

Department of Computer Science and Engineering Faculty of Engineering, South Eastern University of Sri Lanka

Subject	CS53003: Data Structure and Algorithms		
Batch	E18	Semester	5

Lab no and title : Hands-on Lab 9 – Stack and Queue

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Reg No : **SEU-IS-18-EG-013**

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01.

```
Start here X CodeTemplate_Ex1.cpp X CodeTemplate_Ex2.cpp X CodeTemplate_Ex3.cpp X CodeTemplate_Ex4.cpp X CodeTempl
                                 //DO NOT CHANGE THE GIVEN CODE TEMPLATE. WRITE YOUR CODE IN THE PROVIDED PLACES ALONE
                                  //If required, you can add additional functions or header files.
                 3
                                  #include<iostream>
                 5
                                  #include<stack>
                 6
                                  using namespace std;
                 8
                           □int main() {
             10
                                              // stack:
             11
                                               int hur, height;
             12
                                                stack<int> Score;
             13
                                               cout << "Enter the no. of hurdles : ";</pre>
             14
                                               cin >> hur:
                                              if (hur <=0 || hur>= 101) {
    cout << "Invalid no. of hurdles";</pre>
             15
             16
             17
             18
                                                else(
                                                            for (int i=0; i<hur; i++) {</pre>
             19
             20
                                                                         cout << "Enter the hurdle height " << i+1<<": ";</pre>
             21
                                                                          cin >> height;
             22
                                                                          Score.push (height);
             23
              24
                                                            cout << "Latest hurdle race scores are : ";</pre>
             25
             26
                                                            int last_five[5];
             27
                                                            for (int i=0; i<5; i++) {
             28
                                                                         last_five[i] = Score.top();
             29
                                                                          Score.pop();
             30
             31
             32
                                                            for (int i = 4; i >=0; i--) {
                                                                          cout << last_five[i] << " ";</pre>
             33
             34
             35
                                                            cout << endl;
             36
             37
             38
                                                return 0:
             39
             40
```

```
Enter the no. of hurdles: 8
Enter the hurdle height 1: 6
Enter the hurdle height 2: 2
Enter the hurdle height 3: 5
Enter the hurdle height 4: 3
Enter the hurdle height 5: 6
Enter the hurdle height 6: 9
Enter the hurdle height 7: 5
Enter the hurdle height 8: 7
Latest hurdle race scores are: 3 6 9 5 7

Process returned 0 (0x0) execution time: 23.082 s
Press any key to continue.
```

```
Enter the no. of hurdles: 6
Enter the hurdle height 1: 5
Enter the hurdle height 2: 1
Enter the hurdle height 3: 4
Enter the hurdle height 4: 6
Enter the hurdle height 5: 4
Enter the hurdle height 6: 8
Latest hurdle race scores are: 1 4 6 4 8

Process returned 0 (0x0) execution time: 29.880 s
Press any key to continue.
```

```
Enter the no. of hurdles : 0
Invalid no. of hurdles
Process returned 0 (0x0) execution time : 1.223 s
Press any key to continue.
```

```
Enter the no. of hurdles : 101
Invalid no. of hurdles
Process returned 0 (0x0) execution time : 6.567 s
Press any key to continue.
```

```
Enter the no. of hurdles : -1
Invalid no. of hurdles
Process returned 0 (0x0) execution time : 2.855 s
Press any key to continue.
```

02.

```
Start here X CodeTemplate_Ex1.cpp X CodeTemplate_Ex2.cpp X CodeTemplate_Ex3.cpp X CodeT
          //DO NOT CHANGE THE GIVEN CODE TEMPLATE. WRITE YOUR CODE IN TI
     2
     3
         #include<iostream>
     4
        using namespace std;
     5
         #define MAX 50
     6
     7
       □class Stack {
     8
              int top;
     9
              int mid;
    10
             public:
    11
               char stk[MAX];
    12
                Stack() {
    13
                   top = -1;
    14
    15
                void push(int data);
    16
                int findMiddle();
    17
                int pop();
        L};
    18
    19
    if(top >= MAX-1) {
    21
    22
                  cout<<"Stack overflow"<<endl;</pre>
    23
                  return;
    24
    25
              stk[++top]=data;
    26
              if(top == 0){
    27
                 mid = 0;
    28
               else if(top % 2 == 0){
    29
    30
                 mid++;
    31
               }
        L}
    32
    33
        □int Stack::pop() {
    34
    35 🖨
             if (top < 0) {
                  cout<<"Stack overflow"<<endl;</pre>
    36
    37
                  return -1;
    38
    39
             int data = stk[top];
    40
              top--;
    41
              if(top % 2 == 1) {
    42
                  mid--;
    43
    44
             return data;
```

```
45 -}
46
    □int Stack::findMiddle() {
47
cout<<"Stack is empty"<<endl;</pre>
49
50
                  return -1;
51
52
          return stk[mid];
   L}
53
54
55 □int main() {
56
            int no;
57
            Stack st;
58
            cout<<"\nEnter the number of elements to be pushed into the stack : ";</pre>
59
             cin>>no;
            cout<< endl;
60
61
            if(no <= 0) {
62 🖨
63
             cout<< "Invalid Input" << endl;</pre>
64
             return 0;
65
    中
            for(int i = 0; i<no; i++){</pre>
66
67
             int data;
             cout<<"Enter Element "<< i + 1 <<" : ";</pre>
68
69
             cin >> data;
70
             st.push(data);
71
            cout<< "\nThe middle element is : " << st.findMiddle();</pre>
72
73
            cout<< "\nThe Popped element is : " << st.pop() << endl;</pre>
74
75
            return 0;
76
     }
77
```

```
Enter the number of elements to be pushed into the stack : 5

Enter Element 1 : 10

Enter Element 2 : 8

Enter Element 3 : 25

Enter Element 4 : 8

Enter Element 5 : 3

The middle element is : 25

The Popped element is : 3

Process returned 0 (0x0) execution time : 218.261 s

Press any key to continue.
```

```
Enter the number of elements to be pushed into the stack : 4

Enter Element 1 : 10

Enter Element 2 : 8

Enter Element 3 : 25

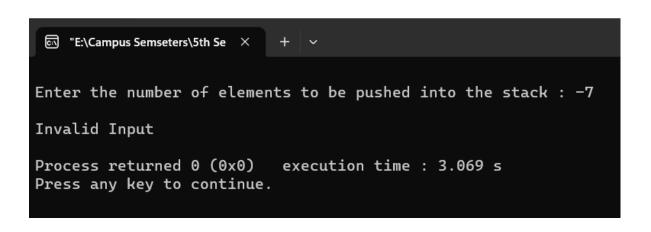
Enter Element 4 : 3

The middle element is : 8

The Popped element is : 3

Process returned 0 (0x0) execution time : 15.576 s

Press any key to continue.
```



```
Start here X | CodeTemplate_Ex1.cpp X | CodeTemplate_Ex2.cpp X | CodeTemplate_Ex3.cpp X | CodeTemplate_Ex4.cpp X | CodeTe
                            //DO NOT CHANGE THE GIVEN CODE TEMPLATE. WRITE YOUR CODE IN THE PROVIDED PLACES ALC
                            //If required, you can add additional functions or header files.
               3
               4
                            #include <iostream>
                            #include<string.h>
               6
                           using namespace std;
              9
                                       int top;
            10
                                        public:
                                                 char box[5][10];
            11
            12
                                                  Stack() {
            13
                                                           top = -1;
            14
                                                  void push(char bkNo[]);
            15
            16
                                                  void pop();
                                                 void display();
            17
                      L};
            18
           21
                                                    cout<< "The box is full."<<endl;</pre>
            22
            23
                                                   top++;
            24
            25
                                                    strcpy (box[top], bkNo);
            26
                                                    cout << "Book "<<bkNo<<" has been added to the box."<<endl;</pre>
            27
            28
            29 | void Stack::pop() {
30 | if (top==-1) {
                                                    cout<< "The box is empty"<< endl;</pre>
            31
            32
            33
                                         else {
            34
                                                   char bkNo[10];
            35
                                                     strcpy(bkNo,box[top]);
            36
                                                     top--;
            37
                                                     cout<< "Book "<< bkNo<< " has been removed from the box." << endl;</pre>
            38
                     []
            39
            40 □void Stack::display() {
            41 🖨
                                    if(top == -1){
                                                    cout<< "The box is empty."<<endl;</pre>
            42
            43
                                         else{
```

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- 1. Insert a book in the box
- 2. Delete a book from the box
- 3. Display book box
- 4. Exit

Enter your choice: 1

Enter the book No.: bk101

Book bk101 has been added to the box.

- 1. Insert a book in the box
- 2. Delete a book from the box
- 3. Display book box
- 4. Exit

Enter your choice: 1

Enter the book No.: bk102

Book bk102 has been added to the box.

- 1. Insert a book in the box
- 2. Delete a book from the box
- 3. Display book box
- 4. Exit

Enter your choice: 1

Enter the book No.: bk103

Book bk103 has been added to the box.

- 1. Insert a book in the box
- 2. Delete a book from the box
- 3. Display book box
- 4. Exit

Enter your choice: 1

Enter the book No.: bk104

Book bk104 has been added to the box.

- 1. Insert a book in the box
- 2. Delete a book from the box
- 3. Display book box
- 4. Exit

Enter your choice: 1

Enter the book No.: bk105

Book bk105 has been added to the box.

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- 1. Insert a book in the box
- 2. Delete a book from the box
- 3. Display book box
- 4. Exit

Enter your choice: 1

Enter the book No.: bk106 The box is full.

- 1. Insert a book in the box
- 2. Delete a book from the box
- 3. Display book box
- 4. Exit

Enter your choice: 3

The books in the box: bk105 bk104 bk103 bk102 bk101

- 1. Insert a book in the box
- 2. Delete a book from the box
- 3. Display book box
- 4. Exit

Enter your choice: 2

Book bk105 has been removed from the box.

- 1. Insert a book in the box
- 2. Delete a book from the box
- 3. Display book box
- 4. Exit

Enter your choice: 2

Book bk104 has been removed from the box.

- 1. Insert a book in the box
- 2. Delete a book from the box
- 3. Display book box
- 4. Exit

Enter your choice: 2

Book bk103 has been removed from the box.

- 1. Insert a book in the box
- 2. Delete a book from the box
- 3. Display book box
- 4. Exit

Enter your choice: 2

Book bk102 has been removed from the box.

- 1. Insert a book in the box
- 2. Delete a book from the box
- 3. Display book box
- 4. Exit

Enter your choice: 2

Book bk101 has been removed from the box.

- 1. Insert a book in the box
- 2. Delete a book from the box
- 3. Display book box
- 4. Exit

Enter your choice: 2 The box is empty

- 1. Insert a book in the box
- 2. Delete a book from the box
- 3. Display book box
- 4. Exit

Enter your choice: 7

Invalid option

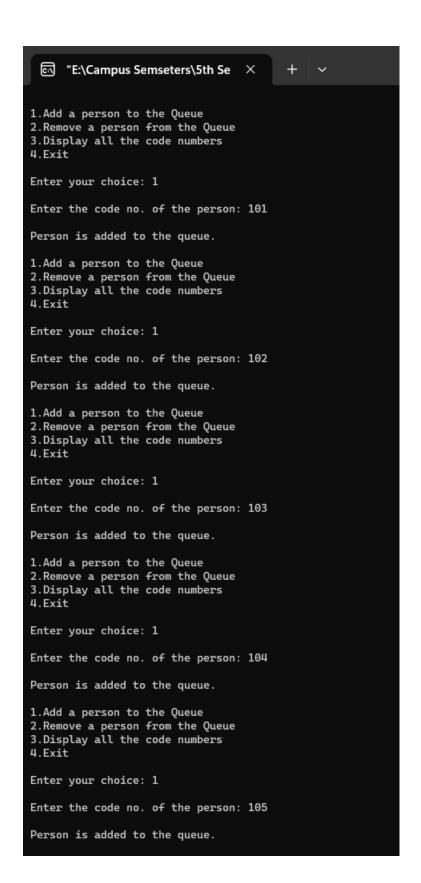
- 1. Insert a book in the box
- 2. Delete a book from the box
- Display book box
 Exit

Enter your choice: 4

Process returned 0 (0x0) execution time : 70.735 s Press any key to continue.

Start here X CodeTemplate_Ex1.cpp X CodeTemplate_Ex2.cpp X CodeTemplate_Ex3.cpp X CodeTemplate_Ex4.cpp X CodeTemplate_Ex4.cpp X 1 //DO NOT CHANGE THE GIVEN CODE TEMPLATE. WRITE YOUR CODE IN THE PROVIDED PLACES A #include <iostream> 3 using namespace std; 4 □class Queue { 5 6 public: 7 int front, rear; 8 int personQueue[5]; 9 Queue() { 10 front=rear=-1; 11 12 void enQueue(int codeNumber); 13 void deQueue(); 14 void display(); L}; 15 16 17 — void Queue::enQueue(int codeNumber) { 18 🖨 **if**(rear == 4) { 19 cout<<"\nCurrently, the Queue is full.\n";</pre> 20 return; 21 22 🛓 else if (front == -1) { 23 front =0; 24 25 rear++; personQueue[rear] = codeNumber; 26 27 cout<< "\nPerson is added to the queue." <<endl;</pre> 28 29 30 □void Queue:: deQueue() { 31 崫 if(front == -1) { cout << "\nThe Queue is empty.\n";</pre> 32 33 return; 34 35 int removedCodeNumber = personQueue[front]; 36 if (front == rear) { 37 **front** = rear = -1; 38 39 else{ 40 front++; 41 42 cout << "\nThe person removed from the queue."<<removedCodeNumber<< endl;</pre> 43 44

```
45 □void Queue::display(){
46 🛱
           if(front == -1){
47
               cout << "\nThe queue is empty.\n";</pre>
48
               return;
49
          cout <<"\nThe person in the queue : \n";</pre>
50
          for (int i = front; i<= rear; i++) {</pre>
51
52
               cout << personQueue[i]<<endl;</pre>
53
54
55
56
57 □int main() {
           Queue q;
58
           int codeNumber;
59
60
           int choice;
61
           do {
62
               cout<<"\nl.Add a person to the Queue";</pre>
               cout<<"\n2.Remove a person from the Queue";</pre>
63
               cout<<"\max.Display all the code numbers";</pre>
64
               cout<<"\n4.Exit"<<endl;</pre>
65
               cout<<"\nEnter your choice: ";</pre>
66
67
               cin>>choice;
68
               switch(choice) {
69
                    case 1:
70
                        cout<<"\nEnter the code no. of the person: ";</pre>
71
                        cin>>codeNumber;
72
                        q.enQueue (codeNumber);
73
                        break;
74
75
                    case 2:
76
                        q.deQueue();
77
                        break;
78
79
                    case 3:
80
                        q.display();
81
                        break;
82
83
                    case 4:
84
                        return 0;
85
86
                    default:
87
                        cout<<"Invalid option\n";</pre>
88
89
90
             }while(true);
91
92
            return 0;
93
94
95
```



```
1.Add a person to the Queue
2.Remove a person from the Queue
3.Display all the code numbers
4.Exit
Enter your choice: 1
Enter the code no. of the person: 106
Currently, the Queue is full.
1.Add a person to the Queue
2.Remove a person from the Queue
3.Display all the code numbers
4.Exit
Enter your choice: 2
The person removed from the queue.101
1.Add a person to the Queue
2.Remove a person from the Queue
3.Display all the code numbers
4.Exit
Enter your choice: 3
The person in the queue :
102
103
104
105
1.Add a person to the Queue
2.Remove a person from the Queue
3.Display all the code numbers
4.Exit
Enter your choice: 2
The person removed from the queue.102
1.Add a person to the Queue
2.Remove a person from the Queue
3.Display all the code numbers
4.Exit
Enter your choice: 2
The person removed from the queue.103
```

```
1.Add a person to the Queue
```

- 2.Remove a person from the Queue 3.Display all the code numbers
- 4.Exit

Enter your choice: 2

The person removed from the queue.104

- 1.Add a person to the Queue
- 2. Remove a person from the Queue
- 3.Display all the code numbers
- 4.Exit

Enter your choice: 2

The person removed from the queue.105

- 1.Add a person to the Queue 2.Remove a person from the Queue 3.Display all the code numbers
- 4.Exit

Enter your choice: 2

The Queue is empty.

- 1.Add a person to the Queue
- 2.Remove a person from the Queue 3.Display all the code numbers
- 4.Exit

Enter your choice:

```
Start here X CodeTemplate_Ex1.cpp X CodeTemplate_Ex2.cpp X CodeTemplate_Ex3.cpp X CodeTempl
    1 //DO NOT CHANGE THE GIVEN CODE TEMPLATE. WRITE YOUR CODE IN THE P
    3
        #include<iostream>
        using namespace std;
    6
       □class Node {
    7
              public:
                 int data;
                Node *next;
       L};
   10
   11 ⊟class Stack{
   12
          public:
   13
              Node *top;
   14 🛱
              Stack(){
   15
                   top=NULL;
   16
   17
                void push(int data);
   18
                int pop();
       L};
   19
   20
   22
            Node*temp = new Node();
   23
            temp->data = data;
   24
            temp->next = top;
   25
            top = temp;
       L}
   26
   27
   28
   29 □int Stack ::pop(){
   30 = if(top == NULL){
   31
                return -1;
   32
   33
            int data = top-> data;
   34
            Node*temp = top;
            top = top->next;
            delete temp;
   36
   37
            return data;
        L }
   38
   39
```

```
int checkPalindrome(Stack stk, int arr[],int size) {
40
41
          for(int i = 0; i < size; i++) {</pre>
42
               int data = stk.pop();
               cout << "\nPopped element : "<< data;</pre>
43
44
               if (data != arr[i]) {
45
                   cout<<endl<<endl;
46
                   return 0;
               }
47
48
49
          cout<<endl<<endl;
50
          return 1; //Change this return value according to the problem description
51
52
53 □int main(){
          Stack stk;
54
55
          int size, i, data;
56
57
          cout << "\nNumber of inputs : ";</pre>
58
          cin >> size;
59 🖨
          if(size<2) {</pre>
               cout<<"Invalid input";</pre>
60
61
               return 0;
62
63
          int arr[size];
64
          cout << "\nEnter the numbers : ";
for(i=0; i<size; i++) {</pre>
65
66
            cin>>data;
67
68
              arr[i]=data;
69
              stk.push(data);
70
          int isPalindrome = checkPalindrome(stk, arr, size);
71
72
          cout << isPalindrome;</pre>
73
74
          return 0;
75
76
```

```
Number of inputs : 4

Enter the numbers : 2 3 3 2

Popped element : 2

Popped element : 3

Popped element : 2

Popped element : 2

Popped element : 3

Popped element : 2

Process returned 0 (0x0) execution time : 14.872 s

Press any key to continue.
```

```
Number of inputs: 9

Enter the numbers: 3 4 2 5 6 2 7 1 9

Popped element: 9

Process returned 0 (0x0) execution time: 27.993 s

Press any key to continue.
```

```
Number of inputs : 3

Enter the numbers : 1 6 1

Popped element : 1

Popped element : 6

Popped element : 1

1

Process returned 0 (0x0) execution time : 20.474 s

Press any key to continue.
```

```
Number of inputs : 6

Enter the numbers : 1 2 4 3 2 1

Popped element : 1
Popped element : 2
Popped element : 3

0
Process returned 0 (0x0) execution time : 9.968 s
Press any key to continue.
```