text = open(filename, 'r', encoding='utf-8').read()
raw_text = raw_text.lower()
start = np.random.randint(0, len(raw_text)-seq_length)
prompt = raw_text[start:start+seq_length]
pattern = [char_to_int[c] for c in prompt]
model.eval()
print('Prompt: "%s"' % prompt)
with torch.no_grad():
    for i in range(1000): # format input array of int into PyTorch tensor
        x = np.reshape(pattern, (1, len(pattern), 1)) / float(n vocab)
        x = torch.tensor(x, dtype=torch.float32)
        prediction = model(x)# generate logits as output from the model
        index = int(prediction.argmax())# convert logits into one character
        result = int to char[index]
        print(result, end="")
        pattern.append(index) # append the new character into the prompt for the next iteration
        pattern = pattern[1:]
print()
print("Done.")
```

# **Output:**

```
Total Characters: 144598
Total Vocab: 50
Total Patterns: 144498
Epoch 0: Cross-entropy: 379872.6562
Epoch 1: Cross-entropy: 356066.7500
Epoch 2: Cross-entropy: 336361.0312
Epoch 3: Cross-entropy: 318729.7812
Epoch 4: Cross-entropy: 305848.5938

Prompt: "ant things, all because they sould not remember the simple rules their friends had taught them:

sur
en a lott on the tai so tee some i shink ler sea tome i shanl tome
```

# **Conclusion:**

Successfully implemented the LONG SHORT TERM MEMORY network.

# AMITY SCHOOL OF ENGINEERING & TECHNOLOGY

AMITY UNIVERSITY CAMPUS, SECTOR-125, NOIDA-201303



# Deep Learning and Neural Network Lab PRACTICAL FILE COURSE CODE: AIML302

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6CSE-6X

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S.No.	Experiment	Date	Signature
1.	Exploring Kaggle Website and DownloadingDataset to work upon it.		
2.	Write a python program on taking a iris data setfrom Kaggle and Perform these on that data set 1.missing values 2.outliers 3.reputation		
3.	Program that simulates the operation of an AND andOR gate with adjustable weights		
4.	Implementing Artificial Neural Network.		
5.	Implementing Convolutional Neural Network.		
6.	Implement RNN network		
7.	Implement LSTM network		
8.	Perform the sentiment analysis based on data (userchoice data) end to end workflow (loading preprocessing modelling compiling)		