

# Cloud

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## ★ Characteristics

- i) On demand : Scalable Resources, on demand  
Self Service No human Admin needed
- ii) Broad Network : No geographical Boundary
- iii) Rapid Elasticity : Scalable Resources
- iv) Resource pooling : Multiple Resources are shared with your multiple Services
- v) Measured Service : pay what you use.

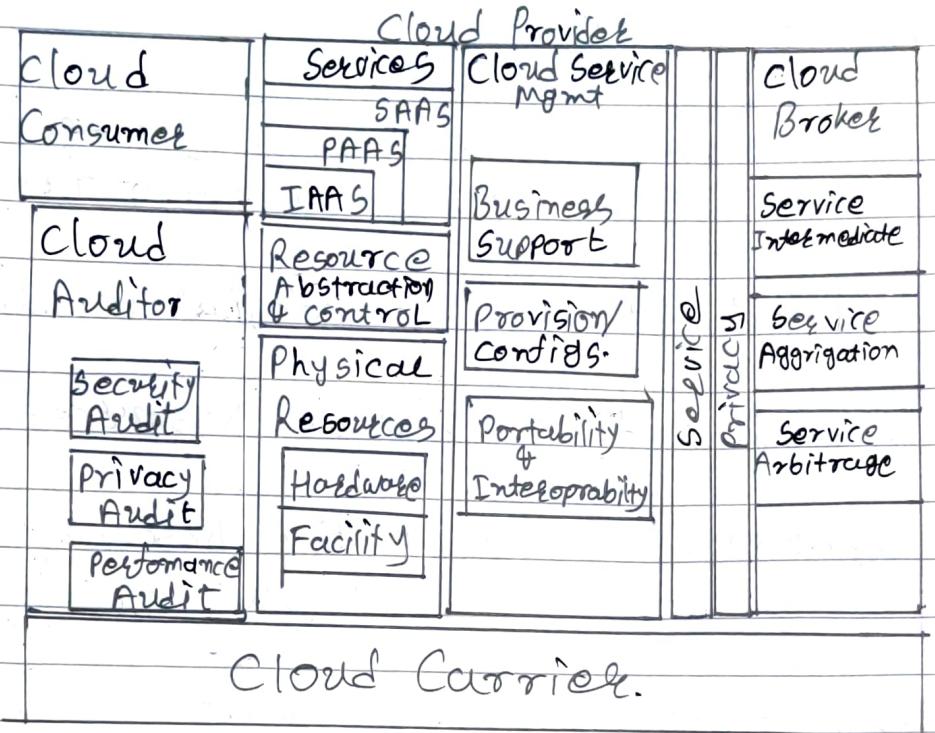
## ★ Service Models

- i) IAAS : Infrastructure → HaaS : Hardware
    - Compute
    - Storage
    - Network
    - Load balancers
  - ii) PAAS : Platform
  - iii) SAAS : Software
  - other - - - - -
  - i) XuaaS : Everything
  - ii) CuaaS : Communication
  - iii) NuaaS : Network
  - iv) DBaaS : Database
  - v) SECaas : Security
  - vi) HuaaS : Healthcare
  - vii) TaaS : Transport
  - viii) BMaaS : Bare Metal
- PAAS Types
- AIpaas : AI
  - iPaas : Integration
  - cPaas : communication
  - mPaas : mobile

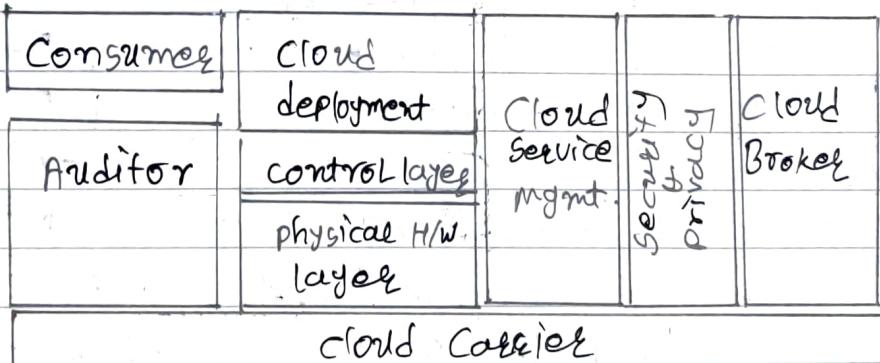
## ★ Deployment Model

- i) Public
- ii) Private
- iii) Hybrid
- iv) Community
- v) Multi Cloud

# ★ Cloud Architecture.



## Easy version



## ★ Stakeholders

- i) **Consumer** : customer
- ii) **Provider** : AWS, Google, Linode
- iii) **Auditor** : Assessment of cloud
- iv) **Broker** : manages relation consumer to provider
- v) **Carrier** : provides connectivity & transport

## ④ Broker

- Service Intermediation
- Service Aggregation
- Service Arbitrage.

## ⑤ Carrier

- provides Network, telecomm., Network Access devices

## ⑥ Auditor

- Performance
- Security.
- Controls
- Privacy

## ⑦ Cloud Advantage vs Disadvantage

- |   |  |
|---|--|
| <ul style="list-style-type: none"> <li>• Bkp &amp; Restore</li> <li>• Collaboration</li> <li>• 24/7 available</li> <li>• Low Maintenance</li> <li>• <del>pay</del> pay as you go</li> <li>• unlimited storage.</li> </ul> | <ul style="list-style-type: none"> <li>• Net Connection</li> <li>• Vendor lockin</li> <li>• limited control</li> <li>• Security</li> <li>• Loss of data</li> </ul> |
|---|--|

## ⑧ challenges in cloud

- i) DOS
- ii) Security & privacy
- iii) Lack of standards
- iv) Reliability
- v) Semi-Trusted Services.

# ① Cloud Security

## i) Vulnerabilities

- a) Data threats
- b) API Vulnerabilities
- c) Malicious Insiders
- d) Shared technology vulnerability
- e) Weak cryptography

## ii) Attack Vectors

- a) Vulnerabilities / 0-day
- b) Weak Credentials
- c) Weak Access control
- d) Malicious Insiders
- e) Brute force
- f) Phishing

## iii) Cloud Threats

- a) Malware injection Attacks
  - XSS, SQL ~~Injection~~
- b) Abuse at cloud service
- c) DDoS
- d) Side channel attack
- e) Wrapping attack
- f) man in the cloud attack
- g) Insider
- h) hijacking Account/service
  - Spyware, cookie jacking.
- i) APT
- j) 0-day
- k) Insecure API

## ★ Mechanisms for Accountability In Cloud.

### i) Preventive controls

- a) Risk Analysis & decision support tools
- b) Policy enforcing
- c) Data obfuscation
- d) Identity Management

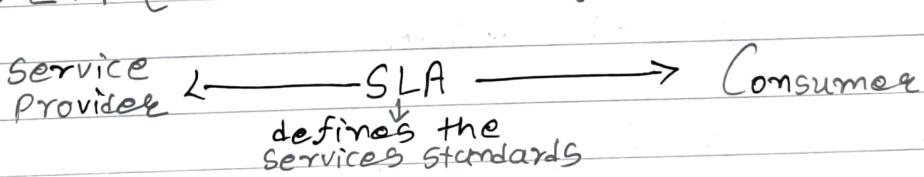
### ii) Detective Control

- a) Intrusion detection
- b) Transaction logs
- c) Lang. framework for security properties
- d) Verification tools

### iii) Corrective Controls

- a) Incident mgmt plan.
- b) dispute Resolution methods
- c) other Remediation

## ★ SLA (Service Level Agreement)



## ★ Types of SLA

- i) Customer
- ii) Internal
- iii) Multilevel

## ④ Key Components of SLA

- i) Agreement overview
- ii) Description of Service
- iii) Exclusions
- iv) Service performance
- v) Redressing (Compensation if failed to deliver on terms of SLA.)
- vi) Stakeholders
- vii) Security
- viii) Risk management & Disaster Recovery
- ix) Service tracking & Reporting
- x) Reviews
- xi) termination of process
- xii) Signatures.

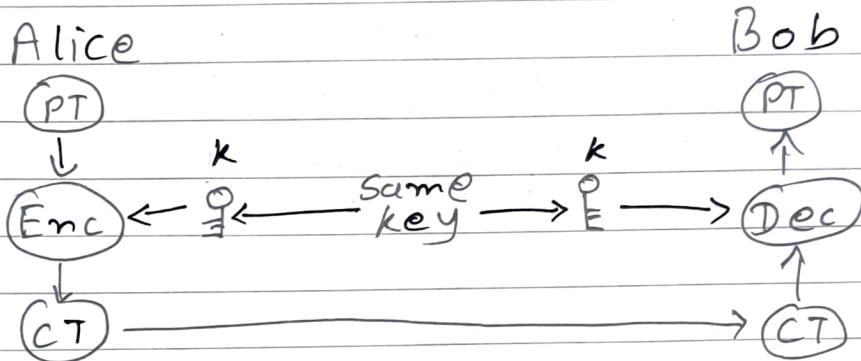


## Encryption.

- i) Types of Encryption operation
  - Substitution : Re-mapping characters
  - Transposition : Re-arranging characters
  - Product : Combination of both
- ii) No. of keys
  - 1 key (Private / Symmetric)
  - 2 keys (Public / Symmetric)
- iii) Processing Plaintext
  - block
  - Stream.

# \* No. of keys

## i) Symmetric



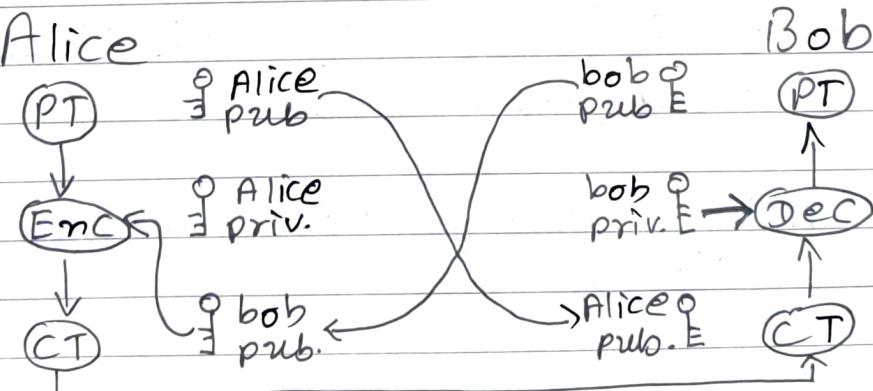
$PT = \text{plain text}$ ,  $CT = \text{ciphertext}$ ,  $k = \text{key}$

$$\rightarrow \text{Enc } C = E_k(PT)$$

$$\rightarrow \text{Dec } P = D_k(C)$$

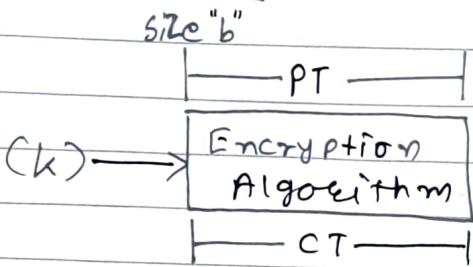
$$D_k(E_k(x)) = E_k(D_k(x)) = x$$

## ii) Asymmetric

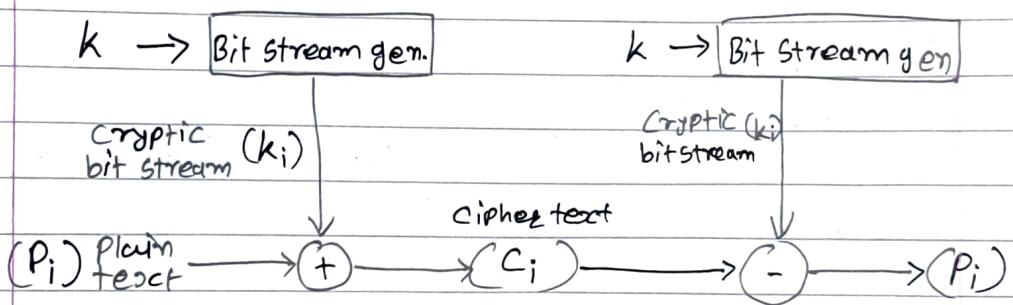


## ★ Processing of plaintext

### → i) Block Cipher



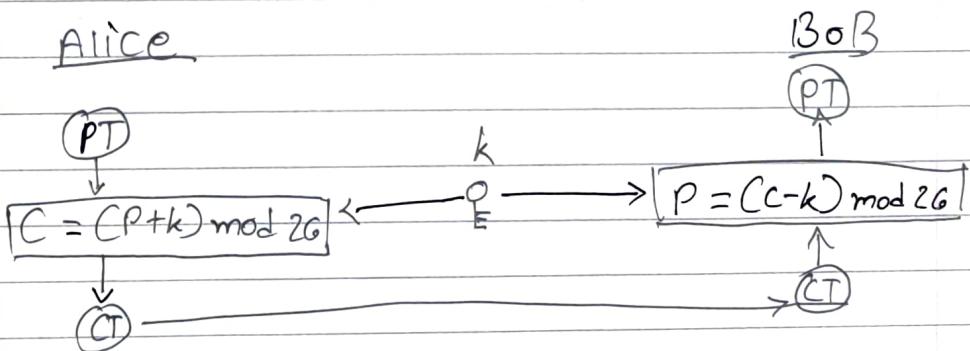
### → ii) Stream cipher



$$\begin{aligned}
 PT &= PT_1, PT_2, \dots, PT_n \\
 CT &= CT_1, CT_2, \dots, CT_n \\
 K &= k_1, k_2, \dots, k_n
 \end{aligned}
 \quad \left. \begin{array}{l} CT = E_{k_1}(PT_1), \dots, CT_n = E_{k_n}(PT_n) \end{array} \right\}$$

### → iii) Additive Cipher (Monoalphabetic cipher) or Shift cipher or Caesar cipher.

Alice

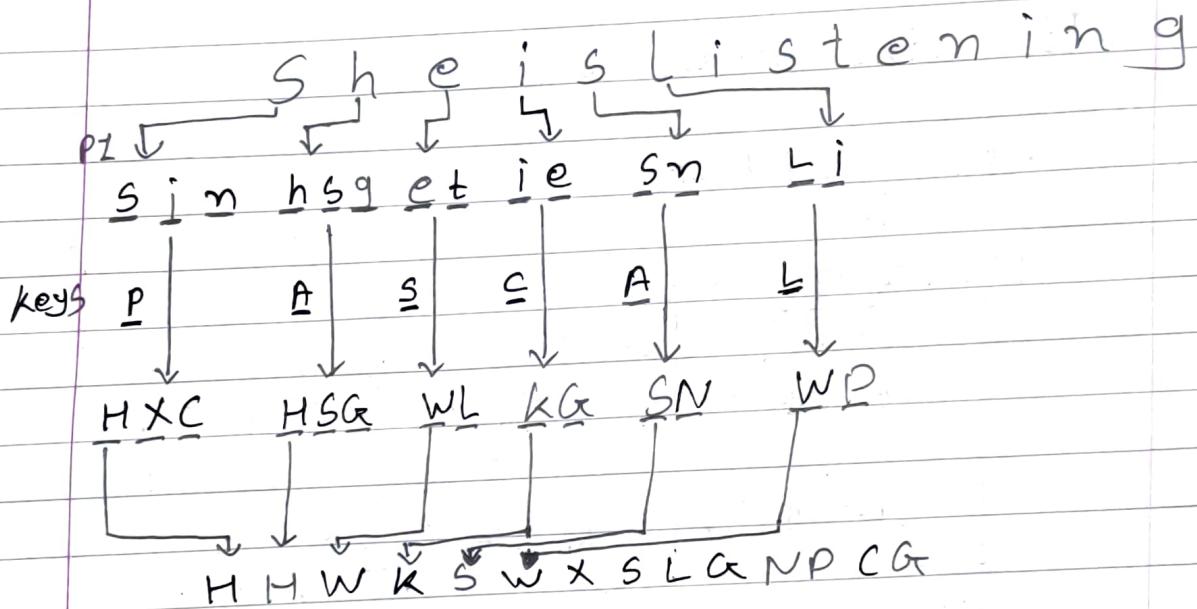


Encryption is adding key value(k) To plaintext that returns a value from  $\mathbb{Z}_{26}$  to replace

Ex = HELLO, key = 13 → H → U L → Y  
 $E \rightarrow R O \rightarrow B$ , cipher = URYYYB

#### IV) Vigenere Cipher (polyalphabetic cipher)

Ex: "She is listening", key = "PASCAL"



→ key "PASCAL" keystream = (15, 0, 18, 2, 0, 12)

plaintext →	S	h	e	i	s	L	i	l	e	n	i	n	g	
P's val. →	18	07	04	08	18	11	08	18	19	04	13	08	13	06
key stream →	15	00	18	02	00	11	15	00	18	02	00	11	15	00
C's val. →	07	07	92	10	18	22	23	18	11	06	13	19	02	06

Ciphertext →	H	H	W	K	S	W	X	S	L	A	N	T	C	G
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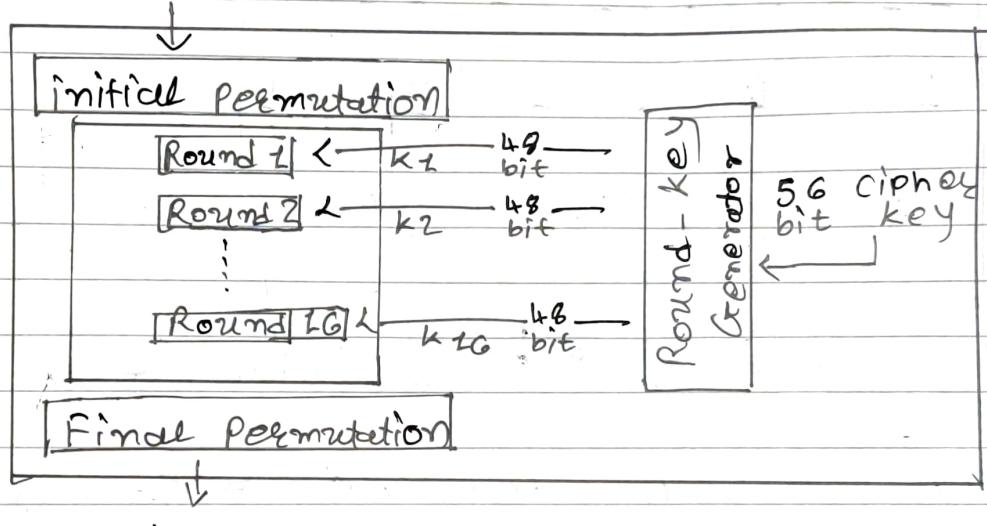
④ Substitution or transposition.

→ to resist Exhaustive - Search Attack.

both Substitution & transposition is needed

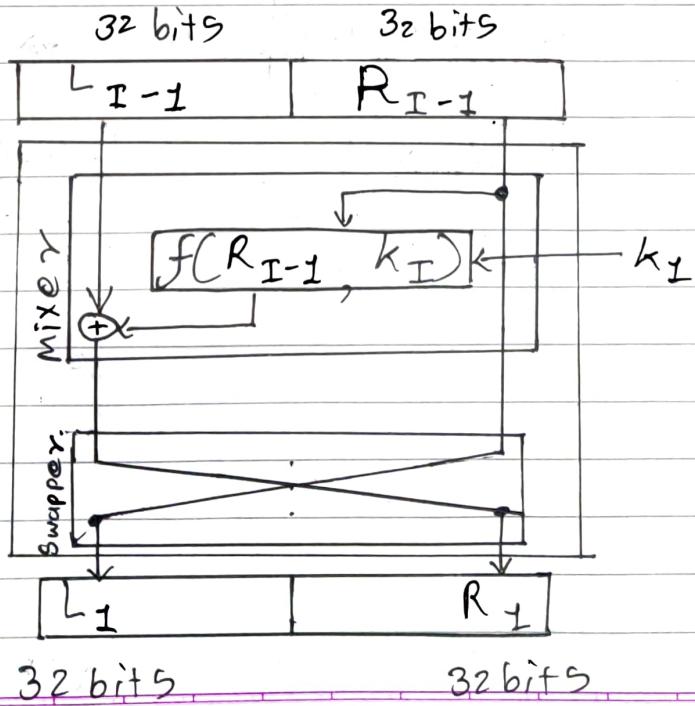
→ DES Enc. Structure

64 bit plaintext



64 bit plaintext

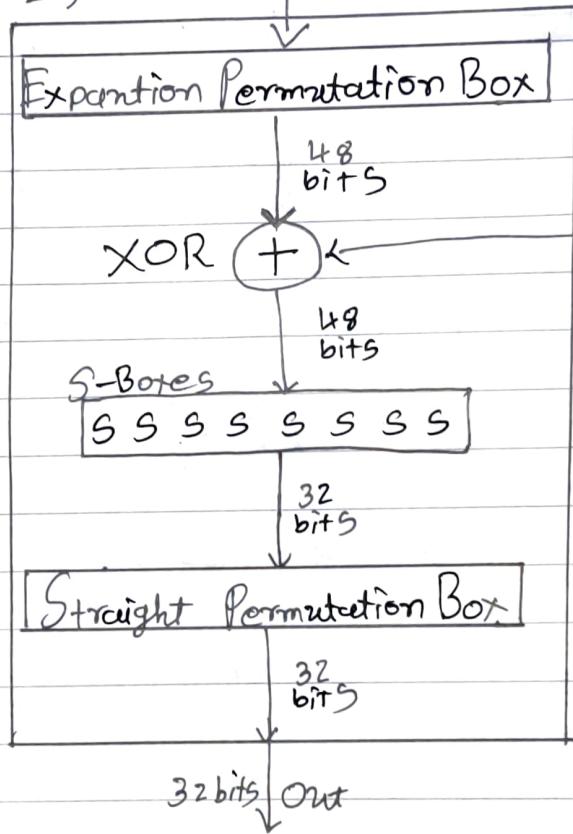
→ Each Round is Feistel Cipher of 16 Rounds



## ~~(\*)~~ DES Function -

→ applied to 48-bit key to rightmost 32 bits  
to produce 32 bit output

$$f(R_{I-1}, k_I) \text{ In } 32 \text{ bits}$$

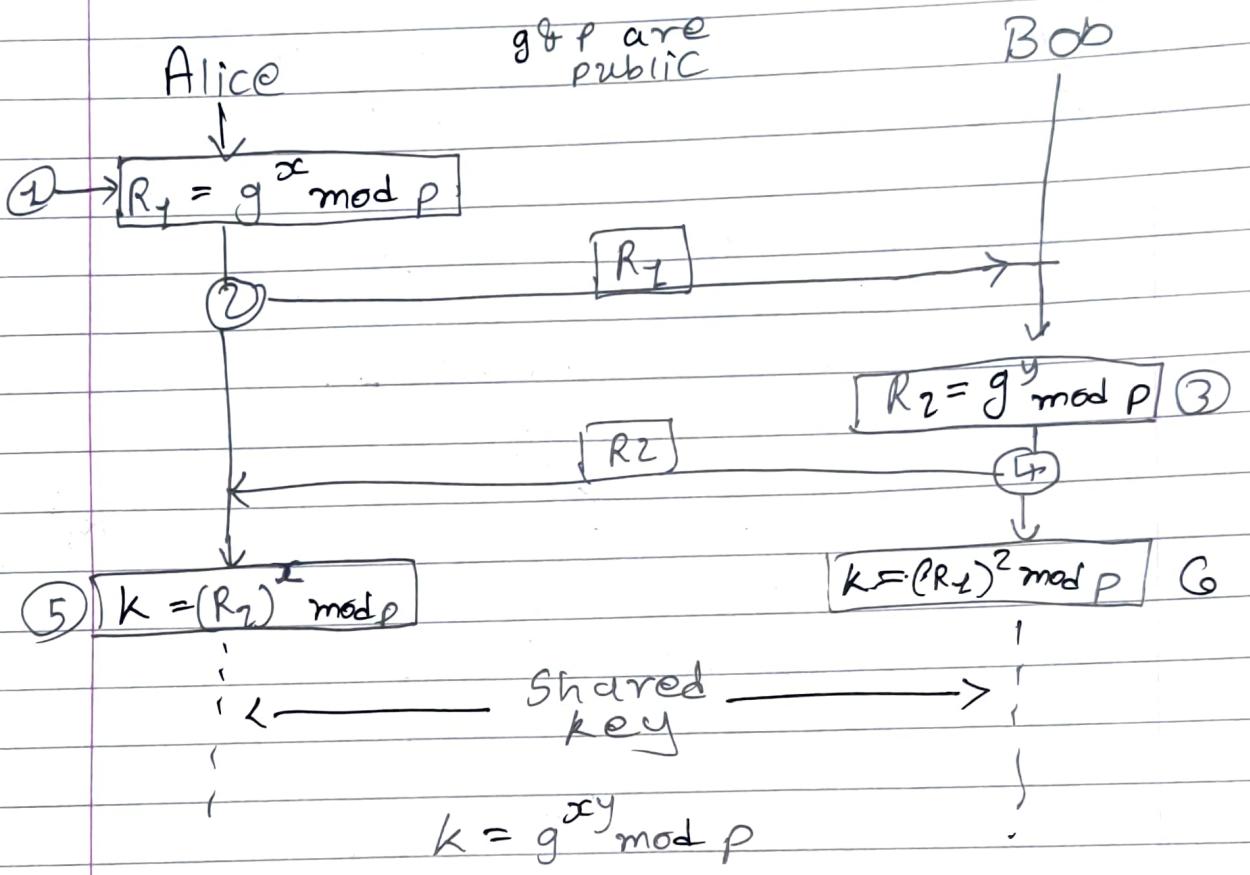


## ~~(\*)~~ Symmetric key Agreement

→ Session key to Avoid using key Distribution Center

- i) Diffie-Hellman key Agreement
- ii) Station-to-Station key Agreement

## i) Diffie-Hellman Method



② Cloud Storage. (from 3<sup>rd</sup> party vendor, Accessed via API's, scalable on demand)

### ★ Benefits

- i) total cost of ownership.
- ii) Fast deployment
- iii) Informative management

### ③ Requirements

- i) durability: stored redundantly across multiple facilities to ensure no data loss
- ii) Availability:
- iii) Security: Encrypted in both rest & in transit, permission & access control applied

## \* Types of Cloud Storage.

- i) Object Storage: stored as "objects" in Scalable buckets for unstructured big data & Archiving
- ii) File Storage: stored as files in hierarchically nested folders for documents, images, Audio, video
- iii) Block Storage: stored as fixed sized "blocks" in a rigid arrangement for Enterprise databases.

### → i) Object Storage

- object based storage. for large unstructured data
- for archiving, backup & static contents

#### workings

- No folder, directory, files or hierarchies
- All data is stored in flat data Environment as obj.
- each obj. contains data files with metadata & ID No.

#### Object Storage database

- uses object's metadata to locate files

→ has 2 tables, 1 → Obj.directory, 2 → object storage.

#### Indexes

- Time stamp of creation
- Name ID.
- Pending Action
- obj. Name & collection Name ID.

#### Amazon S3 Storage

- for applications that needs scale & flexibility
- can be used for data store, Analytics, backups, archive

→ Accessed through API & managed through dashboards

#### benefits

- Greater data Analytics
- infinite Scalability
- Faster data interval
- Reduction of cost
- optimized for resources

#### usecases

- Data Recovery & Backup
- Analytics
- Static Content

## → ii) File Storage

- organized in folder with metadata
- Files named, tagged with metadata, size, creation date, last modified, hierarchical Path

EFS : Elastic File System.

- Accessing shared files
- NAS : Network Attached Storage Server.

## → iii) Block Storage

- Alternative to file storage.
- Stores files into equally-sized chunks
- To access it OS uses unique address to pull all the blocks & Assembles it into the file
- efficient & no need to navigate through directories
- best for business apps, databases & VM for low latency with performance

EBS : Elastic Block Store.

- Analogies to DAS : Direct attached Storage or
- SAN : Storage Area Network

## ④ Securing Network in cloud.

### ④ Attacks on OSI layers

- A) • Network & Filesystem bugs
  - FTP, Email & 0-day.

P)

- ⑤ • Remote procedure Call Worms
  - Port Mapper Exploits

- ⑥ • Routing info. protocol Attack.
  - Syn flooding, ~~SYN~~
  - Sequence No. prediction

- N) • IP Smurfing.
  - other Address spoofing attacks

- D) • wired Equivalent privacy Attacks

## OSI

- A • produces data, user interaction
- Browser, Mail Client, ~~DBMS~~

- P • Translation (ASCII → EBCDIC)
- Enc./decr.
- Compression

- S • Session establish / maintain / terminate
- Synchronization.
- dialogue control (<sup>duplex</sup><sub>full/half</sub>)

- T • Segmentation & Reassembly
- Service point Addressing
- Connectionful & connectionless service

- N • Routing
- logical Addressing (Sender & Receiver's IP)
- Packets
- Routers

- D • Framing
- Physical Addressing (Sender & Receiver's MAC)
- Err control
- flow control
- Access control
- Switch & Bridge

- P • Bit synchronization
- Bit Rate control (b/sec)
- Physical topologies
- transmission mode (<sup>duplex</sup><sub>half/dup</sub>)

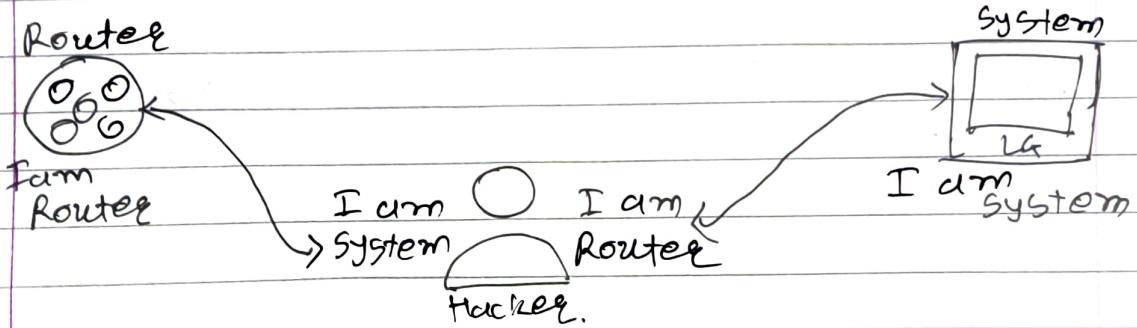
## ★ ARP Spoofing/poisoning

- Address Resolution protocol is used to reach / discover devices on Network
- binds IP & MAC Address for device Identification in ARP cache.
- if MAC is not known for destination, it sends broadcasts ARP packet requests

- No verification Security
- No Authorization.
- host may Accept unknown Response without sending request.

→ Works on 32-bit IP, IPv4, IPv6 uses  
NDP: Neighbour discovery protocol

- Spoofer* *Attack*
- Mitm attack where attacker intercepts communication bet<sup>n</sup> devices.
  - Attacker must be in ~~Network~~
  - Tools like ARP Spoofer, driftnet sends forged ARP Responses.
  - Attacker will send forged Responses for Router or workstation with its own IP & Mac. & cache gets updated.



## ① detection

- windows has 'arp -a' command to see ARP table
- if two IP have same Mac.
- Wireshark

## ② prevention

- using VPN
- using static ARP
- using packet Filtering.
- Pentesting

## ③ CAM overflow

- hub broadcasts packets from source(A) to all devices, all devices except destination(B) will drop it
- in switch packets are sent to only destination using Content Address Memory (cam) that has a table of mac addresses of devices.
- Attacker generates fake mac addresses & sends it to the switch, switch will store them into CAM table, eventually memory will be full & no legitimate device can be added to network
- After overflowing CAM table it will start acting as hub broadcasting all packets so the attacker can capture the packets & read it.
- Tool : Ettercap.

Recovery: Shutdown, No shutdown  
Prevention: change default port.  
 : Set limit on cam table  
 : violation action shutdown

## ⑥ DHCP Starvation

- Assigns IP automatically on Network devices
- uses DORA : Discover, Offer, Request & Acknowledge
- DHCP Starvation can be DoS or MITM attack
- Attacker sends forged DHCP requests with spoofed MAC & DHCP will assigns IPs eventually running out of IP to assign. so new legitimate device can not enter the Network.
- Attacker also may setup Rogue DHCP to assign IP to users, this can provide middleman gateway to legitimate Routers & DNS. that way all traffic can be routed via attacker's machine. it's MITM attack.

## ⑦ CDP attack

- Cisco discovery protocol.
- for discovering other cisco devices. for Auto configuration & simplifies connectivity.
- CDP has data like IP, Native VLAN, software version, platform version etc.
- that may be used for Exploitation, OSINT & may carried out as DoS attack.

# \* Virtualization.

## → techniques

- i) Para - Virtualization
- ii) Full - Virtualization
- iii) OS - Virtualization.

### i) Para Virtualization

- does not implement complete Isolation, ~~partial~~
- Partial approach.
- Alters OS kernel to substitute hypervisor calls
- hypervisor interacts with Virt layer hypervisors.
- Reduces virtualization overheads.
- less compatible & portable
- does not support unmodified OS.

### ii) Full - Virtualization

- each OS is independent device.
- Multiple OS in single host
- Fully isolated.
- OS calls translated by virt. manager & Executor

### iii) OS - Virtualization

- Just virtualizing OS stating as real device
- ~~No direct HW Access.~~
- Shared storage or devices can be used.

## (\*) Types of Virtualization.

- i) Application Virt.
- ii) Network Virt.
- iii) Storage. Virt.
- iv) Desktop. Virt.
- v) Data virt.
- vi) Server virt.

## (\*) Hypervisor

- abstracts, partitions & isolates OS & application from real hardware.
- manages virtualized components & allows multiple guests at a time.

## Features

- i) Partitions / Partitioning.
- ii) Resource Allocation

## (\*) Types of Hypervisor

- i) Type 1 : Bare Metal (ESXi, Xen, Hyper-V)
- ii) Type 2 : Runs on OS (Vmware, VirtualBox)
- iii) KVM : integrated with Linux kernel

## ★ Docker terminologies.

- i) Image : Set of instructions to create container.
- ii) Container : runtime instance of image.
- iii) Dockerfile : text doc. with commands to Ex. Image.
- iv) Engine : Main Service that runs containers.
  - Service : daemon that manages everything
  - Rest API : for communication
  - Client : CLI interface for user interaction
- v) hub : official online repository

## Hypervisor

- OS → OS specific
- Boot → Slower Boot
- Security → Extra layer of security with 2 OS
- Resource → higher demand

## Docker

- supports only Linux
- very fast boot.
- depends on container
- no extra security
- low demand.

## ★ Multi Factor Authentication

→ two or more verification process

→ Access Control Models

- i) MAC : Mandatory Access Control
- ii) DAC : Discretionary Access Control
- iii) RBAC : Role-based Access control
- iv) LBAC : Lattice-Based Access Control.

## → Policies

- DAC : based on identity of requestor.
- MAC : based on comparing security label with clearance
- RBAC : based on user roles
- LBAC : based on attributes of user & current Env.

## → Requirement

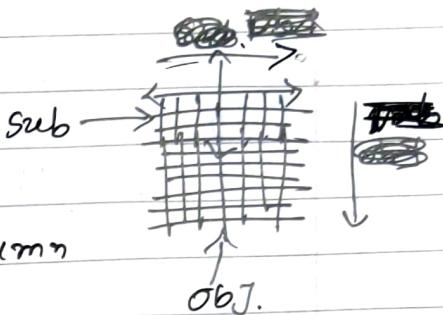
- Reliable Input : Mechanism to Authenticate.
- Specification : Regulate access at varying label
- Least privilege : min. Authorization to do it's work
- Separation of duty : divide steps among. diff. individuals
- open/close policies : access specific access except prohibited
- policy combinations & conflict resolution
- Administrative policies : who can add, delete, modify rules

## → Elements

- Subject : entity that can access object
  - process representing user/application
  - 3 classes owner, group, world
- Object : access controlled Resource
  - file, Records, Programs
  - number/type depend on Environment
- Access right : the way which subject accesses object
  - Read, write, Execute, delete, Create, Search

## ★ DAC

- Uses Access Matrix
- Subject in rows
- Object in columns
- Can decomposed by row or column



## Structure

- Access control lists (column)
  - Capability tickets (Rows)
- objects

<u>Ex</u>	<u>F1</u>	<u>F2</u>	<u>F3</u>	
<u>Subjects</u>	<u>U1</u>	<u>RWx</u>	<u>RW</u>	<u>R</u>
	<u>U2</u>	<u>RW</u>	<u>R</u>	<u>RX</u>
	<u>U3</u>	<u>RWx</u>	<u>RWx</u>	<u>RX</u>

## ★ MAC

- Bell La Padula Model
  - Security levels
    - Top Secret
    - Secret
    - Confidential
    - Unclassified

## → Reading Info.

- flows up, Not down
  - Read up  $\Rightarrow$  disallowd
  - read down  $\Rightarrow$  allowd

## → Writing Info

- flows up, not down
  - write up  $\Rightarrow$  allowd
  - write down  $\Rightarrow$  disallowd



Constraints : Conditions on roles

- Manually Exclusive
- Cardinality (Max uses allowd)
- Prerequisite role : based on role



Attribute based Access control



→ Types of Attribute

i) Subjective.

- Name
- org.
- title.

ii) objective

- Title
- Author
- date.

iii) Environmental.

- Specific date
- current virus/hacker Activities
- Security level