

Practical 02

PART 01: package com.mycompany.item;

public class Item

{

protected int location; protected String

description; public Item2(int

location,String description)

{

this.location=location;

this.description=description;

}

public int getLocation()

{

return location;

}

public void setLocation(int location)

{

this.location=location;

}

public String geDescription()

{

return description;

}

public void setDescription(int location)

```

    {
        this.description=description;
    }
}

package com.mycompany.item;

public class Monster extends Item
{
    public Monster(int location,String
description)
    {
        super(location,description);
    }
}

```

PART 02:

- | | |
|------|------|
| 1. b | 4. c |
| 2. b | 5. c |
| 3. b | 6. d |

PART 03:

- | | |
|--------------------|--|
| 1. state, behavior | 6. super class(parent class), subclass(child class), extends |
| 2. variables | 7. interface |
| 3. methods | 8. package |
| 4. encapsulation | 9. Application |
| 5. class | Programming Interface |