

NOVEL

Weekly Progress Report #4

Raphael Norman-Tenazas, Thomas Keady, Austin Shin

4/24/2019

### **Weekly Meeting with Project Advisor**

Date and location: 4/23/19

Members present: Raphael Norman, Tenazas, Austin Shin, Thomas Keady

Members absent: none

Topics discussed: progress update and plans for following week, importance of getting hardware working

### **This Week's Goals**

Based on our previous weekly report, the goals for this week were:

- **Raphael:**
  - Get code for object detection using LIDAR running on hardware/Gazebo.
  - Write node to translate detected\_object\_array to marker\_array for visualization in rviz
- **Thomas:**
  - Get code for retrieving expected LIDAR scan running on hardware.
  - Create maps of easily accessible real-world environments for testing on hardware.
- **Austin:**
  - Implement specifics for action node
    - Will designate a group of marker id's to run away from and another group to observe more closely
    - Case 1: if robot detected a marker to run away from, find furthest accessible point from marker for robot to move to
    - Case 2: if robot detected marker to get a better look at, send command using move\_base to orient robot such that marker is close to center of image
    - Case 3: while robot is moving / rotating to another goal, if different marker is detected, override previous goal with new goal

### **This Week's Progress**

- **Raphael:**
  - **Week's Goals Accomplished:**
    - Tested and bug fixed lidar node in Gazebo

- Updated simulation launch file to include node and remap topics properly
  - Wrote node to publish TFs from robot to detected objects
  - **Week's Goals Not Accomplished:**
    - N/A
- **Thomas:**
  - **Week's Goals Accomplished:**
    - Get code for retrieving expected LIDAR scan running on hardware.
    - Create maps of easily accessible real-world environments for testing on hardware.
      - Created launch file to quickly and easily do this
    - Tune expected lidar scans in simulation to more closely match LIDAR scans we can expect in the real world.
  - **Week's Goals Not Accomplished:**
    - N/A
- **Austin:**
  - **Week's Goals Accomplished:**
    - Written action node with three different case as stated in above section
  - **Week's Goals Not Accomplished:**
    - Have not tested on hardware

### Changes in Project Scope/Goals

N/A

### Lessons Learned

- **Raphael:**
  - Small errors in rotation lead to large errors in detection. I think we will have to do some phase matching to improve this.
- **Thomas:**
  - It's probably best to do a continuous integration-type strategy with hardware.
- **Austin:**
  - ar\_track\_alvar does not publish confidence in marker classification. Confidence is always 0, I think it isn't actually implemented yet

## **Next Week's Goals**

Slightly altered from our project proposal and incorporating our lessons learned, next week's goals are:

- **Raphael:**
  - Improve localization
  - HARDWARE TESTS
- **Thomas:**
  - Identify and if necessary fix possible bug in real-world navigation launch file
  - Integrate other nodes into real-world navigation launch file
- **Austin:**
  - Test ArUco marker detection on hardware
  - If we construct a map of the room we plan to use, then also test the action node on hardware
    - Need to especially test if path will change if new marker detected while executing a path

These goals have been updated due to missing a few testing goals this week. The changes have been *italicized*.