

Playing with Numbers:

Ram and Sita are playing with numbers by giving puzzles to each other. Now it was Ram term, so he gave Sita a positive integer 'n' and two numbers 1 and 3. He asked her to find the possible ways by which the number n can be represented using 1 and 3. Write any efficient algorithm to find the possible ways.

Example 1:**Input:** 6**Output:** 6**Explanation:** There are 6 ways to represent number with 1 and 3

1+1+1+1+1+1

3+3

1+1+1+3

1+1+3+1

1+3+1+1

3+1+1+1

Input Format

First Line contains the number n

Output Format**Print:** The number of possible ways 'n' can be represented using 1 and 3**Sample Input**

6

Sample Output

6

Answer: (penalty regime: 0 %)

```

1 #include<stdio.h>
2 void combination(int n)
3 {
4     long int result[n+1];
5     result[0]=1;
6     result[1]=1;
7     result[2]=1;
8     for (int i=3;i<=n;i++)
9     {
10        {
11            result[i]=result[i-1]+result[i-3];
12        }
13        printf("%ld",result[n]);
14    }
15    int main()
16    {
17        int n ;
18        scanf("%d",&n);
19        combination(n);
20
21    }
22
23
24
25

```

	Input	Expected	Got	
	6	6	6	
	25	8641	8641	
	100	24382819596721629	24382819596721629	

Passed all tests!