

RIO ARJUNA

Indonesia, Jakarta • 081398270297 • ri0arjuna@programmer.net
<https://ri0arjuna.medium.com/>

SUMMARY

With 5 years of experience across various industries, I thrive in the dynamic and collaborative culture of software engineering. I am passionate about engaging with diverse teams and departments, which allows me to approach problems with a broad perspective and develop innovative solutions.

EXPERIENCE

Sr. Android Engineer at KreditPlus

Feb 2023 - June 2024

Responsibilities

- In charge in DEFI squad to crafting Product Installment feature with scalable and maintainable code.
- Do refactor and monitoring and fixing every single event on Crashlytics so that users can be able using the apps with near-zero bugs.
- Initiate to create UIKit module using View System and Jetpack Compose so that engineer can focus on reusable component and make it more productive and efficient.
- Involved with Chapter Lead and 1 other team member from CORE team to crafting Design System using Jetpack Compose.
- Involved with Chapter Lead to interview candidate especially in Android team

Achievements

- Create a workflow (engineer productivity) to save a hundred step and hours to build, sign and upload an AAB to PlayConsole through Github Action using Fastlane to simplify monthly release cycle.
- Become a coordinator on NWG line of bizniz to ensure resources such as technical discussions, API documentations, UI, PRD and timeline is align before going to development phase.
- Backing up a Chapter Lead for 3months to helping 4 other members such as breakdown and estimate the task, pairing, negotiate to product team if necessary.

Android Engineer at kumparan.com

Sept 2021 - Dec 2022

Responsibilities

- Responsible to rewrite 2 apps — Ngumpar and Internal Communication with high quality code, scalable and maintable.
- Involved in every development process such as grooming, break down the tasks and create Technical Requirement Docs if necessary.
- Craft UIKit from scratch to boost team productivity while development and maintenance phase
- Code reviewing other member's code
- Do research and pair programming if necessary

Achievements

- Release rewrite apps and reduce bugs on the production and increase crash-free into 98%
- Become mentor of Kumparan Academy Internship program

Android Engineer at accurate.id

Jul 2019 - May 2021

Responsibilities

- Develop POS features from scratch.
- Revamp Accurate Lite and collabs with UI/UX team to provide proper Design System using View System.
- Initiate to create Code Convention documentation and develop every single feature with high maintainable code.
- Working closely with other cross functional teams such as QA, Backend and Project Manager.

Jr. Android Engineer at qasir.id

Nov 2018 - Jun 2019

Responsibilities

- Involved in certain features such as Installment and Mitra Qasir using Kotlin.
- Working closely with cross functional team such as QA, Backend, Designer and Product Manager.
- Do pairing programming with peers to accelerate development process, so that every feature or bug fixing can be able to ship as soon as possible.

EDUCATION

Master of Computer Science at Budi Luhur University

Aug 2024- Present

Bachelor of Information Engineering at Islam Syekh Yusuf University

Sept 2014- Oct 2018

SKILLS

- Kotlin or JAVA
 - Jetpack Compose and Jetpack Architecture
 - Custom View (Compose and View System)
 - Coroutines or RxJava
 - Hilt or Dagger2 or Koin
 - MVVM Architecture Pattern
 - Modularization or Clean Architecture Concept
 - Retrofit
 - GSON
 - Glide or Coil
 - CI/CD (Fastlane using Ruby)
 - Firebase (App Distribution, Crashlytics and Remote Config)
 - GraphQL or Apollo GraphQL
-