

# Sistemas de Operação / Fundamentos de Sistemas Operativos

Course Overview

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- Objectives and outcomes
- 2 Prerequisites
- 3 Course contents
- 4 Bibliography
- 6 Practical classes schedule
- 6 Assessment

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Objectives

Acquired competencies

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 To gain a good understanding of how multiprogramming works and of the general organization of present day operating systems

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- To introduce concurrent programming and the most important mechanisms for interprocess communication and synchronization

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- To develop skills for the project and implementation of simple concurrent applications

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- To acquaint the students with the Unix internal organization

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#### Acquired competencies

- To gain a good understanding of how multiprogramming works and of the general organization of present day operating systems
- To develop skills for the project and implementation of simple concurrent applications
- To be able to carry out productive work as a member of a team that develops system programming software

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• At the computer architecture level:

• At the programming level:

At the data structures level:

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  - basic notions on computer architecture

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At the data structures level:

- At the computer architecture level:
  - basic notions on computer architecture
  - basic notions on communication protocols with input-output devices (pooled I/O, interrupt driven I/O and DMA based I/O)
- At the programming level:

At the data structures level:

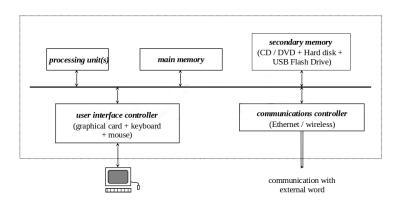
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  - basic notions on computer architecture
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- At the programming level:
  - programming skills in C/C++ language at a fair to good level
- At the data structures level:

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  - basic notions on computer architecture
  - basic notions on communication protocols with input-output devices (pooled I/O, interrupt driven I/O and DMA based I/O)
- At the programming level:
  - programming skills in C/C++ language at a fair to good level
- At the data structures level:
  - operational and conceptual knowledge of the most common static and dynamic data structures used to build different types of memory (RAMs, stacks, FIFOs and associative memories)

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# Course contents Computational system

• Simple view of a computational system:



• Theoretical topics:

• Practical and Lab topics:

- Theoretical topics:
  - Introductory concepts
  - Processor management in multiprogramming
  - Interprocess communication and synchronization
  - Memory management
  - Input / Output
  - File systems
  - Protection and Security (some introductory notions, if possible)
- Practical and Lab topics:

- Theoretical topics:
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  - Input / Output
  - File systems
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- Practical and Lab topics:
  - File system development

### Theoretical topics:

- Introductory concepts
- Processor management in multiprogramming
- Interprocess communication and synchronization
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- File systems
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### Practical and Lab topics:

- File system development
- Concurrent programming, involving inter-process/thread communication and synchronization

october, 2020

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# Bibliography

### Support bibliography:

- Operating Systems: Internals and Design Principles, W. Stallings, Prentice-Hall International Editions, 7th Ed, 2012
- Operating Systems Concepts,
   A. Silberschatz, P. Galvin and G. Gagne,
   John Wiley & Sons, 9th Ed, 2013
- Modern Operating Systems,
   A. Tanenbaum and H. Bos,
   Pearson Education Limited, 4th Ed, 2015
- Sistemas Operativos,
   J. Marques, C. Ribeiro, L. Veiga, P. Ferreira and R. Rodrigues,
   FCA, 2012
- Lecture Slides
- The lecture slides are not enough for a robust understanding of the course topics!

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- General schedule:
  - Bash scripting 1 session
  - File system project 6/7 sessions
  - Inter-process communication and synchronization (IPC) 6/7 sessions

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- IPC and concurrent programming:
  - Exercise on concurrent programming, based on processes, shared memory and semaphores

## Practical classes Schedule

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  - Exercise on concurrent programming, based on threads, mutexes and condition variables

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### • File system project:

 Implementation of a file system, including its integration into the Linux operating system

#### IPC and concurrent programming:

- Exercise on concurrent programming, based on processes, shared memory and semaphores
- Exercise on concurrent programming, based on threads, mutexes and condition variables
- Training exercise for the practical exam

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  - theoretical component: 45%, with a minimum of 7.0
  - practical component: 55%, with a minimum of 8.0
- all intermediate marks are rounded to one decimal place

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- Practical component with 3 elements:
  - a file system project: 20%
  - midterm quiz (on the file system project): 15%
  - practical exam on concurrent programming: 20%
  - Marks above 17 may required some extra work

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- Repeating students:
  - · Can inherit, but ...

# Assessment Appeal and special exam periods

- In the appeal and special exam periods, the assessment elements are exactly the same
- The following inheritance rules apply:
  - the grade of theoretical exam can be inherited from a previous exam period
  - the grade of practical exam can be inherited from a previous exam period
  - the grades of the file system project and of the midterm quiz can be inherited as a whole from a previous exam period
  - Repeating the file system project and of the midterm quiz involves a new file system, not the sofs20

# Assessment Inheritance rules for repeating students

- By default:
  - grades obtained in previous years are not inherited directly
- However, a grade can be inherited based on the following rules:
  - written exame: 100% of the grade
  - file system project: 90% of the grade, with maximum of 13.5
  - midterm quiz: 100% of the grade
  - concurrent programming exam: 100% of the grade
  - concurrent programming exam from concurrent programming project: 90% of the grade, with maximum of 14.0