

Ans to the Question Number – 1

factorial

Recursive Method:

```
#include<bits/stdc++.h>
using namespace std;

int factorial(int fact, int n)
{
    if (n == 0)
    {
        return fact = 1;
    }
    else
    {
        return fact = n * factorial(fact, n - 1);
    }
}

int main()
{
    int n, fact;
    cin >> n;
    fact = 1;
    cout << factorial(fact, n) << endl;
    return 0;
}
```

Non-Recursive Method:

```
#include<bits/stdc++.h>
using namespace std;
int main()
{
    int i, fact = 1, n;
    cin >> n;
```

```
for (i = 1; i <= n; i++)  
{  
    fact = fact * i;  
}  
cout << fact << endl;  
return 0;  
}
```

Ans to the Question Number – 2 **nth term F(n) of the Fibonacci sequence**

Recursive Method:

```
#include<bits/stdc++.h>  
using namespace std;  
  
int fibonacci(int n)  
{  
    if (n <= 1)  
        return n;  
    else  
        return fibonacci(n - 1) + fibonacci(n - 2);  
}  
  
int main()  
{  
    int n;  
    cout << "Enter a number : ";  
    cin >> n;  
    int ans = fibonacci(n);  
  
    cout << ans << endl;  
  
    return 0;  
}
```

Non-Recursive Method:

```
#include<bits/stdc++.h>
using namespace std;
int main()
{
    int first = 0, second = 1, cnt = 0, fibonacci, n;

    cout << "Enter range : ";
    cin >> n;

    while (cnt < n)
    {
        if (cnt <= 1)
            fibonacci = cnt;
        else
        {
            fibonacci = first + second;
            first = second;
            second = fibonacci;
        }
        cout << fibonacci << endl;
        cnt++;
    }
    return 0;
}
```

Ans to the Question Number – 3 **move n disks for Tower of Hanoi problem.**

```
#include<bits/stdc++.h>
using namespace std;

void Tower_of_Hanoi(int n, char start, char ax, char end)
{
    if (n == 1)
    {
```

```

        cout << start << "->" << end << endl;
        return;
    }
    else
    {
        Tower_of_Hanoi(n - 1, start, end, ax);
        cout << start << "->" << end << endl;

        Tower_of_Hanoi(n - 1, ax, start, end);
        return;
    }
}

int main()
{
    int n;
    cout << "Enter number: ";
    cin >> n;
    Tower_of_Hanoi(n, 'A', 'B', 'C');

    return 0;
}

```

Ans to the Question Number – 4 **value from Ackerman function.**

```

#include<bits/stdc++.h>
using namespace std;

int ackerman(int x, int y)
{
    if (x == 0)
        return y + 1;
    else if (x != 0 && y == 0)
        return ackerman(x - 1, 1);
    else

```

```

        return ackerman(x - 1, ackerman(x, y - 1));
    }

int main ()
{
    int x, y;
    cout << "Enter two number: ";
    cin >> x >> y;
    cout << ackerman(x, y) << endl;
    return 0;
}

```

Ans to the Question Number – 5 **insert and delete operations of a circular queue.**

```

#include<bits/stdc++.h>
using namespace std;

int queue[6], beg = 0, end = 0, item;
int N = sizeof(queue) / sizeof(queue [0]) - 1;

void Insert ()
{
    if ((beg == 1 && end == N) || (beg == end + 1))
    {
        cout << "\nOverflow" << endl;
        return;
    }
    if (beg == 0)
    {
        beg = 1;
        end = 1;
    }
    else if (end == N)
        end = 1;
    else

```

```

{
    end = end + 1;
}
cout << "\nEnter number: ";
cin >> item;
queue[end] = item;
return;
}

void Delete ()
{
    if (beg == 0)
    {
        cout << "\nUnderFlow" << endl;
        return;
    }
    item = queue[beg];
    if (beg == end)
    {
        beg = 0;
        end = 0;
    }
    else if (beg == N)
        beg = 1;
    else
        beg = beg + 1;
    return;
}

void Show ()
{
    if (beg == 0)
    {
        cout << "\nQueue is Empty" << endl;
    }
    else
    {
        cout << "\nShow Queue" << endl;
    }
}

```

```

    if (beg <= end)
    {
        for (int i = beg; i <= end; i++)
        {
            cout << "queue [" << i << "] = " << queue[i] << endl;
        }
    }
    else if (end < beg)
    {
        for (int i = beg; i <= N; i++)
        {
            cout << "queue [" << i << "] = " << queue[i] << endl;
        }
        for (int i = 1; i <= end; i++)
        {
            cout << "queue [" << i << "] = " << queue[i] << endl;
        }
    }
}
}

```

```

int main ()
{

    int choice;

    while (1)
    {
        cout << "\n1. Insert" << endl;
        cout << "2. Delete" << endl;
        cout << "3. Show" << endl;
        cout << "4. Exit" << endl;
        cout << "\nEnter your choice: ";
        cin >> choice;

        if (choice == 4)
            break;
    }
}

```

```
switch (choice)
{
case 1:
{
    Insert ();
    break;
}
case 2:
{
    Delete ();
    break;
}
case 3:
{
    Show ();
    break;
}
}
return 0;
}
```

Ans to the Question Number – 6

Ans to the Question Number – 7 **insert and delete operations of a priority queue** **using array.**

```
#include<bits/stdc++.h>
using namespace std;
```



```

int queue [6][6], Item;

int N = sizeof(queue) / sizeof(queue [0]) - 1;

struct Priority
{
    int front = 0;
    int rear = 0;
};
struct Priority number [5];

void Insert ()
{
    int prio_num;
    cout << "Enter priority number: ";
    cin >> prio_num;

    if ((number[prio_num].front == 1 && number[prio_num].rear ==
N) || (number[prio_num].front == number[prio_num].rear + 1))
    {
        cout << "\nOverflow" << endl;
        return;
    }

    if (number[prio_num].front == 0)
    {
        number[prio_num].front = 1;
        number[prio_num].rear = 1;
    }

    else if (number[prio_num].rear == N)
        number[prio_num].rear = 1;

    else
    {
        number[prio_num].rear = number[prio_num].rear + 1;
    }
}

```

```
cout << "\nEnter number: ";
cin >> Item;
queue[prio_num][number[prio_num].rear] = Item;

return;
}

void Delete ()
{
    for (int i = 1; i <= N; i++)
    {
        if (number[i].front == 0)
        {
            if (i == N)
            {
                cout << "\nUnderFlow" << endl;
                return;
            }
            else
                continue;
        }

        Item = queue[i][number[i].front];

        if (number[i].front == number[i].rear)
        {
            number[i].front = 0;
            number[i].rear = 0;
        }

        else if (number[i].front == N)
            number[i].front = 1;

        else
            number[i].front = number[i].front + 1;
        return;
    }
}
```

```

}

void Show ()
{
    int priority_num;
    cout << "Enter priority number: ";
    cin >> priority_num;

    if (number[priority_num].front == 0)
    {
        cout << "\nQueue is Empty" << endl;
    }

    else
    {
        cout << "\nQueue Show!!" << endl;

        if (number[priority_num].front <= number[priority_num].rear)
        {
            for (int i = number[priority_num].front ; i <=
number[priority_num].rear; i++)
            {
                cout << "queue[" << priority_num << "][" << i << "] = " <<
queue[priority_num][i] << endl;
            }
        }

        else if (number[priority_num].rear <
number[priority_num].front)
        {

            for (int i = number[priority_num].front; i <= N; i++)
            {
                cout << "queue[" << priority_num << "][" << i << "] = " <<
queue[priority_num][i] << endl;
            }

            for (int i = 1; i <= number[priority_num].rear; i++)

```

```

        {
            cout << "queue[" << priority_num << "][" << i << "] = " <<
queue[priority_num][i] << endl;
        }
    }

}
}

```

```

int main ()
{
    int choice;
    while (1)
    {
        cout << "\n1. Insert" << endl;
        cout << "2. Delete" << endl;
        cout << "3. Show" << endl;
        cout << "4. Exit" << endl;
        cout << "\nEnter your choice: ";
        cin >> choice;

        if (choice == 4)
            break;

        switch (choice)
        {
            case 1:
            {
                Insert ();
                break;
            }

            case 2:
            {
                Delete ();
                break;
            }

```

```

        case 3:
        {
            Show ();
            break;
        }
    }
}
return 0;

}

```

Ans to the Question Number – 8
create a Linked List of n elements and then
display the list.

```

#include<bits/stdc++.h>
using namespace std;
#define NULL 0

struct linked_list
{
    int num;
    struct linked_list *next;
};
typedef struct linked_list node;

int main()
{
    int n, i, item;
    node *start, *ptr;

    start = (node *) malloc(sizeof(node));
    ptr = start;

    printf("How many elements: ");
    scanf("%d", &n);

    for (i = 1; i <= n; i++)

```

```

{
    printf("Enter a number: ");
    scanf("%d", &ptr->num);
    if (i != n)
    {
        ptr->next = (node *)malloc(sizeof(node));
        ptr = ptr->next;
    }
}
ptr->next = NULL;

printf("\nElements in the link list are: \n");
ptr = start;
while (ptr != NULL)
{
    printf("%d\n", ptr);
    printf("%d\n", ptr->num);
    ptr = ptr->next;
}

return 0;
}

```

Ans to the Question Number – 9
create a Linked List of n elements and then search
an element from the list.

```

#include<bits/stdc++.h>
using namespace std;
#define NULL 0

struct linked_list
{
    int num;
    struct linked_list *next;
};

```

```

typedef struct linked_list node;

int main ()
{
    int n, i, item, cnt = 0;
    node *start, *ptr;

    start = (node *) malloc(sizeof(node));
    ptr = start;

    printf("How many elements: ");
    scanf("%d", &n);

    for (i = 1; i <= n; i++)
    {
        printf("input a number: ");
        scanf("%d", &ptr->num);
        if (i != n)
        {
            ptr->next = (node *)malloc(sizeof(node));
            ptr = ptr->next;
        }
    }
    ptr->next = NULL;

    cout << "Enter a number you want to search: ";
    cin >> item;

    ptr = start;
    while (ptr != NULL)
    {
        if (item == ptr->num)
        {
            cout << "Location = " << ptr << endl;
            cnt = 1;
            break;
        }
        else
    }
}

```

```

        ptr = ptr->next;

    }

    if (cnt == 0)
        cout << "Location = " << NULL << endl;

    return 0;
}

```

Ans to the Question Number – 10
create a Linked List of n elements and then insert
an element to the list.

```

#include<bits/stdc++.h>
using namespace std;
#define NULL 0

struct linked_list
{
    int num;
    struct linked_list *next;
};
typedef struct linked_list node;

node *start, *ptr, *Loc, *New, *save;

Create ()
{
    int Number, i;
    start = (node *) malloc(sizeof(node));
    ptr = start;

    printf("How many elements: ");
    scanf("%d", &Number);

    for (i = 1; i <= Number; i++)
    {

```



```

    printf("input a number: ");
    scanf("%d", &ptr->num);
    if (i != Number)
    {
        ptr->next = (node *)malloc(sizeof(node));
        ptr = ptr->next;
    }
}
ptr->next = NULL;

}

```

```

node *Find_Location(int item)
{
    ptr = start;
    if (start == NULL)
    {
        return NULL;
    }
    if (item < ptr->num)
    {
        return NULL;
    }
    save = start;

    while (ptr != NULL)
    {
        if (item < ptr->num)
        {
            return save;
        }
        save = ptr;
        ptr = ptr->next;
    }
    return save;
}

```

```
}
```

```
Ins_Location(node *Loc, int item)
```

```
{
```

```
    New = (node *) malloc(sizeof(node));
```

```
    New->num = item;
```

```
    if (Loc == NULL)
```

```
    {
```

```
        New->next = start;
```

```
        start = New;
```

```
    }
```

```
    else
```

```
    {
```

```
        New->next = Loc->next;
```

```
        Loc->next = New;
```

```
    }
```

```
}
```

```
int main ()
```

```
{
```

```
    int n, i, item;
```

```
    Create ();
```

```
    cout << "Enter a number you want to insert: ";
```

```
    cin >> item;
```

```
    Loc = Find_Location(item);
```

```
    Ins_Location(Loc, item);
```

```
    printf("\nElements in the link list are: \n");
```

```
    ptr = start;
```

```
    while (ptr != NULL)
```

```
    {
```

```
        printf("%d\n", ptr->num);
```

```
    ptr = ptr->next;
}

return 0;
}
```

Ans to the Question Number – 11
create a Linked List of n elements and then delete
an element from the list.

```
#include<bits/stdc++.h>
using namespace std;
#define NULL 0

struct linked_list
{
    int num;
    struct linked_list *next;
};
typedef struct linked_list node;
node *start, *ptr, *Loc, *LocPrev, *New, *save;

Create ()
{
    int Number, i;
    start = (node *) malloc(sizeof(node));
    ptr = start;

    printf("How many elements? : ");
    scanf("%d", &Number);

    for (i = 1; i <= Number; i++)
    {
        printf("input a number: ");
        scanf("%d", &ptr->num);
        if (i != Number)
```

```

        {
            ptr->next = (node *)malloc(sizeof(node));
            ptr = ptr->next;
        }
    }
    ptr->next = NULL;

}

node *FindLoc(int item)
{
    ptr = start;
    if (start == NULL)
    {
        LocPrev = NULL;
        return NULL;
    }
    if (ptr->num == item)
    {
        LocPrev = NULL;
        return start;
    }

    save = start;

    while (ptr != NULL)
    {
        if (ptr->num == item)
        {
            LocPrev = save;
            return ptr;
        }

        save = ptr;
        ptr = ptr->next;
    }
    return NULL;
}

```

```
}
```

```
Delete (node *Loc, node *LocPrev, int item)
```

```
{
```

```
    ptr = start;
```

```
    if (Loc == NULL)
```

```
    {
```

```
        cout << "Item is not in list" << endl;
```

```
    }
```

```
    else if (LocPrev == NULL)
```

```
    {
```

```
        start = ptr->next;
```

```
    }
```

```
    else
```

```
        LocPrev->next = Loc->next;
```

```
}
```

```
int main ()
```

```
{
```

```
    int n, i, item;
```

```
    Create ();
```

```
    cout << "Enter a number you want to delete: ";
```

```
    cin >> item;
```

```
    Loc = FindLoc(item);
```

```
    Delete (Loc, LocPrev, item);
```

```
    printf("\nElements in the link list are: \n");
```

```
    ptr = start;
```

```
    while (ptr != NULL)
```

```
    {
```

```
        printf("%d\n", ptr->num);
```

```
    ptr = ptr->next;
}

return 0;
}
```

Ans to the Question Number – 12
create a Circular Header Linked List of n elements
and then display the list.

```
#include<bits/stdc++.h>
using namespace std;
#define NULL 0

struct linked_list
{
    int num;
    struct linked_list *next;
};
typedef struct linked_list node;

int main ()
{
    int n, i;
    node *start, *ptr, *header;

    start = (node *) malloc(sizeof(node));
    header = start;

    ptr = start;
    ptr->next = (node *) malloc(sizeof(node));

    printf("How many elements? ");
    scanf("%d", &n);

    for (i = 1; i <= n; i++)
```

```

{
    printf("Insert a number: ");
    scanf("%d", &ptr->num);
    if (i != n)
    {
        ptr->next = (node *)malloc(sizeof(node));
        ptr = ptr->next;
    }
}
ptr->next = header;

printf("\nElements in the link list are: \n");

ptr = header;

do
{
    cout << ptr->num << endl;
    ptr = ptr->next;
}
while (ptr != header);

return 0;
}

```

Ans to the Question Number – 13

Ans to the Question Number – 14 **find the 100!(Factorial).**

```

#include<bits/stdc++.h>
using namespace std;
int main ()
{

```

```
int n;  
cin >> n;  
  
int q = 2;  
int arr[100000] = {0};  
arr[0] = 1;  
int len = 1;  
int x = 0;  
int num = 0;  
while (q <= n)  
{  
    x = 0;  
    num = 0;  
    while (x < len)  
    {  
        arr[x] = arr[x] * q;  
        arr[x] = arr[x] + num;  
        num = arr[x] / 10;  
        arr[x] = arr[x] % 10;  
        x++;  
    }  
    while (num != 0)  
    {  
        arr[len] = num % 10;  
        num = num / 10;  
        len++;  
    }  
    q++;  
}  
len--;  
while (len >= 0)  
{  
    cout << arr[len];  
    len = len - 1;  
}  
}
```


Ans to the Question Number – 15
the value of the nth Fibonacci number F(n) where
F(n) = F(n-1) + F(n-2) and F(1) = F(2) = 1 and (n
<= 500).

```
#include<bits/stdc++.h>
using namespace std;
#define optimize()      \
ios_base::sync_with_stdio(0); \
cin.tie(0);             \
cout.tie(0);
const int maxn = 2e5+10;

#define vl vector<long long int>
#define vi vector<int>
#define pb push_back
#define all(x) (x).begin(), (x).end()

#define ll long long int
#define ld long double

#define fr(i,n) for (ll i=0;i<n;i++)
#define fr1(i,n) for (ll i=1;i<=n;i++)

#define endl '\n'

string add(string num1,string num2)
{
    string s1 = num1;
    string s2 = num2;

    reverse(s1.begin(),s1.end());
    reverse(s2.begin(),s2.end());

    if(s1.length()>s2.length()) swap(s1,s2);
```

```

int carry = 0;
string ans;
//9999 porjonto add
for(int i=0; i<s1.length(); i++)
{
    int x=(s2[i]-'0')+(s1[i]-'0')+carry;
    ans+=x%10+'0';
    carry=x/10;
}
//9999 er por er add
for(int i=s1.length(); i<s2.length(); i++)
{
    int x=(s2[i]-'0')+carry;
    ans+=x%10+'0';
    carry=x/10;
}
if(carry) ans+=carry+'0';

reverse(ans.begin(),ans.end());

//cout << ans << endl;
return ans;
}

```

```

string fibonacci(int a)
{
    string F[a+10];
    F[0] = "0", F[1] = "1";
    for(ll i=2; i<=a; i++)
    {
        F[i] = add(F[i-1],F[i-2]);
    }
    cout << endl;

    return F[a];
}

```

```
int main()
{
    ///Peace be with you.
    optimize();

    ll n;
    cout << "Enter the Index Number of FIBONACCI Sequence : ";
    cin >> n;
    cout << fibonacci(n) << endl;

    return 0;
}
```