Patel Gunjan H.

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Career Objective

To obtain an entry-level Android Developer position where I can apply my knowledge of Java/Kotlin, Android SDK, and UI design principles to build user-friendly mobile applications while continuously improving my skills.

Education

Vidush somany institute of technology and research , BE in Information and Technology sep 2021 – May 2025

- CGPA: 7.49/10.0
- **Coursework:** java spring boot,python and Advanced Programming , Data structures and algorithms

Gayatri vidhyalaya, GHSEB sep 2021 – May 2025

- Percentage:- 79
- **Coursework:** PCM(Physics,Chemistry,Mathematics), English, Computer

Experience

Software Engineer Intern, Bhaskaracharya National Institute for Space Applications and Geo-informatics-(BISAG-N) Gandhinagar, Gujarat,IN Dec 2024 – April 2025

- Developed Android application integrating Google Maps OSM for geospatial data visualization.
- Built location-based features for real-time user tracking and nearby. POIs
- Enhanced UI for better usability across Android devices
- Contributed to geospatial initiatives in collaboration with the BISAG-N team.

Software Engineer Trainee, – Pyonix technology Ahmedabad, IN May 2025 – Dec 2025

- Designed responsive front-end interfaces using HTML, CSS, JavaScript
- Automated backend tasks using Python for improved data handling
- Collaborated on full-stack integration to ensure smooth web functionality

Projects

EasyRide - Ride Booking Web App (Python, Django, PostgreSQL)

- Built EasyRide, a Python and Django-based ride-booking web application inspired by platforms like Rapido and Uber
- Developed features for user registration, ride requests, driver matching, and trip history management.
- Implemented real-time ride status updates and secure authentication using Django's built-in user system.
  on building scalable backend logic and clean UI integration for a seamless user experience.

Spot Mark Review - Geospatial Mobile App (Flutter, Spring Boot, Google Maps API)

- Developed a location-based Android application using Flutter for the frontend and Java Spring Boot for the backend, enabling users to view and interact with geospatial data.
- Google Maps for real-time location tracking and dynamic data visualization.
- The app supported features like map markers, location search, and user interaction with spatial data.

Technical Skills

Languages & Frameworks: java , spring boot , flutter , application developer.

Database: MySQL , PostgreSQL.

Tools & IDEs: Visual Studio Code , Android Studio , Eclipse.

Soft Skills: Teamwork, Problem Solving, Communication.