

## Lecture: 05

### Random Number Generator

#### LCM (Linear Congruential Method)

$$X_{i+1} = (a \cdot X_i + C) \bmod m \quad / \quad X_i = (a \cdot X_{i-1} + C) \bmod m$$

$R_i =$

$X_0$  = Seed element

$a$  = multiplier

$C$  = increment

$m$  = Module

if  $C=0 \Rightarrow$  multiplicative LCM

$C \neq 0 \Rightarrow$  mixed LCM

**Problem 2 (Homework):** Using LCM generate a sequence of random number with  $Z_0 = 27$ ,  $a = 17$ ,  $C=43$  and  $m= 100$

$$Z_n = (aZ_{n-1} + C) \% m$$

**Solution:**

Seed  $Z_0 = 27$ ;  $R_1 = 27/100 = 0.27$

$Z_1 = (17 \cdot 27 + 43) \bmod 100 = 502 \bmod 100 = 2$ ;  $R_2 = 2/100 = 0.002$

$Z_2 = (17 \cdot 2 + 43) \bmod 100 = 77 \bmod 100 = 77$ ;  $R_3 = 77/100 = 0.77$

$Z_3 = (17 \cdot 77 + 43) \bmod 100 = 1352 \bmod 100 = 52$ ;  $R_4 = 52/100 = 0.52$

$Z_4 = (17 \cdot 52 + 43) \bmod 100 = 927 \bmod 100 = 27$ ;  $R_5 = 27/100 = 0.27$

**Random Sequence 27,2,77,52,27**

**Random Number 0.27, 0.002, 0.77, 0.52**

## Review of Probability & Statistics Basic

**Experiments** -> means, a process whose outcome is not known with certainty or occurrence.

**Sample Space** -> means, the set of all outcomes of an experiment is called the sample space and denoted by '**S**'.

**Sample Point** -> means, the outcomes themselves called sample points in the sample space.

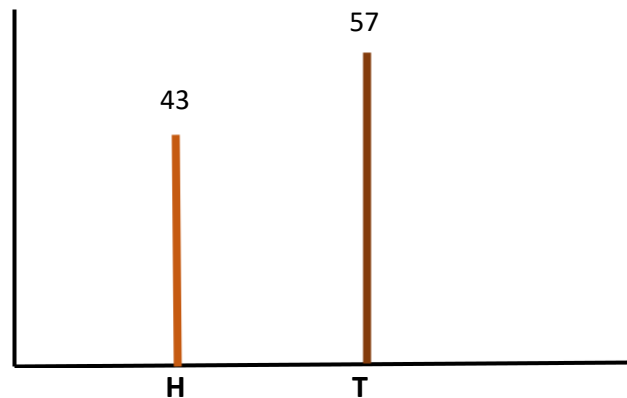
### Example-1:

Experiment- flip a coin

Sample Space-  $S = \{H, T\}$ ; '**{ }**' means "the set consist of"

Sample Point-  $\text{—}$

If we take 100 times sample experiments then we will get the nearby result of head or tail occurrence. The more we do experiment the more we will get accurate and nearby result.



### Example-2:

Experiment- **Roll a dice**

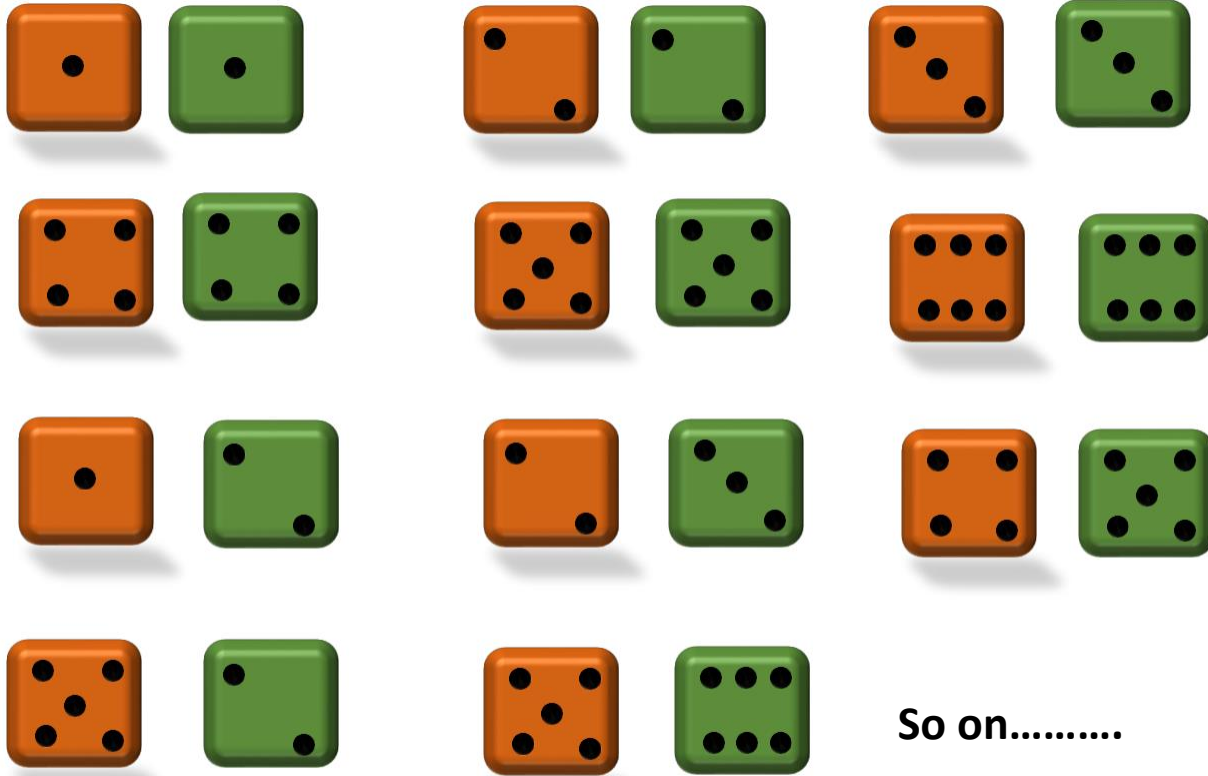
Sample Space –  $S = \{1, 2, 3, 4, 5, 6\}$



**Example- 3:**

Experiment- Roll two dice

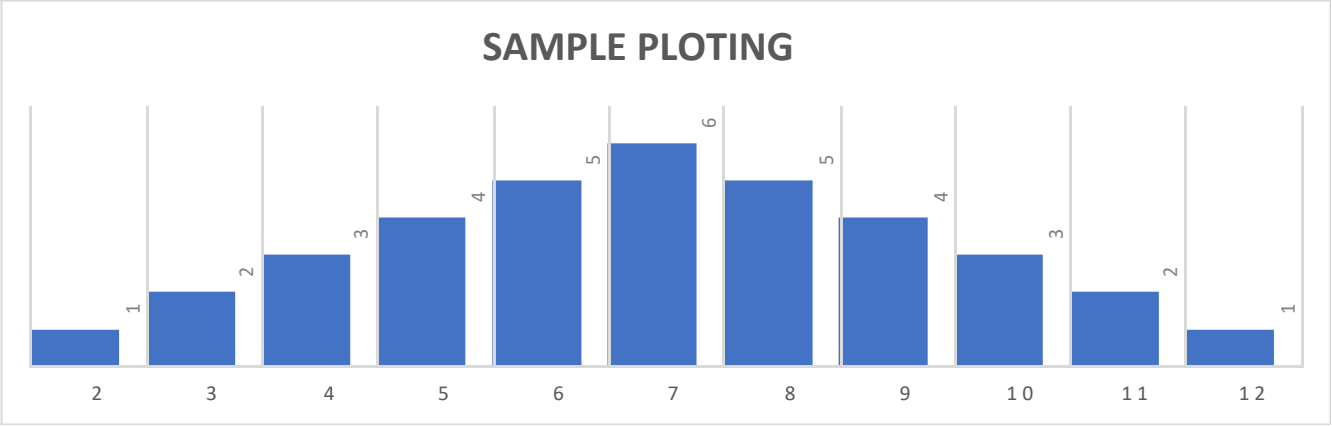
Sample Space-  $S = \{2,3,4,5,6,7,8,9,10,11,12\}$



Orange dice	Green dice	Sum of the black point
1	1	2
1	2	3
1	3	4
1	4	5
1	5	6
1	6	7
2	1	3
2	2	4
2	3	5
2	4	6
2	5	7
2	6	8
3	1	4

**Total occurrences: 36**

3	2	5
3	3	6
3	4	7
3	5	8
3	6	9
4	1	5
4	2	6
4	3	7
4	4	8
4	5	9
4	6	10
5	1	6
5	2	7
5	3	8
5	4	9
5	5	10
5	6	11
6	1	7
6	2	8
6	3	9
6	4	10
6	5	11
6	6	12



Probability of Occurrence of **2 = 1/36 = 0.03**

Probability of Occurrence of **3 = 2/36 = 0.05**

Probability of Occurrence of **4 = 3/36 = 0.08**

Probability of Occurrence of **5 = 4/36 = 0.11**

Probability of Occurrence of **6 = 5/36 = 0.14**

Probability of Occurrence of **7 = 6/36 = 0.17**

Probability of Occurrence of **8 = 5/36 = 0.14**

Probability of Occurrence of **9 = 4/36 = 0.11**

Probability of Occurrence of **10 = 3/36 = 0.08**

Probability of Occurrence of **11 = 2/36 = 0.05**

Probability of Occurrence of **12 = 1/36 = 0.03**

