

Playing with Numbers:

Ram and Sita are playing with numbers by giving puzzles to each other. Now it was Ram term, so he gave Sita a positive integer 'n' and two numbers 1 and 3. He asked her to find the possible ways by which the number n can be represented using 1 and 3. Write any efficient algorithm to find the possible ways.

Example 1:

Input: 6

Output: 6

Explanation: There are 6 ways to 6 represent number with 1 and 3

- 1+1+1+1+1+1
- 3+3
- 1+1+1+3
- 1+1+3+1
- 1+3+1+1
- 3+1+1+1

Input Format

First Line contains the number n

Output Format

Print: The number of possible ways 'n' can be represented using 1 and 3

Sample Input

6

Sample Output

6

Answer: (penalty regime: 0 %)

```
1 #include<stdio.h>
2 void combination(int n)
3 {
4     long int result[n+1];
5     result[0]=1;
6     result[1]=1;
7     result[2]=1;
8     for (int i=3;i<=n;i++)
9
10 {
11     result[i]=result[i-1]+result[i-3];
12 }
13 printf("%ld",result[n]);
14 }
15 int main()
16 {
17     int n ;
18     scanf("%d",&n);
19     combination(n);
20
21 }
22
23
24
25
```

	Input	Expected	Got	
✓	6	6	6	✓
✓	25	8641	8641	✓
✓	100	24382819596721629	24382819596721629	✓

Passed all tests! ✓