

**Study year:** SS 2022  
**Semester:** 2

## Project team

### Project lead of students

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### Project members (Students)

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## Title of the project

<studyHelper>

## Problem description

<web - based game application to help students learn more about different topics (vocabulary, IT etc.)>

## Solution description

< we want to help students studying by giving them access to an environment where they have fun while learning new skills. >

## Technical environment

<programming languages: html, javascript, php framework: visual studio, visual studio code, xampp / mysql>

## Other remarks

<maybe use javascript frameworks, bootstrap>

Upload as pdf!