This question paper contains 4 printed pages.]

## For Visually handicapped Students only

r. No. of Question Paper: 1775 GC-3 Your Roll No......

nique Paper Code : 32341102

ame of the Paper : C-2 Computer Systems Architecture

ame of the Course : B.Sc. (H) Computer Science

emester : I

Duration: 3 Hours Maximum Marks: 75

## Instructions for Candidates

1. Write your Roll No. on the top immediately on receipt of this question paper.

- 2. Attempt all questions from Section A.
- 3. Attempt any four questions from Section B.
- Attempt all parts of a question together.

## SECTION - A

- (a) A digital computer has a common bus system for 16 registers of 32 bits each. The bus is constructed with multiplexers.
  - (i) How many selection inputs are there in each multiplexer?
  - (ii) How many multiplexers are there in the bus? (5)
  - (b) What is a flip flop? Give the drawback of SR flip flop and how is it removed in JK flip flop? Give the excitation table of D flip flop. (5)
  - (c) Perform the arithmetic operations (+35) + (-17) and (-35) (-17) in binary using 2's Complement representation for negative numbers. (5)

- (d) Give mapping procedure that provides eight consecutive microinstructions for each machine instruction routine. The operation code has six bits and the control memory has 2048 words.
- (e) Why are addressing modes required? Explain indexed addressing mode and give its advantages. (5)
- (f) What is the role of FGI and FGO flip-flop in basic computer? (5)
- (g) Explain the functioning of Direct memory access (DMA) I/O operation.

(5)

## SECTION - B

- 2. (a) (i) Why is I/O module required between peripheral device and system bus?
  - (ii) Give two instructions required to set E=1 in basic computer.

(3+2)

(b) Write the program to evaluate the arithmetic statement

$$X = A - B + C \times (D \times E - F)$$

Using a stack organized computer with zero address instruction. (5)

- 3. (a) (i) Differentiate between hardwired and micro-programmed control unit. (3+2)
  - (ii) Explain the operation STA and LDA instruction of basic computer.
  - (b) Explain property of locality of reference. Also relate it to Hit-ratio. (5)

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- 4. (a) What do you mean by instruction set completeness? What are the different types of instructions that make the instruction set complete? (5)
  - (b) A two-word instruction is stored in memory at an address designated by the symbol W. The address field of the instruction stored at W+1 is designated by the symbol Y. Theoperand used during the execution of the instruction is stored at an address symbolized by Z. An index register contains the value X. State how Z is calculated from the other addresses if the addressing mode of the instruction is
    - (i) direct
    - (ii) indirect
    - (iii) relative
    - (iv) indexed

- 5. (a) Differentiate between combinational circuit and sequential circuit. Give example of each? (5)
  - (b) Convert following infix expressions into postfix expressions:

(i) 
$$A + B * [C * D + E * (F + G)]$$

(ii) 
$$A * B + A * (B * D + C * E)$$
 (5)

- 6. (a) Discuss the major difficulties of instruction pipeline. (5)
  - (b) A non-pipeline system takes 50 ns to process a task. The same task can be processed in a six-segment pipeline with a clock cycle of 10 ns. Determine the speed-up ratio of the pipeline for 100 tasks. What is the maximum achievable speed-up?

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- 7. (a) Write a short note on associative memory. (5)
  - (b) Show the step-by-step multiplication process using Booth algorithm for the following numbers in binary: (+11) × (-13). (5)