

A decorative graphic on the left side of the slide consisting of a network of blue and teal lines and circles, resembling a circuit board or a neural network diagram.

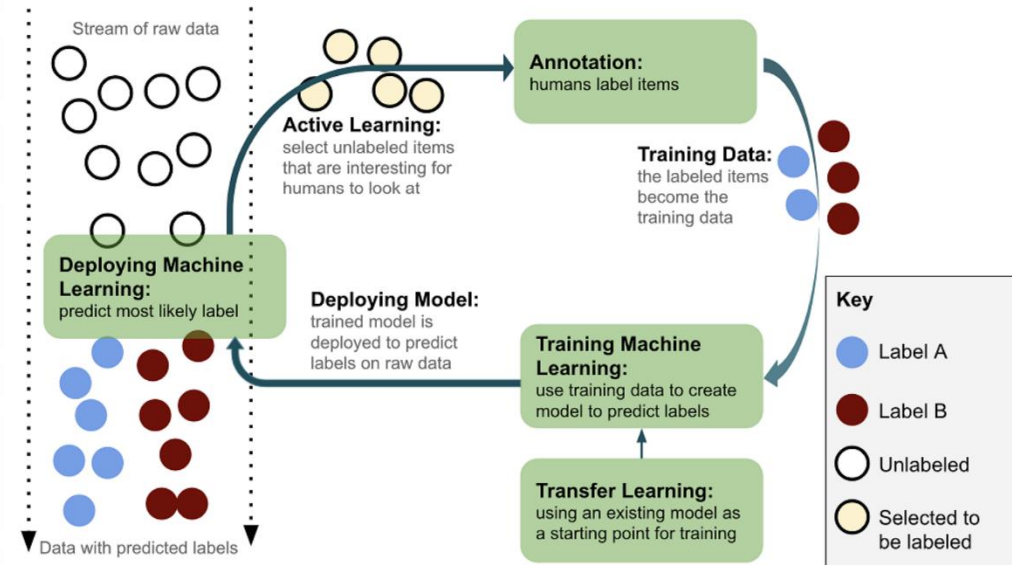
# CSC 462: Machine Learning

7.8 Active Learning

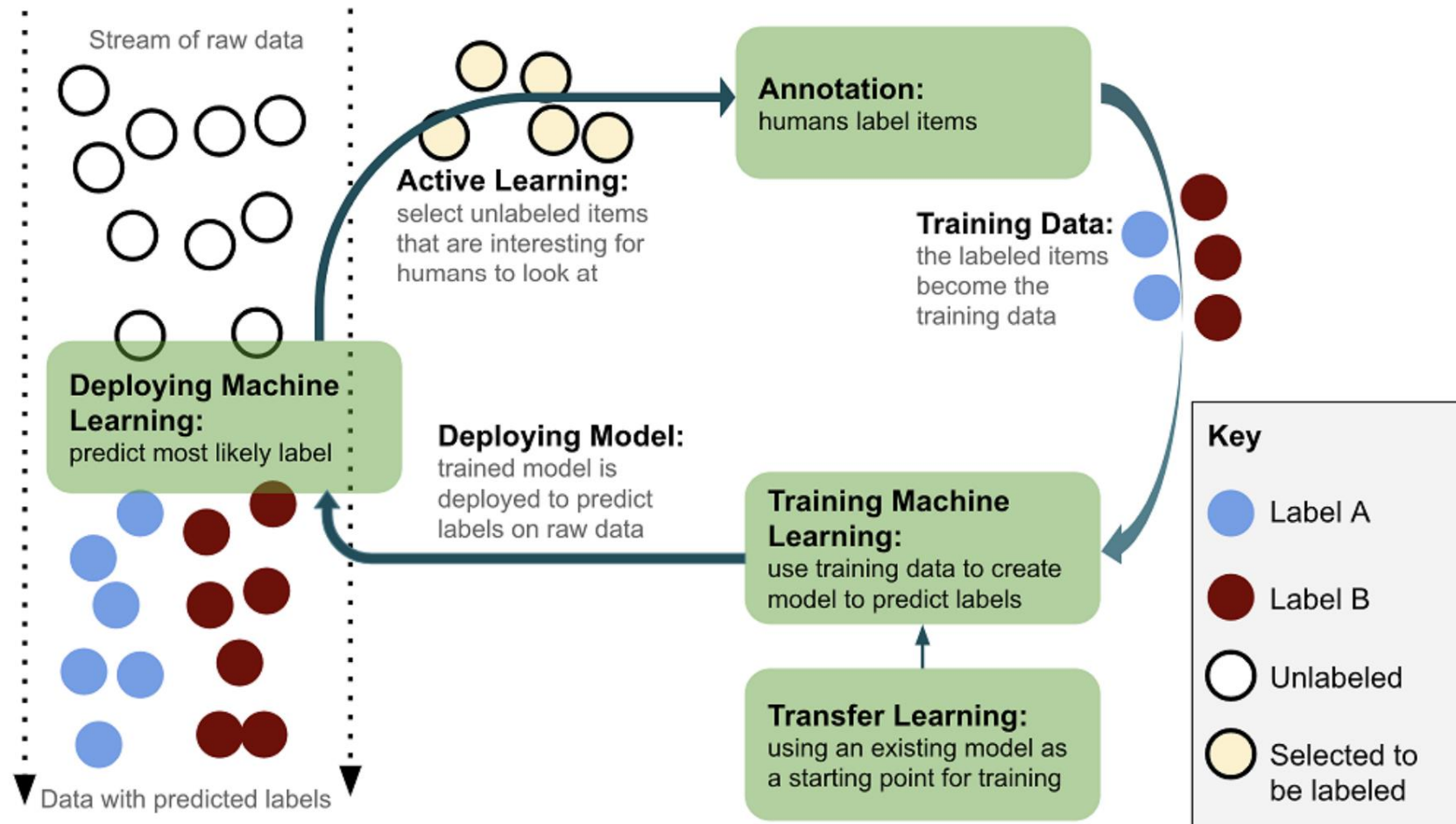
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## 7.8 Active Learning

- Usually applied when obtaining labeled examples is **costly**
- The idea is that we start the learning with relatively **few labeled examples**, and a large number of unlabeled ones, and then add labels only to those examples that contribute the most to the model quality
- Strategies
  1. Data density and uncertainty based
  2. Support vector-based



# Active Learning



# Data density and uncertainty based active learning

1. **Apply** the ML model (trained using the existing labeled examples) to each of the remaining unlabeled examples
  - Or to some random sample of them to save the computing time
2. For each unlabeled example  $x$ , the following **importance score** is computed:
$$\text{density}(x) \cdot \text{uncertainty}(x)$$
  - Density reflects how many examples surround  $x$  in its close neighborhood
  - Uncertainty reflects how uncertain the prediction of the model  $f$  is for  $x$
3. Pick the one with the highest importance score and ask the expert to **annotate it**
4. Add the new annotated example to the training set, **rebuild** the model and continue the process until some stopping criterion is satisfied
  - A stopping criterion can be chosen in advance (the maximum number of requests to the expert based on the available **budget**)
  - Or depend on **how well** our model performs according to some metric.

# Support vector-based active learning

1. **Build** an SVM model using the labeled data
  2. Ask our expert to **annotate** the unlabeled example that lies the **closest** to the **hyperplane** that separates the two classes
- The idea is that if the example lies closest to the hyperplane, then it is the least certain and would contribute the most to

