Advanced operations

Puteaux, Fall/Winter 2020-2021

- §2 Introduction to TensorFlow in Python
- §2.1 Introduction to TensorFlow

1 Advanced operations

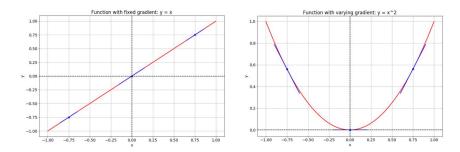
1.1 What are the advanced operations?

Operation	Use
<pre>gradient()</pre>	Computes the slope of a function at a point
reshape()	Reshapes a tensor (e.g. 10x10 to 100x1)
random()	Populates tensor with entries drawn from a probability distribution

1.2 How to find the optimum?

- In many problems, it is in need to find the optimum of a function:
 - Minimum: the lowest value of a loss function
 - Maximum: the highest value of the objective function
- It is possible to do this by using the gradient() operation:
 - **Optimum**: find a point where gradient = 0
 - **Minimum**: change in gradient > 0
 - **Maximum**: change in gradient < 0

1.3 How to calculate the gradient?



1.4 Code of gradients in TensorFlow:

```
[1]: # Import tensorflow under the alias tf
import tensorflow as tf

# Define x
x = tf.Variable(-1.0)
x

[1]: <tf.Variable 'Variable:0' shape=() dtype=float32, numpy=-1.0>

[2]: # Define y within instance of GradientTape
with tf.GradientTape() as tape:
    tape.watch(x)
    y = tf.multiply(x, x)

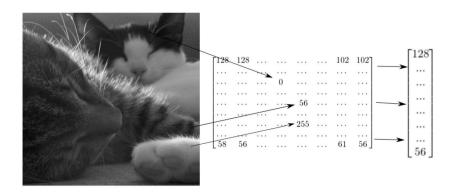
y

[2]: <tf.Tensor: shape=(), dtype=float32, numpy=1.0>

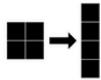
[3]: # Evaluate the gradient of y at x = -1
g = tape.gradient(y, x)
print(g.numpy())
```

-2.0

1.5 How to deal with images as tensors?



1.6 How to reshape a grayscale image?



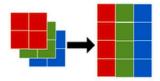
1.7 Code of reshaping a grayscale image:

```
[4]: # Import tensorflow as alias tf
import tensorflow as tf

# Generate grayscale image
gray = tf.random.uniform([2, 2], maxval=255, dtype='int32')
gray
```

```
[5]: # Reshape grayscale image
gray = tf.reshape(gray, [2 * 2, 1])
gray
```

1.8 How to reshape a color image?



1.9 Code of reshaping a color image:

```
[6]: # Import tensorflow as alias tf
     import tensorflow as tf
     # Generate color image
     color = tf.random.uniform([2, 2, 3], maxval=255, dtype='int32')
     color
[6]: <tf.Tensor: shape=(2, 2, 3), dtype=int32, numpy=
     array([[[100, 9, 78],
             [ 74, 227, 203]],
            [[229, 18, 178],
             [182, 210, 221]]], dtype=int32)>
[7]: # Reshape color image
     color = tf.reshape(color, [2 * 2, 3])
     color
[7]: <tf.Tensor: shape=(4, 3), dtype=int32, numpy=
     array([[100, 9, 78],
            [ 74, 227, 203],
            [229, 18, 178],
            [182, 210, 221]], dtype=int32)>
```

1.10 Practice exercises for advanced operations:

▶ Diagram of images for reshaping:



▶ Package pre-loading:

```
[8]: import numpy as np from tensorflow import reshape
```

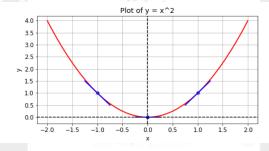
▶ Data pre-loading:

► Tensor reshaping practice:

```
[10]: # Reshape the grayscale image tensor into a vector
gray_vector = reshape(gray_tensor, (-1, 1))

# Reshape the color image tensor into a vector
color_vector = reshape(color_tensor, (-1, 1))
```

▶ Diagram of gradient descent:



▶ Package re-pre-loading:

```
[11]: from tensorflow import Variable, GradientTape, multiply
```

▶ Gradients optimization practice:

```
def compute_gradient(x0):
    # Define x as a variable with an initial value of x0
    x = Variable(x0)
    with GradientTape() as tape:
        tape.watch(x)
        # Define y using the multiply operation
        y = multiply(x, x)
        # Return the gradient of y with respect to x
    return tape.gradient(y, x).numpy()
# Compute and print gradients at x = -1, 1, and 0
```

```
print(compute_gradient(-1.0))
print(compute_gradient(1.0))
print(compute_gradient(0.0))
```

-2.0

2.0

0.0

► Package re-pre-loading:

```
[13]: from tensorflow import matmul, reduce_sum
```

▶ Data re-pre-loading:

```
[14]: letter = np.array([[1., 0., 1.], [1., 1., 0.], [1., 0., 1.]])

model = np.array([[1., 0., -1.]])
```

▶ Image data working practice:

```
[15]: # Reshape model from a 1x3 to a 3x1 tensor
model = reshape(model, (3, 1))

# Multiply letter by model
output = matmul(letter, model)

# Sum over output and print prediction using the numpy method
prediction = reduce_sum(output)
print(prediction.numpy())
```

1.0