

Official Transcript of Records

Print date
2024-09-22

Name

Rasmus Hogslätt

Personal identity number

19990224-7973

Completed courses

| Name | Scope | Grade | Date | Note |
|--|--------------|--------------|-------------|-------------|
| Foundation Course in Mathematics | 6.0 hp | 5 | 2019-11-07 | 1 |
| Digital Media | 6.0 hp | G | 2020-01-17 | 2 |
| Linear Algebra | 6.0 hp | 5 | 2020-01-17 | 1 |
| Electronic Publishing | 6.0 hp | 5 | 2020-02-06 | 1 |
| Calculus I | 6.0 hp | 5 | 2020-03-20 | 1 |
| Object-Oriented Programming | 6.0 hp | 5 | 2020-04-28 | 1 |
| Calculus II | 6.0 hp | 5 | 2020-06-03 | 1 |
| Computer Graphics | 6.0 hp | 4 | 2020-06-04 | 1 |
| Programming | 6.0 hp | 5 | 2020-08-25 | 1 |
| Applied Mathematics in Science and Technology | 6.0 hp | G | 2020-08-28 | 2 |
| Calculus III | 6.0 hp | 3 | 2020-10-30 | 1 |
| Mechanics and Wave Physics | 6.0 hp | 5 | 2020-11-17 | 1 |
| Communication and User Interfaces | 6.0 hp | 5 | 2021-01-14 | 1 |
| Vector Analysis | 6.0 hp | 4 | 2021-03-14 | 1 |
| Programming in C++ | 6.0 hp | 4 | 2021-03-16 | 1 |
| Applied Transform Theory | 6.0 hp | 5 | 2021-03-25 | 1 |
| Elements of AI | 2.0 hp | G | 2021-04-02 | 2 |
| 3-D Computer Graphics | 6.0 hp | 5 | 2021-06-03 | 1 |
| Statistics | 6.0 hp | 5 | 2021-06-04 | 1 |
| Graphic Arts | 6.0 hp | 5 | 2021-06-08 | 1 |
| Signals and Systems | 6.0 hp | 5 | 2021-06-18 | 1 |
| Innovation and Entrepreneurship | 6.0 hp | G | 2021-09-02 | 3 |
| Automatic Control | 6.0 hp | 4 | 2021-10-25 | 1 |
| Physics of Sound | 6.0 hp | 3 | 2021-10-27 | 1 |
| Image Processing and Analysis | 6.0 hp | 3 | 2022-01-13 | 1 |
| Practical Data Visualization and Virtual Reality | 6.0 hp | G | 2022-01-14 | 2 |
| Modelling and Simulation | 6.0 hp | 3 | 2022-03-18 | 1 |
| Modelling Project | 6.0 hp | 5 | 2022-04-04 | 1 |
| Data Structures | 6.0 hp | 3 | 2022-06-01 | 1 |
| Media Technology - Bachelor Project | 18.0 hp | G | 2022-06-02 | 2 |

| Name | Scope | Grade | Date | Note |
|--|--------|-------|------------|------|
| Scientific Visualization | 6.0 hp | 3 | 2022-11-02 | 1 |
| Advanced Global Illumination and Rendering | 6.0 hp | 4 | 2022-12-11 | 1 |
| Procedural Methods for Images | 6.0 hp | 4 | 2023-01-13 | 1 |
| Virtual Reality Techniques | 6.0 hp | 3 | 2023-01-18 | 1 |
| Industrial Economics | 6.0 hp | 5 | 2023-03-21 | 1 |
| Image Reproduction and Image Quality | 6.0 hp | 4 | 2023-03-30 | 1 |
| Image and Audio Compression | 6.0 hp | 3 | 2023-06-09 | 1 |
| Artificial Intelligence - Principles and Techniques | 6.0 hp | 4 | 2023-06-09 | 1 |
| Modelling and Animation | 6.0 hp | 4 | 2023-07-21 | 1 |
| Martix Methods for AI | 6.0 hp | G | 2023-10-26 | 3 |
| Imaging Technology | 6.0 hp | 4 | 2023-10-26 | 1 |
| Artificial Intelligence for Interactive Media, Project | 6.0 hp | G | 2023-11-02 | 3 |
| Sound Technology | 6.0 hp | 3 | 2023-11-08 | 1 |
| Scientific Method | 6.0 hp | G | 2023-12-13 | 2 |
| Deep learning for media technology | 6.0 hp | 3 | 2024-01-11 | 1 |

Parts of uncompleted courses

| Name | Scope | Grade | Date | Note |
|---|-----------|-------|------------|------|
| Degree Project - Master's Thesis | (30.0 hp) | | | |
| Project at the Dept of Science and Technology <i>Title: Mixed Reality for Control and Visualization of Imminent Path of Vehicles</i> | 28.0 hp | G | 2024-06-04 | 2 |
| Presence at a Thesis Presentation | 0.5 hp | D | 2024-06-04 | 4 |
| Attendance at Thesis Presentation | (0.0 hp) | | | |
| Attendance 1 at Thesis Presentation | 0.0 hp | D | 2024-04-26 | 4 |
| Attendance 2 at Thesis Presentation | 0.0 hp | D | 2024-05-13 | 4 |
| Attendance 3 at Thesis Presentation | 0.0 hp | D | 2024-05-14 | 4 |

Summation

| Total | included credited parts | Credited education |
|----------|-------------------------|--------------------|
| 306.5 hp | | |

Notes and information

60 credits (hp) represent a full academic year. The system is compatible with ECTS credits (the European Credit Transfer System) as one credit is equal to one ECTS credit.

- 1 Grading scale: Pass with distinction (5), Pass with credit (4), Pass (3), Fail (U), Fail (1)
- 2 Grading scale: Pass (G), Fail (U), Fail (1)
- 3 Grading scale: Pass (G), Fail (U)
- 4 Grading scale: Attended (D), Fail (U)

The above is an excerpt from the student registry.