Input Events

[onblur - When a user leaves an input field](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_onblur)  
[onchange - When a user changes the content of an input field](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_onchange)  
[onchange - When a user selects a dropdown value](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_dropdown)  
[onfocus - When an input field gets focus](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_onfocus)  
[onselect - When input text is selected](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_onselect)  
[onsubmit - When a user clicks the submit button](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_onsubmit)  
[onreset - When a user clicks the reset button](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_onreset)  
[onkeydown - When a user is pressing/holding down a key](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_onkeydown)  
[onkeypress - When a user is pressing/holding down a key](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_onkeypress)  
[onkeyup - When the user releases a key](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_onkeyup)  
[onkeyup - When the user releases a key](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_onkeyup2)  
[onkeydown vs onkeyup - Both](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_onkeydownup)

Mouse Events

[onmouseover/onmouseout - When the mouse passes over an element](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_onmouse)  
[onmousedown/onmouseup - When pressing/releasing a mouse button](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_onmousedown)  
[onmousedown - When mouse is clicked: Alert which element](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_srcelement)  
[onmousedown - When mouse is clicked: Alert which button](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_onmousedown2)  
[onmousemove/onmouseout - When moving the mouse pointer over/out of an image](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_onmousemove)  
[onmouseover/onmouseout - When moving the mouse over/out of an image](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_onmouseover)  
[onmouseover an image map](https://www.w3schools.com/js/tryit.asp?filename=tryjs_imagemap)

Click Events

[Acting to the onclick event](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events)  
[onclick - When button is clicked](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_onclick)  
[ondblclick - When a text is double-clicked](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_ondblclick)

Load Events

[onload - When the page has been loaded](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_body_onload)  
[onload - When an image has been loaded](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_img_onload)  
[onerror - When an error occurs when loading an image](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_onerror)  
[onunload - When the browser closes the document](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_onunload)  
[onresize - When the browser window is resized](https://www.w3schools.com/js/tryit.asp?filename=tryjs_events_onresize)