

Lab Guide

Creating A Custom Service Portal Widget:

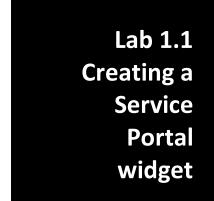
PayPal Integration

Frank Schuster

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The objective of this lab is to learn how to create a custom Service Portal widget that allows a user to pay something (e.g. a Requested Item) via Credit Card. Some of the features included in the widget are:

- Payment Modal (Bootstrap form)
- REST Integration into the PayPal Credit Card API by using JSON objects
- Utilizing the actions in the widget to update the Requested Item record
- Pass data back and forth between HTML, Client & Server



Widgets can contain HTML (AngularJS Directive), CSS (SASS), Client Scripts (AngularJS Controller) & Server Scripts (e.g. GlideRecord, Web-Service calls etc.). Widgets can be added to multiple pages in multiple portals.

Note: This Lab requires a PayPal account! If you do not have one, you will have to create a PayPal account moving forward. If you do not want to do this you can utilize the attributes from an existing PayPal account, but then you will not be able to debug your API calls within PayPal itself.

All necessary components to reproduce this lab can be found in a Github repository:

- https://github.com/frankschuster/service-portal-hacklab
- ServicePortalLab-Backend.xml (already deployed to your Lab Instance)
- Widget-HTML.html
- Widget-ng-template.html (Angular ng-template > Related List on the Widget record)
- Widget-Client.js
- Widget-Server.js
- ServicePortalLab-Widget.xml (Update Set that contains the complete Widget only use if you do not want to build it yourself or if you were not able to finish it)

The Backend update set that contains everything you need in terms of preparing the system for building out your widget:

- PayPal Catalog Item
- PayPal Workflow
- Backend adjustments (Requested Item table)



Step 1: Prepare the Backend

Before you start building your widget you need to prepare the ServiceNow backend for the input later on. We have already applied that update set on the HackLab instance, so you will <u>not</u> have to go through the following 4 steps.

- 1. To do that, you will simply have to apply the Update Set "ServicePortalLab-Widget.xml"
- 2. Navigate to **System Update Sets > Retrieved Update Sets**
- 3. Click Import Update Set from XML and pick the downloaded record
- 4. Preview & Commit the Update Set

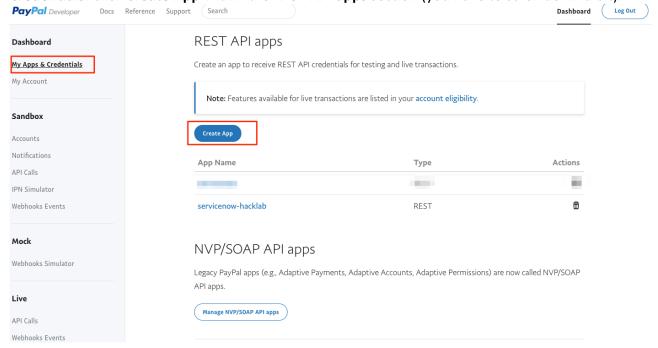
Step 2: Configuring PayPal

This section is a prerequisite for the actual creation of the widget. First you need to make sure that you have a PayPal account that you can use for development efforts.

- 1. Navigate to: https://developer.paypal.com/
- 2. Click **Log In** and use your normal PayPal credentials to log in
- 3. If you do not have a PayPal account: now is the time to create one ③. If you do not want to create one skip this step and utilize the Client ID & Secret, which are included in the **Widget-Server.js** file. You will **not** be able to debug your calls within the PayPal developer portal if needed.



4. After you successfully logged in, navigate to **Dashboard** and on the side to **My Apps & Credentials**. Click **Create App** within the **REST API apps** section (you have to scroll down a bit).



5. Create a new App by providing a name for it – notice your sandbox developer account will contain your original PayPal email-address and **-facilitator**.

Create an app to receive REST API credentials for testing and live transactions.

By clicking the button below, you agree to PayPal Developer Agreement 2.

Create App

Features available for live transactions are listed in your account eligibility.

App Name

servicenow-hacklab-test

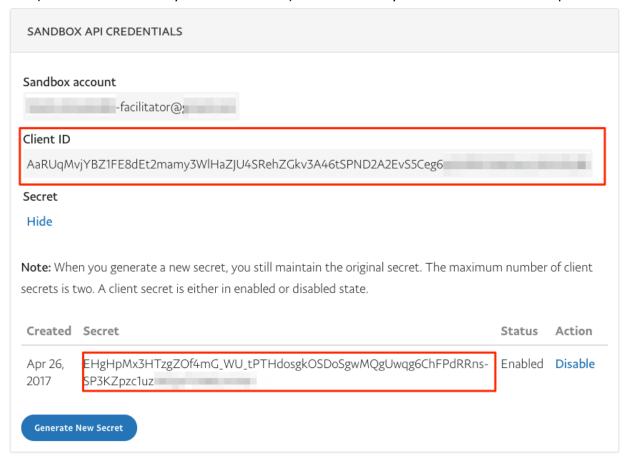
Sandbox developer account

-facilitator@

As a reminder, all apps created under your account should be related to your business and the type of business it conducts.



6. After you created the App PayPal will redirect you right into the newly created application. For requesting an OAuth token from PayPal out of ServiceNow you will need the **Client ID** and the **Secret** (click **Show** to actually show the Secret) later on when you create the Server Script.



7. At the bottom of the page, make sure that "Accept payments" is checked.

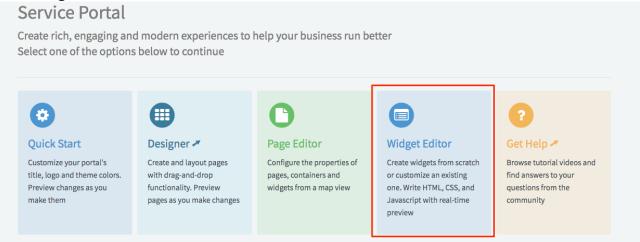
SANDBOX APP SETTINGS
Return URL - Users are redirected to this URL after live transactions. Allow up to three hours for the change to take effect. Show
App feature options
Accept payments Accept one-time and subscription payments from PayPal members using PayPal and direct credit card processing. Advanced options
☐ Invoicing Issue invoices for payments owed, manage partial balances due, and enable custom net payment terms.
☐ Payouts Send batch payments to multiple PayPal accounts at once. You can vary the amount by recipient and select if you'd like it delivered by phone number or email.
☐ PayPal Here Process swiped/card-present card transactions.
☐ Log In with PayPal Identity service that enables your customers to log in with their PayPal login.
Save Cancel

Creating the Service Portal widget

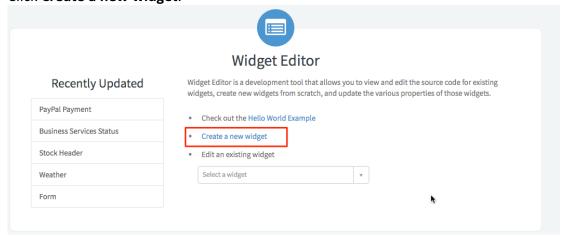
This section guides you through the process of creating a new Service Portal widget including the HTML, Client Script & Server script parts.

1. Navigate to Service Portal -> Service Portal Configuration.





3. Click Create a new widget.



4. In the modal that will come up, provide a name for the widget, e.g. PayPal Payment

servicendw

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In this lab, you will learn how to create the HTML for your widget by using Bootstrap and Angular directives.

The HTML consists of two parts: a payment button within a panel and a modal, that is being opened on click of the payment button.

The relevant content can be found in the following Github repository:

- https://github.com/frankschuster/service-portal-hacklab
- Files for this lab:
 - Widget-HTML.html (Widget HTML)
 - Widget-ng-template.html (Angular ng-template)

Lab 2.1
Creating
the HTML
(Angular
Directive)

Creating the Payment button

 Copy & Paste the Widget-HTML.html content into the HTML Template section of your Widget and click Save.

Explanation:

data.showPayment is a variable that is set by the server script (**Lab 4.1**) – it evaluates if the current stage of the Requested Item is "Payment Requested". In case you are **not** using the Catalog Item from the update set with the according workflow and that **exact** stage, simply remove the **ng-if** statement from the outer <div> and the Widget will always show up.

The button tag will call a function on the Client Controller, which will then open up a Bootstrap Modal (from an ng-template).



Create the Payment form (inside the Modal)

At this point you only have a button, but it would not trigger anything.

The HTML for the Modal is included in the same repository:

- https://github.com/frankschuster/service-portal-hacklab
- File: Widget-ng-template.html

To proceed, you will need to download the two images in the Github folder: Loading Spinner & Accepted Cards. Navigate to **System UI > Images** and create two new image records (categorize them as **Service Portal**):

- accepted-cards.png
- portal-loading-spinner.svg

Make sure you name the images exactly like above, otherwise you will have to change those names in the Modal code.

It is a good practice to leverage Angular templates as the container for the actual modal code, to keep the widget HTML lightweight.

- 1. Navigate to Service Portal > Widgets, search for the PayPal Payment Widget and open it.
- 2. Once the record is open, scroll down to the **Related** Lists, look for the **Angular ng-templates**Related List and click **New**.
- 3. Provide an **ID** of **paymentModal** and copy & paste the code snippet from the Github file in the **Template** field.
- 4. Click Save/Submit.

Bootstrap forms can be constructed very easily by e.g. using a Bootstrap form builder: http://bootsnipp.com/forms or by searching for form snippets, i.e. on bootsnipp.com or other Bootstrap template pages.



You do **not** need to create a form right now, since you leverage the content from the example HTML in the Github Repo.

If you would want to build your own form, the mandatory fields for your integration would be:

- Type (e.g. VISA, MasterCard) [ng-model: c.data.credit_card_type]
- First Name [ng-model: c.data.first_name]
- Last Name [ng-model: c.data.last_name]
- Number [ng-model: c.data.credit_card_number]
- Expires (Month) [ng-model: c.data.expire_month]
- Expires (Year) [ng-model: c.data.expire_year]

The **optional** field for your integration is:

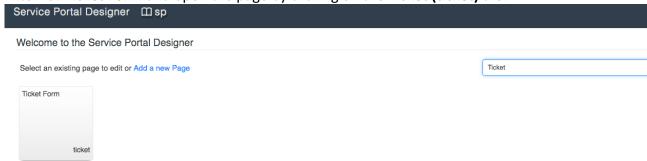
• (CVV2) – seems to be optional in the PayPal credit card API, can be provided but it is not mandatory

When writing your own HTML do not forget to define an **ng-model** attribute for each input field, since we have to bind each HTML element to the **data** object, in order to being able to use it in the Server Script later.

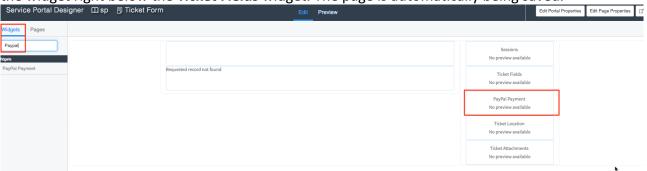


Adding the Widget to the Ticket Page & Lab Validation

- 1. To test the HTML of your created widget you will add it to the Page **Ticket Form** with the ID **ticket**.
- 2. Open the Service Portal Designer from the **Service Portal > Service Portal Configuration** page.
- 3. Filter for Ticket Form and open the page by clicking on the Ticket (ticket) tile.



4. Filter for the PayPal widget by using the search field when **Widgets** is selected. Drag & Drop the widget right below the **Ticket Fields** widget. The page is automatically being saved.

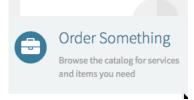


5. In order to test that change you made to the form, you will have to order the **PayPal Test Item**. Go to the Service Portal index page.

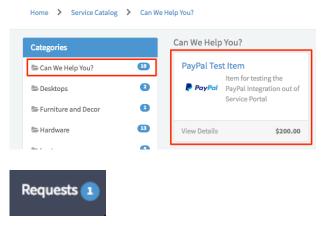
https://yourlnstance.service-now.com/sp



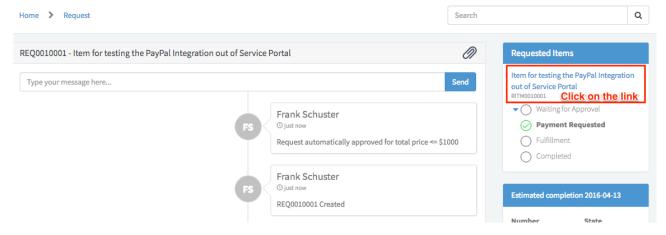
6. Go to the Service Catalog by clicking on Order Something.



7. Pick the item that came with the Git repository (**PayPal Test Item** – within the category **Can we help you?**) and submit your request. After you have submitted your request the top navigation should dynamically change without reloading the page and show a **Request (number of requests)** menu item.

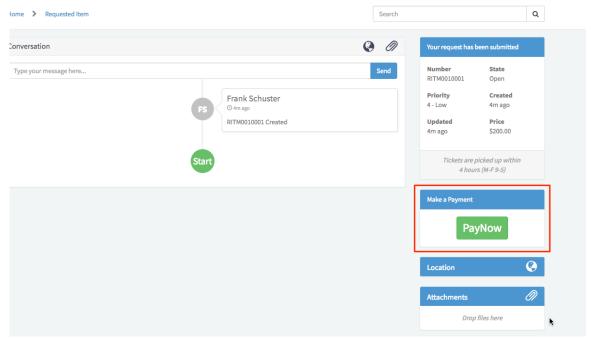


8. Click on the Request and drill down into the actual Requested Item by clicking on the name of the item in the right hand side **Requested Items** widget.

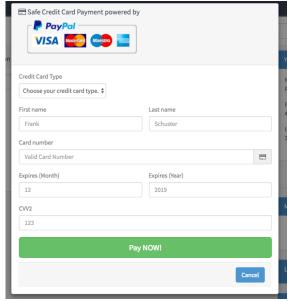




9. On the right side you will find your **PayNow** widget. If your Catalog Item has Catalog variables they will appear as "Options" – minimize those to see by clicking on the down arrow in the widget. Click on the **PayNow** button to show the Modal.



10. The payment modal should look like the following if you have used the code from the repository – if not simply make sure you have the required fields for the API call:



This lab introduces you to the concept of passing information from your HTML section to the Client Script (Angular Controller). In the Client script you can e.g. close the modal after a payment has been made successfully.

Lab 3.1 Writing the Client Script

Write the Client Script

Within the Github repository, open the following file:

- Widget-Client.js
- 1. In the Widget Editor, check the **Client Script** checkbox in order for the script section to show up. When writing the Controller, it can be helpful to display the HTML as well, since there are functions and variables that you will have to use in your controller.
- 2. Copy & Paste the content from the file into the Client Script part of the Widget and click Save.

Explanation:

The **payNow** function is being called, when a user clicks **the Pay NOW!** Button in the HTML (the call is fired on submit of the <form>). **c.server.update()** will cause your Server Script to run again (it also runs onLoad of the widget).

The Client Script also initializes a **loadingIndicator** variable, so we can display a loading spinner, while the server is working (for more on creating custom loading spinners read the following <u>Community</u> post).

The **openPaymentModal** function uses **UI Bootstrap** to open up the **paymentModal** content, related to the Widget.



This lab introduces you to the concept of Server Scripts in Service Portal widgets. In those you can query tables (by using GlideRecord), create integrations and update your **data** object for further use on the client and within the HTML.

Lab 4.1 Writing the Server Script

Write the Server Script

The Server Script can be found in the **Git repository** and is named:

- Widget-Server.js
- Check the Server Script checkbox in order for the Server script section to show up. Same as for the client script: if needed add the other sections, but for this section you might want to only show the Server Script section.
- 2. Copy & Paste the content from the file into the **Server Script** part and click **Save.**

Explanation:

By utilizing the \$sp.getRecord() function you get access to the actual GlideRecord that you are working on now (which is the Requested Item). We do need the sys_id & the table for further processing of the GlideRecord.

The next block in the Server Script will evaluate the **stage field of the Requested Item record** and set the **showPayment** variable to false. **showPayment** will be accessed by the Angular directive in order to determine if the widget should be displayed or not.

Reminder: if you are not using the backend update set your orderable Catalog Item needs to have a Workflow assigned that also includes that specific stage! Value should be **payment_requested**, otherwise simply adjust the Server Script to your matching value.

input is a ServiceNow variable that contains everything related to the data object that you filled with your HTML input field values within the Angular controller and/or HTML.

The first time you load the page, the **input** variable will be empty/undefined. You also do not want to trigger the integration onLoad of the page, which is why you check for <u>input</u> **AND** <u>gr</u>. Only if your input is present and you are actually having a GlideRecord object, then you want to proceed.



Now that you have your input defined you can start preparing your payment **JSON** object for the PayPal request. You also utilize the GlideRecord object to retrieve the price, currency code and the company of the **Requested for** user.

Once the PayPal object is prepared according to the PayPal standards, we can finally the PayPal API.

Before you can make the Payment call you have to get an OAuth 2.0 token from PayPal that will authorize you to send a Payment call.

PayPal Developer API: How PayPal uses OAuth 2.0 (https://developer.paypal.com/docs/integration/direct/paypal-oauth2/)

The token is embedded in the PayPal response so you extract it via String manipulation. A better way to do this would be using Regular Expressions (Bonus points awarded for doing so ©)

The obtained token will now be used in the request to the PayPal credit card API. Wrap the parts of building the JSON object and sending your request into one **try/catch** block, to catch any integration errors.



This lab introduces will guide you through testing the PayPal integration within the Service Portal.

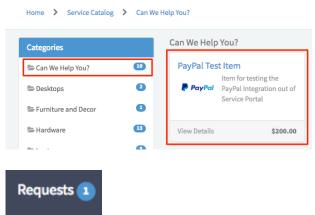
Testing the PayPal integration

To test the integration, you will have to repeat the steps from Lab 2.1 (Adding the Widget to the Requested Item Page & Lab Validation).

3. Go to the Service Catalog by clicking on Order Something.



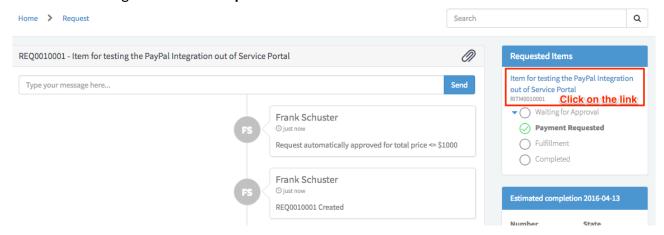
4. Pick the item that came with the Git repository (PayPal Test Item – within the category Can we help you?) and submit your request. After you have submitted your request the top navigation should dynamically change without reloading the page and show a Request (number of requests) menu item.



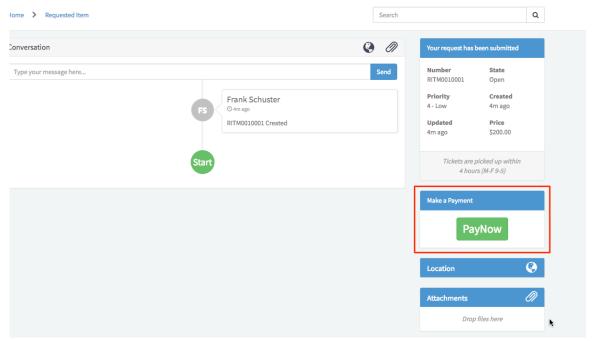
Lab 5.1
Testing the
Integration



5. Click on the Request and drill down into the actual Requested Item by clicking on the name of the item in the right hand side **Requested Items** container.

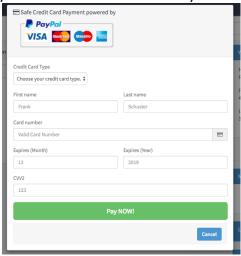


6. On the right side you will find your **PayNow** widget. If your Catalog Item has Variables they will appear as **Options** – minimize those to see the Widget. Click on the button to show the Modal.





7. The modal will come up and you have to enter data in the modal. In order to test it successfully you will have to utilize the PayPal Sandbox API data.



8. The demo data is the following:

Credit Card Type: Pick VISA

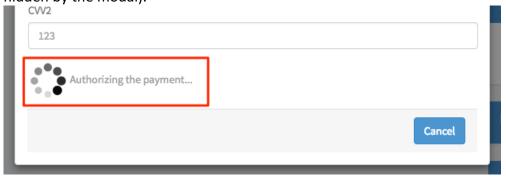
First name: Betsy Last name: Buyer

Number: 4485187963679205

Expire Month: 11
Expire Year: 2018

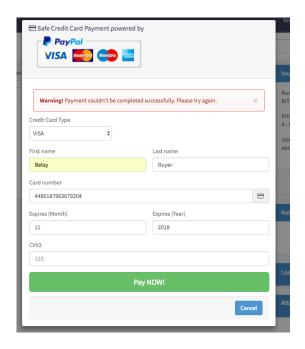
CVV (optional in that use case): 874

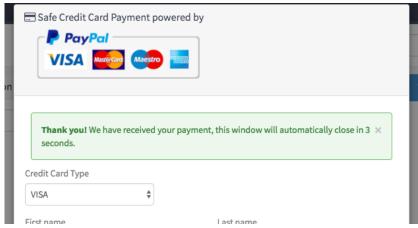
9. Click the **Pay NOW!** button. You will notice, that the **paymentModal** also includes an additional loading spinner (in addition to the OOTB three dots in the portal header, that are hidden by the modal).





10. It will take a few seconds for the request to complete. If the request fails an error box will appear right in the modal. If everything was completed successfully the modal will close and add additional comments will be added to the Requested Item. A success message will be displayed for 3 seconds within the modal.







Summary

These labs guided you through the creation of a new Service Portal widget.

You utilized AngularJS & Bootstrap within the HTML & Client Script parts of the widget.

You also learned how easy it is to call an external API via REST out of a Service Portal widget and to process a REST response within the Server Script part.

Within the Server Script you updated the Requested Item record with the Payment date/time, which could drive a Workflow ("Wait for Payment Requested date/time").

Now you could create a little application to manage the PayPal integration (e.g. Properties for ClientID & Secret, Adding the token to a table and retrieving it when needed instead of calling the OAuth API every time etc.). The loading indicator is also tied to all activities in Portal, it would be more appropriate to tie the loading indicator to the actual transaction (i.e. only display it between start of the REST call <> end of the REST call).

