```
C stack.c > ♥ main()
      int stack[size];
     int top=-1;
     void push();
     void pop();
     void display();
     void push()
         if(top==size-1)
         printf("stack overflow");
             printf("enter number to be inserted");
              scanf("%d",&x);
             top=top+1;
              stack[top]=x;
             printf("element inserted successfully");
     void pop()
         if(top==-1)
             printf("stack underflow");
                 printf("element deleted is %d",stack[top]);
                 top--;
```

```
void display()
    if(top==-1)
    printf("stack underflow");
       printf("elements in the stack are ");
       for(int i=top;i>=0;i--)
       printf("%d",stack[i]);
void main()
    int choice;
       printf("\n\n1.push\n2.pop\n3.display\n4.end\n");
       printf("enter your choice");
       scanf("%d",&choice);
       switch(choice)
           case 1:push();
           case 2:
           pop();
           break;
           display();
           break;
           case 4:
           exit(0);
           default:printf("invalid choice");
```

```
switch(choice)
{
    case 1:push();
    break;
    case 2:
    pop();
    break;
    case 3:
    display();
    break;
    case 4:
    exit(0);
    default:printf("invalid choice");
}
}
```

1.push 2.pop 3.display 4.end enter your choice1 enter number to be inserted3 element inserted successfully 1.push 2.pop 3.display 4.end enter your choice1 enter number to be inserted5 element inserted successfully 1.push 2.pop 3.display 4.end enter your choice1 enter number to be inserted8 element inserted successfully 1.push 2.pop 3.display 4.end enter your choice1 enter number to be inserted? element inserted successfully 1.push 2.pop 3.display 4.end enter your choice1 enter number to be inserted9 element inserted successfully 1.push 2.pop 3.display 4.end enter your choice1 stack overflow

```
1.push
2.pop
3.display
4.end
enter your choice3
elements in the stack are 97853
1.push
2.pop
3.display
4.end
enter your choice2
element deleted is 9
1.push
2.pop
3.display
4.end
enter your choice2
element deleted is 7
1.push
2.pop
3.display
4.end
enter your choice2
element deleted is 8
1.push
2.pop
3.display
4.end
enter your choice2
element deleted is 5
1.push
2.pop
3.display
4.end
enter your choice2
element deleted is 3
1.push
2.pop
3.display
4.end
enter your choice2
 stack underflow
```

1.push
2.pop
3.display
4.end
enter your choice3
stack underflow

1.push
2.pop
3.display
4.end
enter your choice6
invalid choice

1.push
2.pop
3.display
4.end
enter your choice6
invalid choice