# Software Quality Assurance Lecture 3

**Software Quality** 

# Quality

"Quality is never an accident; it is always the result of intelligent effort."

John Ruskin

# Software Quality

- What is software quality?
- → Many different answers, depending on whom you ask, under what circumstances, for what kind of software systems, and so on...
- Alternative question: "What are the characteristics for highquality software?"
- → Need to examine different perspectives and expectations of user as well as other people involved with the development, management, marketing, and maintenance of the software products.

# Quality: Perspectives and Expectations

• General: "good" software quality

• Perspectives:

People/subject's view, software as object

Expectations: quality characteristics & level

## **Quality Perspectives**

- Perspectives: subject and object
- **Subject**: *people's* perspectives
  - External/Consumer: customers and users
  - Internal/Producer: developer, testers, and managers
  - Other: 3<sup>rd</sup> party, indirect users, etc.
- Objects of our study:
  - Software products, systems, and services

## **Quality Perspectives**

External View 
 mostly sees a software system as a black box, where one can observe its behavior but not see through inside.

 Internal View → mostly sees a software system as a white box, or more appropriately a clear box, where one can see what is inside and how it works.

## **Quality Expectations**

- Expectations from different people:
- External/Consumer expectations:
  - "good enough" for the price
    - Fit-for-use, doing the "right things"
    - 2) Conformance, doing the "things right"
    - → Validation and verification (V & V)
  - Customer vs. user (price?)
- Expectations for different software:
  - General: functionality & reliability
  - Usability: GUI/end-user/web/etc.
  - Safety: safety-critical systems

## **Quality Expectations**

- Internal/Producer expectations:
- "good enough" for the cost
  - Mirror consumer side
  - Functionality & correctness via V&V
- Cost: developers vs. managers
- Service related: maintainability
- Interfacing units: interoperability
- 3<sup>rd</sup> party: modularity

# Five Views of Software Quality

#### In Kitchenham & Pfleeger (1996):

- 1) Transcendental view
- 2) User view
- 3) Manufacturing view
- 4) Product view
- 5) Value-based view

#### Transcendental view

#### 1) Transcendental View ==> seen/not-defined

- Quality is something that can be recognized through experience, but not defined in some tractable form.
- A good quality object stands out, and it is easily recognized.

#### User view

- 2) <u>User view</u> ==> fitness for purpose/meeting user's needs
  - Quality concerns the extent to which a product meets user needs and expectations.
  - Is a product fit for use?
  - A product is of good quality if it satisfies a large number of users.
  - It is useful to identify the product attributes which the users consider to be important.
  - This view may encompass many subject elements, e.g.
    usability, reliability, efficiency, testability

# Manufacturing view

#### 3) Manufacturing view ==> Conformance to process standards/requirements

- This view has its genesis in the manufacturing industry auto and electronics.
- Key idea: Does a product satisfy the requirements?
  - Quality is seen as conforming to requirements
  - Any deviation from the requirements is seen as reducing the quality of the product.
- The concept of process plays a key role.
- Products are manufactured "right the first time" so that the cost is reduced
  - Development cost
  - Maintenance cost
- Conformance to requirements leads to uniformity in products.
- Some argue that such uniformity does not guarantee quality.
- Product quality can be incrementally improved by improving the process.
  - The CMM and ISO 9001 models are based on the manufacturing view.

#### **Product view**

- 4) <a href="Product view">Product view</a> ==> Focus is on inherent characteristics in product
  - Hypothesis: If a product is manufactured with good internal properties, then it will have good external properties.
  - The product view is attractive because it gives rise to an opportunity to explore causal relationships between *internal* properties and external qualities of a product.
  - The product view of quality can be assessed in an objective manner.
  - An example of the product view of software quality is that high degree of *modularity*, which is an internal property, makes a software *testable* and *maintainable*.

#### Value-based view

- 5) Value-based view: Customers' willingness to pay for a software
- Value-based view represents the merger of two concepts: excellence and worth
- Quality is a measure of excellence, and value is a measure of worth
- Central idea:
  - How much a customer is willing to pay for a certain level of quality?
  - Quality is meaningless if a product does not make economic sense.
  - The value-based view makes a trade-off between cost and quality.

#### Why Measuring Quality?

- Measuring quality ==> Measurement allows us to have a quantitative view of the quality concept.
- What are the reasons for developing a quantitative view of quality?
  - 1) <u>Baseline</u>: Measurement allows us to establish baselines for qualities.
  - Quality improvement based on cost: Organizations make continuous improvements in their process models –and an improvement has a cost associated with it. Measurement is key to process improvement.
  - 3) <u>Know the present level for future planning</u>: The needs for improvements can be investigated after performing measurements.

- The concept of software quality and the efforts to understand it in terms of measurable quantities date back to the mid-1970s.
- McCall, Richards, and Walters were the first to study the concept of software quality in terms of quality factors and quality criteria.
- McCall, Richards, and Walters studied the concept of software quality in terms of two key concepts as follows:
  - Quality factors
  - Quality criteria

- Quality Factor: A quality factor represents the behavioral characteristic of a system.
- Examples:
  - Correctness
  - Reliability
  - Efficiency
  - Testability
  - Portability

 Quality Criteria: A quality criterion is an attribute of a quality factor that is related to software development.

#### Example:

- Modularity is an attribute of the architecture of a software system.
- A highly modular software allows designers to put cohesive components in one module, thereby increasing the maintainability of the system.
- McCall et al. identified 11 quality factors and 23 quality criteria.

Quality Factors	Definitions
Correctness	The extent to which a program satisfies its specifications and fulfills the user's mission objectives.
Reliability	The extent to which a program can be expected to perform its intended function with required precision.
Efficiency	The amount of computing resources and code required by a program to perform a function.
Integrity	The extent to which access to software or data by unauthorized persons can be controlled.
Usability	The effort required to learn, operate, prepare input, and interpret output of a program.
Maintainability	The effort required to locate and fix a defect in an operational program.
Testability	The effort required to test a program to ensure that it performs its intended functions.
Flexibility	The effort required to modify an operational program.
Portability	The effort required to transfer a program from one hardware and/ or software environment to another.
Reusability	The extent to which parts of a software system can be reused in other applications.
Interoperability	The effort required to couple one system with another.

- ISO ==> International Organization for Standardization
- ISO-9126:
  - ISO-9126 is an international standard for the evaluation of software.
  - The mostly influential one in the software engineering community today.
  - Provides a hierarchical framework for quality definition, organized into quality characteristics and subcharacteristics
  - Six top-level quality characteristics, each associated with its own exclusive(non-overlapping) sub-characteristics

- The ISO-9126 software quality model identifies 6 main quality characteristics:
  - 1) Functionality
  - 2) Reliability
  - 3) Usability
  - 4) Efficiency
  - 5) Maintainability
  - 6) Portability

- 1) <u>Functionality</u> ==> what is needed?
- A set of attributes that bear on the existence of a set of functions and their specified properties.
- The functions are those that satisfy stated or implied needs.
- The sub-characteristics include:
  - –Suitability
  - –Accuracy
  - —Interoperability
  - -Security

- 2) Reliability ==> function correctly
- A set of attributes that bear on the capability of software to maintain its level of performance under stated conditions for a stated period of time.
- The sub-characteristics include:
  - Maturity
  - Fault tolerance
  - Recoverability

#### 3) <u>Usability:</u> ==> effort to use

- A set of attributes that bear on the effort needed for use and on the individual assessment of such use, by a stated or implied set of users.
- The sub-characteristics include:
  - Understandability
  - Learn ability
  - Operability

- 4) Efficiency ==> resource needed
- A set of attributes that bear on the relationship between the level of performance of the software and the amount of resources used, under stated conditions.
- The sub-characteristics include:
  - Time behavior
  - Resource behavior

#### 5) Maintainability ==> correct/adapt/improve

- A set of attributes that bear on the effort needed to make specified modifications.
- The sub-characteristics include:
  - Analyzability
  - Changeability
  - Stability
  - Testability

- 6) Portability ==> one environment to another
- A set of attributes that bear on the ability of software to be transferred from one environment to another.
- The sub-characteristics include:
  - Adaptability
  - Install ability
  - Conformance
  - Replace ability

#### Other Quality Frameworks

- Adaptation of ISO-9126:
  - Customized for companies
    - e.g. IBM's CUPRIMDSO( Capability, Usability, Performance,
      Reliability, Installation, Maintenance, Documentation, Service,
      Overall customer satisfaction)
  - Adapted to application domains
    - Reliability, usability, security for Web
- Other quality frameworks/mega-models besides the ISO-9126:
  - SEI/CMMI: Process focus/levels
  - McCall: Factors, Criteria
  - Basili: GQM (goal-question-metric)
  - Dromey: Component reflects Q-attributes

## Correctness, Defect and Quality

- High quality → low defect
  - intuitive notion related to correctness
  - quality problem → defect impact
  - widely accepted, but need better definitions
- Defect/bug definition
  - Failure: external behavior → deviation from expected behavior
  - Fault: internal characteristics cause for failures
  - Error: incorrect/missing human action
  - Defect: error, fault, failure collectively
  - Bug: Software problems/defects, never precisely defined
- <u>Relations</u>: <u>Errors</u> ==> <u>Faults</u> ==> <u>Failures</u> (not necessarily 1-1)

#### Summary

- So, what is software quality?
- Software quality may include many different attributes and may be defined & perceived differently based on people's different roles and responsibilities.
  - ==> Many aspects/perspective, but correctnesscentered in Software Quality Engineering (SQE)