Rasmus Teglbjærg Bendtsen

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Professional profile

I am a digital designer, focused on interaction design, UX and business consulting. I have two years of experience in consulting and software development, mainly in the context of SharePoint. Being a consultant in a complex field as Intranet has sharpened my customer and business perspective. My development experience is mainly JavaScript (AngularJS), typescript, HTML and CSS/LESS. Holding a Master's degree in Digital Design with specialization in Audio Design I feel at home in audiovisual communication and I am passionate about interaction design and user experience design. The complexity of Audio Design has taught me the ability to read the users needs between the lines and be a proactive sparring partner.

Working with me

I am a team player with great cooperation skills and experience in SCRUM. I am hard working and I am always thirsty to learn new stuff. I love challenges and thrive in situations where I have to perform over my level. In teamwork I contribute with a positive, dedicated mindset and great analytical skills. I like to challenge ideas and mindsets, but respect decisions of others. I am flexible and good at aligning to the needs of the team and I know the importance of a deadline. The drive behind me is a tremendous self-motivation and high ambitions. When I am working solo, I can also deliver great results, as I have a structured approach to my tasks and experience as a consultant.

Work experience

2014 – now: Devloper and Business Consultant at ProActive. Areas of responsibility:

- Designing the visual identity of IntraActive (SharePoint Intranet product), incl. hosting workshops, designing and implementing design.
- Active in adjusting the design process to align it to customers and business needs.
- Delivering IntraActive from idea to launch in production incl. workshops, installing, configuring, designing and teaching.

Achievements:

- won the 'Employee of the month' -prize twice.
- designing intranet portals for 8 customers, and working with 15 designs, plus the overall design process and strategy.
- wireframing a very complex system for collecting, handling and reporting electricity data.

2013 – 2014: SharePoint Developer at Danske Commodities. Areas of responsibility:

- Research new relevant features and functionality on SharePoint based Intranet
- Prioritize all incoming feature requests in regards to the overall company values

- Challenge and creatively improve feature requests for SharePoint solutions
- Ensure agile and efficient development with short delivery cycles and high quality out put
- Ensure close, relevant and timely communication with stakeholders
- Educate colleagues to ensure correct use of and general knowledge about SharePoint
- Improve and challenge visions and strategy regarding the use of SharePoint in the organization Achievements:
 - Experience in .Net / C#, JavaScript, jQuery, HTML, CSS, and OOB SharePoint functionality.
- 2012: Implemented the audio Installation *Ekkomaten* with Morten Breinbjerg. The installation was part of the *1700-century festival* that took place in Aarhus in March 2012.

Achievements:

- ability to convert a complex idea of a specific user experience into an actual interactive sound implementation
- implementation in Unity3D
- 2011: Founded *Rabe Sound Design*, a company in which I was producing sound and music, working as a consultant and providing workshops, lectures (at master class level) as well as creating design strategies for design and implementation of sound and music to digital multimedia.

Achievements:

- analysing and supervising demands, possibilities, needs and general nature of a given job through clear communication
- negotiating price, timespan and general working conditions with customers
- planning and executing a project within deadlines, financial framings and project definitions
- skills and experience with the administrative tasks of a company
- 2011 + 2007: Employed as an Assistant Teacher of Organizational Analysis, Aarhus University. See letter of recommendation (2007) or contact Jonas Kroustrup (+45 40123043) for reference (2011). *Achievements*:
 - extensive knowledge of organisations, workflow processes and IT systems impact on a work culture and work force as well as peoples interaction with an organization
 - strong insight in typical occurring challenges when changing an organizations workflow, goals or IT systems etc.
 - ability to plan and deliver lessons of a high academic standard on a given topic
 - adjust and vary the content and the level of a planned lesson in accordance with the actual level of present students in order to achieve maximum outcome for most students
- 2010: Intern at *Center for Digital Urban Living* (DUL), developing the interactive musical instrument 'DjStation' in collaboration with *Centre for Advanced Visualisation and Interaction* (CAVI) as a part of the interactive exhibition 'Digital Natives' at Aarhus Kunstmuseeum

Achievements:

- strong project management skills, especially when dealing with tight deadlines, and fulfilling financial and conceptual demands
- · working and using mock ups as a tool of development in interaction design
- including user tests and feedback as a natural iteration of the development process
- ability to conceptualize, design, plan, implement and debug a product and achieving the best possible result within deadlines, financial limits and demands given by the overall concept
- strong collaboration and communication skills when working with an extremely diverse group of professionals, empowering the project with each their respective focus, knowledge and competences
- ability to focus on both the specific challenges as well as the overall aspects
- working on specific tasks while keeping the overall concept in mind
- watch a presentation at rasmusbendtsen.com

2008 – 2009: Employed as a Technical Supporter at *SellByTel* in the Epson Project in Barcelona. Giving presales and support for printers, projectors, scanners, copy machines and faxes.

For reference please contact Patricia Avila, Phone: +34 695 392 136.

Achievements:

- strong communication skills needed for explaining advanced technical IT problems and solutions to colleagues and customers with extremely varying range of IT skills
- ability to quickly understand the core issue of a complex technical problem, and search and communicate the solution to the customer or execute it directly
- working in an international environment, as well as communicating with costumers and colleagues across cultural borders
- I developed a document supporting the structure and ensuring workflow of employees in SellByTel.
 This document has since been translated into various languages and is still used among employees for different countries

Education

2009 – 2012: Master of Science in Digital Design (cand.it), with specialisation in audio design. Master thesis title: Sound for Electric Vehicle Traffic: Functional and Aesthetic considerations – A Design Proposal for the Future Sound of Traffic.

Achieved skills:

- programming in C#
- analytical skills aimed at research, innovation and development
- designing with user-profile and work flow patterns in mind, to ensure maximum user experience, user-friendliness and convenient user-skill/software-complexity balance
- planning, executing and controlling a design and development process
- project management and team cooperation
- analytical and theoretical understanding of acoustics and sound
- understanding the importance of the cultural context for a design/product
- · designing, producing and implementing interactive sound for digital media, games and products

2010: Lead Audio Designer on the Unity game Sophies Dream Leap as a student at DADIU (dadiu.dk)

Achieved skills:

- strong sound implementation skills in Unity3D (C#)
- interactive music composition and implementation
- cooperation with programmers, leads, directors and general team work
- ability to quickly sketch a musical style, or suggestions for an auditive expression
- setting ambitious goals, and meeting them within the deadline

2005 – 2008: Undergraduate degree (bachelor) in Information Studies with a supplementary subject in "Musical culture" at Musicology from Aarhus University.

Achieved skills:

- general system development knowledge and programming skills
- mediation between programmers and end-users to ensure optimal complexity/ usability balance
- planning, implementation and optimizing working processes

2000 – 2003: Risskov Amtsgymnasium with A-levels in Math and Music.

Language skills

	Speaking	Writing	Reading
Danish	Native speaker	Native speaker	Native speaker
English	Fluent	Fluent	Fluent

German	Intermediate	Beginner	Intermediate
Czech	Beginner	Beginner	Beginner

IT competences !

Software and IT technologies

Software and 11 technologies				
SharePoint	Expert			
HTML, CSS	Expert			
Logic Pro	Expert			
Ableton Live	Expert			
Microsoft Office	Expert			
Javascript, jQuery (Angular)	Experienced			
Axure RP 7	Experienced			
Unity3D	Experienced			
MaxMSP	Experienced			
Visual Studio	Experienced			
Adobe Photoshop	Experienced			
Adobe Dreamweaver	Medium			
FMOD Designer / Studio	Medium			
Cubase	Medium			
C# / .Net	Medium			

Hardware

Printers, scanners and faxes	Expert
Networks and internet	Expert

Other'

2012:	lived in	Luxembourg	while on 6	6 months	parental lea	ave with my son.

2008 – 2009: lived and worked in Barcelona.

2006 - 2008: joined the orchestra "Stilwerk" (www.stilwerk.nu) with Abletons Live 6 as my instrument.

2005: traveled 3 months through Russia, Mongolia, China, Vietnam and Thailand.

2004: composing, recording and producing music for a short movie from LoneTower Visuals.

2003: released the piano EP "Generating" with own compositions.

2003: project evaluation travel to Mexico with "Operation Dagsværk" (www.od.dk).

Courses

2007: drivers licence, class B.

2004: 3 months' course at "Brandbjerg Folk High School" (www.brandbjerg.dk)

Personal life

Composing, producing and performing music has a central role in my life. When kids, friends and family takes my time. I am married to a Czech and have two kids (Magda, I year, and Tadeas, 4 years). I have a strong international profile. We have lived both in Barcelona and Luxembourg, and I am confident that this international experience has made me more sensitive to cultural differences and therefore I am capable of working in an international environment with great ease. When I am not busy with my music, my free time goes mostly with family and friends.