# **Syntax-Directed Translation**

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#### **Syntax-Directed Translation**

- 1. Grammar symbols are associated with **attributes** to associate information with the programming language constructs that they represent.
- 2. Values of these attributes are evaluated by the **semantic rules** associated with the production rules.
- 3. Evaluation of these semantic rules:
  - may generate intermediate codes
  - may put information into the symbol table
  - may perform type checking
  - may issue error messages
  - may perform some other activities
  - in fact, they may perform almost any activities.
- 4. An attribute may hold almost any thing.
  - a string, a number, a memory location, a complex record.

## Syntax-Directed Definitions and Translation Schemes

- When we associate semantic rules with productions, we use two notations:
  - Syntax-Directed Definitions
  - Translation Schemes

#### A. Syntax-Directed Definitions:

- give high-level specifications for translations
- hide many implementation details such as order of evaluation of semantic actions.
- We associate a production rule with a set of semantic actions, and we do not say when they will be evaluated.

#### **B. Translation Schemes:**

- indicate the order of evaluation of semantic actions associated with a production rule.
- In other words, translation schemes give a little bit information about implementation details.

## **Syntax-Directed Definitions**

- 1. A syntax-directed definition is a generalization of a context-free grammar in which:
  - Each grammar symbol is associated with a set of attributes.
  - This set of attributes for a grammar symbol is partitioned into two subsets called
    - synthesized and
    - · inherited attributes of that grammar symbol.
  - Each production rule is associated with a set of semantic rules.
- 2. Semantic rules set up dependencies between attributes which can be represented by a dependency graph.
- 3. This dependency graph determines the evaluation order of these semantic rules.
- Evaluation of a semantic rule defines the value of an attribute. But a semantic rule may also have some side effects such as printing a value.

#### **Annotated Parse Tree**

- 1. A parse tree showing the values of attributes at each node is called an **annotated parse tree**.
- 2. The process of computing the attributes values at the nodes is called **annotating** (or **decorating**) of the parse tree.
- 3. Of course, the order of these computations depends on the dependency graph induced by the semantic rules.

### **Syntax-Directed Definition**

In a syntax-directed definition, each production  $A\rightarrow \alpha$  is associated with a set of semantic rules of the form:

$$b = f(c_1, c_2, \dots, c_n)$$

where f is a function and b can be one of the followings:

⇒ b is a synthesized attribute of A and  $c_1, c_2, ..., c_n$  are attributes of the grammar symbols in the production (A→ $\alpha$ ).

# OR

→ b is an inherited attribute one of the grammar symbols in  $\alpha$  (on the right side of the production), and  $c_1, c_2, ..., c_n$  are attributes of the grammar symbols in the production ( A→ $\alpha$  ).

#### **Attribute Grammar**

- So, a semantic rule  $b = f(c_1, c_2, ..., c_n)$  indicates that the attribute b depends on attributes  $c_1, c_2, ..., c_n$ .
- In a syntax-directed definition, a semantic rule may just evaluate a value of an attribute or it may have some side effects such as printing values.
- An attribute grammar is a syntax-directed definition in which the functions in the semantic rules cannot have side effects (they can only evaluate values of attributes).

## Syntax-Directed Definition -- Example

#### **Production**

#### $L \rightarrow E$ return

$$E \rightarrow E_1 + T$$

$$E \rightarrow T$$

$$T \rightarrow T_1 * F$$

$$\mathsf{T} \to \mathsf{F}$$

$$F \rightarrow (E)$$

$$F \rightarrow \text{digit}$$

#### **Semantic Rules**

print(E.val)

$$E.val = E_1.val + T.val$$

$$E.val = T.val$$

$$T.val = T_1.val * F.val$$

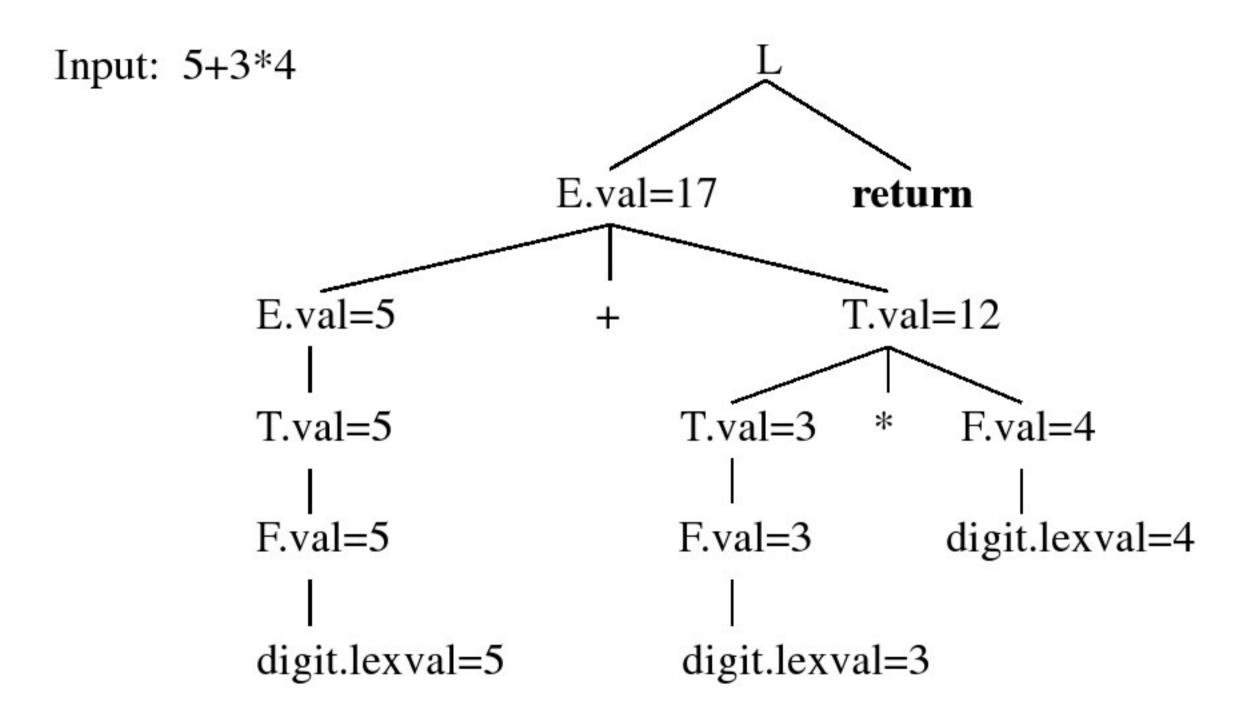
$$T.val = F.val$$

$$F.val = E.val$$

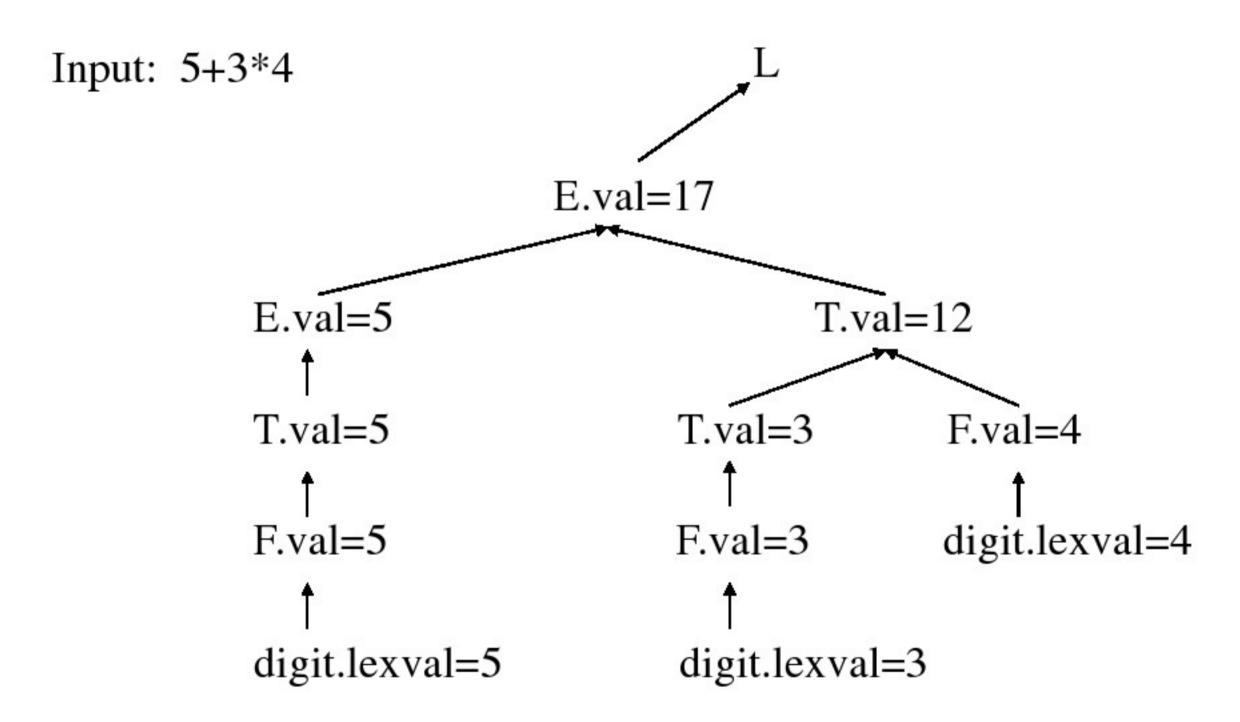
$$F.val = digit.lexval$$

- 1. Symbols E, T, and F are associated with a synthesized attribute *val*.
- 2. The token **digit** has a synthesized attribute *lexval* (it is assumed that it is evaluated by the lexical analyzer).

## **Annotated Parse Tree -- Example**



### **Dependency Graph**



## Syntax-Directed Definition – Example 2

#### **Production Semantic Rules**

```
\begin{array}{lll} E \rightarrow E_1 + T & E.loc=newtemp(), \ E.code = E_1.code \ || \ add \ E_1.loc, T.loc, E.loc \\ E \rightarrow T & E.loc = T.loc, \ E.code=T.code \\ T \rightarrow T_1 * F & T.loc=newtemp(), \ T.code = T_1.code \ || \ F.code \ || \ mult \ T_1.loc, F.loc, T.loc \\ T \rightarrow F & T.loc = F.loc, \ T.code=F.code \\ F \rightarrow (E) & F.loc = E.loc, \ F.code=E.code \\ F \rightarrow \text{id} & F.loc = \text{id}.name, \ F.code=\text{```} \end{array}
```

- 1. Symbols E, T, and F are associated with synthesized attributes *loc* and *code*.
- 2. The token **id** has a synthesized attribute *name* (it is assumed that it is evaluated by the lexical analyzer).
- 3. It is assumed that II is the string concatenation operator.

## Syntax-Directed Definition – Inherited Attributes

#### 

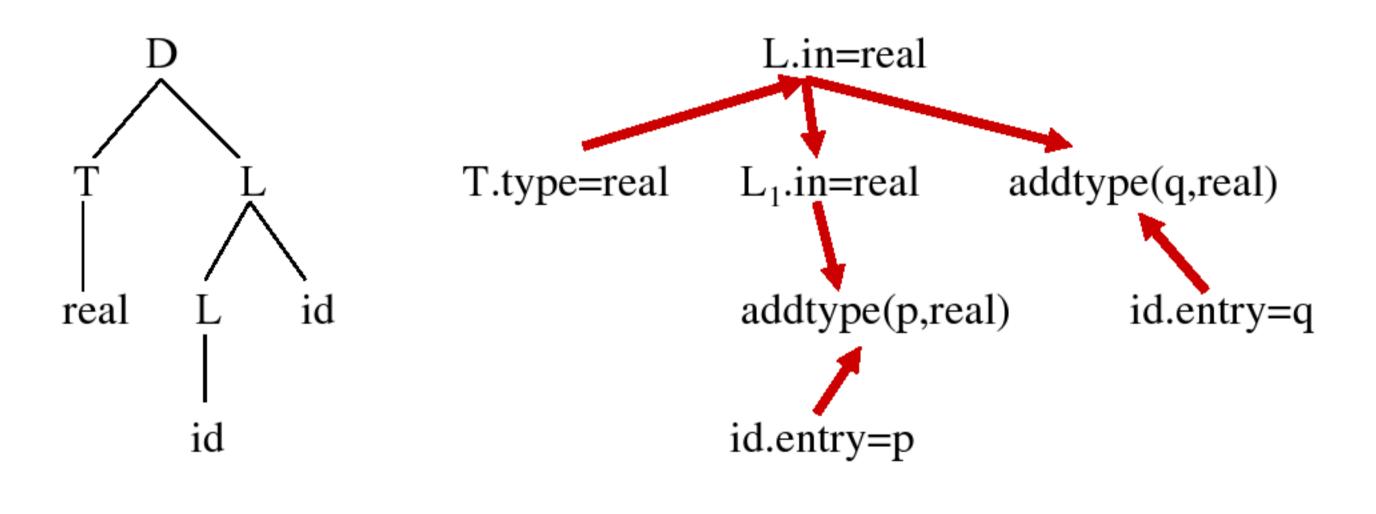
addtype(**id**.entry,L.in)

- 1. Symbol T is associated with a synthesized attribute type.
- 2. Symbol L is associated with an inherited attribute *in*.

 $L \rightarrow id$ 

#### A Dependency Graph – Inherited Attributes

Input: real p q



parse tree

dependency graph

## Syntax Trees

- 1. Decoupling Translation from Parsing-Trees.
- 2. Syntax-Tree: an intermediate representation of the compiler's input.
- 3. Example Procedures:

mknode, mkleaf

4. Employment of the synthesized attribute *nptr* (pointer)

#### PRODUCTION SEMANTIC RULE

$$E \rightarrow E_1 + T$$
  $E.nptr = mknode("+", E_1.nptr, T.nptr)$ 

$$E \rightarrow E_1 - T$$
  $E.nptr = mknode("-", E_1.nptr, T.nptr)$ 

$$E \rightarrow T$$
  $E.nptr = T.nptr$ 

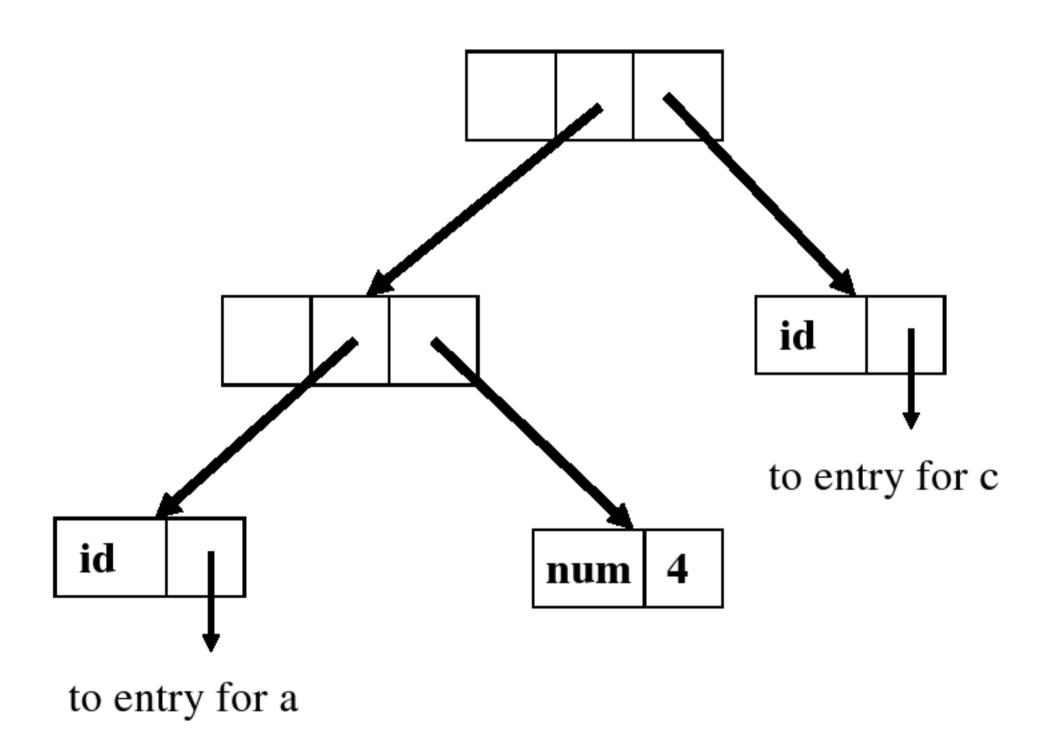
$$T \rightarrow (E)$$
  $T.nptr = E.nptr$ 

$$T \rightarrow id$$
  $T.nptr = mkleaf(id, id.lexval)$ 

$$T \rightarrow num$$
  $T.nptr = mkleaf(num, num.val)$ 

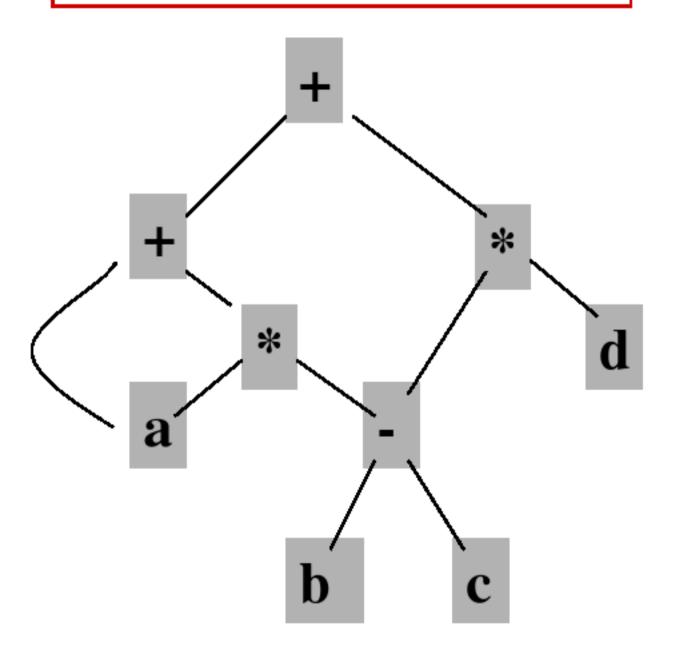
# **Draw the Syntax Tree**

a-4+c



# Directed Acyclic Graphs for Expressions

$$a + a * (b - c) + (b - c) * d$$



#### **S-Attributed Definitions**

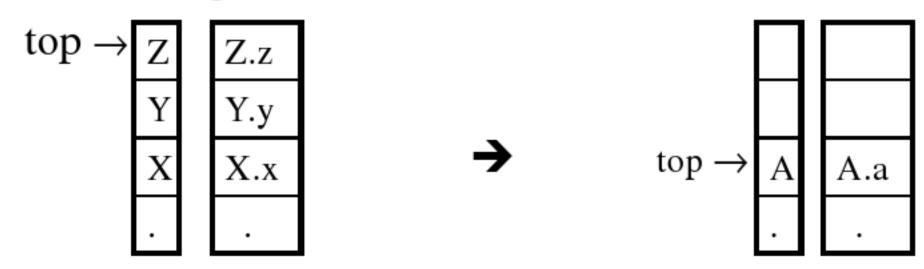
- Syntax-directed definitions are used to specify syntax-directed translations.
- To create a translator for an arbitrary syntax-directed definition can be difficult.
- We would like to evaluate the semantic rules during parsing (i.e. in a single pass, we will parse and we will also evaluate semantic rules during the parsing).
- 4. We will look at two sub-classes of the syntax-directed definitions:
  - S-Attributed Definitions: only synthesized attributes used in the syntax-directed definitions.
  - L-Attributed Definitions: in addition to synthesized attributes, we may also use inherited attributes in a restricted fashion.
- To implement S-Attributed Definitions and L-Attributed Definitions we can evaluate semantic rules in a single pass during the parsing.
- Implementations of S-attributed Definitions are a little bit easier than implementations of L-Attributed Definitions

## **Bottom-Up Evaluation of S-Attributed Definitions**

- We put the values of the synthesized attributes of the grammar symbols into a parallel stack.
  - When an entry of the parser stack holds a grammar symbol X (terminal or non-terminal), the corresponding entry in the parallel stack will hold the synthesized attribute(s) of the symbol X.
- We evaluate the values of the attributes during reductions.

 $A \rightarrow XYZ$  A.a=f(X.x,Y.y,Z.z) where all attributes are synthesized.

stack parallel-stack



## Bottom-Up Eval. of S-Attributed Definitions (cont.)

#### **Production**

#### $L \rightarrow E$ return

$$E \rightarrow E_1 + T$$

$$E \rightarrow T$$

$$T \rightarrow T_1 * F$$

$$T \rightarrow F$$

$$F \rightarrow (E)$$

$$F \rightarrow \text{digit}$$

#### **Semantic Rules**

```
print(val[top-1])
```

$$val[ntop] = val[top-2] + val[top]$$

$$val[ntop] = val[top-2] * val[top]$$

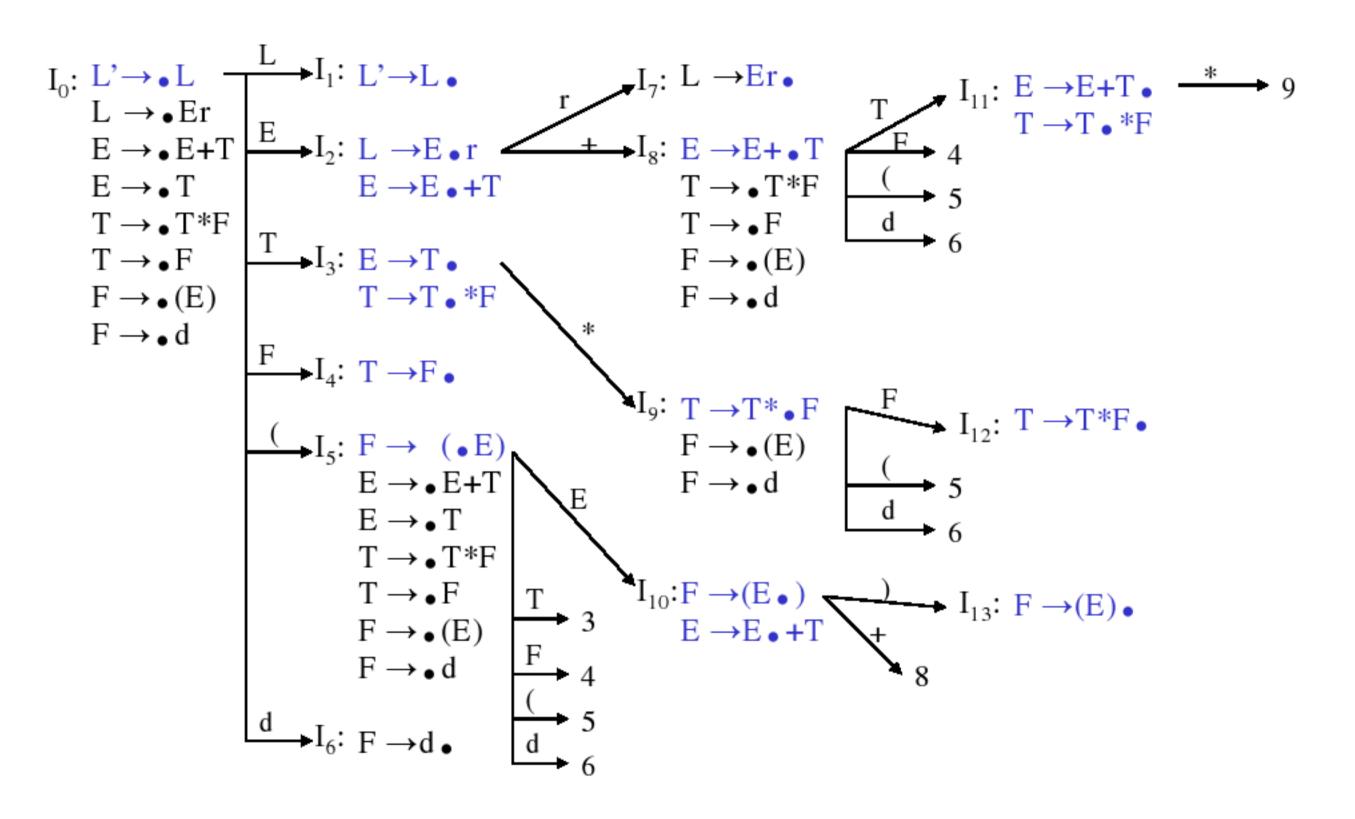
$$val[ntop] = val[top-1]$$

- At each shift of digit, we also push digit.lexval into val-stack.
- 2. At all other shifts, we do not put anything into *val-stack* because other terminals do not have attributes (but we increment the stack pointer for *val-stack*).

$$ntop = top - r + 1$$

r = no. of symbols in the right side of the production

#### Canonical LR(0) Collection for The Grammar



# **Bottom-Up Evaluation -- Example**

• At each shift of **digit**, we also push **digit.lexval** into *val-stack*.

stack	val-stack	input	action	semantic rule
0		5+3*4r	s6	d.lexval(5) into val-stack
0 <b>d</b> 6	5	+3*4r	$F \rightarrow d$	F.val=d.lexval - do nothing
0F4	5	+3*4r	$T \rightarrow F$	T.val=F.val - do nothing
0T3	5	+3*4r	$E \rightarrow T$	E.val=T.val – do nothing
0E2	5	+3*4r	s8	push empty slot into val-stack
0E2+8	5-	3*4r	s6	d.lexval(3) into val-stack
0E2+8d6	5-3	*4r	$F \rightarrow d$	F.val=d.lexval - do nothing
0E2+8F4	5-3	*4r	$T \rightarrow F$	T.val=F.val – do nothing
0E2+8T11	5-3	*4r	s9	push empty slot into val-stack
0E2+8T11*9	5-3-	4r	s6	d.lexval(4) into val-stack
0E2+8T11*9d6	5-3-4	r	$F \rightarrow d$	F.val=d.lexval - do nothing
0E2+8T11*9F12	5-3-4	r	$T \rightarrow T*F$	$T.val=T_1.val*F.val$
0E2+8T11	5-12	r	E→E+T	E.val=E <sub>1</sub> .val*T.val
0E2	17	r	s7	push empty slot into val-stack
0E2r7	17-	\$	L→Er	print(17), pop empty slot from val-stack
0L1	17	\$	acc	