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| October: Documentation |  |
|  | 2020 |
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| Sunday | Monday | Tuesday | Wednesday | **Thursday** | Friday | Saturday |
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| 4 | 5 | 6 | 7 | **8** | 9 | 10 |
|  |  |  |  |  |  |  |
| 11 | 12 | 13 | 14 | **15** | 16 | 17 |
|  | **Setting up the game environment.** | **Adding little props to the environment.** | **Scripting the questions, environmental variables.** | **Scripting continues: Fixed a bug where the next question never got loaded. Play tested the app.** | **More quality(Adding post processing and upgrading the project to URP. Added text and other UI elements.** | **Animating some UI functions.** |
| 18 | 19 | 20 | 21 | **22** | 23 | 24 |
| **Animating characters.**  **FINAL BUILD and SUBMISSION** |  |  |  |  |  |  |
| 25 | 26 | 27 | 28 | **29** | 30 | 31 |
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