



UNIVERSITAS

INDONESIA

Mitra Pendidikan

FAKULTAS

TEKNIK

```
ec.c
    showExerciseHistory(const char *)
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#include <time.h>
#include <ctype.h>

#define MAX_LINE 1000

struct User {
    char email[50];
    char password[50];
};

void createAccount();
void login();
void forgotPassword();
void dashboard(const char *email, int targetKalori);
void exerciseTrackMenu(const char *email);
void showExerciseHistory(const char *email);
void addNewExercise(const char *email);
void showMealHistory(const char *email);
void dailyMealMenu(const char *email);
void mealSubMenu(const char *email, const char *mealType);
void printMealHistory(const char *email, const char *mealType);
void addFood(const char *email, const char *mealType);
void createDirectories();
void showWeeklySummary(const char *email, int targetKalori);
```

FITNITE: FITNESS, NUTRITION, AND INTAKE TRACKER ENGINE

KELOMPOK 10

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```
1 #include <stdio.h>
2 #include <string.h>
3 *
```

LATAR BELAKANG



- SULITNYA MELACAK ASUPAN KALORI DAN NUTRISI HARIAN SECARA AKURAT.
- KURANGNYA PEMAHAMAN TENTANG KEBUTUHAN GIZI INDIVIDU.
- KETERBATASAN AKSES TERHADAP DATA NUTRISI MAKANAN

Program FitNite hadir sebagai solusi untuk mengatasi berbagai tantangan di atas. Dengan mengintegrasikan fitur pelacakan kebugaran, nutrisi, dan asupan harian, FitNite memungkinkan pengguna untuk mencatat makanan yang dikonsumsi, memantau aktivitas fisik, serta mendapatkan gambaran detail mengenai asupan kalori dan makronutrien mereka.

```
27 void showWeeklySummary(const char *email, int targetKalori);
```

```
28
29 int main() {
```



Tujuan utama FitNite adalah menjadi sebuah platform digital yang lengkap dan mudah digunakan bagi siapa saja yang ingin mengelola kesehatan dan kebugaran mereka.

TUJUAN UTAMA

KEMAMPUAN FITNITE:

- Pelacakan Makanan: Mencatat detail makanan, dilengkapi database nutrisi, & hitung kalori/makronutrien otomatis.
- Pemantauan Aktivitas: Mencatat jenis & durasi aktivitas fisik, serta perkiraan kalori terbakar.
- Manajemen Profil: Pengaturan profil pribadi & penetapan tujuan kebugaran dengan rekomendasi kalori harian.





LIMITASI FITNITE

DATABASE MAKANAN &
AKTIVITAS AWAL
TERBATAS

PADA TAHAP AWAL, DATABASE MAKANAN & AKTIVITAS MUNGKIN BELUM SELENGKAP APLIKASI BESAR. BEBERAPA MAKANAN ATAU MEREK PERLU DIMASUKKAN MANUAL OLEH PENGGUNA.

ESTIMASI KALORI
AKTIVITAS

PEMBAKARAN KALORI DARI AKTIVITAS FISIK DIDASARKAN PADA ESTIMASI UMUM, BELUM MEMPERHITUNGKAN FAKTOR INDIVIDUAL YANG SANGAT SPESIFIK.

BUKAN PENGGANTI
PROFESIONAL MEDIS

FITNITE ADALAH ALAT BANTU PELACAK, BUKAN PENGGANTI SARAN DARI AHLI GIZI ATAU PROFESIONAL MEDIS.



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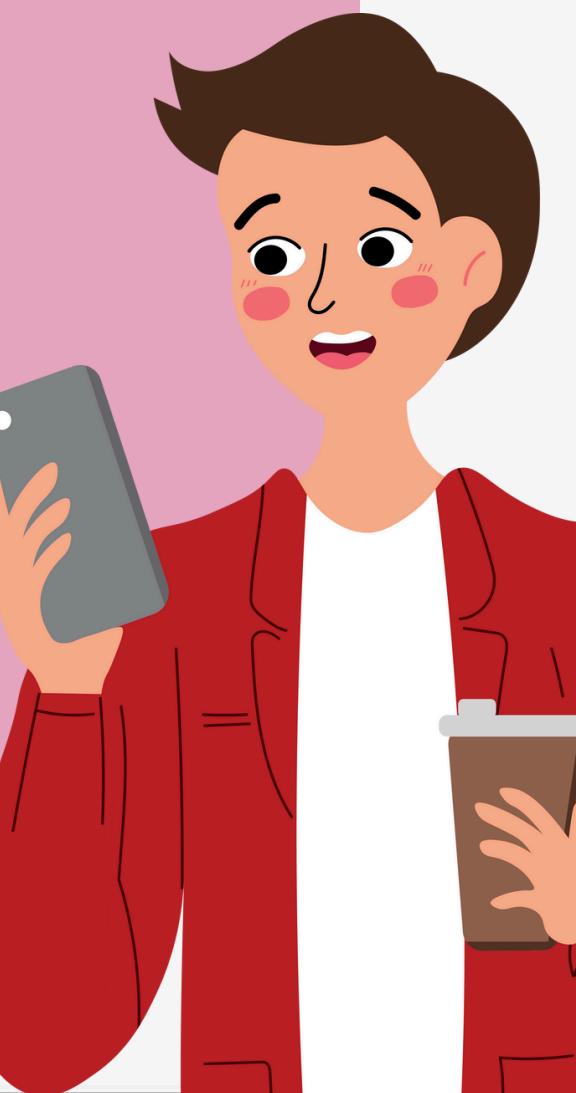
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Melacak dan mengelola asupan makanan harian: Baik untuk tujuan diet, pembentukan otot, atau sekadar menjaga pola makan sehat.

Memantau aktivitas fisik: Untuk memastikan mereka memenuhi target olahraga atau melihat progres kebugaran.

Mencapai tujuan kesehatan spesifik: Seperti menurunkan berat badan, menaikkan massa otot, atau menjaga berat badan ideal.



SIAPA PENGGUNA FITNITE?

Pengguna utama dari program FitNite adalah individu yang peduli akan kesehatan dan kebugaran pribadinya.

LIBRARY

- main.c

```
#include <stdio.h>
#include "auth.h"
#include "utils.h"
```

- auth.c

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "auth.h"
#include "dashboard.h"
```

- utils.c

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <time.h>
#include <ctype.h>
#include "utils.h"
```

- dashboard.c

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <time.h>
#include "dashboard.h"
#include "exercise.h"
#include "meal.h"
#include "utils.h"
```

- exercise.c

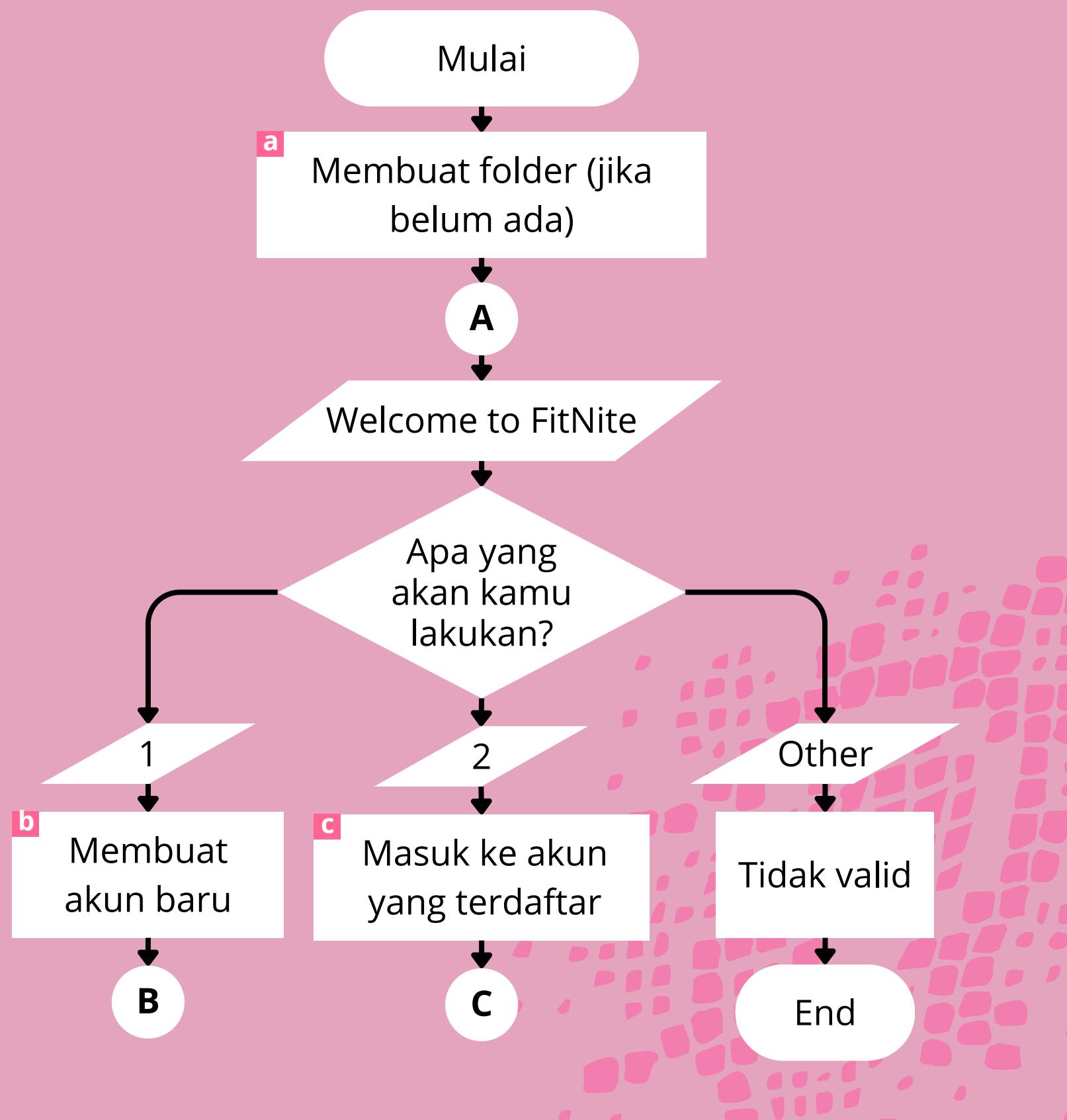
```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <ctype.h>
#include "exercise.h"
#include "utils.h"
```

- meal.c

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "meal.h"
#include "utils.h"
```

FLOWCHART (main.c)

Tujuan: Memungkinkan user mengakses sistem pelacak kesehatan dan kebugaran diri dengan akun pribadi



```

int main() {
    int choice;

    // Membuat folder/direktori yang dibutuhkan jika belum ada
    a createDirectories();

    printf("=====\\n");
    printf("          WELCOME TO FitNite          \\n");
    printf("Your ultimate buddy for a healthier life!\\n");
    printf("=====\\n\\n");

    printf("What would you like to do today?\\n");
    printf("1. Create a new account\\n");
    printf("2. Log in to your account\\n\\n");
    printf("Your choice (1/2): ");
    scanf("%d", &choice);
    getchar(); // Menghapus karakter newline dari buffer

    // Mengecek pilihan user
    switch(choice) {
        case 1:
            b createAccount();
            break;
        case 2:
            c login();
            break;
        default:
            printf("Oops! That's not a valid choice. Please try again.\\n");
    }

    return 0;
}
  
```

FLOWCHART (auth.c)

```
struct User {  
    char email[50];  
    char password[11];  
};
```

Menyimpan data pengguna.



Tujuan: Menghitung jumlah kalori yang dibutuhkan seseorang per hari, berdasarkan

- **Jenis kelamin** (gender)
- **Umur, tinggi, dan berat badan**
- **Tingkat aktivitas fisik** (aktivitasLevel)
- **Tujuan pribadi** (misalnya ingin kurus, gemuk, tambah tinggi, atau membentuk otot)

a Hitung BMR (Basal Metabolic Rate)

Kalori dasar yang dibutuhkan tubuh saat istirahat, dihitung berbeda untuk pria dan wanita.

b Tentukan Faktor Aktivitas

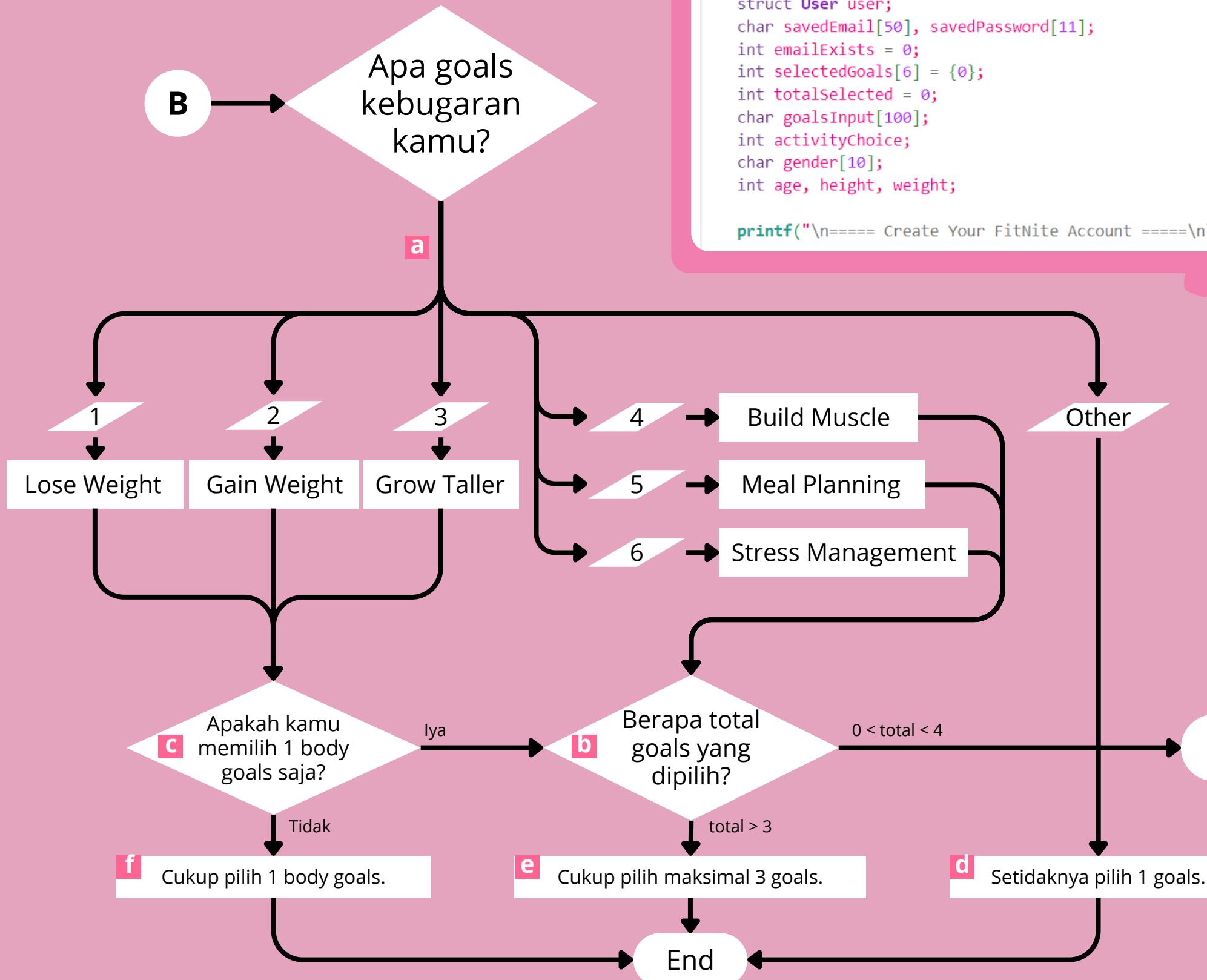
Semakin aktif seseorang, semakin banyak kalori yang dibutuhkan.

c Sesuaikan Kalori Berdasarkan Tujuan

```
int hitungKaloriTarget(char *gender, int umur, int tinggi, int berat,  
int aktivitasLevel, int *goals) {  
    double bmr, faktorAktivitas;  
  
    // Rumus BMR untuk pria dan wanita berbeda  
    a if (strcmp(gender, "Male") == 0) {  
        bmr = 10 * berat + 6.25 * tinggi - 5 * umur + 5;  
    } else {  
        bmr = 10 * berat + 6.25 * tinggi - 5 * umur - 161;  
    }  
  
    // Menentukan faktor aktivitas berdasarkan input  
    b switch (aktivitasLevel) {  
        case 1: faktorAktivitas = 1.2; break;  
        case 2: faktorAktivitas = 1.375; break;  
        case 3: faktorAktivitas = 1.55; break;  
        case 4: faktorAktivitas = 1.725; break;  
        default: faktorAktivitas = 1.2;  
    }  
  
    double kebutuhanKalori = bmr * faktorAktivitas;  
  
    // Menyesuaikan kalori berdasarkan goals  
    c if (goals[0]) kebutuhanKalori -= 500; // Lose weight  
    else if (goals[1]) kebutuhanKalori += 500; // Gain weight  
    else if (goals[2]) kebutuhanKalori += 250; // Grow taller  
    else if (goals[3]) kebutuhanKalori += 300; // Build muscle  
  
    return (int)kebutuhanKalori;  
}
```

FLOWCHART (auth.c)

Tujuan: Meminta input untuk membuat akun baru.



```

void createAccount() {
    struct User user;
    char savedEmail[50], savedPassword[11];
    int emailExists = 0;
    int selectedGoals[6] = {0};
    int totalSelected = 0;
    char goalsInput[100];
    int activityChoice;
    char gender[10];
    int age, height, weight;

    printf("\n===== Create Your FitNite Account =====\n\n");
  
```

```

// ===== Goals =====
const char *goalsList[] = {
    "Lose Weight",
    "Gain Weight",
    "Grow Taller",
    "Build Muscle",
    "Meal Planning",
    "Stress Management\n"
};

a printf("What are your fitness goals? (Max 3 choices, e.g., 1 4 6):\n");
for (int i = 0; i < 6; i++) {
    printf("%d. %s\n", i + 1, goalsList[i]);
}

b printf("Your choice: ");
fgets(goalsInput, sizeof(goalsInput), stdin);
// Parsing input goals
char *token = strtok(goalsInput, " ");
while (token != NULL && totalSelected < 6) {
    int index = atoi(token);
    if (index >= 1 && index <= 6) {
        if (!selectedGoals[index - 1]) {
            selectedGoals[index - 1] = 1;
            totalSelected++;
        }
    }
    token = strtok(NULL, " ");
}

// Validasi jumlah dan jenis goals
c int bodyGoals = selectedGoals[0] + selectedGoals[1] + selectedGoals[2];

d if (totalSelected == 0) {
    printf("You must select at least one goal.\n");
    return;
}

e if (totalSelected > 3) {
    printf("You can only choose up to 3 goals.\n");
    return;
}

f if (bodyGoals > 1) {
    printf("You can only select one body transformation goal");
    printf("(lose/gain weight/height).\n");
    return;
}
  
```

FLOWCHART (auth.c)

```
// ===== Activity Level =====
printf("\nHow active are you?\n");
printf("1. Not very active\n2. Moderately active\n3. Active\n");
printf("4. Very active\n\n");
printf("Your choice (1/2/3/4): ");
scanf("%d", &activityChoice);
getchar(); // Menghapus karakter newline dari buffer

if (activityChoice < 1 || activityChoice > 4) {
    printf("Invalid selection. Please choose between 1-4.\n");
    return;
}

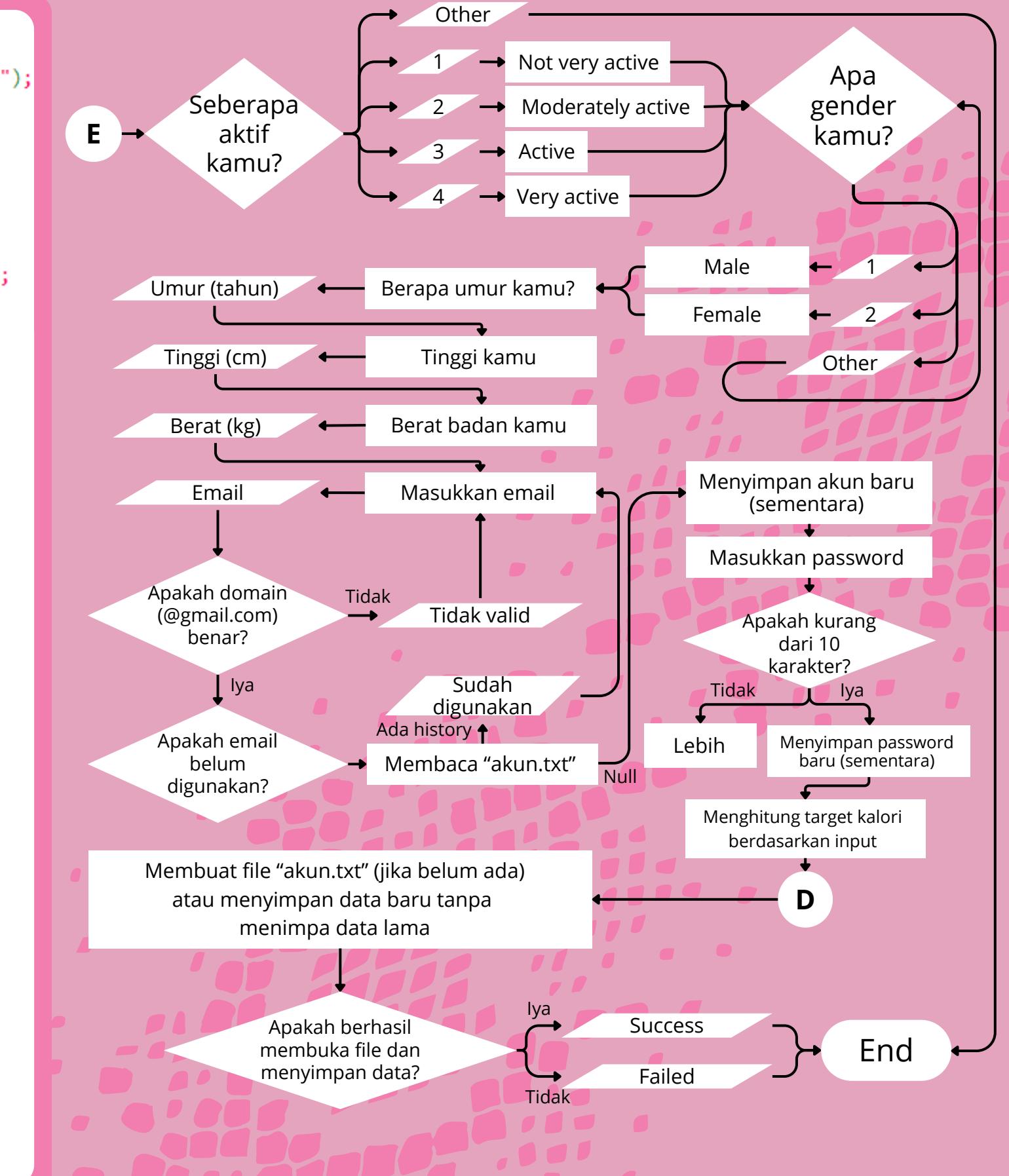
// ===== Data Diri =====
do {
    printf("\nWhat's your gender?\n");
    printf("1. Male\n2. Female\n\n");
    printf("Your choice (1/2): ");
    int genderChoice;
    scanf("%d", &genderChoice);
    getchar();

    if (genderChoice == 1) {
        strcpy(gender, "Male");
        break;
    } else if (genderChoice == 2) {
        strcpy(gender, "Female");
        break;
    } else {
        printf("Invalid input. Please enter 1 or 2.\n");
    }
} while(1);

printf("\nHow old are you? (years): ");
scanf("%d", &age);

printf("\nYour height (cm): ");
scanf("%d", &height);

printf("\nYour weight (kg): ");
scanf("%d", &weight);
getchar(); // Menghapus karakter newline dari buffer
```



```
// ===== Email dan Password =====
FILE *file;

do {
    emailExists = 0;

    printf("\nEnter your email (@gmail.com): ");
    scanf("%s", user.email);

    // Memvalidasi domain email
    if (strstr(user.email, "@gmail.com") == NULL) {
        printf("Email must be a @gmail.com address.\n");
        continue;
    }

    // Mengecek apakah email sudah digunakan
    file = fopen("akun.txt", "r");
    if (file != NULL) {
        while (fscanf(file, "%s %s", savedEmail, savedPassword) != EOF) {
            if (strcmp(user.email, savedEmail) == 0) {
                emailExists = 1;
                printf("Oh noo! This email is already registered.");
                printf("Try another one.\n");
                break;
            }
        }
        fclose(file);
    }
}

} while (strstr(user.email, "@gmail.com") == NULL || emailExists);

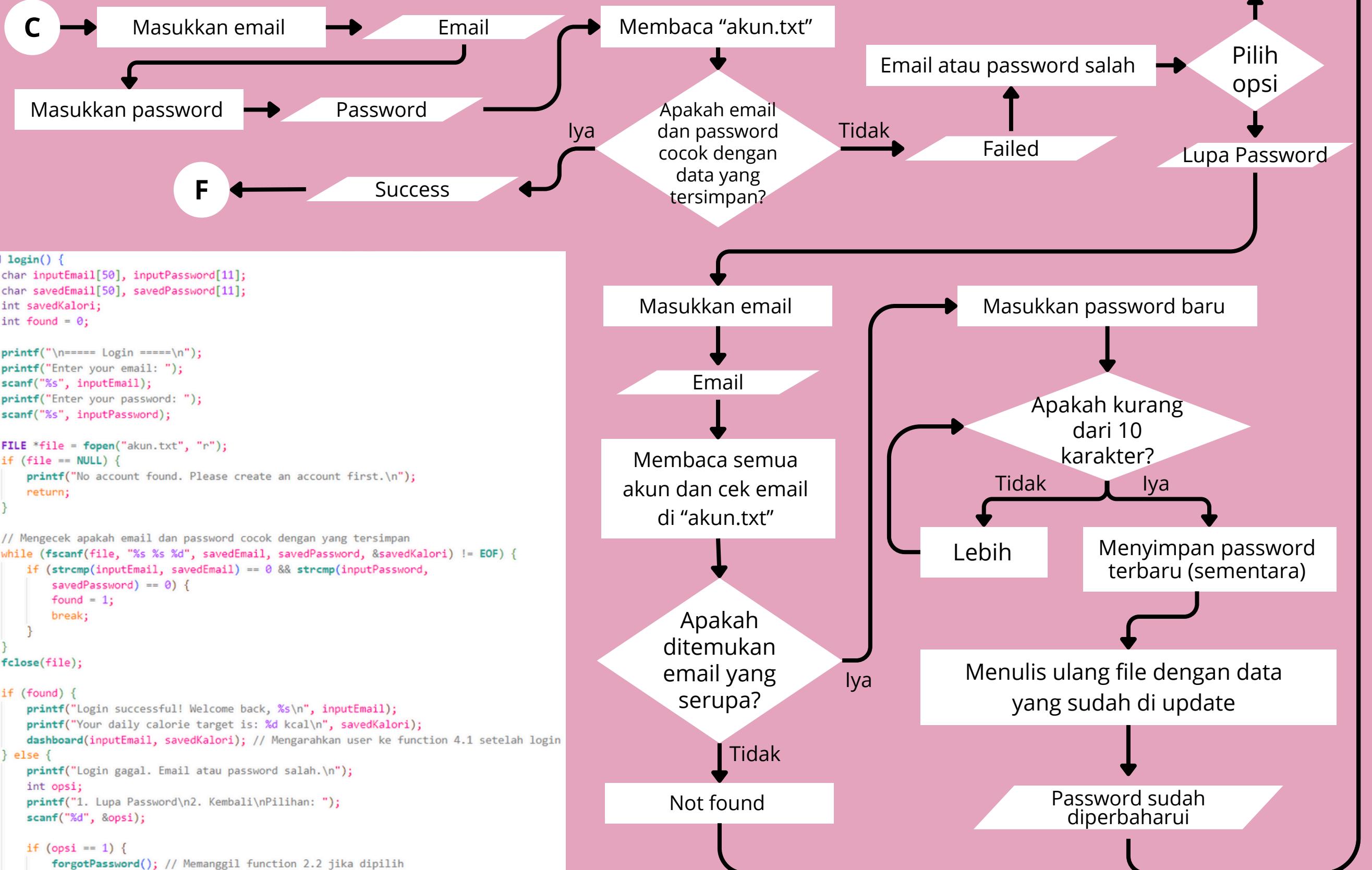
do {
    printf("Set your password (max 10 characters): ");
    scanf("%s", user.password);
    if (strlen(user.password) > 10) {
        printf("Password is too long! Maximum 10 characters allowed.\n");
    }
} while (strlen(user.password) > 10);

// ===== Hitung target kalori =====
int targetKalori = hitungKaloriTarget(gender, age, height, weight,
    activityChoice, selectedGoals);
printf("\nYour daily calorie target is: %d kcal\n", targetKalori);

// Menyimpan data akun ke file
file = fopen("akun.txt", "a"); // Mode append agar tidak menimpa data lama
if (file != NULL) {
    fprintf(file, "%s %s %d\n", user.email, user.password, targetKalori);
    fclose(file);
    printf("Your account has been successfully created and saved!\n");
} else {
    printf("Failed to save account. Please try again later.\n");
}
```

FLOWCHART (auth.c)

Tujuan: Memverifikasi email dan password dari data akun yang tersimpan



```

void forgotPassword() {
    char email[50], newPassword[11];
    char savedEmail[50], savedPassword[11];
    int found = 0;
    int count = 0;

    // Menyimpan data user sementara ke array struct
    struct {
        char email[50];
        char password[11];
        int kalori;
    } users[100];

    printf("\n===== Forgot Password =====\n");
    printf("Enter your registered email: ");
    scanf("%s", email);

    FILE *file = fopen("akun.txt", "r");
    if (file == NULL) {
        printf("No account data found.\n");
        return;
    }

    // Membaca semua akun dan cek apakah email ditemukan
    while (fscanf(file, "%s %s %d", users[count].email, users[count].password,
                  &users[count].kalori) != EOF) {
        if (strcmp(email, users[count].email) == 0) {
            found = 1;
        }
        count++;
    }
    fclose(file);

    if (found) {
        // Minta password baru dan validasi panjangnya
        do {
            printf("Enter a new password (max 10 characters): ");
            scanf("%s", newPassword);
            if (strlen(newPassword) > 10) {
                printf("Password too long! Please try again.\n");
            }
        } while (strlen(newPassword) > 10);

        // Update password di array
        for (int i = 0; i < count; i++) {
            if (strcmp(email, users[i].email) == 0) {
                strcpy(users[i].password, newPassword);
            }
        }

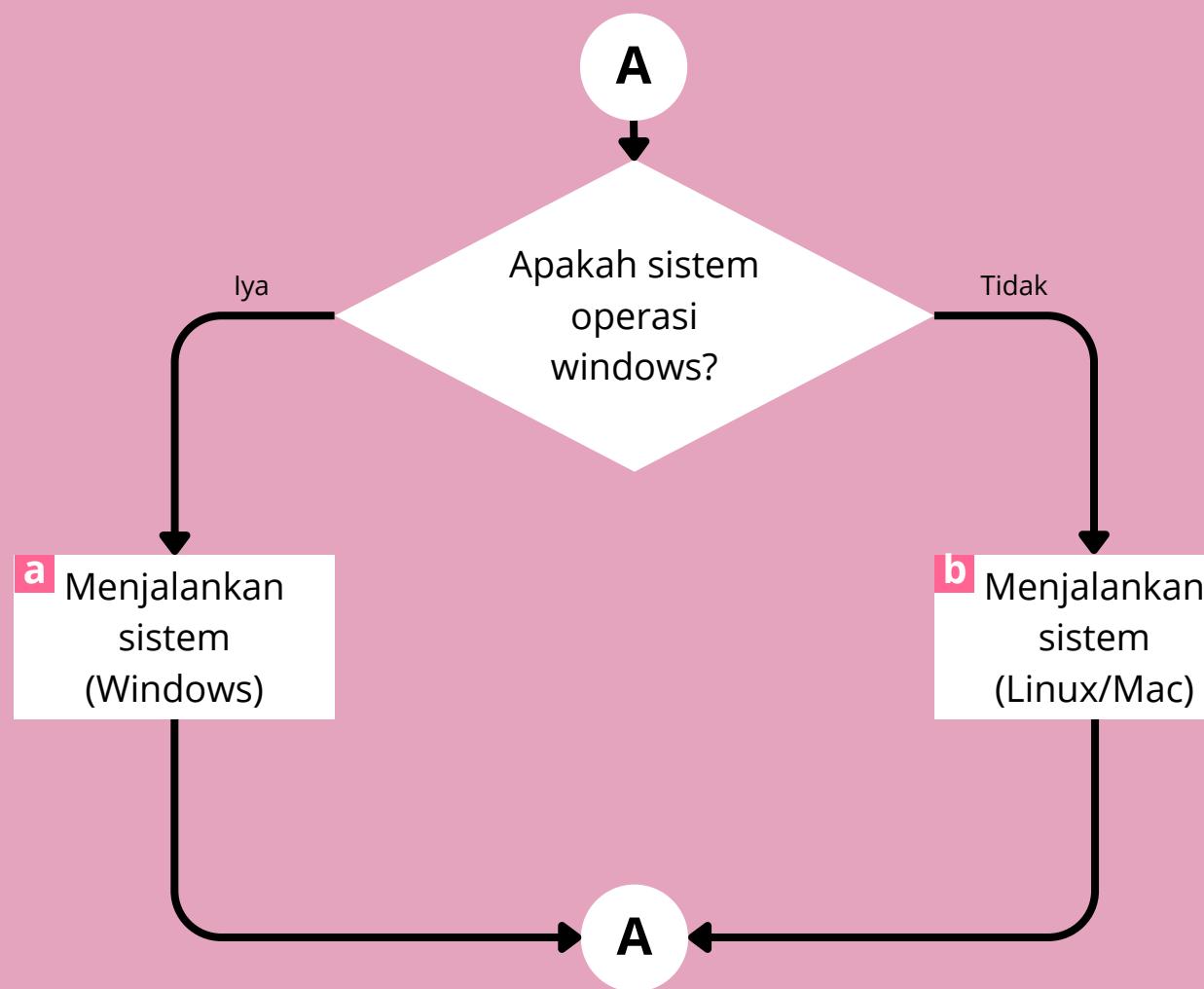
        // Tulis ulang file dengan data yang telah diperbarui
        file = fopen("akun.txt", "w");
        for (int i = 0; i < count; i++) {
            fprintf(file, "%s %s %d\n", users[i].email, users[i].password, users[i].kalori);
        }
        fclose(file);

        printf("Password successfully updated!\n");
    } else {
        printf("Email not found. Please create an account first.\n");
    }
}
  
```

FLOWCHART

(utils.c)

Tujuan: Menyiapkan folder yang dibutuhkan program sesuai sistem operasi (Windows atau Linux/Mac)

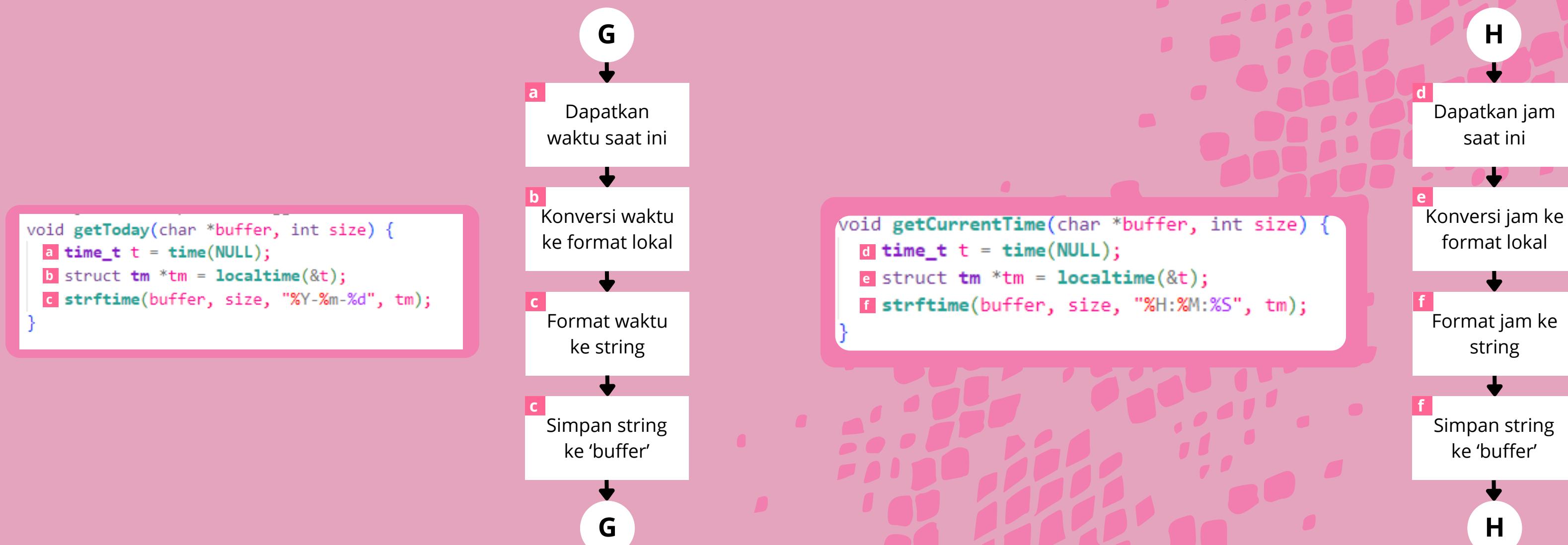


```
void createDirectories() {
#ifndef _WIN32
    a system("mkdir logs 2>nul");
    b system("mkdir dataset 2>nul");
#else
    b system("mkdir -p logs");
    b system("mkdir -p dataset");
#endif
}
```

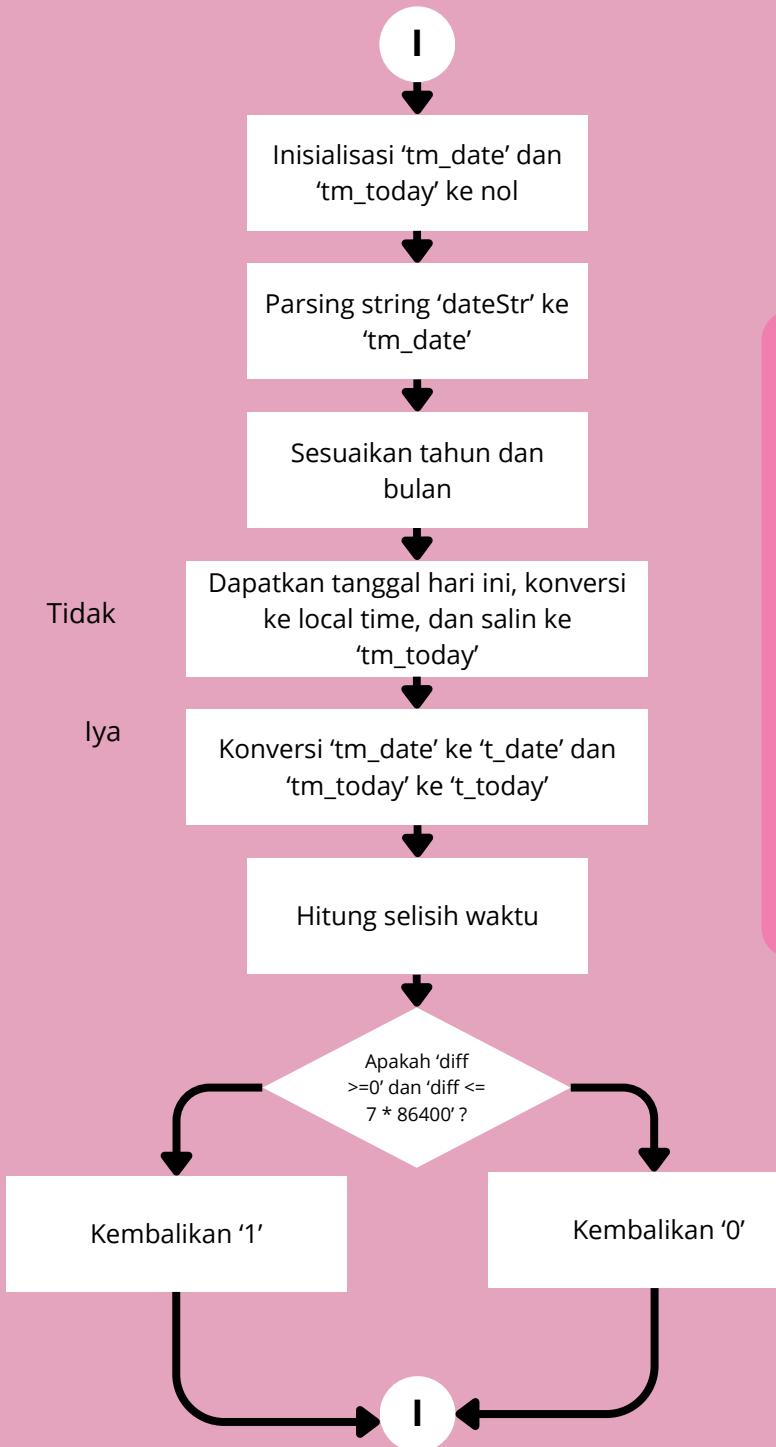
FLOWCHART

(utils.c)

Tujuan: Mendapatkan tanggal hari ini dalam format "YYYY-MM-DD" dan mendapatkan jam saat ini dalam format "HH:MM:SS"



FLOWCHART (utils.c)



```
int isWithin7Days(const char *dateStr) {
    struct tm tm_date = {0}, tm_today = {0};
    time_t t_date, t_today;

    // Mengubah string tanggal input ke struct tm
    sscanf(dateStr, "%d-%2d-%2d", &tm_date.tm_year, &tm_date.tm_mon, &tm_date.tm_mday);
    tm_date.tm_year -= 1900; // Format tahun disesuaikan (sejak 1900)
    tm_date.tm_mon -= 1;     // Format bulan disesuaikan (0-11)

    // Menyimpan tanggal hari ini
    time_t t = time(NULL);
    struct tm *lt = localtime(&t);
    tm_today = *lt;

    // Menghitung selisih waktu
    t_date = mktime(&tm_date);
    t_today = mktime(&tm_today);

    // Mengecek apakah selisih kurang dari atau sama dengan 7 hari
    double diff = difftime(t_today, t_date);
    return (diff >= 0 && diff <= 7 * 86400);
}
```

```
char *strcasestr_custom(const char *haystack, const char *needle) {
    if (!*needle) return (char *) haystack;
    for (; *haystack; haystack++) {
        const char *h = haystack;
        const char *n = needle;

        // Selama karakter masih sama dan belum habis, membandingkan tetap dila-
        while (*h && *n && tolower((unsigned char)*h) == tolower((unsigned char)
            | h++;
            n++;
        }

        // Jika seluruh substring sudah selesai dicocokkan, return posisi
        if (!*n) return (char *) haystack;
    }
    return NULL;
}
```



FLOWCHART (dashboard.c)

```
#define MAX_LINE 256
```

Membaca maksimum panjang baris di file .txt

Tujuan: Menampilkan ringkasan kalori harian pengguna serta opsi untuk log aktivitas atau melihat riwayat berdasarkan email

```
void dashboard(const char *email, int targetKalori) {
    int pilihan;
    char today[20];
    getToday(today, sizeof(today));

    // Reset nilai untuk dihitung ulang setiap loop
    int kaloriMakanHariIni = 0;
    int jumlahMakananHariIni = 0;
    int kaloriExerciseHariIni = 0;
    int jumlahExerciseHariIni = 0;
    char user[50], tanggal[20], waktu[20], mealType[20], food[50];
    int kalori;

    // ===== Hitung Total Kalori Makan Hari Ini Dari File Log Makanan =====
    char line[MAX_LINE];
    char type[20], desc[100];
    int duration, caloriesBurned, sets, reps;

    while (1) {
        FILE *fmeal = fopen("logs/calories_logs.txt", "r");
        if (fmeal) {
            while (fgets(line, sizeof(line), fmeal)) {

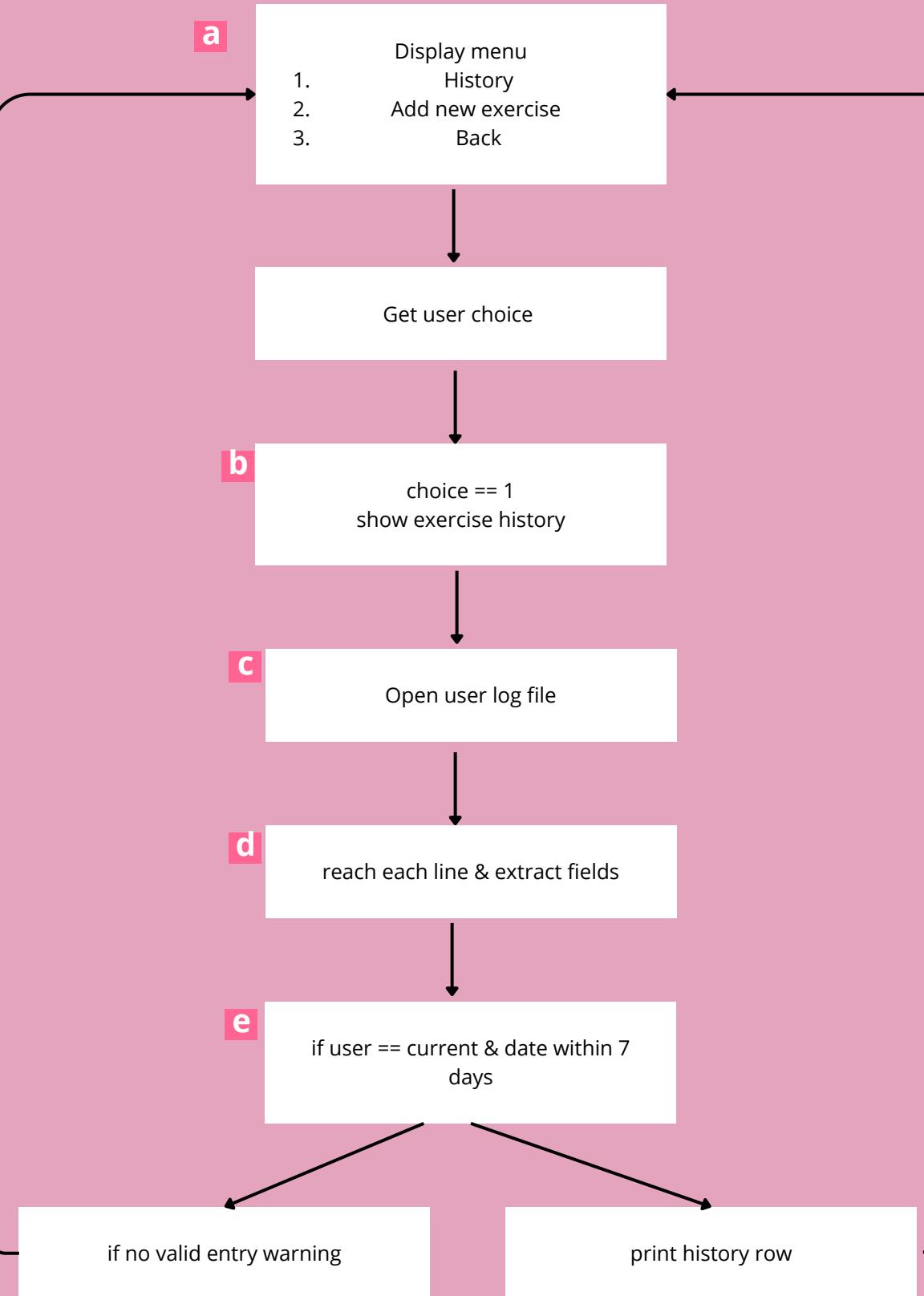
                // Format baris: user tanggal waktu mealType food kalori
                if (sscanf(line, "%s %s %s %s %d", user, tanggal, waktu,
                           mealType, food, &kalori) == 6) {
                    // Jika log milik user yang sedang login dan untuk hari ini
                    if (strcmp(user, email) == 0 && strcmp(tanggal, today) == 0) {
                        kaloriMakanHariIni += kalori;
                        jumlahMakananHariIni++;
                    }
                }
            }
            fclose(fmeal);
        }

        // ===== Hitung Total Kalori Latihan Hari Ini Dari File Log Exercise =====
        FILE *fex = fopen("logs/exercise_logs.txt", "r");
        if (fex) {
            while (fgets(line, sizeof(line), fex)) {
                // Format baris: user tanggal waktu type desc duration sets reps caloriesBurned
                if (sscanf(line, "%s %s %s %s %s %d %d %d %d",
                           user, tanggal, waktu, type, desc, &duration, &sets,
                           &reps, &caloriesBurned) == 6) {
                    // Jika log milik user dan untuk hari ini
                    if (strcmp(user, email) == 0 && strcmp(tanggal, today) == 0) {
                        kaloriExerciseHariIni += caloriesBurned;
                        jumlahExerciseHariIni++;
                    }
                }
            }
            fclose(fex);
        }
    }
}

// ===== Hitung Total Kalori Latihan Hari Ini Dari File Log Exercise =====
FILE *fex = fopen("logs/exercise_logs.txt", "r");
if (fex) {
    while (fgets(line, sizeof(line), fex)) {
        // Format baris: user tanggal waktu type desc duration sets reps caloriesBurned
        if (sscanf(line, "%s %s %s %s %s %d %d %d %d",
                   user, tanggal, waktu, type, desc, &duration, &sets,
                   &reps, &caloriesBurned) == 6) {
            // Jika log milik user dan untuk hari ini
            if (strcmp(user, email) == 0 && strcmp(tanggal, today) == 0) {
                kaloriExerciseHariIni += caloriesBurned;
                jumlahExerciseHariIni++;
            }
        }
    }
    fclose(fex);
}

// Eksekusi Menu
if (pilihan == 1) {
    exerciseTrackMenu(email);
} else if (pilihan == 2) {
    dailyMealMenu(email);
} else if (pilihan == 3) {
    showWeeklySummary(email, targetKalori);
} else if (pilihan == 4) {
    printf("Successfully logged out.\n");
    break;
} else {
    printf("Invalid choice.\n");
}
```

FLOWCHART (exercise.c)



a

```

// Menampilkan menu fitur yang ada di daily exercise
while (1) {
    printf("\n===== DAILY EXERCISE =====\n");
    printf("1. History\n");
    printf("2. Add New Exercise\n");
    printf("3. Back\n");
    printf("Your choice: ");
    scanf("%d", &pilih);
    getchar();
}
  
```

b

```

// Mengaksessi fitur daily exercise
if (pilih == 1) {
    showExerciseHistory(email);
} else if (pilih == 2) {
    addNewExercise(email);
} else if (pilih == 3) {
    break;
} else {
    printf("Invalid choice.\n");
}
  
```

c

```

// Tujuan: Menampilkan riwayat exercise yang dilakukan user
// selama 7 hari terakhir
void showExerciseHistory(const char *email) {
    // Membuat nama file log berdasarkan email user
    char filename[100];
    sprintf(filename, "logs/%s_exercise_logs.txt", email);
    FILE *fp = fopen(filename, "r");
    if (fp == NULL) {
        printf("You haven't logged any exercises yet.\n");
        return;
    }

    char line[MAX_LINE];
    int found = 0; // Variabel untuk mengecek apakah data valid

    // Header tampilan history
    printf("\n--- 7-Day Exercise History ---\n");
    printf("Date      Time      Category      Description\n"
           "Duration/Set-Reps      Calories Burned\n");

    // Membaca file baris demi baris lalu menyimpan datanya
    // sementara
    while (fgets(line, sizeof(line), fp)) {
        char user[50], tanggal[20], waktu[20], type[20];
        char desc[100] = "";
        int duration = 0, sets = 0, reps = 0, calories = 0;
  
```

d

```

        sscanf(line, "%s %s %s %s", user, tanggal, waktu,
               type) != 4)
        continue;

        // Mengarahkan pointer ke bagian deskripsi dan angka
        // setelah 4 elemen awal
        char *ptr = line;
        for (int i = 0; i < 4; i++) {
            ptr = strchr(ptr, ' ');
            if (ptr) ptr++;
            else break;
        }

        if (!ptr) continue;

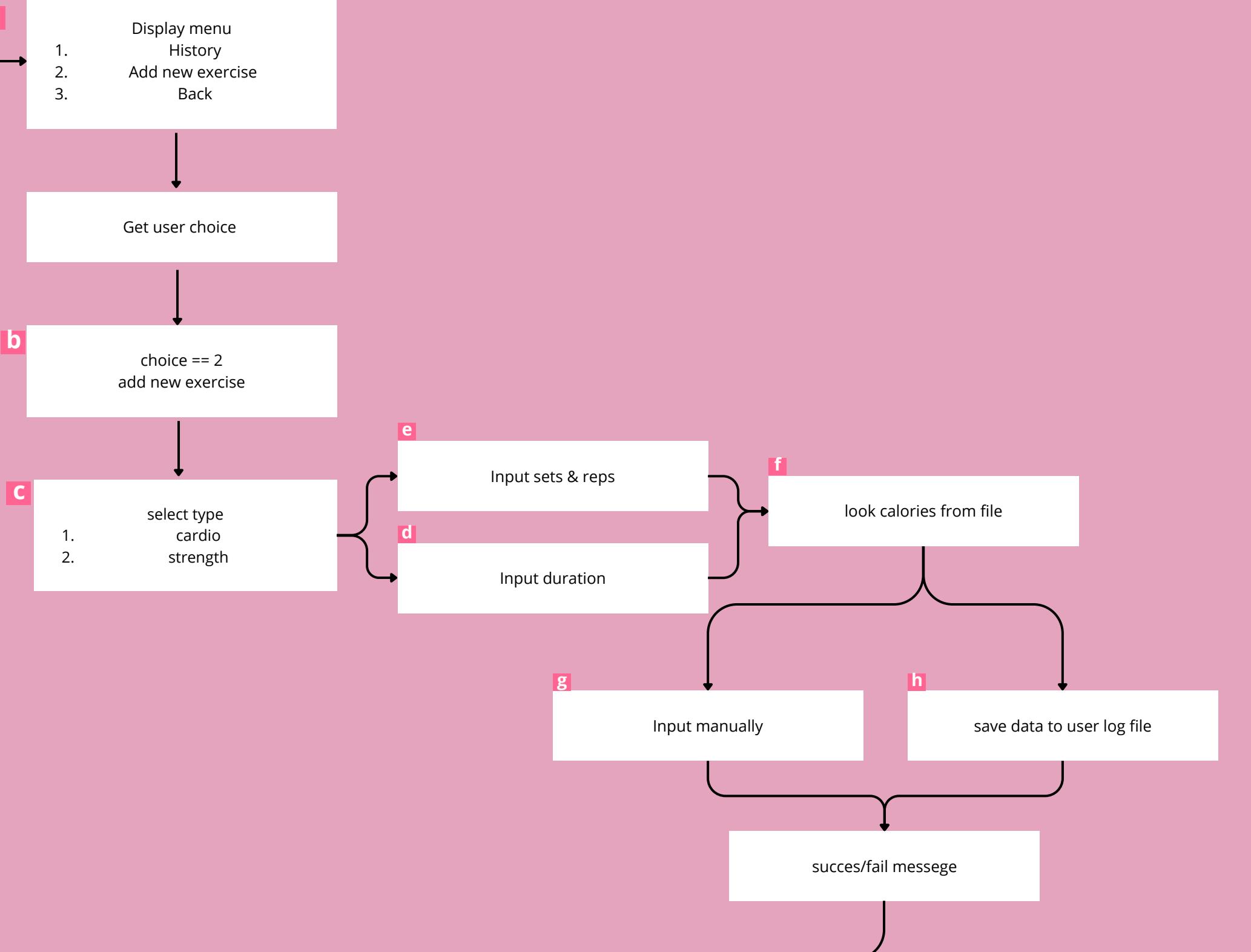
        // Parsing deskripsi + angka: durasi, sets, reps,
        // kalori
        char tempDesc[100];
        int matched = sscanf(ptr, "%[^0-9] %d %d %d %d",
                             tempDesc, &duration, &sets, &reps, &calories);
        if (matched >= 2) {
            strcpy(desc, tempDesc);
            desc[strcspn(desc, "\n")] = '\0';
            while (isspace(desc[strlen(desc) - 1])) desc[strlen(desc) - 1] = '\0';

            // Filtering data user saat ini dan menampilkan
            // data selama 7 hari terakhir
            if (strcmp(user, email) == 0 && isWithin7Days
                (tanggal)) {
                found = 1;
                if (strcmp(type, "cardio") == 0) {
                    printf("%-11s %-9s %-11s %-15s %2d menit
                           %15d kkal\n",
                           tanggal, waktu, "Cardio", desc,
                           duration, calories);
                } else {
                    printf("%-11s %-9s %-11s %-15s %d sets x %
                           reps %5d kkal\n",
                           tanggal, waktu, "Strength", desc,
                           sets, reps, calories);
                }
            }
        }
    }

    fclose(fp);
    if (!found) {
        printf("You haven't logged any exercise in the last 7
               days.\n");
    }
}
  
```

FLOWCHART (exercise.c)

Tujuan:



```

a // Menampilkan menu fitur yang ada di daily exercise
while (1) {
    printf("\n===== DAILY EXERCISE =====\n");
    printf("1. History\n");
    printf("2. Add New Exercise\n");
    printf("3. Back\n");
    printf("Your choice: ");
    scanf("%d", &pilih);
    getchar();

    // Mengaksessi fitur daily exercise
    if (pilih == 1) {
        showExerciseHistory(email);
    } else if (pilih == 2) {
        addNewExercise(email);
    } else if (pilih == 3) {
        break;
    } else {
        printf("Invalid choice.\n");
    }
}

// -----
// Tujuan: Menambahkan data exercise baru dari user lalu menyimpannya ke file log pribadi user
void addNewExercise(const char *email) {
    int choice;
    printf("\n== Add New Exercise ==\n");
    printf("1. Cardiovascular\n");
    printf("2. Strength\n");
    printf("Your choice: ");
    scanf("%d", &choice);

    char description[100];
    int kalori = 0, durasi = 0, beratkg = 0;
    int sets = 0, reps = 0;
    getchar(); // flush newline

    // Input yang perlu diberikan oleh user
    printf("Activity description: ");
    fgets(description, sizeof(description), stdin);
    description[strcspn(description, "\n")] = '\0';

    printf("Enter your current weight (kg): ");
    scanf("%d", &beratkg);
    int beratlb = beratkg * 2.20462;
    printf("Your body weight (lbs): %d lb\n", beratlb);

    // Input yang perlu diberikan oleh user berdasarkan kategori exercise
    if (choice == 1) {
        // Cardiovascular
        printf("Duration (minute): ");
        scanf("%d", &durasi);
    } else if (choice == 2) {
        // Strength
        printf("Number of sets: ");
        scanf("%d", &sets);
        printf("Reps/set: ");
        scanf("%d", &reps);
        durasi = sets; // Asumsi 1 set = ±1 menit
    } else {
        printf("Invalid choice.\n");
        return;
    }

    // Mencari data kalori exercise dari dataset
    kalori = lookupExerciseCalories(description, durasi,
                                     beratlb);
    if (kalori == -1) {
        printf("We can't found this activity in our dataset.  
Enter calories manually: ");
        scanf("%d", &kalori);
    } else {
        printf("Automatically calculated calories: %d kcal\n",
               kalori);
    }
}

// Mengatur tanggal dan waktu sekarang
char tanggal[20], waktu[20];
getToday(tanggal, sizeof(tanggal));
getCurrentTime(waktu, sizeof(waktu));

// Menyimpan data ke file log user
char filename[100];
sprintf(filename, "logs/%s_exercise_logs.txt", email);
FILE *fp = fopen(filename, "a");
if (fp != NULL) {
    if (choice == 1) {
        // Cardio
        fprintf(fp, "%s %s %s cardio %s %d %d %d\n",
                email, tanggal, waktu, description, durasi, kalori);
    } else {
        // Strength
        fprintf(fp, "%s %s %s strength %s %d %d %d\n",
                email, tanggal, waktu, description, durasi,
                sets, reps, kalori);
    }
    fclose(fp);
    printf("Your exercise has been saved.\n");
} else {
    printf("Error. Could not save log.\n");
}

// -----
// Tujuan: Mencari jumlah kalori aktivitas olahraga berdasarkan berat & durasi dari dataset "exercise.txt"
int lookupExerciseCalories(const char *description, int durasiMenit, int beratBadan) {
    FILE *fp = fopen("exercise.txt", "r");
    if (fp == NULL) {
        perror("Ops! We couldn't open the exercise data.");
        return -1;
    }

    char line[512];
    char aktivitas[150];
    int kal130, kal155, kal180, kal205;
    int perJamKalori;

    // Melewati baris header
    fgets(line, sizeof(line), fp);

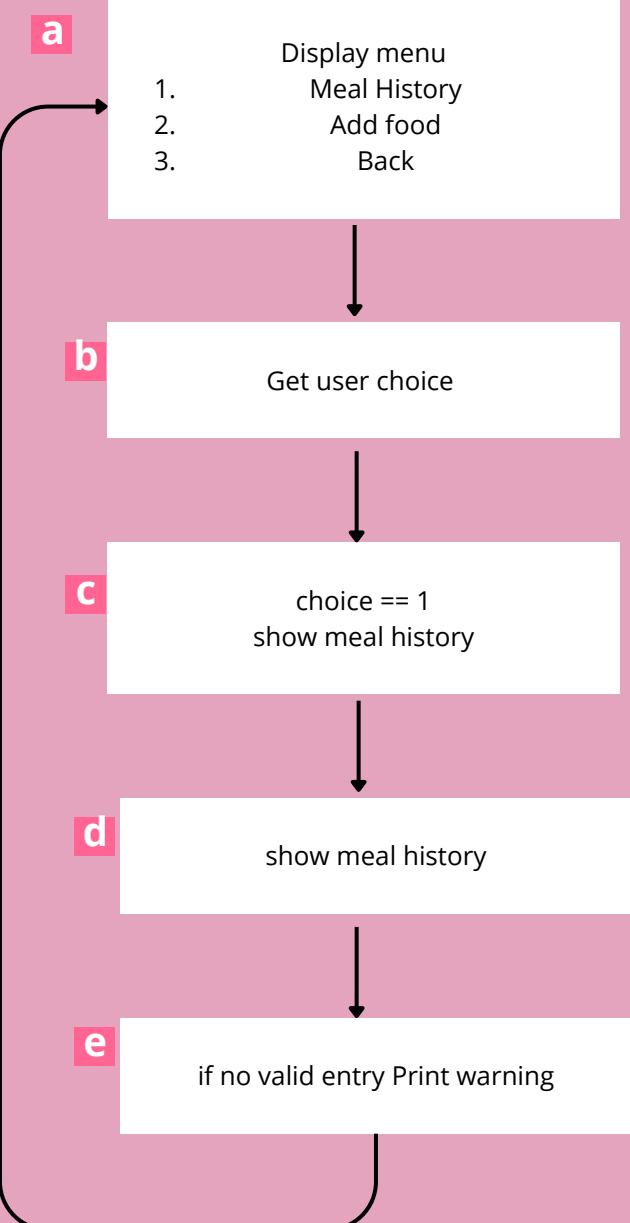
    // Membaca file baris per baris
    while (fgets(line, sizeof(line), fp)) {
        line[strcspn(line, "\n")] = '\0';

        // Membaca file baris per baris
        while (fgets(line, sizeof(line), fp)) {
            line[strcspn(line, "\n")] = '\0';

            // Mengambil data dari tiap kolom
            if (sscanf(line, "%[^t]t%d\t%d\t%d\t%d", aktivitas,
                       &kal130, &kal155, &kal180, &kal205) == 5) {
                // Jika deskripsi ditemukan dalam aktivitas (tanpa case sensitive)
                if (strcasecmp(aktivitas, description) != NULL) {
                    fclose(fp);
                    // Menentukan kalori per jam sesuai berat badan
                    if (beratBadan <= 140) perJamKalori = kal130;
                    else if (beratBadan <= 170) perJamKalori =
                           kal155;
                    else if (beratBadan <= 190) perJamKalori =
                           kal180;
                    else perJamKalori = kal205;

                    // Menghitung total kalori
                    return (perJamKalori * durasiMenit) / 60;
                }
            }
        }
    }
    fclose(fp);
    return -1;
}
  
```

FLOWCHART (exercise.c)



```

// -----
// Tujuan: Menampilkan menu kepada user sehingga fitur daily meal dapat diakses
void dailyMealMenu(const char *email) {
    int pilih;

    // Menampilkan menu fitur yang ada di daily meal
    while (1) {
        printf("\n===== DAILY MEAL =====\n");
        printf("1. Meal History\n");
        printf("2. Add Food\n");
        printf("3. Back\n");
        printf("Your choice: ");
        scanf("%d", &pilih);
        getchar();

        // Mengeksekusi fitur daily meal
        if (pilih == 1) {
            showMealHistory(email);
        } else if (pilih == 2) {
            printf("\nPick your meal type:\n");
            printf("1. Breakfast\n2. Lunch\n3. Dinner\nYour choice: ");
            int mealTypeChoice;
            scanf("%d", &mealTypeChoice);
            getchar();
        }
    }
}

// -----
// Menampilkan semua meal history untuk semua mealType
void showMealHistory(const char *email) {
    FILE *f = fopen("logs/calories_logs.txt", "r");
    if (!f) {
        printf("You haven't log any meals yet.\n");
        return;
    }

    char line[MAX_LINE];
    int found = 0; // Variabel untuk validasi

    printf("\n--- 7-Day Meal History ---\n");
    printf("Date      Time      Type      Meal\nCalories\n");

    // loop membaca tiap baris dalam file log
    while (fgets(line, sizeof(line), f)) {
        char user[50], tanggal[20], waktu[20], mealType[20];
        char makanan[150];
        int kalori;

        // Mengambil bagian awal (4 elemen)
        int matched = sscanf(line, "%s %s %s %s", user, tanggal,
                             , waktu, mealType);
        if (matched != 4) continue;

        // Mengambil string setelah mealType
        char *afterMealType = strstr(line, mealType);
        if (!afterMealType) continue;
        afterMealType += strlen(mealType); // skip mealType

        // Membuang newline
        afterMealType[strcspn(afterMealType, "\n")] = '\0';

        // Mencari spasi terakhir dalam bagian makanan dan kalori yang diasumsikan diikuti kalori
        char *lastSpace = strrchr(afterMealType, ' ');
        if (!lastSpace) continue;
        kalori = atoi(lastSpace + 1);
        *lastSpace = '\0';
        strcpy(makanan, afterMealType);

        // Filtering data user saat ini dan menampilkannya
        if (strcmp(user, email) == 0 && isWithin7Days(tanggal))
        {
            found = 1;
            printf("%-11s %-9s %-9s %-27s %d kkal\n",
                   tanggal, waktu, mealType, makanan, kalori);
        }
    }

    fclose(f);
}

if (!found) {
    printf("You haven't logged any meals in the last 7 days\n");
}
  
```



UNIVERSITAS

INDONESIA

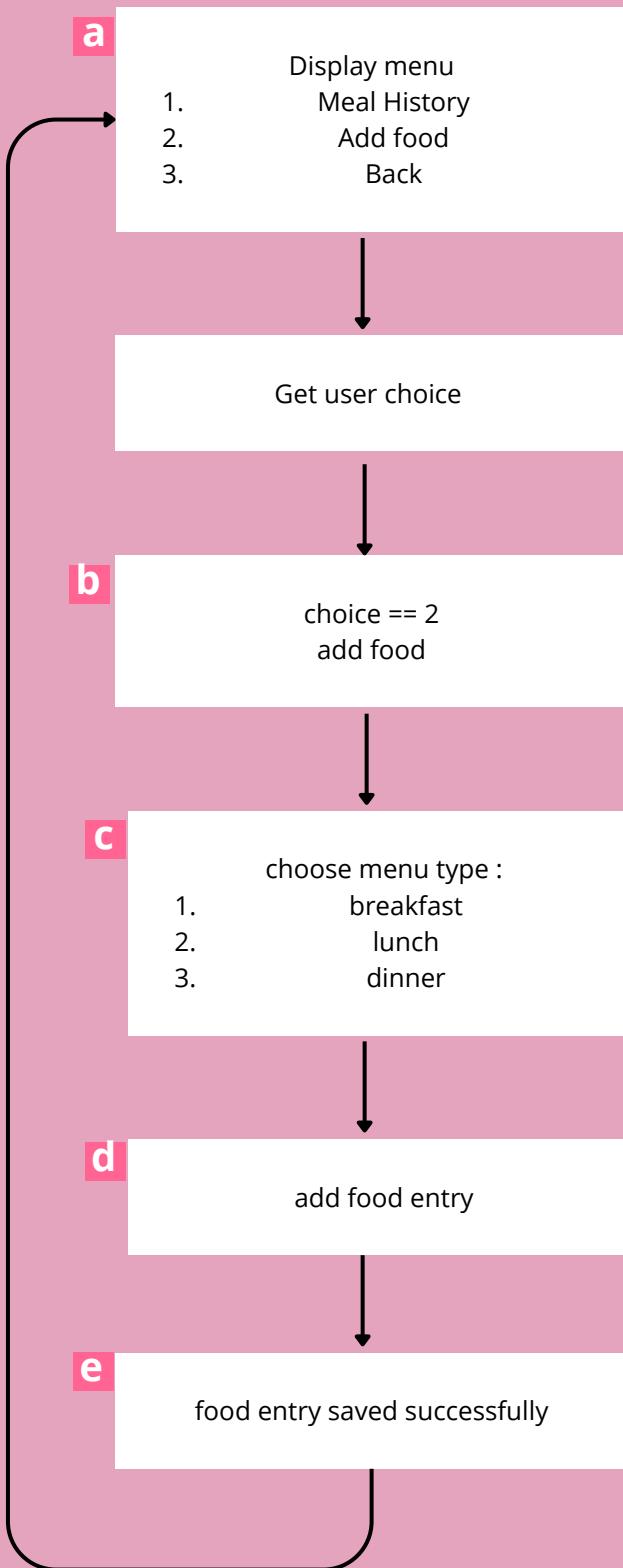
Universitas Indonesia

Binaan Prudential Indonesia

FAKULTAS

TEKNIK

FLOWCHART (meal.c)



```
6.1 Menu Daily Meal
-----
// Tujuan: Menampilkan menu kepada user sehingga fitur daily meal dapat diakses
void dailyMealMenu(const char *email) {
    int pilih;

    // Menampilkan menu fitur yang ada di daily meal
    while (1) {
        printf("\n===== DAILY MEAL =====\n");
        printf("1. Meal History\n");
        printf("2. Add Food\n");
        printf("3. Back\n");
        printf("Your choice: ");
        scanf("%d", &pilih);
        getchar();

        // Mengeksekusi fitur daily meal
        if (pilih == 1) {
            showMealHistory(email);
        } else if (pilih == 2) {
            printf("\nPick your meal type:\n");
            printf("1. Breakfast\n2. Lunch\n3. Dinner\nYour choice: ");
            int mealTypeChoice;
            scanf("%d", &mealTypeChoice);
            getchar();
        }
    }
}
```

This code block contains the implementation of the 'dailyMealMenu' function. It displays a menu with three options: 1. Meal History, 2. Add Food, and 3. Back. It then enters a loop where it prints the menu again and prompts the user for their choice. Based on the choice, it executes different parts of the program: if choice == 1, it calls 'showMealHistory'; if choice == 2, it prints a message asking for meal type and then calls 'mealTypeChoice'.

```
// Menyimpan makanan baru ke dalam dataset (sebagai UserAdded)
FILE *fappend = fopen("dataset/calories.txt", "a");
if (fappend != NULL) {
    float kj = kaloriPer100g * 4.184;
    fprintf(fappend, "UserAdded,%s,100g,%d cal,%0.0f\n", namaMakanan, kaloriPer100g, kj);
    fclose(fappend);
    printf("Thanks! %s has been added to the dataset\n", namaMakanan);
} else {
    printf("Oops! Failed to save the food to the dataset.\n");
}
```

This code block contains the logic for saving a new food item to a dataset. It opens a file named 'calories.txt' in append mode ('a'). If the file is successfully opened, it calculates the total calories (kj) by multiplying the calorie per 100g by 4.184. It then uses 'fprintf' to write the data to the file in the format 'UserAdded, name, 100g, value, cal, value'. If the file fails to open, it prints an error message.

LIBRARY

DEMONSTRATION

A black and white photograph of a person from the waist up, wearing a light-colored trench coat with a belt. The person is looking down at their hands, which are clasped together. The background is dark and out of focus.

THANK YOU

KELOMPOK 10