

CUNY DATA 609 HW7

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9/27/2017

p 307 #1

Consider the graph in Figure 8.11

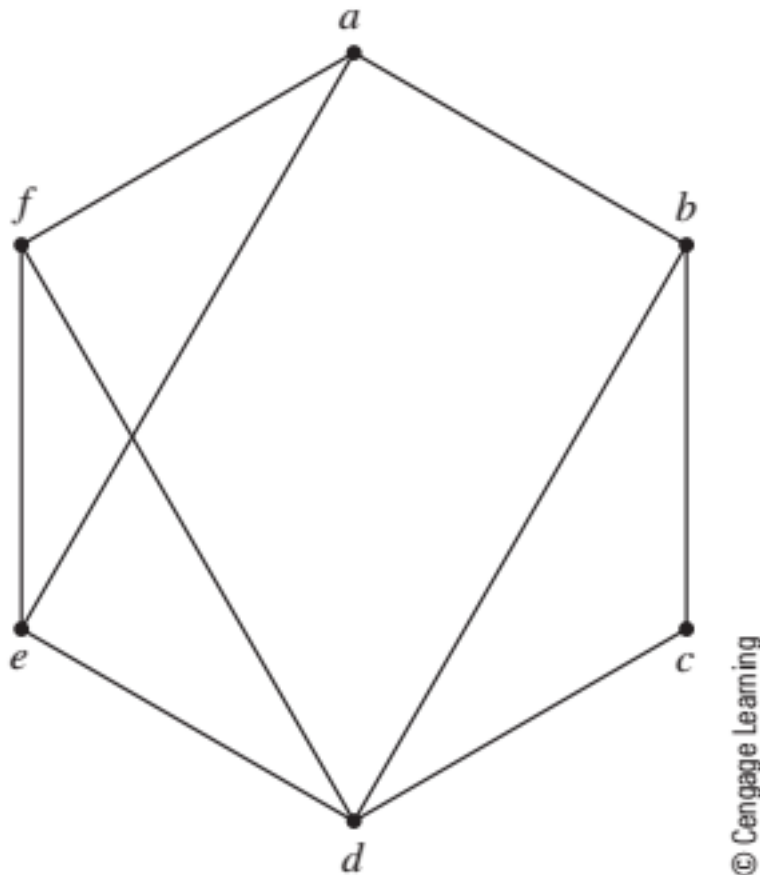


Figure 1:

- Write down the set of edges: $E(G) = \{ab; ac; ad; bc; bd; cd; de; df; ef\}$
- which edges are incident with vertex b
ab, bc, bd
- Which vertices are adjacent to vertex c $\{a, d\}$
- compute $\deg(a)$ 3
- compute $|E(G)| = \{ab; ac; ad; bc; bd; cd; de; df; ef\} = 9$

p320 #10

Positions players can play:

Alice	Bonie	Courtney	Deb	Ellen	Fay	Gladys	Hermione
1,2	1	1,2	3,4,5	2	1	3,4	2,3

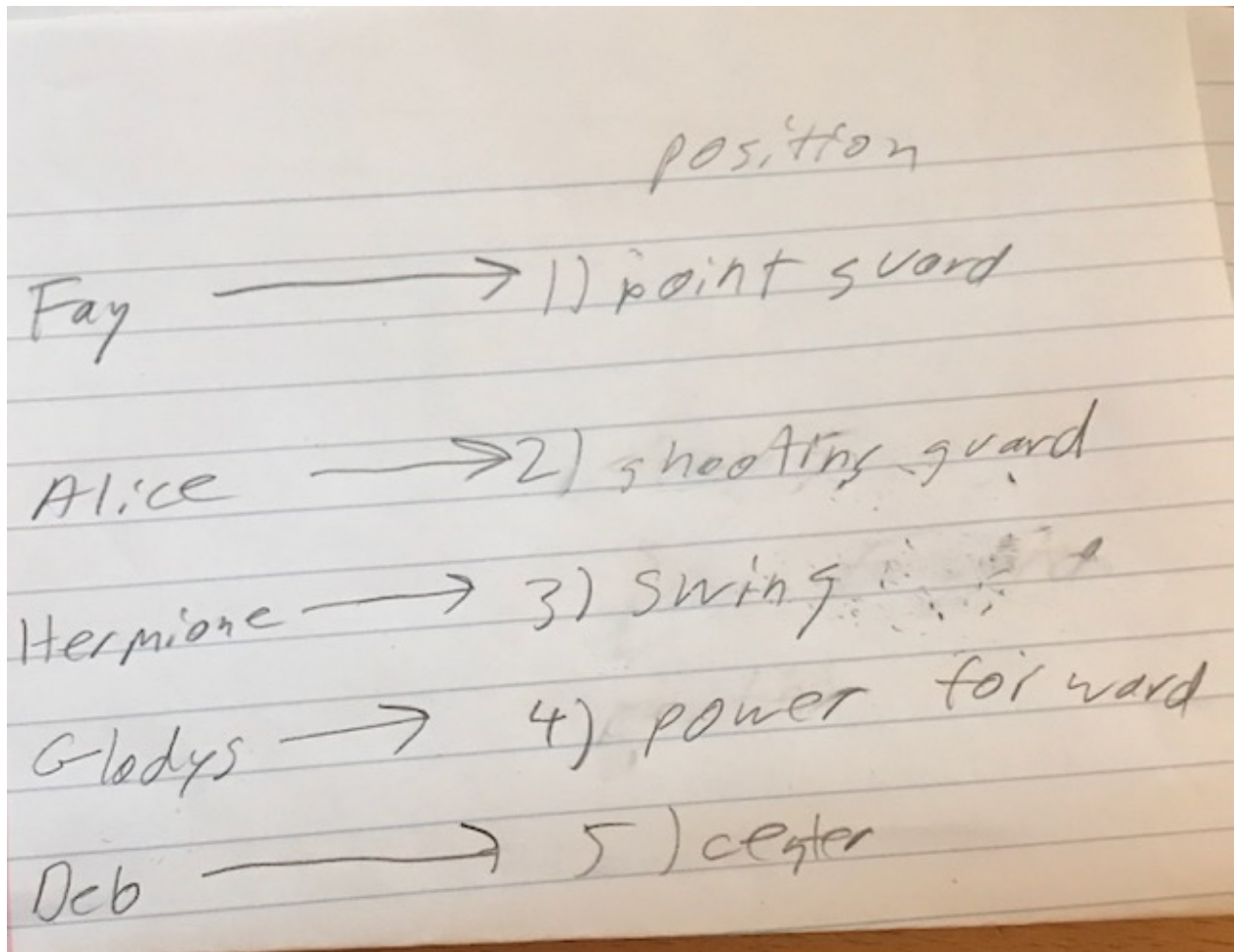


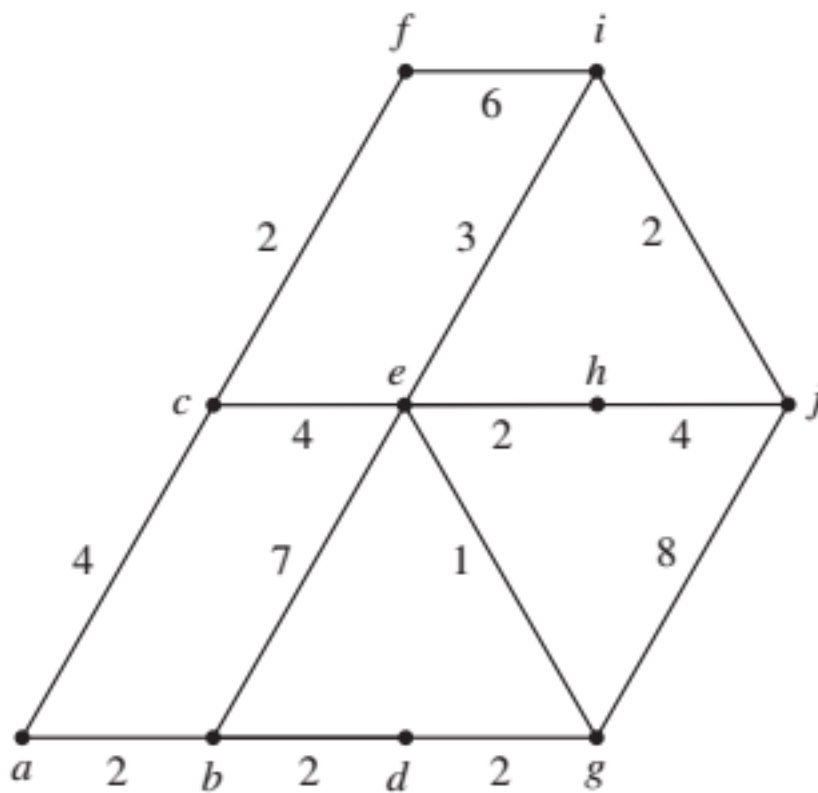
Figure 2:

What changes if the coach decides she can't play Hermione in position?

There is a hole in the graph. Only Deb can play position 5. Gladys can play position 3 or 4 but without Hermione there is a hole at position 3.

p330 #1

Find a shortest path from node a to node j in the graph in Figure 8.33 with edge weights shown on the graph.



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#note: code copied from code professor posted on blackboard

```
df3 <- rbind(
  c("a", "b", 2),
  c("b", "d", 2),
  c("d", "g", 2),
  c("c", "e", 4),
  c("e", "h", 2),
  c("h", "j", 4),
  c("f", "i", 6),
  c("a", "c", 4),
  c("b", "e", 7),
  c("g", "e", 1),
  c("g", "j", 8),
  c("c", "f", 2),
  c("e", "i", 2),
  c("j", "i", 2)
```

```
)
```

```
df3 <- as.data.frame(df3)
names(df3) <- c("start_id", "end_id", "newcost")
```

```

g2 <- graph.data.frame(df3, directed=FALSE)

# compute the min distances from 'a' to all other vertices
tmp3 <- shortest.paths(g2,v='a',weights=E(g2)$newcost)

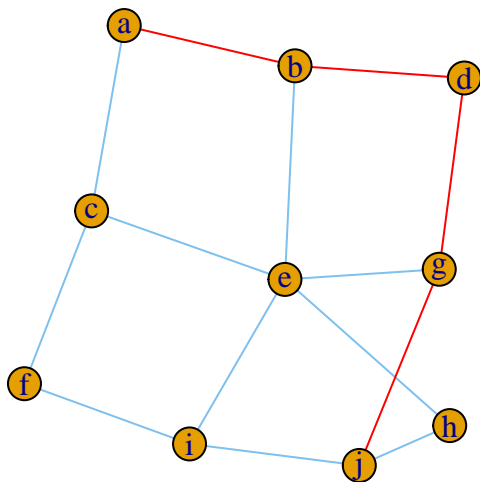
# print min distance from 'a' to 'j'
sp_lenght <- tmp3[1, which(V(g2)$name == 'j')]

#Copied from https://stackoverflow.com/questions/19827139/highlight-shortest-path-on-plot-of-graph

ShortPth <- get.shortest.paths(g2, "a", "j")    # List of path 8->2

E(g2)$color <- "SkyBlue2"
E(g2)$width <- 1
E(g2, path=ShortPth$vpath[[1]])$color <- "red"
E(g2, path=unlist(ShortPth$vpath))$color <- "red"
E(g2, path=unlist(ShortPth[[1]]))$color <- "red"
plot(g2)

```



Shortest Path from a -> j is {r} sp_lenght