

# CCK2AAB4 STRUKTUR DATA

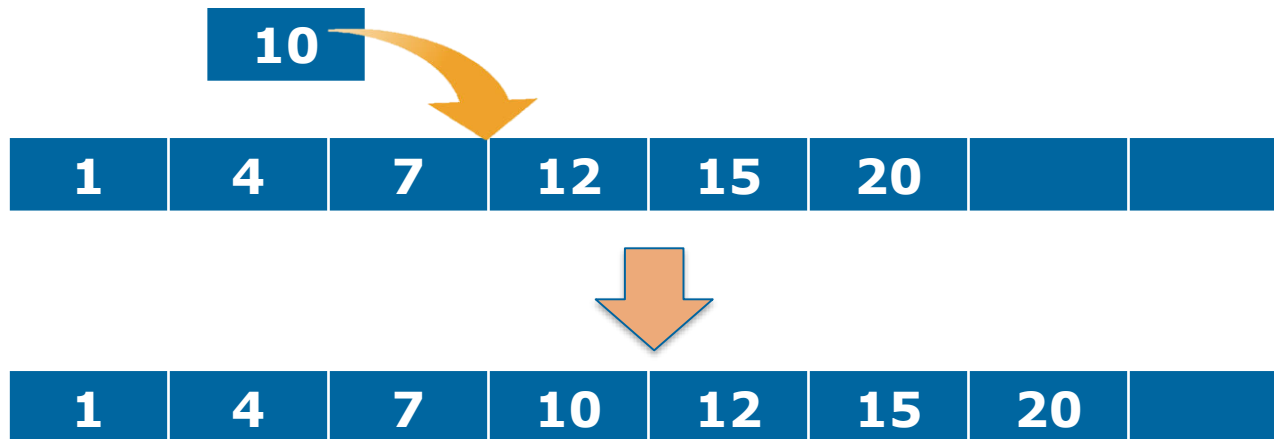


## Single Linked List

Introduction

## Exercise

- ▶ Create an algorithm to insert a number into an ordered array of integer so that the array result remain ordered



## Insert into a sorted Array

### Algorithm

while (  $i < n$  ) and (  $\text{tab}[i] < x$  ) do

$i++$

$\text{temp1} \leftarrow \text{tab}[i]$

$\text{tab}[i] \leftarrow x$

$j$  traversal  $[i+1..n]$

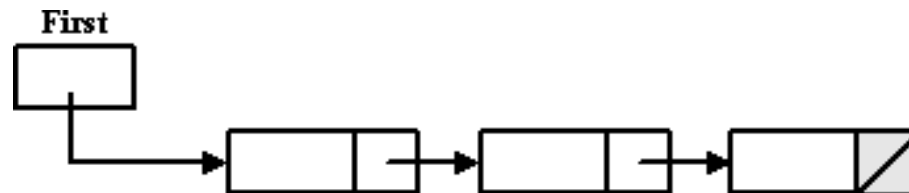
$\text{temp2} \leftarrow \text{tab}[j]$

$\text{tab}[j] \leftarrow \text{temp1}$

$\text{temp1} \leftarrow \text{temp2}$

## Troublesome isn't it?

- ▶ that's why we learn about Linked List
- ▶ Dynamic Array

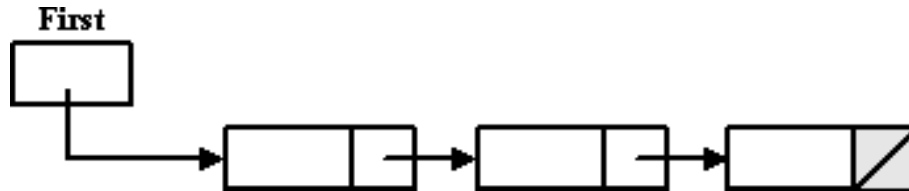


## Linked List

- ▶ a data structure in which each element is allocated dynamically and are bound with other elements to form a linear relationship
- ▶ This structure allows for efficient insertion or removal of elements from any position in the sequence

## Structure

- Consists of nodes/elements

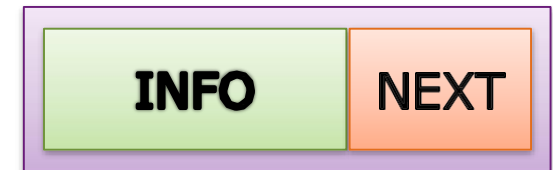


- Generally, each Element is divided into 2 parts



## Element List

```
Type ElmList <  
  info : infotype  
  next : address  
>
```



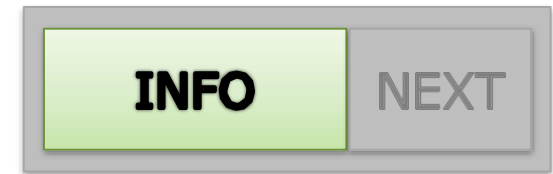
ElmList

What is infotype ?

What is address ?

# Infotype

- ▶ The data that we want to store
- ▶ Define your own infotype
  - Basic type example  
Type infotype : integer  
Type infotype : char
  - Record type example  
Type infotype :  
mahasiswa <  
    nim : string  
    name : string  
>



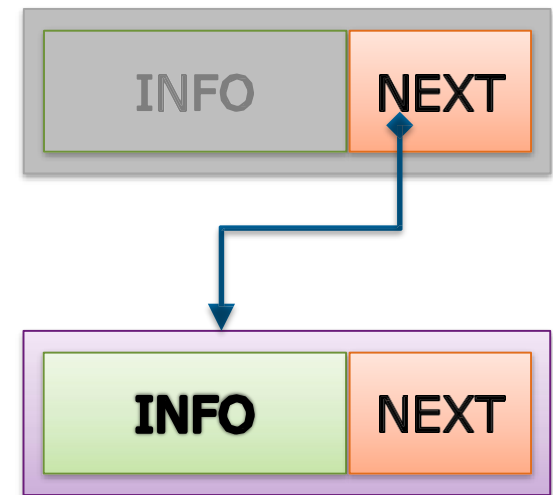
ElmList



# Address

- ▶ Pointer to element

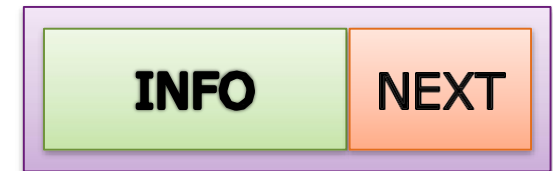
Type address : pointer to ElmList



## ADT Element List

Type infotype : integer  
Type address : pointer to ElmList

```
Type ElmList <  
    info : infotype  
    next : address  
>
```



ElmList

## Single Linked List

Type List :  $\langle \text{First} : \text{address} \rangle$

Dictionary

L : List



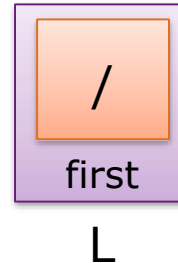
L

- ▶ Only create the list variable

## Create New List

### Algorithm

**First(L)  $\leftarrow$  Nil**

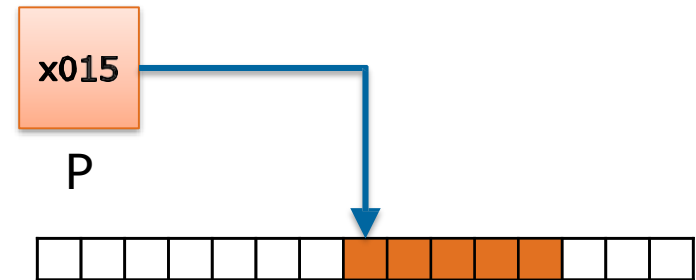


- **First(X)** is a keyword to know the first element of the list X
  - Use First(X) instead of X.First
- On the creation of new list, there is no element, thus first(L) is Nil / Null

## Creating New Element

### Algorithm

**Allocate(P)**



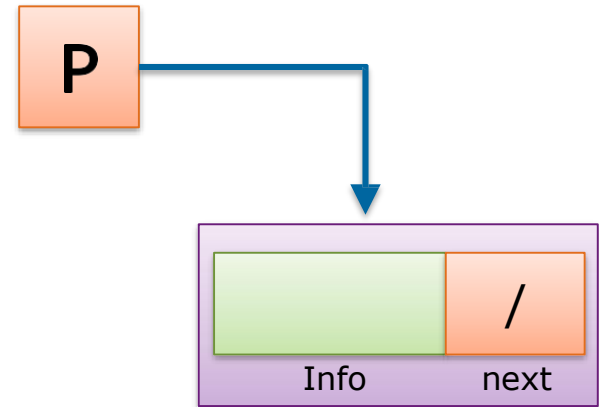
- Allocating space memory for an element
  - According to the size defined by the element type
- Only the pointer that knows where the element resides

## Creating New Element

### Algorithm

**Allocate(P)**

**Next(P)  $\leftarrow$  Null**



- **Next(Y)** is a keyword to know the next element of element pointed by Y
  - Likewise, use Next(Y) instead Y.Next
- On the creation of new element, set Next element = Null

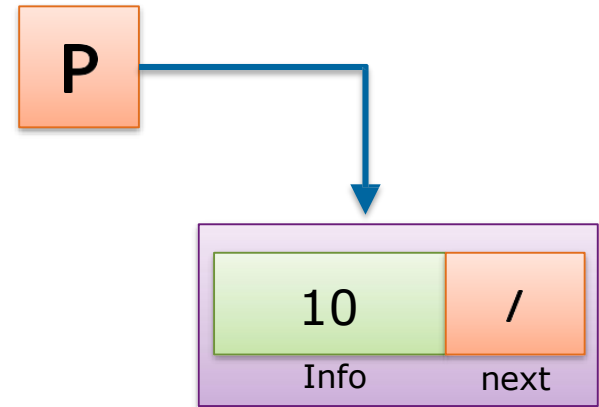
## Creating New Element

### Algorithm

**Allocate(P)**

**Next(P)**  $\leftarrow$  Null

**Info(P)**  $\leftarrow$  10



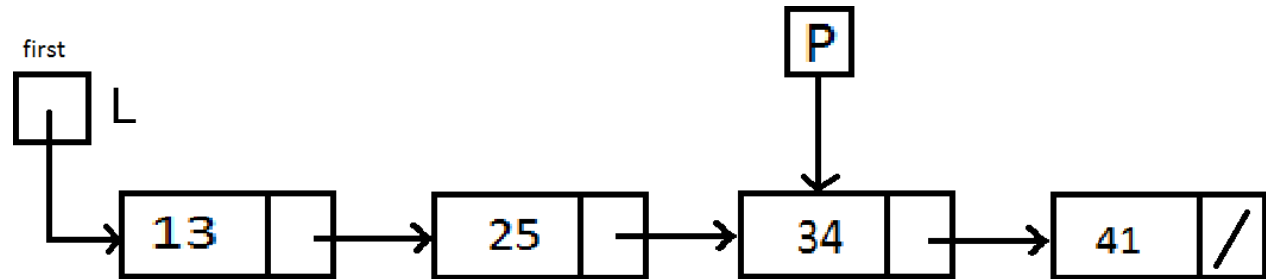
- ▶ **Info(Y)** is a keyword to access the data stored in the element
  - If infotype is a record type, operation is like a normal record operation
  - $\text{Info(P).nim} \leftarrow \text{'11031300xx'}$

## Keywords

- ▶ **First(X)**
  - Select the first element of list X
- ▶ **Next(Y)**
  - Select the next element of element Y
- ▶ **Info(Y)**
  - Select the data stored in element Y

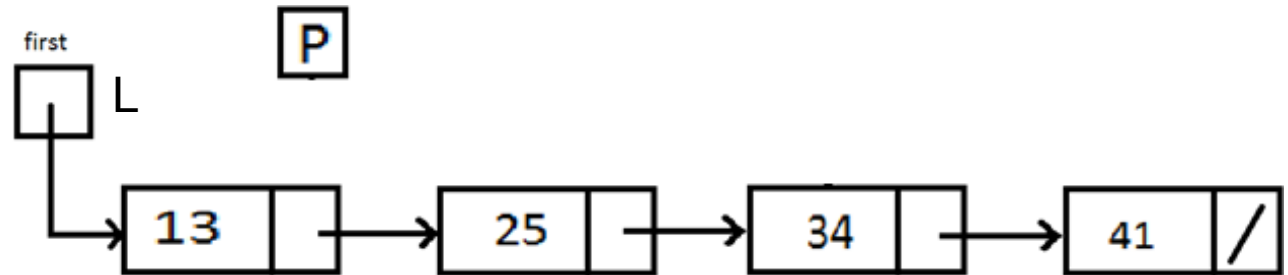


## Exercise



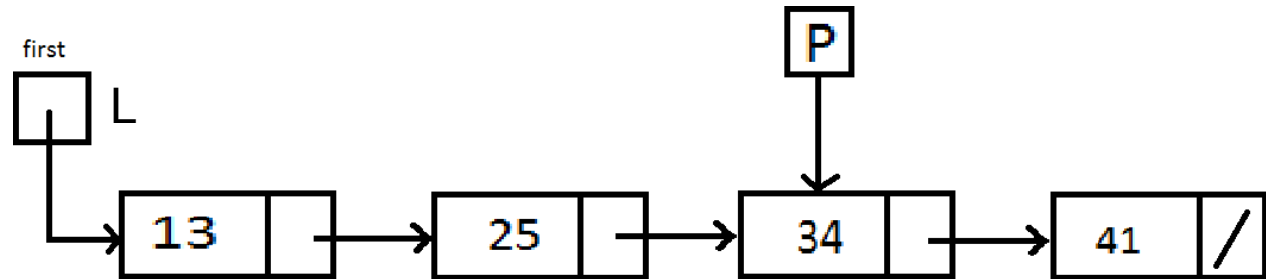
Task	Answer
Output( P.info )	
Output( (L.first).info )	
Output( (P.next).info )	
P ← (L.first).next Output( (P.next).info )	

## Exercise



Task	Answer
Make P points the first element	
Make P points the second element	
Make P points the last element	
Output info the first element of the list	
Output info of the last element	

## Exercise

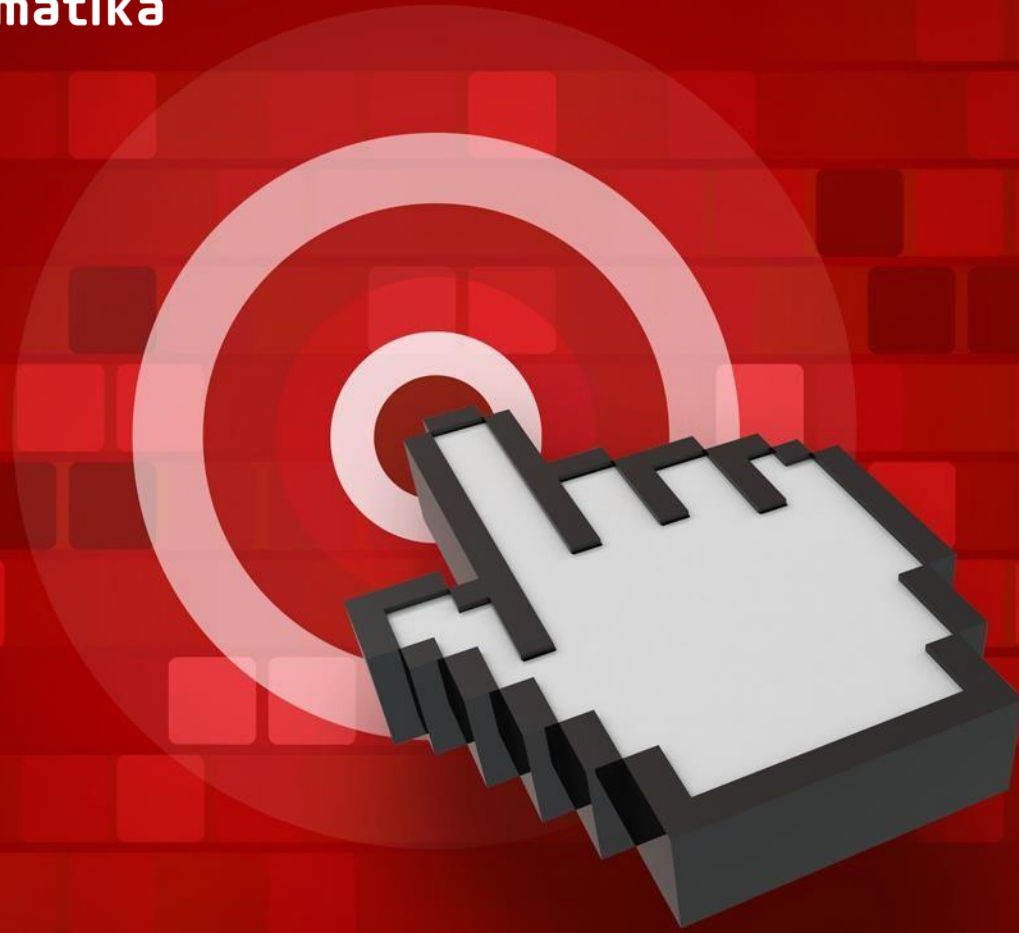


Task	Answer
Copy info element P into first element	
Copy info the second element into P	
Set info of first element = 10	
Output info element P	
Output info of first element	
Copy info first element into next element of P	
Output info of the last element	

# Question?



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***THANK YOU***