Programming Exercises: Functions

1. Create a program, using functions for each of the main tasks, that prompts the user for information, does some sort of processing on it, and displays the processed information.

2. Create some functions. They can pretty much do whatever you want, but try out using different return types (like void), as well as different combinations of parameters.

3. If you remove the prototypes, see if you can tell what you could do to fix the error, other than putting them back in.

There's really not all that much you can do, assuming you only know how to use variables, basic IO, math, and functions, so let's not spend a ton of time on this one.