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You are reading the **latest** (stable) community version of the Ansible documentation. If you are a Red Hat customer, refer to the [Ansible Automation Platform Life Cycle](#) (<https://access.redhat.com/support/policy/updates/ansible-automation-platform>) page for subscription details.

ansible.builtin.file module – Manage files and file properties

❗ Note

This module is part of `ansible-core` and included in all Ansible installations. In most cases, you can use the short module name `file` even without specifying the `collections:` keyword. However, we recommend you use the FQCN for easy linking to the module documentation and to avoid conflicting with other collections that may have the same module name.

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Synopsis

- Set attributes of files, directories, or symlinks and their targets.
- Alternatively, remove files, symlinks or directories.

- Many other modules support the same options as the `file` module - including [ansible.builtin.copy \(copy_module.html#ansible-collections-ansible-builtin-copy-module\)](#), [ansible.builtin.template \(template_module.html#ansible-collections-ansible-builtin-template-module\)](#), and [ansible.builtin.assemble \(assemble_module.html#ansible-collections-ansible-builtin-assemble-module\)](#).
- For Windows targets, use the [ansible.windows.win_file \(./windows/win_file_module.html#ansible-collections-ansible-windows-win-file-module\)](#) module instead.

Parameters

access_time

string

added in Ansible 2.7

This parameter indicates the time the file's access time should be set to.

Should be `preserve` when no modification is required, `YYYYMMDDHHMM.SS` when using default time format, or `now`.

Default is `None` meaning that `preserve` is the default for `state=[file,directory,link,hard]` and `now` is default for `state=touch`.

access_time_format

string

added in Ansible 2.7

When used with `access_time`, indicates the time format that must be used.

Based on default Python format (see `time.strftime` doc).

Default: `"%Y%m%d%H%M.%S"`

attributes

aliases: `attr`

string

The attributes the resulting filesystem object should have.

To get supported flags look at the man page for `chattr` on the target system.

This string should contain the attributes in the same order as the one displayed by `lsattr`.

The `=` operator is assumed as default, otherwise `+` or `-` operators need to be included in the string.

follow

boolean

This flag indicates that filesystem links, if they exist, should be followed.

`follow=yes` and `state=link` can modify `src` when combined with parameters such as `mode`.

Previous to Ansible 2.5, this was `false` by default.

Choices:

- `false`
- `true` ← (default)

force
boolean

Force the creation of the symlinks in two cases: the source file does not exist (but will appear later); the destination exists and is a file (so, we need to unlink the `path` file and create symlink to the `src` file in place of it).

Choices:

- `false` ← (default)
- `true`

group
string

Name of the group that should own the filesystem object, as would be fed to `chown`.

When left unspecified, it uses the current group of the current user unless you are root, in which case it can preserve the previous ownership.

mode
any

The permissions the resulting filesystem object should have.

For those used to `/usr/bin/chmod` remember that modes are actually octal numbers. You must give Ansible enough information to parse them correctly. For consistent results, quote octal numbers (for example, `'644'` or `'1777'`) so Ansible receives a string and can do its own conversion from string into number. Adding a leading zero (for example, `0755`) works sometimes, but can fail in loops and some other circumstances.

Giving Ansible a number without following either of these rules will end up with a decimal number which will have unexpected results.

As of Ansible 1.8, the mode may be specified as a symbolic mode (for example, `u+rwX` or `u=rw,g=r,o=r`).

If `mode` is not specified and the destination filesystem object **does not** exist, the default `umask` on the system will be used when setting the mode for the newly created filesystem object.

If `mode` is not specified and the destination filesystem object **does** exist, the mode of the existing filesystem object will be used.

Specifying `mode` is the best way to ensure filesystem objects are created with the correct permissions. See CVE-2020-1736 for further details.

modification_time
string
added in Ansible 2.7

This parameter indicates the time the file's modification time should be set to.

Should be `preserve` when no modification is required, `YYYYMMDDHHMM.SS` when using default time format, or `now`.

Default is `None` meaning that `preserve` is the default for `state=[file,directory,link,hard]` and `now` is default for `state=touch`.

modification_time_format

string

added in Ansible 2.7

When used with `modification_time`, indicates the time format that must be used.

Based on default Python format (see `time.strftime` doc).

Default: `"%Y%m%d%H%M.%S"`

owner

string

Name of the user that should own the filesystem object, as would be fed to `chown`.

When left unspecified, it uses the current user unless you are root, in which case it can preserve the previous ownership.

Specifying a numeric username will be assumed to be a user ID and not a username. Avoid numeric usernames to avoid this confusion.

path

aliases: dest, name

path / required

Path to the file being managed.

recurse

boolean

Recursively set the specified file attributes on directory contents.

This applies only when `state` is set to `directory`.

Choices:

- `false` ← (default)
- `true`

selevel

string

The level part of the SELinux filesystem object context.

This is the MLS/MCS attribute, sometimes known as the `range`.

When set to `_default`, it will use the `level` portion of the policy if available.

serole

string

The role part of the SELinux filesystem object context.

When set to `_default`, it will use the `role` portion of the policy if available.

setype

string

The type part of the SELinux filesystem object context.

When set to `_default`, it will use the `type` portion of the policy if available.

seuser
string

The user part of the SELinux filesystem object context.

By default it uses the `system` policy, where applicable.

When set to `_default`, it will use the `user` portion of the policy if available.

src
path

Path of the file to link to.

This applies only to `state=link` and `state=hard`.

For `state=link`, this will also accept a non-existing path.

Relative paths are relative to the file being created (`path`) which is how the Unix command `ln -s SRC DEST` treats relative paths.

state
string

If `absent`, directories will be recursively deleted, and files or symlinks will be unlinked. In the case of a directory, if `diff` is declared, you will see the files and folders deleted listed under `path_contents`. Note that `absent` will not cause `file` to fail if the `path` does not exist as the state did not change.

If `directory`, all intermediate subdirectories will be created if they do not exist. Since Ansible 1.7 they will be created with the supplied permissions.

If `file`, with no other options, returns the current state of `path`.

If `file`, even with other options (such as `mode`), the file will be modified if it exists but will NOT be created if it does not exist. Set to `touch` or use the [ansible.builtin.copy](#) ([copy_module.html#ansible-collections-ansible-builtin-copy-module](#)) or [ansible.builtin.template](#) ([template_module.html#ansible-collections-ansible-builtin-template-module](#)) module if you want to create the file if it does not exist.

If `hard`, the hard link will be created or changed.

If `link`, the symbolic link will be created or changed.

If `touch` (new in 1.4), an empty file will be created if the file does not exist, while an existing file or directory will receive updated file access and modification times (similar to the way `touch` works from the command line).

Default is the current state of the file if it exists, `directory` if `recurse=yes`, or `file` otherwise.

Choices:

- `"absent"`
- `"directory"`
- `"file"`
- `"hard"`
- `"link"`
- `"touch"`

unsafe_writes

boolean

Influence when to use atomic operation to prevent data corruption or inconsistent reads from the target filesystem object.

By default this module uses atomic operations to prevent data corruption or inconsistent reads from the target filesystem objects, but sometimes systems are configured or just broken in ways that prevent this. One example is docker mounted filesystem objects, which cannot be updated atomically from inside the container and can only be written in an unsafe manner.

This option allows Ansible to fall back to unsafe methods of updating filesystem objects when atomic operations fail (however, it doesn't force Ansible to perform unsafe writes).

IMPORTANT! Unsafe writes are subject to race conditions and can lead to data corruption.

Choices:

- `false` ← (default)
- `true`

Attributes

check_mode

Support: full

Can run in check_mode and return changed status prediction without modifying target

diff_mode

Support: partial

permissions and ownership will be shown but file contents on absent/touch will not.

Will return details on what has changed (or possibly needs changing in check_mode), when in diff mode

platform

Platform: posix

Target OS/families that can be operated against

See Also

❗ See also

[ansible.builtin.assemble \(assemble_module.html#ansible-collections-ansible-builtin-assemble-module\)](#)

Assemble configuration files from fragments.

[ansible.builtin.copy \(copy_module.html#ansible-collections-ansible-builtin-copy-module\)](#)

Copy files to remote locations.

[ansible.builtin.stat \(stat_module.html#ansible-collections-ansible-builtin-stat-module\)](#) Go to this site

Retrieve file or file system status.

[ansible.builtin.template \(template module.html#ansible-collections-ansible-builtin-template-module\)](#)

Template a file out to a target host.

[ansible.windows.win_file \(../windows/win_file module.html#ansible-collections-ansible-windows-win-file-module\)](#)

Creates, touches or removes files or directories.

Examples

- name: Change file ownership, group and permissions
ansible.builtin.file:
 path: /etc/foo.conf
 owner: foo
 group: foo
 mode: '0644'

- name: Give insecure permissions to an existing file
ansible.builtin.file:
 path: /work
 owner: root
 group: root
 mode: '1777'

- name: Create a symbolic link
ansible.builtin.file:
 src: /file/to/link/to
 dest: /path/to/symlink
 owner: foo
 group: foo
 state: link

- name: Create two hard links
ansible.builtin.file:
 src: '/tmp/{{ item.src }}'
 dest: '{{ item.dest }}'
 state: hard
loop:
 - { src: x, dest: y }
 - { src: z, dest: k }

- name: Touch a file, using symbolic modes to set the permissions (equivalent to 0644)
ansible.builtin.file:
 path: /etc/foo.conf
 state: touch
 mode: u=rw,g=r,o=r

- name: Touch the same file, but add/remove some permissions
ansible.builtin.file:
 path: /etc/foo.conf
 state: touch
 mode: u+rw,g-wx,o-rwx

- name: Touch again the same file, but do not change times this makes the task idempotent
ansible.builtin.file:
 path: /etc/foo.conf
 state: touch
 mode: u+rw,g-wx,o-rwx
 modification_time: preserve
 access_time: preserve

- name: Create a directory if it does not exist
ansible.builtin.file:
 path: /etc/some_directory
 state: directory
 mode: '0755'

- name: Update modification and access time of given file
ansible.builtin.file:


```
path: /etc/some_file
state: file
modification_time: now
access_time: now
```

- **name:** Set access time based on seconds from epoch value

ansible.builtin.file:

```
path: /etc/another_file
state: file
access_time: '{{ " %Y%m%d%H%M.%S" | strftime(stat_var.stat.atime) }}'
```

- **name:** Recursively change ownership of a directory

ansible.builtin.file:

```
path: /etc/foo
state: directory
recurse: yes
owner: foo
group: foo
```

- **name:** Remove file (delete file)

ansible.builtin.file:

```
path: /etc/foo.txt
state: absent
```

- **name:** Recursively remove directory

ansible.builtin.file:

```
path: /etc/foo
state: absent
```

Return Values

Common return values are documented [here](#)

([../reference/appendices/common_return_values.html#common-return-values](#)), the following are the fields unique to this module:

dest
string

Destination file/path, equal to the value passed to *path*.

Returned: state=touch, state=hard, state=link

Sample: `"/path/to/file.txt"`

path
string

Destination file/path, equal to the value passed to *path*.

Returned: state=absent, state=directory, state=file

Sample: `"/path/to/file.txt"`

Authors

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Collection links

Issue Tracker (<https://github.com/ansible/ansible/issues>).

Repository (Sources) (<https://github.com/ansible/ansible>).

Communication ([./#communication-for-ansible-builtin](#)).