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# **In-Vivo-Imaging-Pipeline**

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## EXPERIMENTMANAGEMENT

### 1.1 BrukerMetaModule module

```
class BrukerMetaModule.BrukerMeta(ImagingMetaFile, *args)
    Bases: object
    Module for bruker meta data
    import_meta_data()
    static load_meta_data(ImagingMetaFile, *args)
```

### 1.2 ExperimentHierarchy module

```
class ExperimentHierarchy.BehavioralStage(Meta: Tuple[str, str], Stage: str)
    Bases: ExperimentStage
```

Data Class for a generic day of a behavioral task

#### Required Inputs

*Meta* : Passed meta from experimental hierarchy (directory, mouse\_id)  
*Stage* : Title of Stage

#### Properties

*mouse\_id* : Identifies which mouse this data belongs to  
*instance\_data* : Identifies when this behavioral stage was created

#### Attributes

*data* : Pandas dataframe of synced data  
*folder\_dictionary* : A dictionary of relevant folders for this behavioral stage  
*modifications* : List of modifications made to this behavioral stage  
*meta* : bruker metadata  
*multi\_index*: Pandas multi-index of behavioral components  
*state\_index* : look-up table / index relating states to integers  
*trial\_parameters* : behavioral parameters

### Methods

*add\_image\_sampling\_folder* : Generates a folder for containing imaging data of a specific sampling rate

*load\_data* : Loads all data

*record\_mod* : Records a modification made to the behavioral stage (Date & Time)

*update\_folder\_dictionary* : This function reindexes all folders in the folder dictionary

**load\_data**(*ImagingParameters*: *Optional[Union[dict, list[dict]]] = None*, *\*args*: *Optional[Tuple[str, str]]*, *\*\*kwargs*) → Self

Loads all data

### Parameters

- **ImagingParameters** (*Optional[dict]*) – Parameters for some imaging dataset or list of datasets (e.g., for two different sampling rates)
- **args** (*Tuple[str, str]*) – Optionally pass Sync Key to synchronize bruker recordings
- **kwargs** – passed to internal functions taking kwargs

### Return type

Any

**class** ExperimentHierarchy.CollecteDataFolder(*Path*: *str*)

Bases: object

This is a class for managing a folder of unorganized data files

### Required Inputs

*Path* : path to folder

### Self Methods

*find\_matching\_files* : Finds all matching files

*reindex* : Function that indexed the files within folder again

*find\_all\_ext* : Finds all files with specific extension

### Properties

*instance\_data* : Data created

*path* : path to folder

*files* : List of files in folder

**property files:** List[str]

**find\_all\_ext**(*Ext*: *str*) → Optional[List[str]]

Finds all files with specific extension

### Parameters

**Ext** (*str*) – Filename extension

### Returns

List of files

**Return type**

List[str]

**find\_matching\_files**(*Filename: str, Folder: Optional[str] = None*) → Optional[Tuple[str]]

Finds all matching files

**Parameters**

- **Filename** (*str*) – Filename or ID to search for
- **Folder** (*Any*) – Specify folder filename in

**Returns**

Matching file/s

**Return type**

Any

**property folders: dict**

Dictionary of folders in path

**Return type**

dict

**property instance\_date: str**

Date Created

**Return type**

str

**property path: str**

Path to folder

**Return type**

str

**reindex()** → Self

Function that indexes the files within folder again

**class** ExperimentHierarchy.Collecte**ctedFiguresFolder**(*Path: str*)Bases: *CollectedDataFolder*

A class for storing figures, inherits collected data folder

**view\_figure**(*Name: str*) → plt.Figure

Function identifies and views a figure based on supplied name

**Parameters****Name** (*str*) – Name of figure (can be partial)**Returns**

the plotted figure

**Return type**

Any

**class** ExperimentHierarchy.Collecte**ctedImagingAnalysisFolder**(*Path: str*)Bases: *CollectedDataFolder*

Class specifically for imaging analysis folders, inherits collected data folder

**Self Methods**

*load\_fissa\_exports* : loads fissa exported files

*load\_cascade\_exports* : loads cascade exported files

*load\_suite2p* : loads suite2p exported files

*export\_registration\_to\_denoised* : moves registration to new folder for namespace compatibility when skipping denoising step

*clean\_up\_motion\_correction* : This function removes the reg\_tif folder and registered.bin generated during motion correction.

*clean\_up\_compilation* : This function removes the compiled tif files

*add\_notes* : Function adds notes

**add\_notes**(*Step: str, KeyOrDict: Union[str, dict], Notes: Optional[Any] = None*) → Self

Function adds notes indicating steps

**Parameters**

- **Step** – Step of Analysis
- **Step** – str
- **KeyOrDict** (*Union[str, dict]*) – Either a Key or a dictionary containing multiple key-value (note) pairs
- **Notes** (*Optional[Any]*) – If using key, then notes is the paired value

**Return type**

Any

**clean\_up\_compilation**() → Self

This function removes the compiled tif files generated inside CompiledImagingData (You can avoid the creation of these in the first place by changing suite2p parameters)

**Return type**

Any

**clean\_up\_motion\_correction**() → Self

**This function removes the reg\_tif folder and registered.bin generated during motion correction.**  
(You can avoid the creation of these in the first place by changing suite2p parameters)

**Return type**

Any

**property current\_stage: str**

Stage of Analysis

**Return type**

str

**default\_folders**()

**export\_registration\_to\_denoised**()

moves registration to new folder for namespace compatibility

**Returns**

**load\_cascade\_exports**() → Tuple[ndarray, ndarray, ndarray, dict]

This function loads the Spike Times, Spike Prob, Discrete Approximation and ProcessedInferences files exported from Cascade



**Returns**

SpikeTimes, SpikeProb, DiscreteApproximation, Processed Inferences

**Return type**

tuple[Any, Any, Any, dict]

**load\_fissa\_exports()** → Tuple[dict, dict, dict]

This function loads the prepared and separated files exported from Fissa

**Returns**

Prepared, Separated, ProcessedTraces

**Return type**

tuple[dict, dict, dict]

**load\_suite2p(\*args: str)****class** ExperimentHierarchy.**CollectedImagingFolder**(Path: str)Bases: *CollectedDataFolder*

Class specifically for folders containing raw images, inherits collected data folder

**property channels****property file\_format****property frames****property height****property imaging\_files****property meta\_files****property num\_imaging\_files****property num\_meta\_files****property planes****reorganize\_bruker\_files()** → None

This function extracts out the meta files and saves in a new directory

**Return type**

None

**property width****class** ExperimentHierarchy.**ExperimentData**(\*\*kwargs)

Bases: object

Class for Organizing &amp; Managing Experimental Data Across Sessions

**Keyword Arguments***Logfile* : Path to existing log file (str, default None)*Mouse* : Mouse ID (str, default None)*Condition* : Experimental Condition (str, default None)*Directory* : Directory for hierarchy (str, default None)*Study* : Study (str, default None)

*StudyMouse* : Study ID (str, default None)

### Class Methods

*load\_experiments* : Function that loads the entire experimental hierarchy

*get\_date*: Function returns date

*get\_time* : Function returns time

*check\_path* : Checks Path

*\_generate\_directory\_structure* : Generates the Directory Structure (The structured folders where data stored)

*\_generate\_histology\_directory* : Generates Histology Folder

*\_generate\_roi\_matching\_index\_directory* : Generate ROI Matching Folder

*\_generate\_experiment\_stage\_directory* : Generate Behavioral Stage Folder

*\_generate\_behavior\_subdirectory* : Generate Behavioral Folder

*\_generate\_imaging\_subdirectory* : Generate Imaging Folder

*\_generate\_computation\_subdirectory* : Generate Computation Folder

*\_generate\_analysis\_technique\_subdirectory* : Generate Analysis Technique

### Static Methods

*\_generate\_read\_me* : Generate a read me file

### Self Methods

*pass\_meta* : Passes directory/mouse id

*record\_mod* : Record modification of experiment

*record\_stage\_mod* : Record modification of experiment and behavioral stage

*save\_experiments* : Saves Hierarchy to pickle

*create\_log\_file* : Creates log file

*start\_log* : Starts Log

*check\_log* : Checks Log Status

*create* : This function generates the directory hierarchy in one step

### Properties

*mouse\_id* : ID of Mouse

*log\_file* : Log Filename Path

*experimental\_condition* : Experiment condition of the mouse

*instance\_data* : Date when this experimental hierarchy was created

### Attributes

*directory* : Experimental Hierarchy Directory

*study* : Study

*study\_mouse* : ID of mouse in study

*modifications* : modifications made to this file

**check\_log()** → Self

Checks log status

**Return type**

Any

**classmethod** **check\_path**(*Path: str*) → bool**create**() → Self

This function generates the directory hierarchy in one step

**Return type**

Any

**create\_experimental\_stage**(*Stage: str, Type: Optional[str, object] = 'ExperimentStage', \*\*kwargs*) → Self

Generates an experiment stage folder and attribute

Kwargs are passed to underlying functions

**Parameters**

- **Stage** (*str*) – Name of experimental stage
- **Type** (*Optional[str, object]*) – Type of experimental stage (Optional, default = ExperimentStage)

**Return type**

Any

**create\_log\_file**() → Self

Creates log file

**Return type**

Any

**end\_log**() → Self

Ends Logging

**Return type**

Any

**property** **experimental\_condition: str**

Experiment condition of the mouse

**Return type**

str

**classmethod** **get\_date**()**classmethod** **get\_time**()**property** **instance\_date: str**

Date when this experimental hierarchy was created

**Return type**

str

**classmethod** **load\_experiments**(*ExperimentDirectory: str*) → *ExperimentData*

Function that loads the entire experimental hierarchy

**Parameters****ExperimentDirectory** (*str*) – Directory containing the experimental hierarchy pickle file**Returns**

ExperimentData

**Return type**

ExperimentManagement.ExperimentHierarchy.ExperimentData

**property log\_file: str**

Log Filename Path

**Return type**

str

**property mouse\_id: str**

ID of Mouse

**Return type**

str

**pass\_meta()** → Tuple[str, str]

Passes directory/mouse id

**Returns**

directory/mouse id

**Return type**

tuple[str, str]

**record\_mod(\*args: str)** → Self

Record modification of experiment (Data, Time, \*args)

**Parameters**

**args** (str) – A string explaining the modification

**Return type**

Any

**record\_stage\_mod(StageKey: str, \*args)** → Self

Record modification of experiment (Data, Time, \*args)

**Parameters**

- **StageKey** (str) – The key name for the stage
- **args** (str) – A string explaining the modification

**Return type**

Any

**save\_experiments()** → Self

Saves Hierarchy to pickle

**Return type**

Any

**start\_log()** → Self

Starts Log

**Return type**

Any

**update\_all\_folder\_dictionaries()** → Self

This function iterates through all behavioral stages to update their folder dictionaries

**Return type**

Any

**class** ExperimentHierarchy.**ExperimentStage**(*Meta: Tuple[str, str], Stage: str*)

Bases: object

Data Class for a generic experiment stage **Required Inputs** | *Meta* : Passed meta from experimental hierarchy (directory, mouse\_id) | *Stage* : Title of Stage

**Properties** | *mouse\_id* : Identifies which mouse this data belongs to | *instance\_data* : Identifies when this behavioral stage was created

**Attributes** | *folder\_dictionary* : A dictionary of relevant folders for this behavioral stage | *modifications* : List of modifications made to this behavioral stage | *meta* : bruker metadata

**Methods** | *add\_image\_sampling\_folder* : Generates a folder for containing imaging data of a specific sampling rate | *load\_data* : Loads all data | *\_generate\_imaging\_sampling\_rate\_subdirectory* : Generate Sample Frequency Folder Innards | *\_generate\_read\_me* : Generate a read me file | *record\_mod* : Records a modification made to the behavioral stage (Date & Time) | *update\_folder\_dictionary* : This function reindexes all folders in the folder dictionary

**add\_image\_sampling\_folder**(*SamplingRate: int*) → Self

Generates a folder for containing imaging data of a specific sampling rate

**Parameters**

**SamplingRate** (*int*) – Sampling Rate of Dataset in Hz

**Return type**

Any

**property instance\_date:** str

Date created

**Return type**

str

**load\_data**(*ImagingParameters: Optional[Union[dict, list[dict]]] = None, \*args: Optional[Tuple[str, str]], \*\*kwargs*) → Self

Loads all data

**Parameters**

- **ImagingParameters** (*Optional[dict]*) – Parameters for some imaging dataset or list of datasets (e.g., for two different sampling rates)
- **args** (*Tuple[str, str]*) – Optionally pass Sync Key to synchronize bruker recordings
- **kwargs** – passed to internal functions taking kwargs

**Return type**

Any

**Return type**

Any

**property mouse\_id:** str

ID of mouse

**Return type**

str

**record\_mod**() → Self

Records a modification made to the behavioral stage (Date & Time)

**Return type**

Any

**property stage\_id: str**

**update\_folder\_dictionary()** → Self

This function reindexes all folders in the folder dictionary

**Return type**

Any

## 2.1 BehaviorUtilities module

BehaviorUtilities.**extract\_specific\_data**(*DataFrame: DataFrame, KeyValuePairs: Union[Tuple[Tuple[str, Union[str, int, float, list]]], Tuple[str, Union[str, int, float, list]]], \*\*kwargs: bool*) → DataFrame

This Function extracts some specific portion of the behavior

### Parameters

- **DataFrame** (*Any*) – synced behavioral data
- **KeyValuePairs** (*Union[tuple[str, Union[str, int, float]], tuple[str, Union[str, int, float]]]*) – A tuple containing a column name in the data and expression for pattern matching. Can use tuple of tuples for multiple extracts. ORDER MATTERS.
- **keep\_index** – whether to keep original index on export (bool, default True)

### Returns

some subset of the dataset

### Return type

pd.DataFrame

BehaviorUtilities.**lowpass\_filter**(*Data: ndarray, SamplingFrequency: float, Cutoff: float, Order: Optional[int] = None*) → ndarray

Low pass filter (butter)

### Parameters

- **Data** (*Any*) – Data to be filtered
- **SamplingFrequency** (*float*) – Sampling frequency of data
- **Cutoff** (*float*) – Cutoff Frequency for filter
- **Order** (*Optional[int]*) – Optional Order of Filter

### Returns

Filtered Data

### Return type

Any

BehaviorUtilities.**time\_spent\_in\_burrow**(*BehavioralObject: FearConditioning, \*args: int*) → Tuple[float]

Calculates time spent in burrow via the gate signal

**Parameters**

- **BehavioralObject** (*Any*) – FearConditioning Behavioral Stage Object
- **args** (*int*) – Number of trials per stimulus to drop due to forced retraction

**Returns**

Time spent in burrow (%) per stage

**Return type**

Tuple[float]

## 2.2 BurrowFearConditioning module

```
class BurrowFearConditioning.DeepLabData(DataFolderDLC: CollectedDataFolder,  
                                         DataFolderBehavioralExports: CollectedDataFolder)
```

Bases: object

Module for importing deeplabcut data

```
static calculate_distance(X: ndarray, Y: ndarray) → ndarray
```

Function calculates the euclidean distance for each pair of points in (X, Y) :param X: A numpy array of X positions :param Y: A numpy array of Y positions :return: A numpy array containing the distance between each sequential pair of points :rtype: Any

```
classmethod convert_dataframe_to_physical_units(DataFrame: DataFrame, oldMin: int, oldMax:  
                                              int, idx: Union[str, Tuple[str]], **kwargs: int)  
      → DataFrame
```

Converts data range to physical range

**Parameters**

- **DataFrame** (*pd.DataFrame*) – dlc data
- **oldMin** (*int*) – value representing left-side
- **oldMax** (*int*) – value representing right-side
- **idx** – Which columns to rescale
- **idx** – Union[str, Tuple[str]]
- **new\_min** – value representing new left-side (int, default 0)
- **new\_max** – value representing new right-side (int, default 140)

**Returns**

DataFrame with rescaled data

**Return type**

pd.DataFrame

```
static convert_to_mean_zero(DataFrame: DataFrame, idx: Union[str, Tuple[str]]) → DataFrame
```

Converts data range to mean zero

**Parameters**

- **DataFrame** (*pd.DataFrame*) – dlc data
- **idx** – Which columns to rescale
- **idx** – Union[str, Tuple[str]]



**Returns**

DataFrame with rescaled data

**Return type**

pd.DataFrame

**classmethod** **load\_data**(*DataFolderDLC: CollectedDataFolder, DataFolderBehavioralExports: CollectedDataFolder*) → Tuple[DataFrame, DataFrame]

Load DeepLabCut Data

**Parameters**

- **DataFolderDLC** (*object*) – Collected Data Folder object for deep lab cut folder
- **DataFolderBehavioralExports** (*object*) – Collected Data Folder object for behavioral exports folder

**Returns**

pre\_trial\_data, trial\_data

**Return type**

tuple[pd.DataFrame, pd.DataFrame]

**classmethod** **merge\_dlc\_data**(*DataFrame: DataFrame, DLC: DeepLabData, StateCastDict: dict*) → DataFrame

Function to merge DLC data with some DataFrame

**Parameters**

- **DataFrame** (*pd.DataFrame*) – Data to merge with
- **DLC** (*DeepLabData*) – Data to merge
- **StateCastDict** (*dict*) – dictionary relating the state integers with pre-trial and trial states

**Returns**

the DataFrame with DLC data merged and time-matched

**Return type**

pd.DataFrame

**class** BurrowFearConditioning.**FearConditioning**(*Meta: Tuple[str, str], Stage: str*)

Bases: BehavioralStage

Instance Factory for Fear Conditioning Data

See BehavioralStage for more information

**static** **check\_sync\_plot**(*DataFrame: DataFrame*) → None

Visualized syncing of the data

**Parameters**

**DataFrame** – The data

**Returns**

Plots in matplotlib

**Return type**

None

**load\_data**(*ImagingParameters: Optional[Union[dict, list[dict]]] = None, \*args: Optional[Tuple[int, int]], \*\*kwargs*) → Self

Loads all data (Convenience Function)

**Parameters**

- **ImagingParameters** – Parameters for some imaging dataset
- **args** (*Tuple[int, int]*) – Optional input indicating min/max of video actuator range
- **kwargs** – passed to internal functions taking kwargs

**Return type**

Any

```
property num_stim: int
property num_trials: int
property trial_groups: Optional[Tuple[Tuple]]
property trials_per_stim: int
property unique_stim: List[Any]
```

BurrowFearConditioning.plot\_burrow\_coordinates(*Coordinates*)

BurrowFearConditioning.plot\_column\_by\_trial\_type(*BehavioralObject*: [FearConditioning](#), *ColumnName*: *str*, *\*args*: *Tuple[str, Union[str, int, float, list]]*, *\*\*kwargs*: *str*) → *Figure*

This function plots some column organized by trial type

**Parameters**

- **BehavioralObject** (*Any*) – The FearConditioning object
- **ColumnName** (*str*) – Name of the column to be plotted
- **args** – Second tuple for data extraction
- **cmap** – string identifying desired colormap

**Returns**

figure

**Return type**

Any

BurrowFearConditioning.plot\_trial(*BehavioralObject*: [FearConditioning](#), *ColumnNames*: *list[str]*, *Trials*: *list[int]*, *\*\*kwargs*: *str*) → *plt.Figure*

## 3.1 Coloring module

**class** `Coloring.ColorImages`(*Images: ndarray, Stats: ndarray, Cells: ndarray*)

Bases: `object`

**property** `background`

**property** `background_cutoffs`

**property** `background_style`

**property** `color_video`

**property** `neuron_subsets`

**property** `neuronal_ids`

**property** `num_frames`

**property** `num_neurons`

**property** `overlays`

**preview\_background**() → `Figure`

**preview\_color**(*idx*)

**property** `total_rois`

**property** `xpix`

**property** `ypix`

**Coloring.colorize\_complete\_image**(*Images: ndarray, cmap: Union[Colormap, str]*) → `ndarray`

Colorizes an Image

**Parameters**

- **Images** (*Any*) – Image to be colorized
- **cmap** – Matplotlib colormap [*Object* or *str*]

**Type**

*Any*

**Returns**

Colorized Image

**Return type**

Any

Coloring.**colorize\_rois**(*Images: ndarray, Stats: ndarray, ROIs: Optional[List[int]] = None, \*args: Optional[Colormap]*) → ndarray

Generates a colorized roi overlay video

**Parameters**

- **Images** (*Any*) – Images To Extract ROI Overlay
- **Stats** (*Any*) – Suite2P Stats
- **ROIs** (*list[int]/None*) – Subset of ROIs

**Returns**

Colorized ROIs

**Return type**

Any

Coloring.**convert\_grayscale\_to\_color**(*Image: ndarray*) → ndarray

Converts Image to Grayscale

**Parameters**

**Image** (*Any*) – Image to be converted

**Returns**

Color-Grayscale Image

**Return type**

Any

Coloring.**generate\_background**(*Images: ndarray, Option: str = 'True', Cutoffs: Tuple[float, float] = (0, 100)*) → ndarray

Coloring.**generate\_custom\_map**(*Colors: List[str]*) → Colormap

Generates a custom linearized colormap

**Parameters**

**Colors** (*list[str]*) – List of colors included

**Returns**

Colormap

**Return type**

Any

Coloring.**generate\_pixel\_pairs**(*Stats: ndarray, ROIs: List[int]*) → Tuple[Tuple[int, int]]

Generates a tuple containing a list of each pixel pair from every ROI

**Parameters**

- **Stats** (*Any*) – Suite2P Stats
- **ROIs** (*list[int]*) – List of ROIs

**Returns**

List of each pixel for every ROI

**Return type**

tuple[tuple[int, int]]

**Coloring.merge\_background**(*Background: ndarray, NewVideo: ndarray, PixelPairs: Tuple[Tuple[int, int]]*) → ndarray

Merges background video and new video at each specified pixel pair

**Parameters**

- **Background** (*Any*) – Background video
- **NewVideo** (*Any*) – Images to merge with
- **PixelPairs** (*tuple[tuple[int, int]]*) – Pairs of pixels at which merging will occur

**Returns**

Merged Image

**Return type**

Any

**Coloring.normalize\_image**(*Image: ndarray*) → ndarray

Normalizes an image for color-mapping

**Parameters**

**Image** (*Any*) – Image to be normalized

**Returns**

Normalized Image

**Return type**

Any

**Coloring.overlay\_colorized\_rois**(*Background: ndarray, ColorizedVideo: ndarray, \*args: Optional[float]*) → ndarray

This function overlays colorized videos onto background video

**param Background**

Background Images in Grayscale

**type Background**

Any

**param ColorizedVideo**

Colorized Overlays In Colormap Space + Alpha Channel

**type ColorizedVideo**

Any

**param args**

Alpha for Background

**type args**

float

**return**

Merged Images

**rtype**

Any

`Coloring.rescale_images(Images: ndarray, LowCut: float, HighCut: float) → ndarray`

Rescale Images within percentiles

**Parameters**

- **Images** (*Any*) – Images to be rescaled
- **LowCut** (*float*) – Low Percentile Cutoff
- **HighCut** (*float*) – High Percentile Cutoff

**Returns**

Rescaled Images

**Return type**

Any

## 3.2 Colorizer module

`Colorizer.colorize_complete_image(Images: ndarray, cmap: Union[Colormap, str]) → ndarray`

Colorizes an Image

**Parameters**

- **Images** (*Any*) – Image to be colorized
- **cmap** – Matplotlib colormap [Object or str]

**Type**

Any

**Returns**

Colorized Image

**Return type**

Any

`Colorizer.colorize_rois(Images: ndarray, Stats: ndarray, ROIs: Optional[List[int]] = None, *args: Optional[Colormap]) → ndarray`

Generates a colorized roi overlay video

**Parameters**

- **Images** (*Any*) – Images To Extract ROI Overlay
- **Stats** (*Any*) – Suite2P Stats
- **ROIs** (*list[int] | None*) – Subset of ROIs

**Returns**

Colorized ROIs

**Return type**

Any

`Colorizer.colorize_video(Images: ndarray, Stats: ndarray, ROIs: Optional[List[int]] = None, Cutoffs: Optional[Tuple[float, float, float, float]] = None, **kwargs) → ndarray`

This function generates a video (i.e., numpy array [Z x Y x X]) in which the ROIs or subsets of ROIs utilize a different colormap

**Keyword Arguments**

*cmap* : Colormap to use on ROIs (str, default None)  
*colors* : colors which will be used to generate custom colormap  
 (tuple[tuple[float]], default None)  
 Example -> ((0, 0, 0), (0.074, 0.624, 1.000), (0.074, 0.624, 1.000))  
*background* : boolean indicating whether to overlay on a blank image  
 or the background of input image (bool , default True)  
*white\_background* : boolean indicating whether to use a white or black background  
 (bool, default False)  
*write* : boolean indicating whether to write video to file  
 (bool, default False)  
*filename* : file path for saving video (str, default None)

### Parameters

- **Images** (*Any*) – The images to be colorized
- **Stats** (*Any*) – Suite2P Stats file
- **ROIs** (*list[int]*) – A List of ROIs
- **Cutoffs** (*tuple[float]*) – Percentile cutoffs for rescaling data. Data below or above these cutoffs will be replaced by the smallest or largest value in the data type
- **cmap** – Colormap to use on ROIs (str, default None)
- **colors** – colors which will be used to generate custom colormap (default None, overrides cmap is not None) (Tuple of Tuples of Floats, RGB, ranged 0.0-1.0)(default None)
- **background** – boolean indicating whether to overlay on a blank image or the background of input image (default True)
- **white\_background** – Boolean indicating whether to use a white or black background (default False, requires background = False)
- **write** – boolean indicating whether to write video to file (default False)
- **filename** – str file path for saving video(default None, which saves to current directory)

### Returns

Colorized Images

### Return type

Any

`Colorizer.generate_custom_map(Colors: List[str]) → Colormap`

Generates a custom linearized colormap

### Parameters

**Colors** (*list[str]*) – List of colors included

### Returns

Colormap

### Return type

Any

`Colorizer.generate_pixel_pairs(Stats: ndarray, ROIs: List[int]) → Tuple[Tuple[int, int]]`

Generates a tuple containing a list of each pixel pair from every ROI

### Parameters

- **Stats** (*Any*) – Suite2P Stats
- **ROIs** (*list[int]*) – List of ROIs

**Returns**

List of each pixel for every ROI

**Return type**

tuple[tuple[int, int]]

`Colorizer.merge_background`(*Background: ndarray, NewVideo: ndarray, PixelPairs: Tuple[Tuple[int, int]]*) → ndarray

Merges background video and new video at each specified pixel pair

**Parameters**

- **Background** (*Any*) – Background video
- **NewVideo** (*Any*) – Images to merge with
- **PixelPairs** (*tuple[tuple[int, int]]*) – Pairs of pixels at which merging will occur

**Returns**

Merged Image

**Return type**

Any

`Colorizer.overlay_colorized_rois`(*Background: ndarray, ColorizedVideo: ndarray, \*args: Optional[float]*) → ndarray

This function overlays colorized videos onto background video

**param Background**

Background Images in Grayscale

**type Background**

Any

**param ColorizedVideo**

Colorized Overlays In Colormap Space + Alpha Channel

**type ColorizedVideo**

Any

**param args**

Alpha for Background

**type args**

float

**return**

Merged Images

**rtype**

Any



### 3.3 IO module

**IO.determine\_bruker\_folder\_contents**(*ImageDirectory: str*) → Tuple[int, int, int, int, int]

Function determine contents of the Bruker folder

**Parameters**

**ImageDirectory** (*str*) – Directory containing Bruker imaging data

**Return type**

tuple

**IO.load\_all\_tiffs**(*ImageDirectory: str*) → ndarray

Load a sequence of TIFF stacks

**Parameters**

**ImageDirectory** (*str*) – Directory containing a sequence of TIFF stacks

**Returns**

complete\_image numpy array [Z x Y x X] as int16

**Return type**

Any

**IO.load\_binary\_meta**(*Filename: str*) → Tuple[int, int, int, str]

Loads meta file for binary video

**Parameters**

**Filename** (*str*) – The meta file (.txt ext)

**Returns**

A tuple containing the number of frames, y pixels, and x pixels [Z x Y x X]

**Return type**

tuple[int, int, int, str]

**IO.load\_bruker\_tiffs**(*ImageDirectory: str*) → Union[ndarray, Tuple[ndarray]]

Load a sequence of TIFF files from a directory.

Designed to compile the outputs of a certain imaging utility that exports recordings such that each frame is saved as a single TIFF.

**Parameters**

**ImageDirectory** (*str*) – Directory containing a sequence of single frame TIFF files

**Returns**

complete\_image: All TIFF files in the directory compiled into a single array (Z x Y x X, uint16)

**Return type**

Any

**IO.load\_mapped\_binary**(*Filename: str, MetaFile: str, \*args: Optional[str], \*\*kwargs: str*) → memmap

Loads a raw binary file in the workspace without loading into memory

Enter the path to autofill (assumes Filename & meta are path + binary\_video, video\_meta.txt)

**Parameters**

- **Filename** (*str*) – filename for binary video
- **MetaFile** (*str*) – filename for meta file
- **args** (*str*) – Path

- **mode** – pass mode to numpy.memmap (str, default = “r”)

**Returns**

memmap(numpy) array [Z x Y x X]

**Return type**

Any

**IO.load\_raw\_binary**(*Filename: Optional[str], MetaFile: Optional[str], \*args: Optional[str]*) → ndarray

Loads a raw binary file

Enter the path to autofill (assumes Filename & meta are path + binary\_video, video\_meta.txt)

**Parameters**

- **Filename** (str) – filename for binary video
- **MetaFile** (str) – filename for meta file
- **args** (str) – path to a directory containing Filename and MetaFile

**Returns**

numpy array [Z x Y x X]

**Return type**

Any

**IO.load\_single\_tiff**(*Filename: str, NumFrames: int*) → ndarray

Load a single tiff file

**Parameters**

- **Filename** (str) – filename
- **NumFrames** (int) – number of frames

**Returns**

numpy array [Z x Y x X]

**Return type**

Any

**IO.repackage\_bruker\_tiffs**(*ImageDirectory: str, OutputDirectory: str, \*args: Union[int, tuple[int]]*) → None

Repackages a sequence of tiff files within a directory to a smaller sequence of tiff stacks. Designed to compile the outputs of a certain imaging utility that exports recordings such that each frame is saved as a single tiff.

:param ImageDirectory: Directory containing a sequence of single frame tiff files :type ImageDirectory: str

:param OutputDirectory: Empty directory where tiff stacks will be saved :type OutputDirectory: str :param args:

optional argument to indicate the repackaging of a specific channel and/or plane :type args: int :rtype: None

**IO.save\_raw\_binary**(*Images: ndarray, ImageDirectory: str*) → None

This function saves a tiff stack as a binary file

**Parameters**

- **Images** (np.ndarray) – Images to be saved [Z x Y x X]
- **ImageDirectory** (str) – Directory to save images in

**Return type**

None

**IO.save\_single\_tiff**(*Images: ~numpy.ndarray, Filename: str, Type: ~typing.Optional[~numpy.dtype] = <class 'numpy.int16'>*) → None

Save a numpy array to a single tiff file as type int16

**Parameters**

- **Images** (*Any*) – numpy array [frames, y pixels, x pixels]
- **Filename** (*str*) – filename
- **Type** (*Optional* [*Any*]) – type for saving

**Return type**

None

**IO.save\_tiff\_stack**(*Images: str, OutputDirectory: str, Type: ~typing.Optional[~numpy.dtype] = <class 'numpy.int16'>*) → None

Save a numpy array to a sequence of tiff stacks

**Parameters**

- **Images** (*Any*) – A numpy array containing a tiff stack [Z x Y x X]
- **OutputDirectory** (*str*) – A directory to save the sequence of tiff stacks in int16
- **Type** (*Optional* [*Any*]) – type for saving

**Return type**

None

**IO.save\_video**(*Images: ndarray, Filename: str, fps: Union[float, int] = 30*) → None

Function writes video to .mp4

**Parameters**

- **Images** (*Any*) – Images to be written
- **Filename** (*str*) – Filename (Or Complete Filename Path)
- **fps** (*Union* [*float*, *int*]) – frame rate

**Return type**

None

## 3.4 ImageProcessing module

**ImageProcessing.blockwise\_fast\_filter\_tiff**(*Images: ndarray, Footprint: Optional[ndarray] = None, \*\*kwargs: int*) → ndarray

GPU-parallelized multidimensional median filter performed in overlapping blocks.

Designed for use on arrays larger than the available memory capacity.

Footprint is of the form np.ones((Z pixels, Y pixels, X pixels)) with the origin in the center

Requires CuPy

**Parameters**

- **Images** (*Any*) – Images stack to be filtered
- **Footprint** (*Any*) – Mask of the median filter (Optional, Default 3 x 3 x 3)
- **block\_size** – Integer indicating the size of each block. Must fit within memory. (int, default 21000)
- **block\_buffer\_region** – Integer indicating the size of the overlapping region between blocks (int, default 500)

**Returns**

Images: numpy array [Z x Y x X]

**Return type**

Any

`ImageProcessing.fast_filter_images(Images: ndarray, Footprint: Optional[ndarray] = None) → ndarray`

GPU-parallelized multidimensional median filter

Footprint is of the form `np.ones((Z pixels, Y pixels, X pixels))` with the origin in the center

Requires CuPy

**Parameters**

- **Images** (*Any*) – Image stack to be filtered [Z x Y x X]
- **Footprint** (*Any*) – Mask of the median filter (Optional, Default 3 x 3 x 3)

**Returns**

filtered\_image [Z x Y x X]

**Return type**

Any

`ImageProcessing.filter_images(Images: ndarray, Footprint: Optional[ndarray] = None) → ndarray`

Denoise a tiff stack using a multidimensional median filter

This function simply calls `scipy.ndimage.median_filter`

Footprint is of the form `np.ones((Z pixels, Y pixels, X pixels))` with the origin in the center

**Parameters**

- **Images** (*Any*) – Images stack to be filtered [Z x Y x X]
- **Footprint** (*Any*) – Mask of the median filter (Optional, Default 3 x 3 x 3)

**Returns**

filtered images [Z x Y x X]

**Return type**

Any

`ImageProcessing.grouped_z_project(Images: ndarray, BinSize: Union[Tuple[int, int, int], int],  
DownsampleFunction: Callable[[ndarray], ndarray]) → ndarray`

Utilize grouped z-project to downsample data

Downsample example function -> `np.mean`

**Parameters**

- **Images** (*Any*) – A numpy array containing a tiff stack [Z x Y x X]
- **BinSize** (`Union[tuple, int]`) – Size of each bin passed to downsampling function
- **DownsampleFunction** (*Any*) – Downsampling function

**Returns**

downsampled image [Z x Y x X]

**Return type**

Any

`ImageProcessing.remove_shuttle_artifact(Images: ndarray, **kwargs: int) → ndarray`

Function to remove the shuttle artifacts present at the initial imaging frames

**Parameters**

- **Images** (*Any*) – Images array with shape Z x Y x X
- **kwargs** –
- **artifact\_length** – number of frames considered artifact (int)
- **chunk\_size** – number of frames per chunk\_size (makes divisible by value) (int)

**Returns**

Images

**Return type**

Any

## 3.5 PowerSpectrum module

## 3.6 SignalProcessing module

`SignalProcessing.anisotropicDiffusion(Trace, **kwargs)`

`SignalProcessing.anisotropic_diffusion(img, niter=1, kappa=50, gamma=0.1, voxelspacing=None, option=1)`

`SignalProcessing.bin_data(NeuralDataTensorForm, BinSizeInFrames)`

`SignalProcessing.bind_data(NeuralData, BinSize)`

`SignalProcessing.calculateFiringRate(SpikeProb, FrameRate)`

`SignalProcessing.calculate_dFoF(Traces: ndarray, FrameRate: float, **kwargs: Union[bool, float])`

`SignalProcessing.calculate_mean_firing_rate(NeuralData)`

`SignalProcessing.calculate_standardized_noise(DFF: ndarray, FrameRate: float) → Union[float, ndarray]`

Calculates standardized noise, see: <https://www.nature.com/articles/s41593-021-00895-5>

**Parameters**

- **DFF** (*Any*) – Fluorescence over Baseline (DF/F)
- **FrameRate** (*float*) – Imaging framerate

**Returns**

standardized noise

**Return type**

Any

`SignalProcessing.detrendTraces(Traces, **kwargs)`

`SignalProcessing.detrendTraces_TiffOrg(Traces, **kwargs)`

`SignalProcessing.normalizeSmoothFiringRates(FiringRates, Sigma)`

SignalProcessing.**smoothTraces**(*Traces*, *\*\*kwargs*)  
SignalProcessing.**smoothTraces\_TiffOrg**(*Traces*, *\*\*kwargs*)

## 3.7 Utilities module

Utilities.**generateCovarianceMatrix**(*NeuralActivity*, *ActivityMeasure*, *\*\*kwargs*)  
Utilities.**generateSpikeMatrix**(*SpikeTimes*, *NumFrames*)  
Utilities.**generate\_features**(*FramesPerTrial*, *NumTrials*, *TrialParameters*)  
Utilities.**mergeTraces**(*Traces*, *\*\*kwargs*)  
Utilities.**pruneNaN**(*NeuralActivity*, *\*\*kwargs*)  
Utilities.**pruneTracesByNeuronalIndex**(*Traces*, *NeuronalIndex*)  
Utilities.**trial\_matrix\_org**(*DataFrame*, *NeuralData*)

## 3.8 Visualization module

Visualization.**assessSpikeInference**(*SpikeProb*, *SpikeTimes*, *Traces*, *FrameRate*)  
Visualization.**compareTraces**(*RawTraces*: ndarray, *SmoothTraces*: ndarray, *FrameRate*: float, *Frames*: int)  
→ None

Compare two sets of traces interactively

### Parameters

- **RawTraces** (*Any*) – Trace Set 1
- **SmoothTraces** (*Any*) – Trace Set 2
- **FrameRate** (*float*) – FrameRate
- **Frames** (*int*) – Number of Frames

### Return type

None

Visualization.**compareTraces2**(*RawTraces*: ndarray, *SmoothTraces*: ndarray, *FrameRate*: float, *Frames*: int)  
→ None

Compare two sets of traces interactively

### Parameters

- **RawTraces** (*Any*) – Trace Set 1
- **SmoothTraces** (*Any*) – Trace Set 2
- **FrameRate** (*float*) – FrameRate
- **Frames** (*int*) – Number of Frames

### Return type

None

Visualization.**compareTraces3**(*RawTraces: ndarray, SmoothTraces: ndarray, FrameRate: float, Frames: int*)  
→ None

Compare two sets of traces interactively

#### Parameters

- **RawTraces** (*Any*) – Trace Set 1
- **SmoothTraces** (*Any*) – Trace Set 2
- **FrameRate** (*float*) – FrameRate
- **Frames** (*int*) – Number of Frames

#### Return type

None

Visualization.**interactive\_traces**(*Traces: ndarray, FrameRate: float, \*\*kwargs*) → None

Visualization.**plotFiringRateMatrix**(*FiringRates, FrameRate, \*\*kwargs*)

Visualization.**plotNeuralHeatMap**(*NeuralActivity: ndarray, FrameRate: float, \*args: Optional[Tuple[Union[List[int], Tuple[int, int]]]]*) → None

Visualization.**plotNoise**(*Traces, FrameRate*)

Visualization.**plotROC**(*TPR, FPR, \*\*kwargs*)

Visualization.**plotSpikeInference**(*SpikeProb, SpikeTimes, Traces, FrameRate, \*\*kwargs*)

Visualization.**view\_image**(*Images: ndarray, FPS: float, \*\*kwargs: Union[str, int]*) → List[object]

Visualize a numpy array [Z x Y x X] as a video

#### Parameters

- **Images** (*Any*) – A numpy array [Z x Y x X]
- **FPS** (*float*) – Frames Per Second
- **cmap** – colormap (str, default binary\_r)
- **interpolation** – interpolation method (str, default none)
- **SpeedUp** – FPS multiplier (int, default 1)
- **Vmin** – minimum value of colormap (int, default 0)
- **Vmax** – maximum value of colormap (int, default 32000)

#### Returns

Figure Animation

#### Return type

list[matplotlib.pyplot.figure, matplotlib.pyplot.axes, matplotlib.pyplot.axes,  
matplotlib.pyplot.axes, Any, Any]





## 4.1 DecodingAnalysis module

**class** DecodingAnalysis.DecodingModule(\*\*kwargs)

Bases: object

This a super class passing conserved functions for decoding modules

**Properties**

**imported\_neural\_organization** : the structure of the passed neural data

**imported\_feature\_organization** : the structure of the passed feature data

**assessFit**(\*\*kwargs)

**cleanKwargs**()

**classmethod collapseFeatures**(Features, \*\*kwargs)

**commonAssessment**(\*\*kwargs)

**static createTrialIndicator**(NumTrials, FramesPerTrial)

**dep\_shuffle\_trials**()

**property feature\_matrix**

**property feature\_tensor**

**fitModel**(\*\*kwargs)

**fullAssessment**(\*\*kwargs)

**property imported\_feature\_organization**

**Return type**

str

**property imported\_neural\_organization**

**Return type**

str

**classmethod loadFeatures**(FeatureFile)

```
loadFeaturesFile(_feature_data_file)

makePrediction(**kwargs)

property neural_matrix

property neural_tensor

property num_frames

property num_neurons

property num_trials

    Return type
    int

plotROCs(**kwargs)

printAssessment()

saveModel(OutputFolder)

static shuffleByTrialIndex(NeuralActivityInTrialForm, TrialIndex)

classmethod shuffleEachNeuron(NeuralActivityInMatrixForm)

classmethod shuffleFrames(DataInMatrixForm, **kwargs)

classmethod shuffleLabels(Labels)

shuffle_trial_labels()

shuffle_trials()

static shuffled_trials_by_group(NumTrials, TrialIndex)

splitData(**kwargs)

classmethod split_by_trials(NeuralDataTensor, FeatureDataTensor, DataSplits, TrialGroups)

structural_report()

validate_data_sets()
```

```
DecodingAnalysis.PerformanceMetrics(Type, NumberOfSplits)
```

## 4.2 LSTMRegression module

```
class LSTMRegression.LongShortTermMemoryRegression(**kwargs)
    Bases: DecodingModule
    fitModel(**kwargs)
    makeAllPredictions(**kwargs)
    makePrediction(**kwargs)
```

## 4.3 LinearNonLinearRegression module

```
class LinearNonLinearRegression.LinearNonLinearRegression(**kwargs)
    Bases: DecodingModule
    assessFit(**kwargs)
    fitModel(**kwargs)
    makePrediction(**kwargs)
```

## 4.4 LinearRegression module

```
class LinearRegression.LinearRegression(**kwargs)
    Bases: DecodingModule
    assessFit(**kwargs)
    commonAssessment(**kwargs)
    fitModel(**kwargs)
    fullAssessment(**kwargs)
    makeAllPredictions()
    makePrediction(**kwargs)
```

```
class LinearRegression.WienerFilterDecoder
```

Bases: object

Class for the Wiener Filter Decoder

There are no parameters to set.

This simply leverages the scikit-learn linear regression.

```
fit(X_flat_train, y_train, **kwargs)
```

Train Wiener Filter Decoder

**X\_flat\_train: numpy 2d array of shape [n\_samples,n\_features]**

This is the neural data. See example file for an example of how to format the neural data correctly

**y\_train: numpy 2d array of shape [n\_samples, n\_outputs]**

This is the outputs that are being predicted

```
predict(X_flat_test)
```

Predict outcomes using trained Wiener Cascade Decoder

**X\_flat\_test: numpy 2d array of shape [n\_samples,n\_features]**

This is the neural data being used to predict outputs.

**y\_test\_predicted: numpy 2d array of shape [n\_samples,n\_outputs]**

The predicted outputs

## 4.5 LogisticRegression module

```
class LogisticRegression.LogisticRegression(**kwargs)
    Bases: DecodingModule
    assessFit(**kwargs)
    commonAssessment(**kwargs)
    fitModel(**kwargs)
    makeAllPredictions()
    makePrediction(**kwargs)

class LogisticRegression.LogisticRegressionDecoder
    Bases: object
    fit(x, y, **kwargs)
    predict(x)
```

## 4.6 SupportVectorMachine module

```
class SupportVectorMachine.SVM(**kwargs)
    Bases: DecodingModule
    assessFit(**kwargs)
    commonAssessment(**kwargs)
    fitModel()
    makeAllPredictions()
    makePrediction(**kwargs)
```

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