

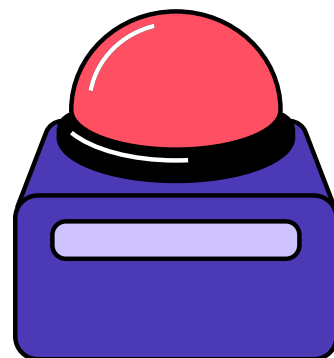


POWER BI DASHBOARD PROJECT

# Electronic Arts Inc.

DAQEST TEAM

**START**



## ABOUT DATASET

EA delivers games, content and online services for Internet-connected consoles, personal computers, mobile phones and tablets





# THE DASHBOARD IS DIVIDED INTO 4 MAIN SECTIONS

SUMMARY SALES

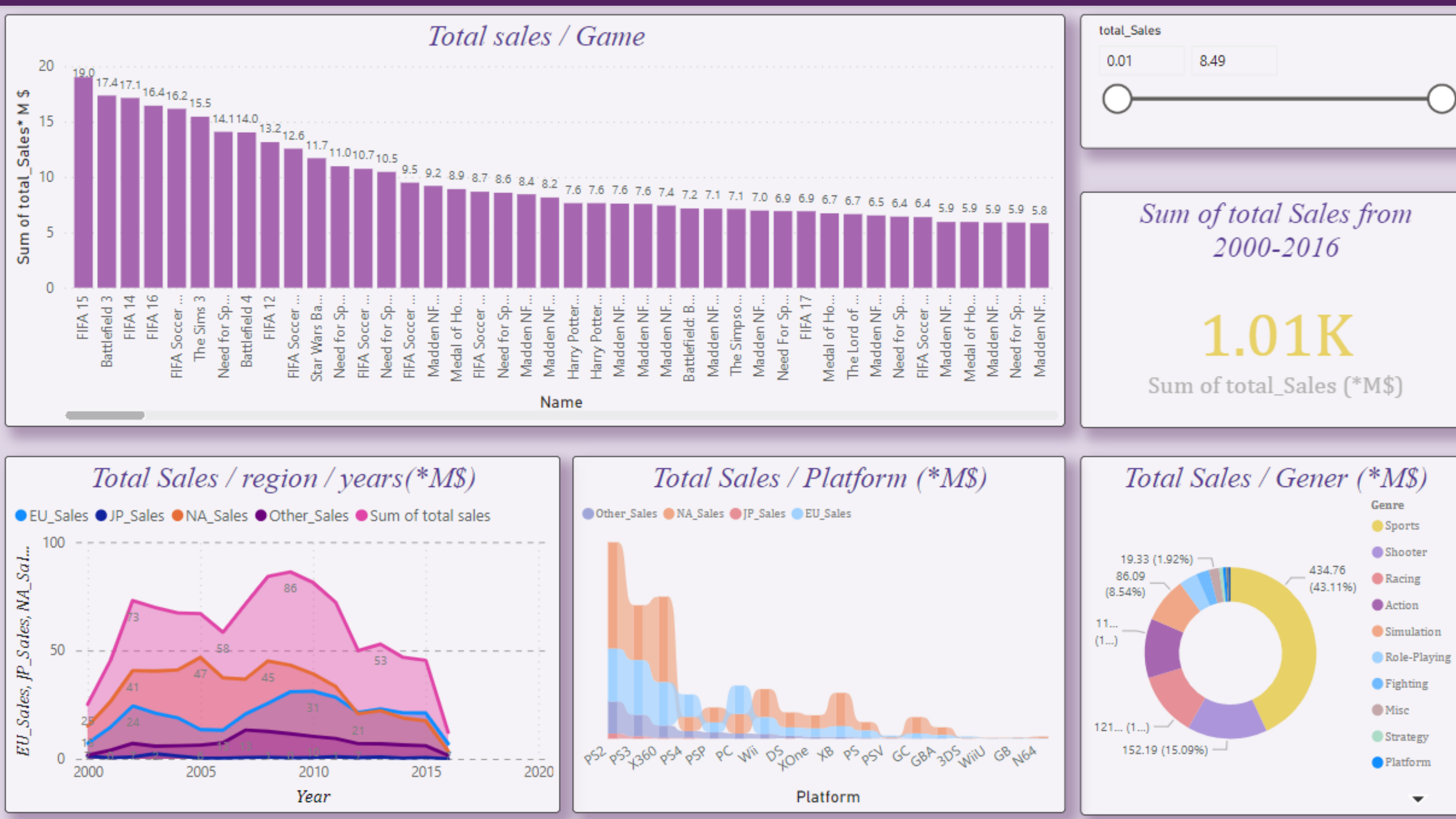
PRODUCTION 1&2

REGIONAL



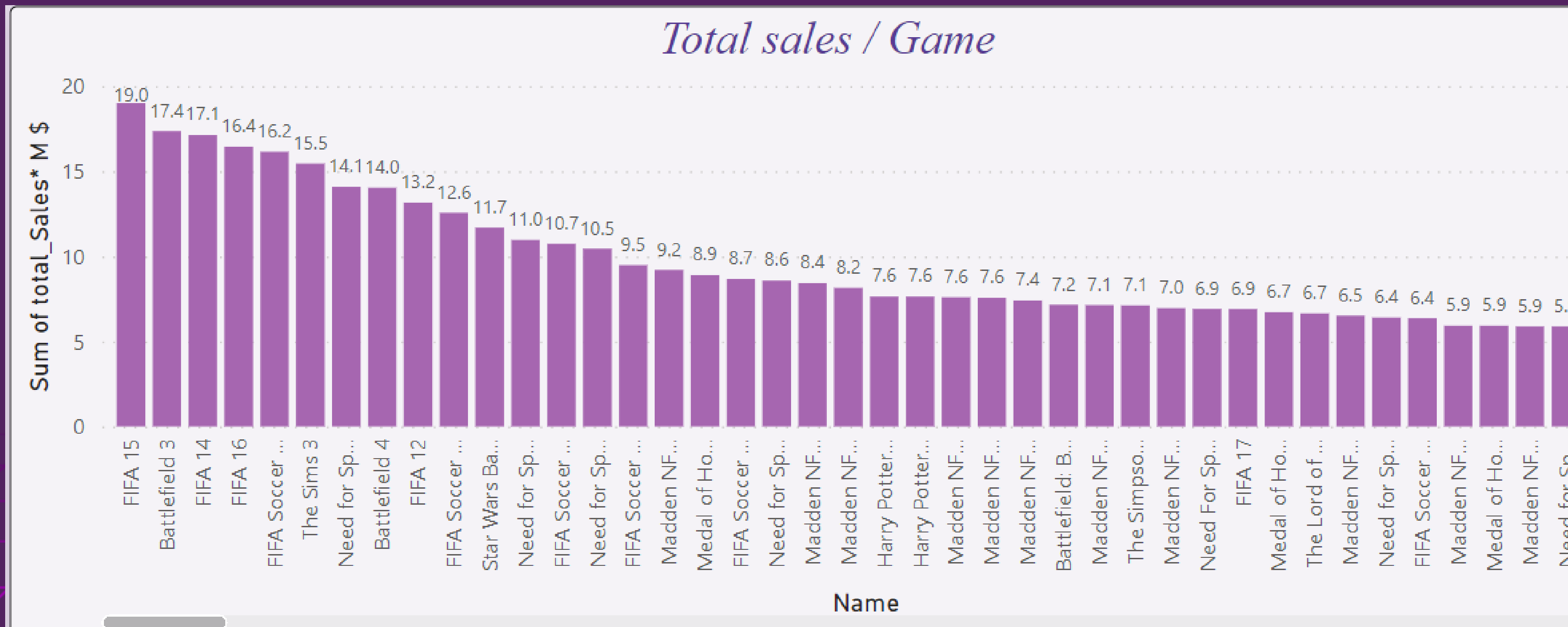


# 1 SUMMARY SALES



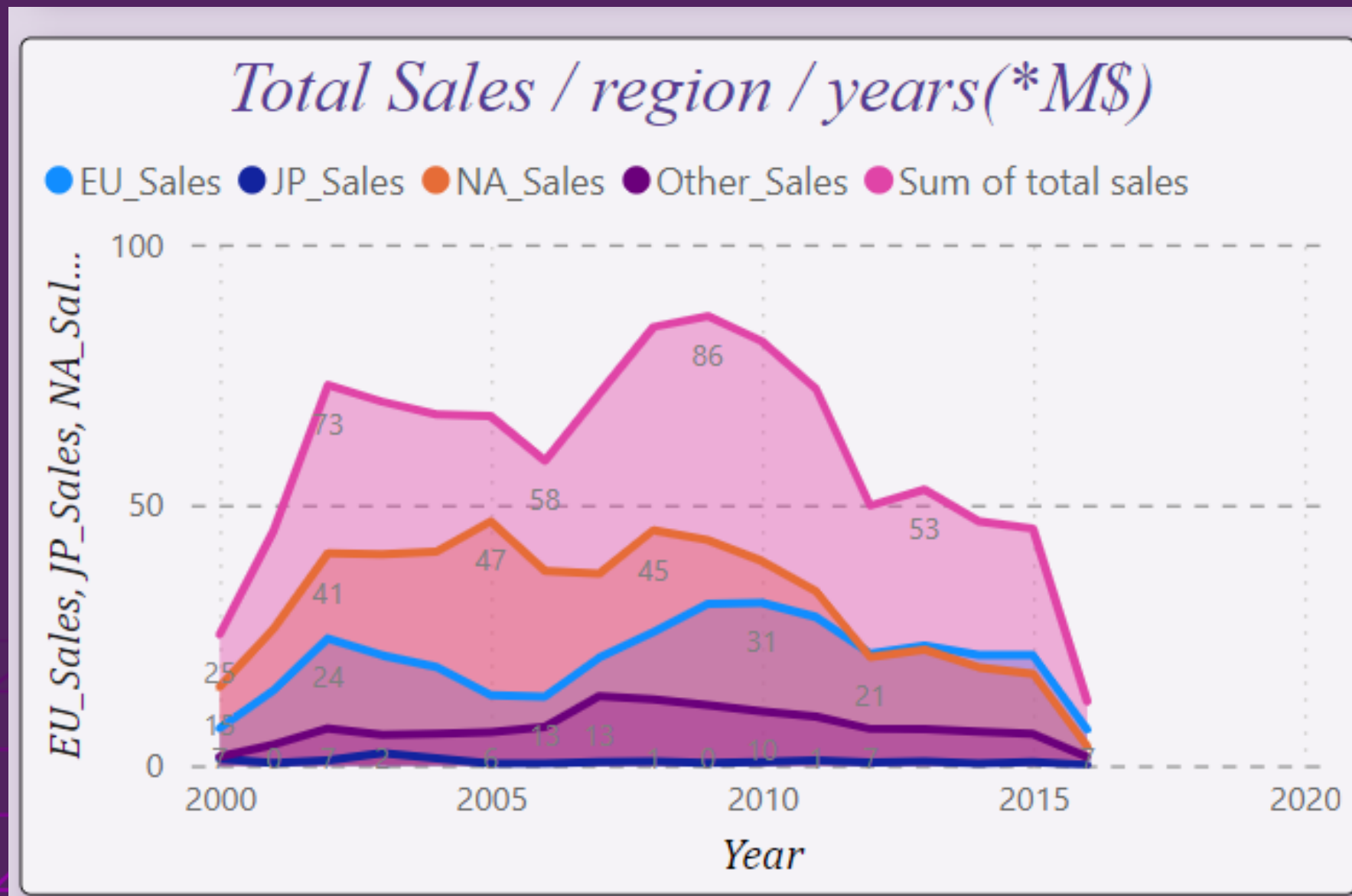


## TOTAL SALES BY NAME



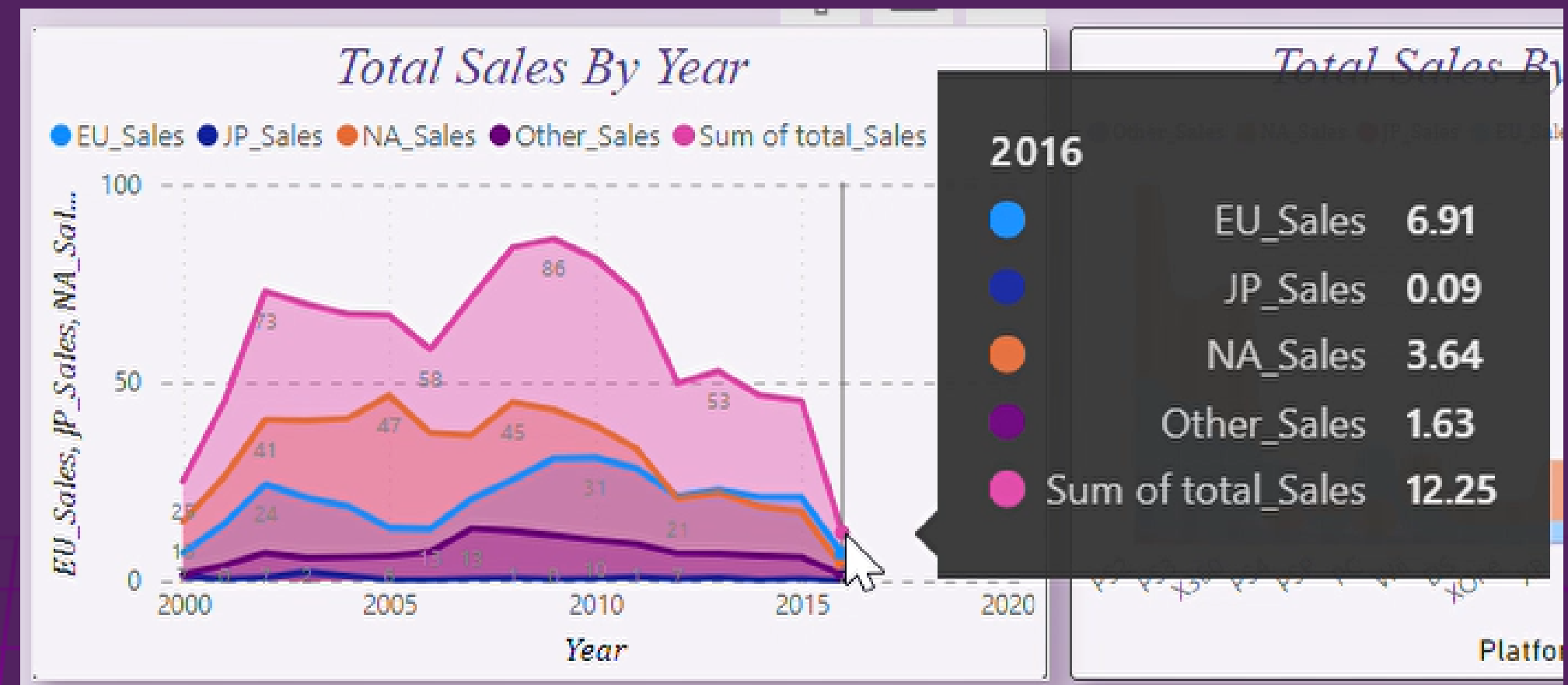
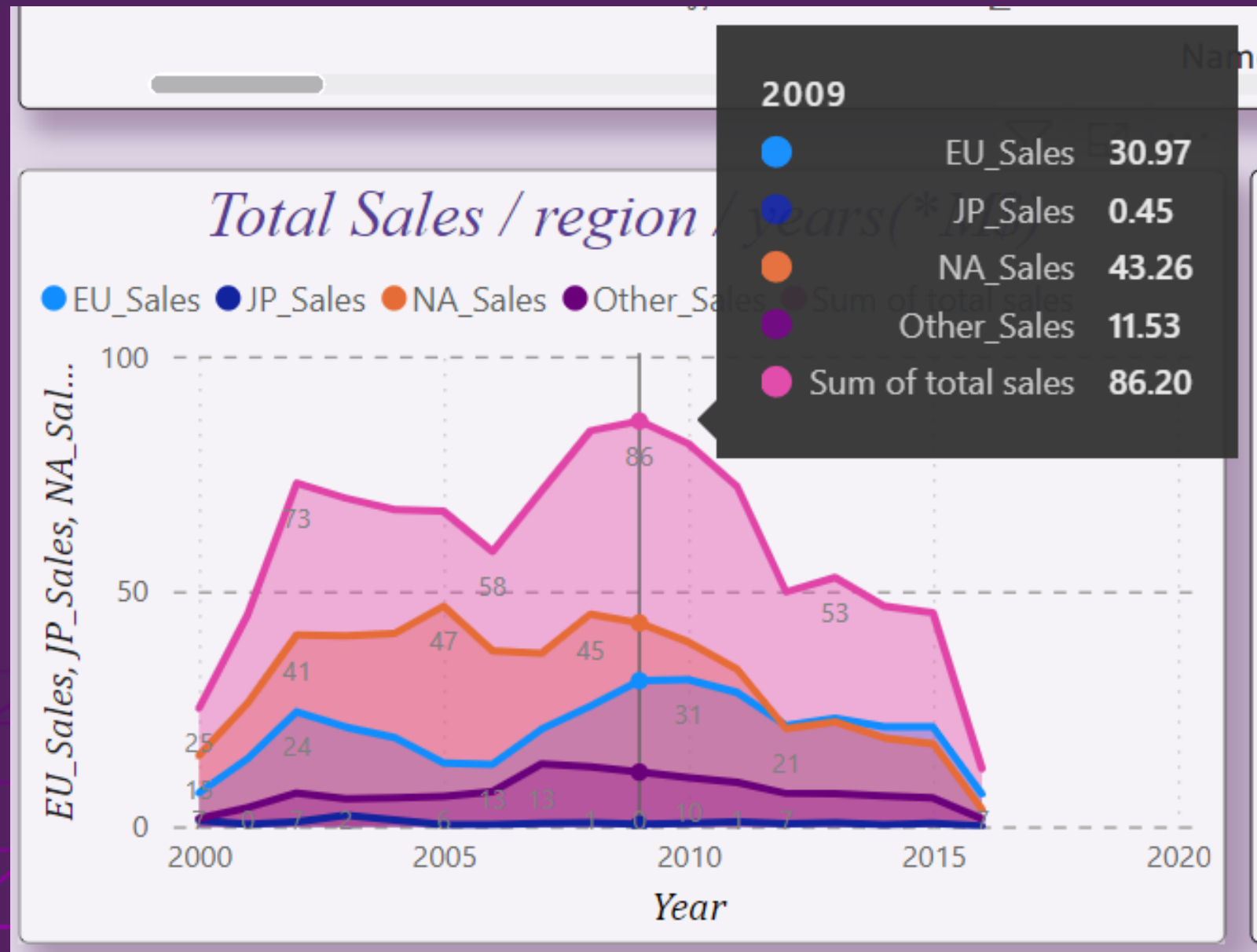


## TOTAL SALES BY YEAR





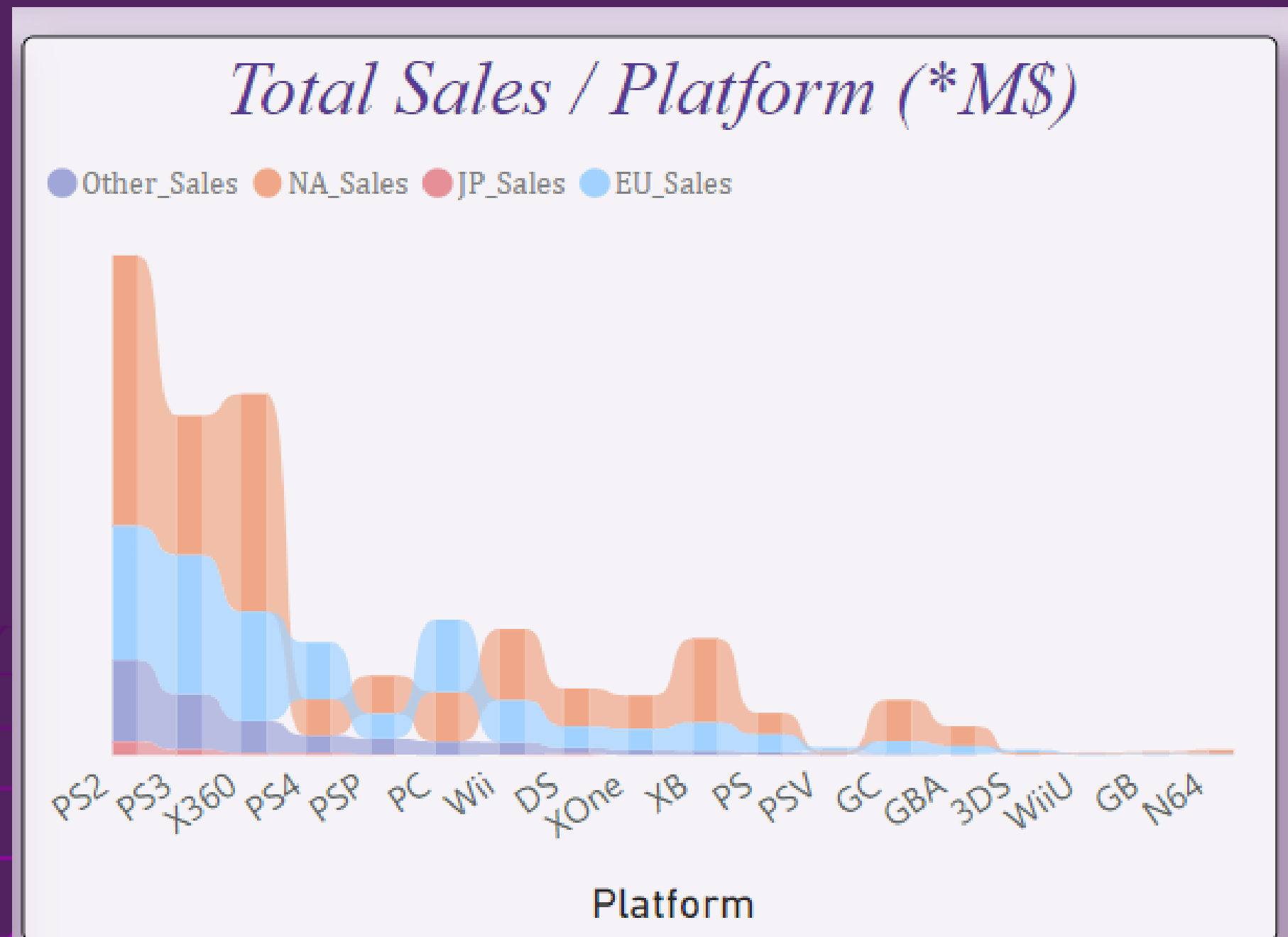
## TOTAL SALES BY YEAR







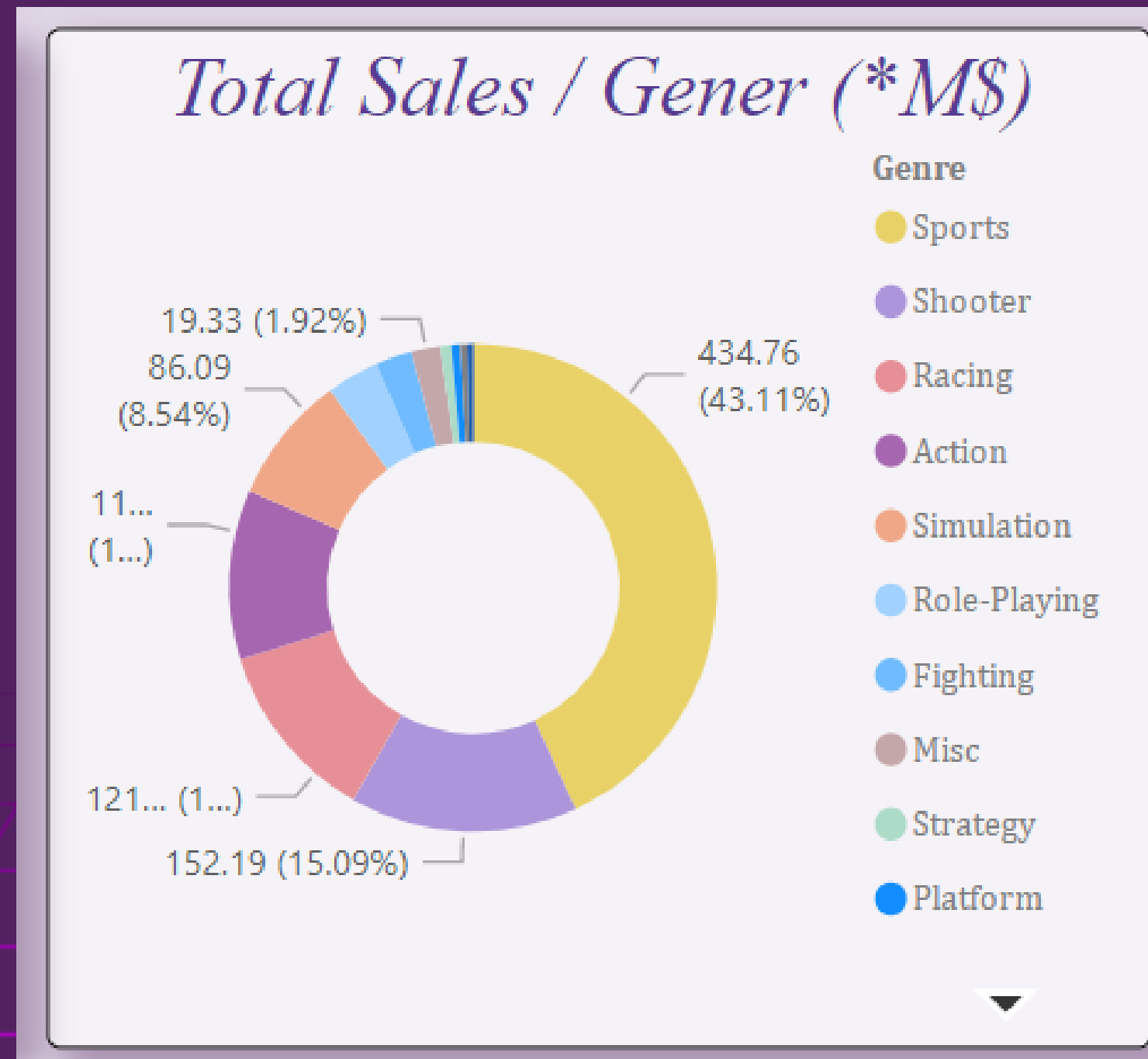
## TOTAL SALES BY PLATFORM





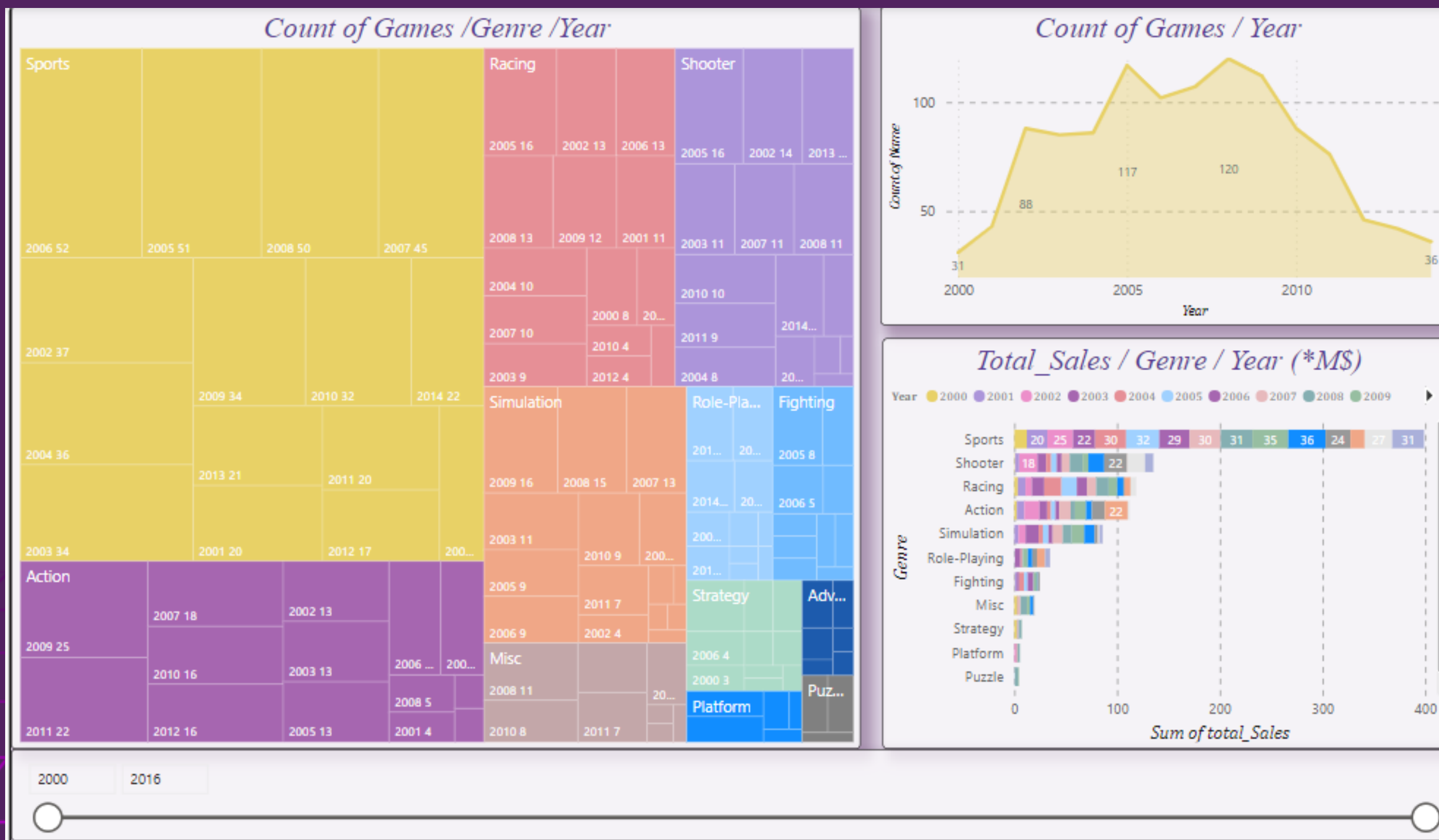


## TOTAL SALES BY PLATFORM





## PRODUCTION 1



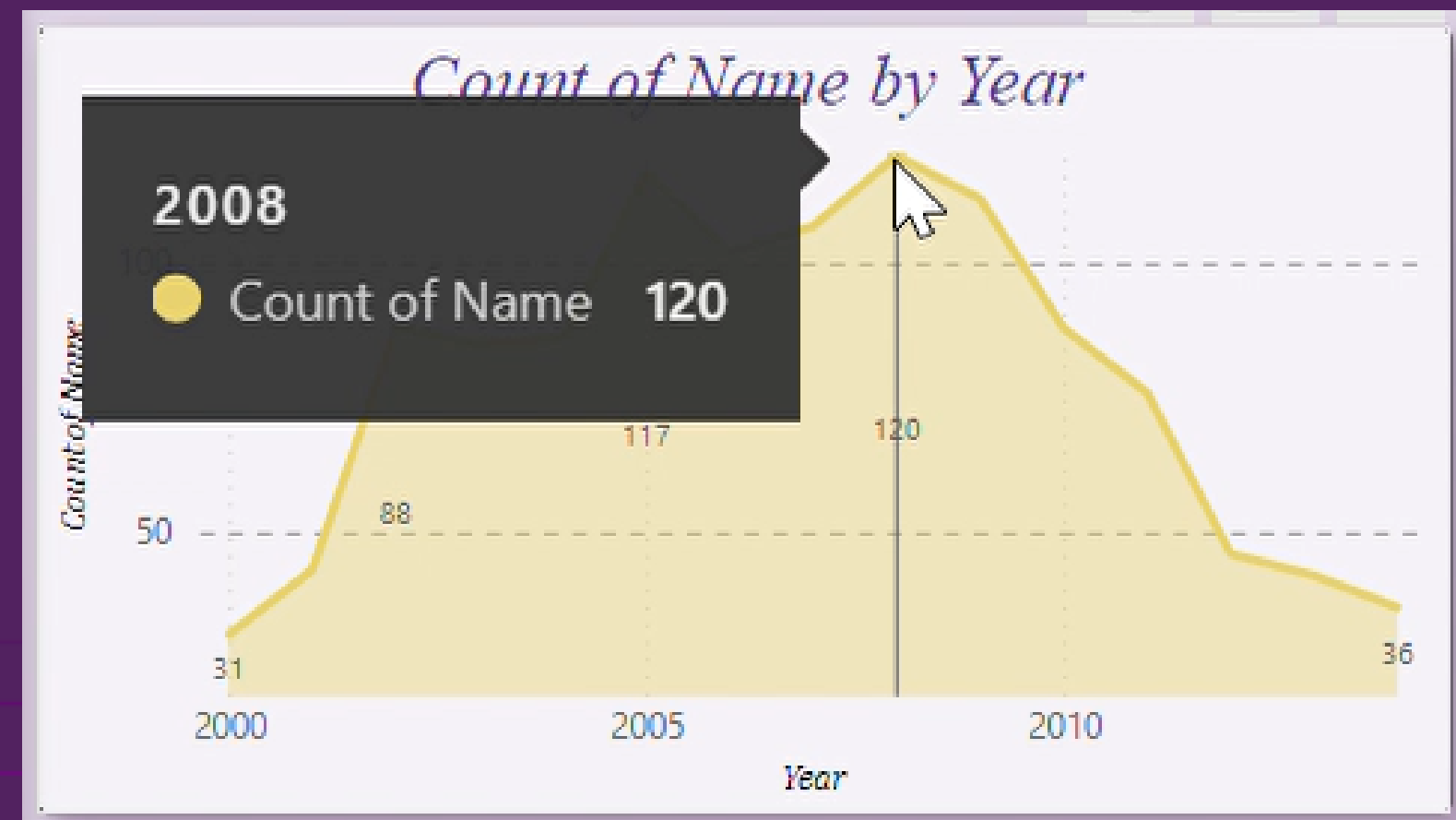
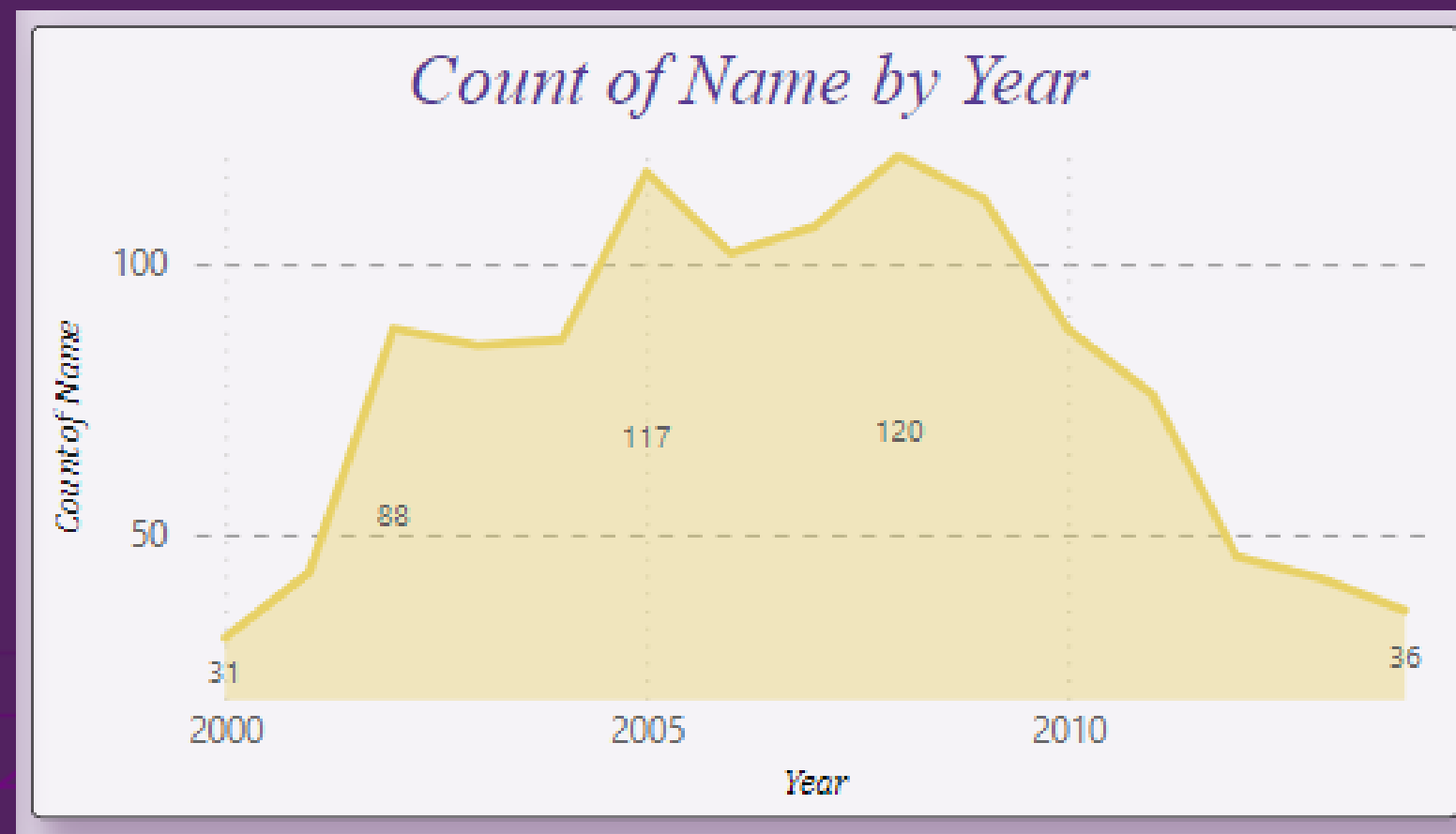


*Count of Name by Genre and Year*

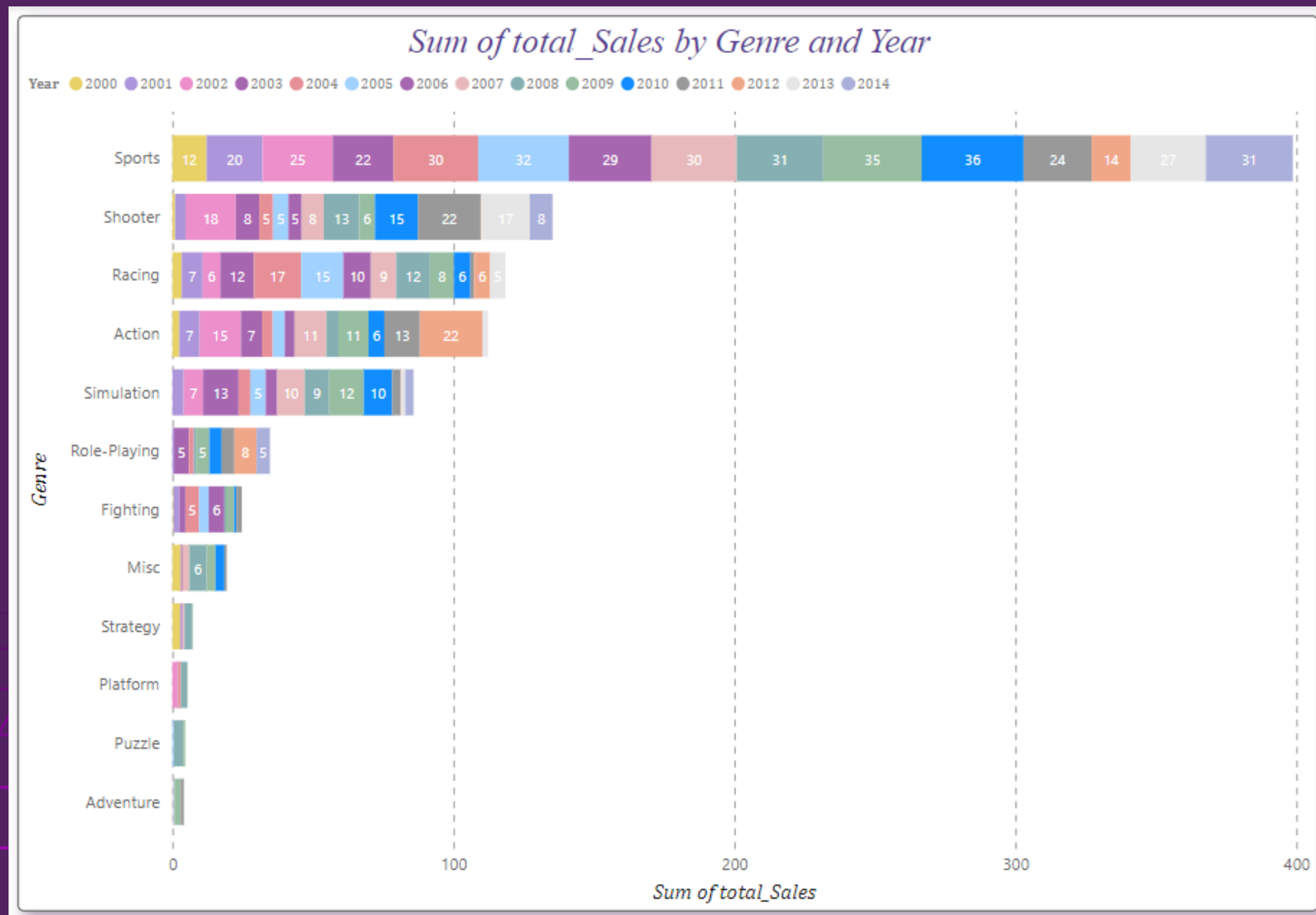
Genre: Sports  
Year: 2006  
Count of Name: 52



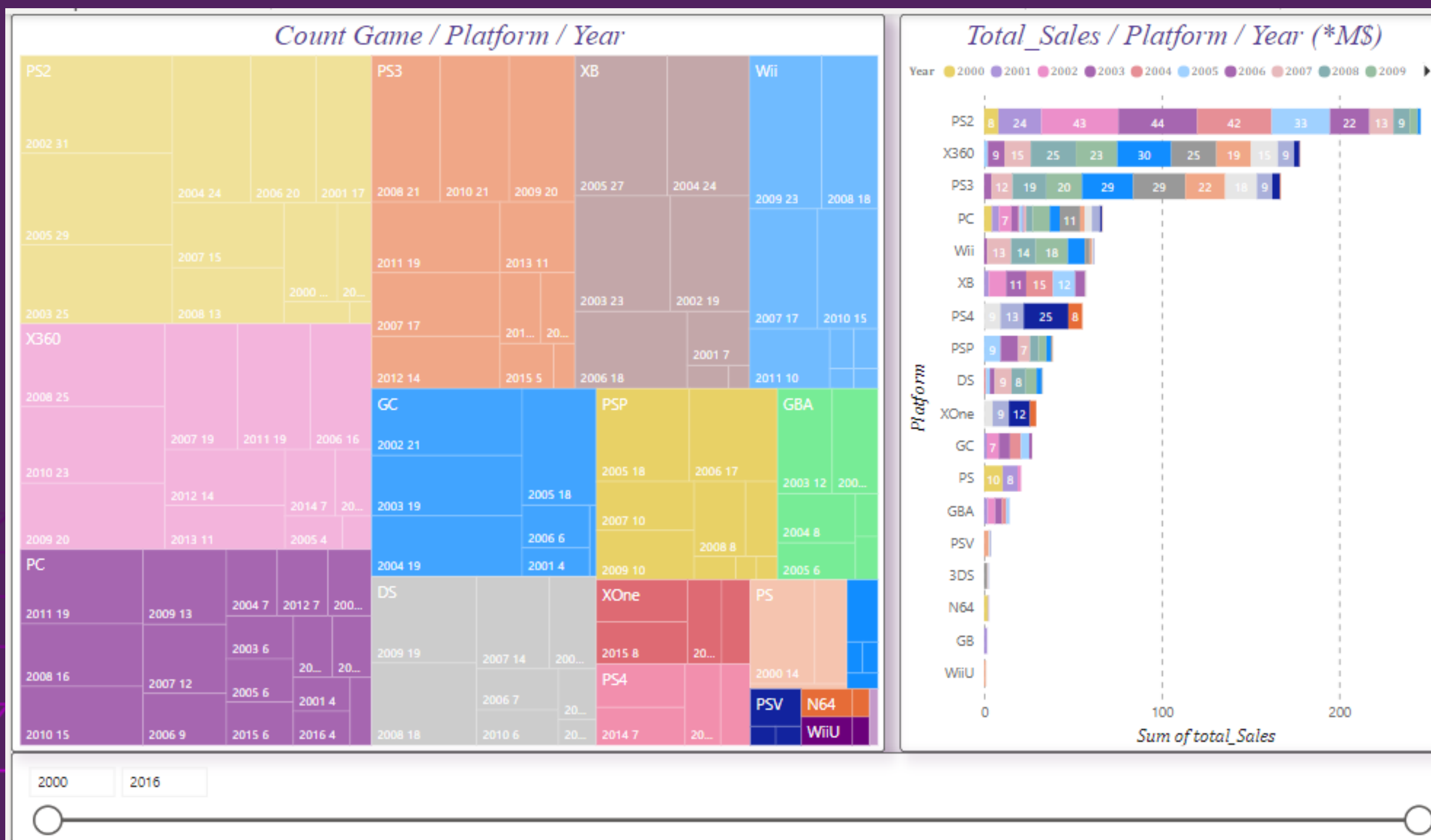
## COUNT NAME BY YEAR



## COUNT NAME BY YEAR



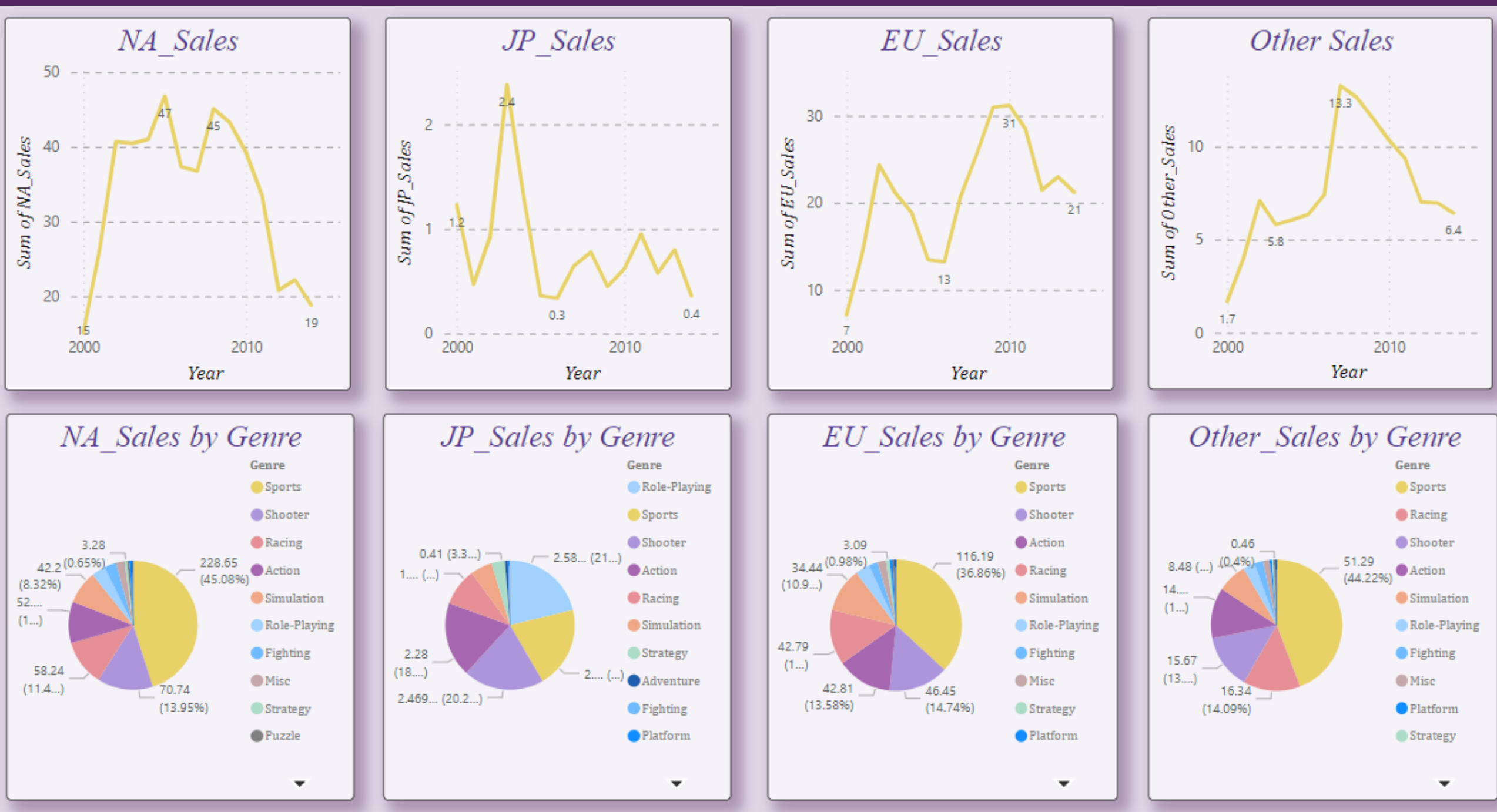
## 2 PRODUCTION 2







## REGIONAL





## FINDING :



- The most preferred Genres are Sports, Shooters, Racing, and Action
- Adventure games are the most unpreferred Genre.
- FIFA releases are the best-selling. The worst-selling game is Spore Galactic Adventure.
- Favorite platforms include PS2, PS3, Xbox 360, and PSP.
- Unpreferred platforms are the N64 and GB.
- Most sales are in the North American region.
- Japanese are the lowest sales.
- The best-selling was in 2008.
- The year with the worst selling was 2016.
- Each year there are Sports products.
- Higher production in 2008.





THANK YOU!

