RASMUS LADEFOGED CARLSEN Software Engineer

PORTFOLIO

https://rasmuslc1.github.io/portf
olio website/#

CONTACT

+45 71907535 rasmus.lc3@gmail.com

LINKS

LinkedIn:

https://www.linkedin.com/in/rcarlsen85

Github:

https://github.com/RasmusLC1

TECHNICAL SKILLS

Languages: C/C++, Python, JavaScript, TypeScript, C#, CSS

Frameworks/Libraries: React, .NET, Numpy, GNU, SDL

Tools/Technologies: Git, Node.js, Azure, PostgreSQL, JSON

PROJECTS

- Dungeon Crawler Game written in Python
- Recipe App written in React TypeScript
- Bachelor Project in Polynomial Multiplication written in C
- 3D renderer written in C# .NET

PROFILE

I am a Computer Science graduate with a strong passion for problem-solving and efficient implementation. My experience in System Administration and IT Support has enhanced my communication skills and instilled a user-focused approach in my work.

Recently, I have been working on various hobby projects, which have refined my creativity, discipline, and focus. These experiences have emphasized the importance of maintainability and a structured approach to development.

WORK EXPERIENCE

LanguageWire, Copenhagen - IT Student Assistant

- March 2023 September 2024
- Managed Azure and Active Directory databases
- Created an inventory database in SQL
- Internal IT support for hardware and software

Apple, Cork - Specialist Product Support

- May 2020 September 2020 (COVID-19)
- Completed Apple level 3 training for enterprise, including router and networking support
- Remote Support for Enterprise level hardware and software issues
- Managed Server and Business account administration

Accenture, Dublin - QA Testing for Google

- December 2017 August 2018
- Automated Bug reporting and testing to streamline workflow
- Developed and executed automated and manual tests

Concentrix, Belfast - Social Media Representative for Microsoft

- November 2016 September 2017
- Windows, Office and Microsoft Account support

EDUCATION

Bachelor in Computer Science, Copenhagen University

September 2021 - November 2024