Contents:

Loading and displaying image

Accessing individual pixels

Array slicing and cropping

Resizing images

Rotating an image

Converting an image to grayscale

Drawing on an image

Loading and displaying an image

```
import cv2
from google.colab import files
uploaded=files.upload()
```

Choose Files No file chosen Upload widget is only available when the cell has been executed in the current browser session. Please rerun this cell to enable.

```
image = cv2.imread("flower2.jpg")
from google.colab.patches import cv2_imshow
cv2_imshow(image)
```



```
print("Image Properties")
print("- Number of Pixels: " + str(image.size))
nrint("- Shane/Dimensions: " + str(image.shane))
```

Accessing individual pixels

In OpenCV color images in the RGB (Red, Green, Blue) color space have a 3-tuple associated with each pixel: (B, G, R) Each value in the BGR 3-tuple has a range of [0, 255]. Color possibilities are for each pixel in an RGB image in OpenCV== 256 * 256 * 256 = 16777216.

```
(B, G, R) = image[100, 50] #access the RGB pixel located at x=50, y=100 print("R={}, G={}, B={}".format(R, G, B))

R=239, G=141, B=242
```

Array slicing and cropping

Extract a 100x100 pixel square ROI (Region of Interest) from the input image starting at x=50,y=40 at ending at x=220,y=150

image[startY:endY, startX:endX]

```
roi = image[40:150, 50:220]
cv2 imshow(roi)
```



Resizing images

```
resized = cv2.resize(image, (200, 150))
```

cv2_imshow(image)
cv2_imshow(resized)



fixed resizing distorts aspect ratio so let's resize the width to be 300px but compute
the new height based on the aspect ratio

```
r = 500.0 / w
dim = (500, int(h * r))
resized = cv2.resize(image, dim)
cv2_imshow(resized)
```



Computing the aspect ratio each time we want to resize an image is a bit tedious, so we can use function within imutils.

```
import imutils as im
resized = im.resize(image, width=200)
cv2_imshow(resized)
```



Rotating an image

Using imutils rotating becomes very easy

```
rotated = im.rotate(image, -45)
cv2 imshow(rotated)
```



```
# rotated image is clipped after rotation
# so use other method of imutils to keep the entire image in view.
rotated = im.rotate_bound(image, 45)
cv2_imshow(rotated)
```



Converting an image to grayscale

convert the image to grayscale
gray = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY)
cv2_imshow(gray)



- Drawing on an image

To draw a rectangle, circle, and line on an input image and also overlay text on an image Syntax: cv2.rectangle(image, start_point, end_point, color, thickness)

Draw a 2px thick red rectangle surrounding the face

```
output = image.copy()
cv2.rectangle(output, (75, 70), (270,220), (40, 100, 255), 2)
cv2_imshow(output)
```



```
#Syntax: cv2.circle(image, center_coordinates, radius, color, thickness)
# draw a blue 20px (filled in) circle on the image centered at
# x=300,y=150
output = image.copy()
cv2.circle(output, (140, 90), 20, (255, 0, 0), -1)
cv2_imshow(output)
```



```
# Syntax: cv2.line(image, start_point, end_point, color, thickness)
# draw a 5px thick red line from x=60,y=20 to x=400,y=200
output = image.copy()
```

cv2.iine(output, (ou, 20), (400, 350), (u, 255, u), 4) cv2_imshow(output)



Syntax: cv2.putText(image, text, org, font, fontScale, color[, thickness[, lineType[, botto
draw green text on the image
output = image.copy()
cv2.putText(output, "Beautiful!!!", (100, 25), cv2.FONT_HERSHEY_SCRIPT_SIMPLEX, 0.8, (0, 0,
cv2_imshow(output)



import numpy as np
img1=np.flipud(image) # flip vertically
cv2_imshow(img1)



img2=np.fliplr(image) #flip horizontally
cv2_imshow(img2)

