Muhammad Rasib Nadeem

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■ m.nadeem.22976@khi.iba.edu.pk

■ rasib.me
Rasib0

Aspiring Software Engineer; Linux/vim enthusiast; Likes Reading; Loves self-improvement

Skills: HTML/CSS/JavaScript, TypeScript, React/Next, Bash Scripting, SQL, Python, Java, Rust

Education

Institute of Business Administration

Karachi

BSCS, CGPA: 3.69

2020 – 2024

Whales College

Karachi

A'levels, Grades: A*A*A* in Physics, Chemistry, and Mathematics

2018 - 2020

Projects

Chirp — Emoji-only Twitter clone — github.com/Rasib0/Chirp

- Techstack: TypeScript, Next.js, tRPC, Prisma, Zod, MySQL (PlanetScale), Clerk
- Developed a responsive mobile-first twitter like platform where you can only tweet only using Emojis!
- Achieved faster loading times and good lighthouse scores by incorporating SSG and generating static HTML by pre-fetching data that is easily cacheable.
- Implemented Infinite scroll enabling ergonomic data fetching that reduces the load of on the server
- Feel free to test it out here: https://chirp.rasib.me

MediaTracker — Reading/Movie tracking website — github.com/Rasib0/MediaTracker

Techstack: TypeScript, Next.js, tRPC, Prisma, Zod, PostgreSQL (SupaBase), NextAuth

- A website that allows users to rate, and review their favorite movies, TV shows, and books.
- designed the UI from scratch using just TailwindCSS
- Created a custom authentication system.
- Added loading spinners for better UX.
- Feel free to test it out here: https://tracker.rasib.me

Rustaurant — Reviews and rating website — github.com/Rasib0/Rustaurant

- Techstack: Rust, WebAssembly, Yew, Axum, MongoDB
 - Developed a **blazingly-fast** restaurant reviewing website using native rust frameworks.
 - Implemented MongoDB for efficient storage and retrieval of restaurant reviews.
 - Implemented an intelligent search feature for effortless restaurant discovery.
 - Created a dynamic Comments and Rating system for better user engagement.

BrickBreaker — Cross-platform game — github.com/Rasib0/BrickBreaker

- Techstack: Java
 - Developed BrickBreaker, a cross-platform game using Java, OOP, and design patterns.
 - Led a team of five members, delegated tasks, and ensured effective collaboration.
 - Implemented design patterns (e.g., factory, singleton, abstract factory, builder) for a durable and scalable project.
 - Conducted extensive testing on various platforms to enhance user experience.

Professional Experience

PTCL Business Solutions

Karachi, Pakistan

Summer 2023 – 2 months

^O Business Solution Intern

Karachi, Pakistan

Teaching Assistant, Theory Of Computation

Institute of Business Administration

Spring 2023 - 4 months

- Simplified complex topics on different models of computations to ensure easy understanding for students.
- Conducted tutorials and provided guidance on formal proof techniques to enhance students' problem-solving abilities.
- Graded problem sets for 160 students and provided individual feedback on their solutions.
- Conducted personalized 1-on-1 sessions with students who needed additional support to keep up with the pace of the class.

Alkhidmat Foundation

Karachi, Pakistan

['] Intern

Summer 2022 - 2 months