

Sl. No. of Q.P.: 1549

Unique Paper Code : 2341401

Name of the Paper : Design and Analysis of Algorithms

Name of course : B.Tech (Computer Science)

Semester : IV

Duration of Examination: Three Hours

Maximum Marks : 75 marks

Instructions:

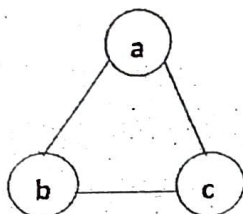
Question No 1 of 35 marks is compulsory

Attempt any *four* questions from Q No 2 to Q. no 7

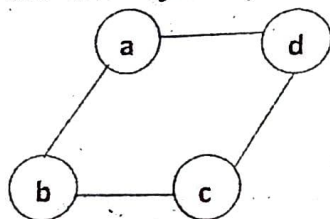
Number of Printed Sheets in Question Paper:

F-8

- 1.(a) Argue the runtime of the naïve string matching algorithm. (2)
- (b) A sequence of n operations is performed on a data structure. The i^{th} operation costs i if i is a power of 3, otherwise it costs 1. Use aggregate analysis to determine the amortised cost per operation. (3)
- (c) Show that there are at most $\left\lfloor \frac{n}{2^{h+1}} \right\rfloor$ nodes of height h in a heap with n elements. (3)
- (d) Which properties of a red-black tree can be violated on deleting a node? (take two cases depending on whether the deleted node is red or black) (4)
- (e) When does quick sort show its worst case behaviour? What is the runtime in this case? (4)
- (f) Run the BFS and DFS algorithms on the following graph and show the corresponding trees. (4)

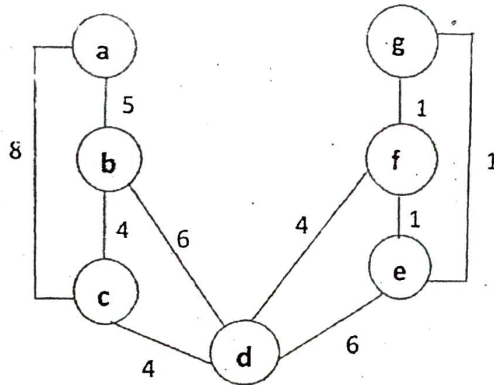


- (g) Give an efficient algorithm to find both the minimum and maximum of a given array of n elements. (5)
 - (h) Name and briefly explain (i) greedy choice property, (ii) optimal substructure property. (5)
 - (i) Illustrate the operation of counting sort on the array $\langle 6, 0, 2, 0, 1, 3, 4, 6, 1, 3, 2 \rangle$ (5)
- 2.(a) Find the largest common subsequence in the following sequences:
 $X = \langle \text{PQRM} \text{PQR} \rangle$, $Y = \langle \text{RPQN} \rangle$ (6)
 - (b) Give the adjacency list and adjacency matrix representation of the following graph: (4)



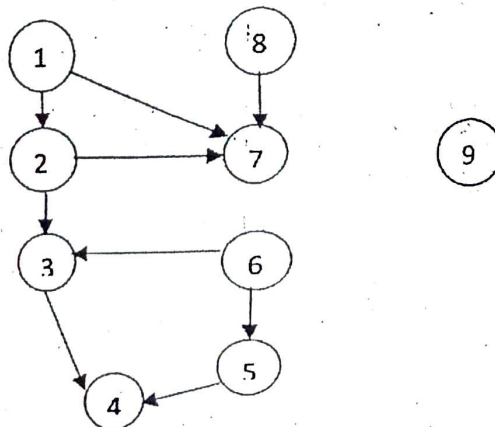
- 3.(a) Sort the following character array using heapsort: HEAPSORT (5)
- (b) Show that the height of an n -node RBT is $O(\lg n)$. (5)

- 4.(a) Derive an expression for the runtime of insertion sort in the worst case. (4)
- (b) Find the length of the shortest path between a and g using Dijkstra's algorithm: (6)



- 5.(a) Consider a stack S on which the following operations can be performed: (5)
- Push (S, x): push object x onto the stack S
 - Pop (S): pop the top element from stack S and return the popped object
 - Multipop (S, k): remove k top objects from S
- Using the accounting method of analysis, determine the amortised cost per operation when a sequence of n operations is performed on the stack S .
- (b) Name the design technique on which Kruskal's and Prim's algorithm are based. (5)
- What are the two algorithms meant for? Mention the fundamental difference in the way these algorithms work.
- 6.(a) Are the following algorithms (i) stable (ii) in-place: Merge sort, Quick sort. (4)
- Briefly explain.

- (b) Show the ordering of vertices produced by topological sort when run on the following DAG. (6)



- 7.(a) A man rides a bike between 2 cities located m kilometres apart. His tank needs to be refilled after every n kilometres. There are p fuel stations s_1, s_2, \dots, s_p along the way. The distance between a station s_i and its previous station s_{i-1} is given by $d(s_i)$. The distance between the starting point and the first station is $d(s_1)$ and $0 < d(s_i) \leq n$ for all i . If the man starts with a full tank, suggest how he can minimize (5)

the number of stops during his trip.

- (b) A burglar has to decide which items to take from a loot. The maximum weight that his bag can carry is W . There are n items to choose from. The weight and value of the i^{th} item is given by w_i and v_i respectively. Suggest how he can determine the most valuable combination of items to fit into his bag. (5)