```
sfc data types::fine
         triangle
+ i entity types
+ i depth
+ refinement
+ i plotter_type
+ i turtle type
+ i color edge color
+ get_edge_types()
+ get_previous_edge_type()
+ get color edge type()
+ get next edge type()
+ set edge types()
+ set_previous_edge_type()
+ set color edge type()
+ set next edge type()
+ get edge indices()
+ get node indices()
```

and 9 more...