```
sfc_edge_traversal

+ create_destination_grid()
+ update_distances()
+ update_neighbors()
+ get_grid_neighbors()
+ collect_minimum_distances()
+ create_dest_neighbor
_lists()
+ set_comms_local_data()
```

+ find_section_neighbors()
+ count section boundary

+ set comm local pointers()

elements()

and 20 more...