

Benchmarking

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Chapter 1

File Index

1.1 File List

Here is a list of all files with brief descriptions:

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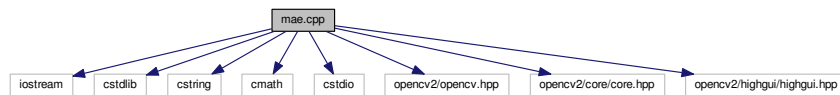
Chapter 2

File Documentation

2.1 mae.cpp File Reference

```
#include <iostream>
#include <cstdlib>
#include <cstring>
#include <cmath>
#include <cstdio>
#include <opencv2/opencv.hpp>
#include <opencv2/core/core.hpp>
#include <opencv2/highgui/highgui.hpp>
```

Include dependency graph for mae.cpp:



Functions

- static void [MAE](#) (cv::Mat img1, cv::Mat img2, int m, int n, int ch)
Calculates the Mean Absolute Error between the plain image and the encrypted image.
- int [main](#) (int argc, char *argv[])

2.1.1 Function Documentation

2.1.1.1 static void [MAE](#) (cv::Mat *img1*, cv::Mat *img2*, int *m*, int *n*, int *ch*) [inline],[static]

Calculates the Mean Absolute Error between the plain image and the encrypted image.

Definition at line 17 of file mae.cpp.

Referenced by [main\(\)](#).

```

18 {
19     double init = 0, sum_mae = 0;
20
21     for(int i = 0; i < m; ++i)
22     {
23         for(int j = 0; j < n; ++j)
24         {
25             for(int k = 0; k < ch; ++k)
26             {
27
28                 init = (double)img1.at<Vec3b>(i, j) [k] - img2.at<Vec3b>(i, j) [k];
29                 sum_mae += fabs(init);
30             }
31         }
32     }
33 }
34
35 sum_mae = (sum_mae) / (m * n * ch);
36 printf("\nMAE = %F", sum_mae);
37
38 }

```

Here is the caller graph for this function:



2.1.1.2 int main (int argc, char * argv[])

Definition at line 40 of file mae.cpp.

References [MAE\(\)](#).

```

41 {
42     std::string image_name_1 = std::string(argv[1]);
43     std::string image_name_2 = std::string(argv[2]);
44
45     cv::Mat img1 = cv::imread(image_name_1, cv::IMREAD_UNCHANGED);
46     cv::Mat img2 = cv::imread(image_name_2, cv::IMREAD_UNCHANGED);
47
48
49
50     int m = img1.rows;
51     int n = img1.cols;
52     int ch = img1.channels();
53
54     cout<<"\nRows = " << m;
55     cout<<"\nColumns = " << n;
56     cout<<"\nChannels = " << ch;
57     MAE(img1, img2, m, n, ch);
58
59     return 0;
60 }

```


Here is the call graph for this function:



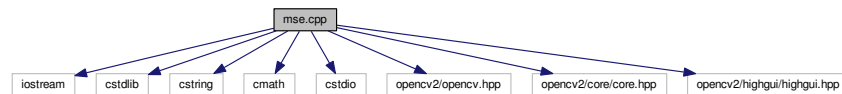
2.2 mse.cpp File Reference

```

#include <iostream>
#include <cstdlib>
#include <cstring>
#include <cmath>
#include <cstdio>
#include <opencv2/opencv.hpp>
#include <opencv2/core/core.hpp>
#include <opencv2/highgui/highgui.hpp>

```

Include dependency graph for mse.cpp:



Functions

- static void [MSE](#) (cv::Mat img1, cv::Mat img2, int m, int n, int ch)
Calculates the Mean Squared Error between the corresponding plain images of 2 encrypted images, one of which is noisy.
- int [main](#) (int argc, char *argv[])

2.2.1 Function Documentation

2.2.1.1 static void [MSE](#) (cv::Mat *img1*, cv::Mat *img2*, int *m*, int *n*, int *ch*) [inline], [static]

Calculates the Mean Squared Error between the corresponding plain images of 2 encrypted images, one of which is noisy.

Definition at line 17 of file mse.cpp.

Referenced by [main\(\)](#).

```

18 {
19     double init = 0, sum_mse = 0;
20
21     for(int i = 0; i < m; ++i)
22     {
23         for(int j = 0; j < n; ++j)
24         {
25             for(int k = 0; k < ch; ++k)
26             {
27
28                 init = (double)img1.at<Vec3b>(i, j) [k] - img2.at<Vec3b>(i, j) [k];
29                 sum_mse += fabs(init);
30             }
31         }
32     }
33 }
34
35 sum_mse = (sum_mse * 100) / (m * n * ch);
36 printf("\nMSE = %F", sum_mse);
37
38 }

```

Here is the caller graph for this function:



2.2.1.2 int main (int argc, char * argv[])

Definition at line 40 of file mse.cpp.

References MSE().

```

41 {
42     std::string image_name_1 = std::string(argv[1]);
43     std::string image_name_2 = std::string(argv[2]);
44
45     cv::Mat img1 = cv::imread(image_name_1, cv::IMREAD_UNCHANGED);
46     cv::Mat img2 = cv::imread(image_name_2, cv::IMREAD_UNCHANGED);
47
48     int m = img1.rows;
49     int n = img1.cols;
50     int ch = img1.channels();
51
52     cout<<"\nRows = "<<m;
53     cout<<"\nColumns = "<<n;
54     cout<<"\nChannels = "<<ch;
55
56     MSE(img1, img2, m, n, ch);
57
58     return 0;
59 }

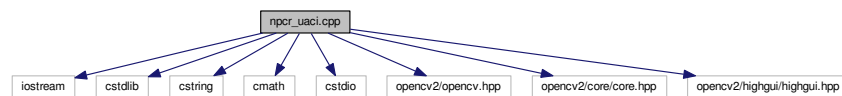
```

Here is the call graph for this function:



2.3 npcr_uaci.cpp File Reference

```
#include <iostream>
#include <cstdlib>
#include <cstring>
#include <cmath>
#include <cstdio>
#include <opencv2/opencv.hpp>
#include <opencv2/core/core.hpp>
#include <opencv2/highgui/highgui.hpp>
Include dependency graph for npcr_uaci.cpp:
```



Functions

- static void `NPCR_UACI` (cv::Mat img1, cv::Mat img2, int m, int n, int ch)
Calculates the Number of Pixels Change Rate between two encrypted images whose corresponding plain images differ by a single pixel.
- int `main` (int argc, char *argv[])

2.3.1 Function Documentation

2.3.1.1 static void NPCR_UACI (cv::Mat img1, cv::Mat img2, int m, int n, int ch) [inline],[static]

Calculates the Number of Pixels Change Rate between two encrypted images whose corresponding plain images differ by a single pixel.

Definition at line 17 of file npcr_uaci.cpp.

```
18 {
19     double NPCR = 0,UACI = 0,init = 0,sum = 0,sum_uaci = 0;
20
21     for(int i = 0; i < img1.rows; ++i)
22     {
23         for(int j = 0; j < img1.cols; ++j)
24         {
25             for(int k = 0; k < img1.channels(); ++k)
26             {
27
28                 init = (double)img1.at<Vec3b>(i,j)[k] - img2.at<Vec3b>(i,j)[k];
29                 sum_uaci += fabs(init);
30                 if(img1.at<Vec3b>(i,j)[k] != img2.at<Vec3b>(i,j)[k])
31                 {
32                     NPCR = 1;
33                     sum += NPCR;
34                 }
35             }
36         }
37     }
38
39     sum = (sum * 100) / (m * n * ch);
40     printf("\nNPCR = %F",sum);
41     sum_uaci = sum_uaci / (m * n * 255 * ch);
42     printf("\nUACI = %F",sum_uaci * 100);
43 }
```

2.3.1.2 int main (int argc, char * argv[])

Definition at line 45 of file npcr_uaci.cpp.

```

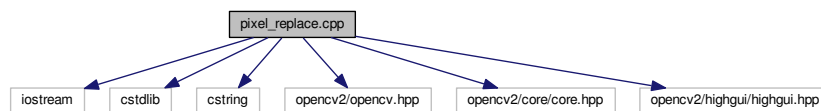
46 {
47     std::string image_name_1 = std::string(argv[1]);
48     std::string image_name_2 = std::string(argv[2]);
49
50     cv::Mat img1 = cv::imread(image_name_1,cv::IMREAD_UNCHANGED);
51     //cv::Mat img2 = cv::imread(image_name_2,cv::IMREAD_UNCHANGED);
52
53
54
55     int m = img1.rows;
56     int n = img1.cols;
57     int ch = img1.channels();
58
59     cout<<"\nRows = "<<m;
60     cout<<"\nColumns = "<<n;
61     cout<<"\nChannels = "<<ch;
62
63     //NPCR_UACI (img1,img2,m,n,ch);
64
65     return 0;
66 }
```

2.4 pixel_replace.cpp File Reference

```

#include <iostream>
#include <cstdlib>
#include <cstring>
#include <opencv2/opencv.hpp>
#include <opencv2/core/core.hpp>
#include <opencv2/highgui/highgui.hpp>
```

Include dependency graph for pixel_replace.cpp:



Functions

- int [main](#) (int argc, char **argv)

2.4.1 Function Documentation

2.4.1.1 int main (int argc, char ** argv)

Definition at line 15 of file pixel_replace.cpp.

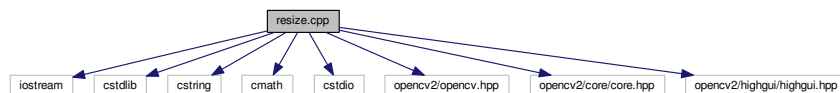
```

16 {
17
18     std::string name = "lena";
19     std::string image_name = name + ".png";
20     std::string new_image_name = name + "_1pix_" + ".png";
21     cv::Mat image = cv::imread(image_name,cv::IMREAD_UNCHANGED);
22     cout<<"\n"<<image.rows;
23     cout<<"\n"<<image.cols;
24     cout<<"\n"<<image.channels();
25     image.at<Vec3b>(0,0) = 0;
26     cv::imwrite(new_image_name,image);
27     cout<<"\n"<<new_image_name;
28     return 0;
29 }
```

2.5 resize.cpp File Reference

```
#include <iostream>
#include <cstdlib>
#include <cstring>
#include <cmath>
#include <cstdio>
#include <opencv2/opencv.hpp>
#include <opencv2/core/core.hpp>
#include <opencv2/highgui/highgui.hpp>
```

Include dependency graph for `resize.cpp`:



Functions

- static `std::string` [getFileNameFromPath](#) (`std::string` filename)
Resize an image.
- int [main](#) (int argc, char *argv[])

2.5.1 Function Documentation

2.5.1.1 static `std::string` [getFileNameFromPath](#) (`std::string` *filename*) [inline],[static]

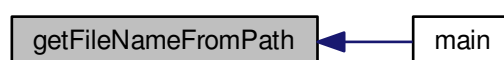
Resize an image.

Definition at line 15 of file `resize.cpp`.

Referenced by `main()`.

```
16 {
17     const size_t last_slash_idx = filename.find_last_of("\\ /");
18     if (std::string::npos != last_slash_idx)
19     {
20         filename.erase(0, last_slash_idx + 1);
21     }
22
23     // Remove extension if present.
24     const size_t period_idx = filename.rfind('.');
25     if (std::string::npos != period_idx)
26     {
27         filename.erase(period_idx);
28     }
29
30     return filename;
31 }
```

Here is the caller graph for this function:



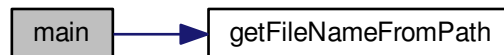
2.5.1.2 int main (int argc, char * argv[])

Definition at line 33 of file resize.cpp.

References `getFileNameFromPath()`.

```
34 {  
35     std::string image_path = std::string(argv[1]);  
36     std::string image_name = getFileNameFromPath(image_path);  
37  
38     int rows = atoi((const char*)argv[2]);  
39     int cols = atoi((const char*)argv[3]);  
40     cv::Mat image = cv::imread(image_path, cv::IMREAD_UNCHANGED);  
41     cv::resize(image, image, cv::Size(cols, rows), CV_INTER_LANCZOS4);  
42     std::string new_image_name = "";  
43     new_image_name = new_image_name + image_name + "_" + std::to_string(rows) + "_" + std::to_string(cols)  
44         + ".png";  
45     cout<<"\nNew image name = "<<new_image_name;  
46     cv::imwrite(new_image_name, image);  
47     return 0;  
48 }
```

Here is the call graph for this function:



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