



Retrospective Report

▼ Simulation of managing a mobile task management app using Agile methodology, demonstrating your skills with project planning, sprint execution, and project management tools.

A classic retrospective template for agile teams. It uses the traditional methodology:

- What went right
- What went wrong
- What did we learn?
- Next actions
- Kudos (important!)

Votes are the number of people in the team who agree about a given statement. Order is done by number of votes, descending.

 TEAM: Rashmi

 SPRINT: 2

 DATE:
24/09/2025

WHAT WENT RIGHT

Name	Text	Votes
<u>Able to simulate Agile sprint process and understand sprint execution practically.</u>		
<u>Smooth workflow using Trello: cards moved from To Do → In Progress → Done.</u>		
<u>Successfully completed all 6 user stories planned for Sprint 2.</u>		
<u>Screenshots clearly show progress of tasks for demonstration.</u>		

WHAT WE LEARNED

Name	Votes
<u>Learned how to execute Agile sprints step by step using Trello.</u>	⑨
<u>Learned importance of task prioritization and sprint planning.</u>	⑤
<u>Learned how to track task progress visually using a Kanban board.</u>	③

ACTIONS

Name	Votes
<u>Keep daily stand-up logs updated consistently.</u>	⑨
<u>Explore Trello automation (Butler) for automatic status updates.</u>	⑨
<u>Set clear acceptance criteria for each user story.</u>	⑨