Assignment#2 Report

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Algorithm 1:
Pseudocode:
1. N, M, T
2. key[M], ball[T], box[N], newKey[M]
3. index \leftarrow 1
4. recursive (level, state) // level means current key, state means whether we use
                            // this key or not
5.
       if level != M+1
6.
               if state = 1
7.
                        newKey[index] = key[level]
8.
                       index \leftarrow index + 1
                       res \leftarrow recursive (level+1, 1)
9.
                       index \leftarrow index - 1
10.
                       res \leftarrow recursive (level+1, 0)
11.
12.
                       index \leftarrow index - 1
13.
               else
14.
                       res \leftarrow recursive (level+1, 1)
15.
                       index \leftarrow index - 1
16.
                       res \leftarrow recursive (level+1, 0)
                       index ← index - 1
17.
18.
        else //if level = M+1
19.
               front ← calculate how many lockers should be unlocked before
                         the first key
               back ← calculate how many lockers should be unlocked after
20.
                         the last kev
               for i \leftarrow 1 to (index-1)
21.
22.
                       k ←0
23.
                       for j \leftarrow \text{newKey}[i-1]+1 to \text{newKey}[i]
24.
                               openRight[N], openLeft[N]
25.
                               if box[i] = 1
26.
                                       openRight[k] \leftarrow j - newKey[i-1]
27.
                                       openLeft[k] \leftarrow newKey[i] - j +1
28.
                                       k ← k+1
29.
                        tmpMin ← INFINITY
30.
                        for j \leftarrow 1 to (k-2)
31.
                               if tmpMin > openRight[k] + openLeft[k+1]
32.
                                       tmpMin = openRight[k] + openLeft[k+1]
33.
                       min \leftarrow min + tmpMin
34.
               res ← front + min + back
35.
               return res
```

Time Analysis:

For the recursive process, we will find out all the possibility of keys combinations. So all sum of keys combination is 2^M . For every single keys combination, we search for every pair of keys, from left key plus 1 position to right key, calculate how many doors need to be opened in order to get all the balls between these two keys. This part of for-loop is N. So the total running time will be $0(N2^M)$. The big-Omega appears when we do not have any balls in these lockers, so it is $0 \log_2(2^M)$.

Solutions:

Test1: 11

Test2: 14

Test3: 7

Test4: 14

Test5: 18

Test6: 1

Test7: 15

Test8: 8

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Algorithm 2:
Pseudocode:
1. if do not have balls before the first key
2.
        d[1][0] \leftarrow 0
3.
        d[1][1] ← 1
4. else //have balls before the first key
        d[1][0] \leftarrow INFINITY
        d[1][1] \leftarrow \text{key}[1] - \text{ball}[1] + 1
6.
7. for i \leftarrow 2 to M
8.
        if have ball between key[i-1] and key[i]
9.
                d[i][0] \leftarrow min (d[i-1][0]+(minimum of doors need to be opened)
                            between key[i-1] and key[i])+1, d[i-1][1]+ (minimum of
                            doors need to be opened between key[i-1] and key[i]))
10.
                for j \leftarrow \text{key}[i-1]+1 to \text{key}[i]
                         for k \leftarrow j-1 down to key[i-1]
11.
12.
                                 if box[k] = 1
13.
                                         break;
14.
                         if k = \text{key}[i-1]
15.
                                 leftNotOpen ← 0
                                 leftOpen \leftarrow 0
16.
17.
                         else
18.
                                 leftNotOpen \leftarrow k - key[i-1] + 1
19.
                                 leftOpen \leftarrow k - kev[i-1]
20.
                         for k \leftarrow j to key[i]
21.
                                 if box[k] = 1
22.
                                         break;
23.
                         if k = \text{key}[i]+1
24.
                                 r ← 1
25.
                         else
26.
                                 r \leftarrow \text{key[i]} - k + 1
27.
                         sum_leftNotOpen = min(sum_leftNotOpen, r+leftNotOpen)
28.
                         sum_leftOpen = min(sum_leftOpen, r+leftOpen)
                d[i][1] = min(d[i-1][0] + sum_leftNotOpen, d[i-1][1] + sum_leftOpen)
30.if have balls after the last key
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res \leftarrow min(d[M][0]+ball[T]-key[M]+1, d[M][1]+ball[T]-key[M])

31.

32 else 33.

res \leftarrow min(d[M][0], d[M][1])

Time Analysis:

For the most outer for-loop is M, and inner for-loops is NM, so the total running time is $O(NM^2)$. The big-Omega appears when there is no balls in these lockers, so it is Omega(M).

Solutions:

Test1: 96 Test2: 22 Test3: 68 Test4: 31 Test5: 103

Test6: 30 Test7: 87 Test8: 83