

Patch & Protect

The premise of the game

Tower defense with tower combos. different towers close to each other have different effects on enemies.

You have to walk around and repair towers and attack enemies.

Gameplay description

You walk around in a top down, 2d view placing and repairing towers and attacking enemies.

If you have two towers next to each other they have different combos so that they do new effects

Core features

- Placing and Repairing towers
- Enemies following their path
- Player walking around
- Attacking

Genre of the game

Top down tower defense

What will be unique about the game

Actually being in the world and having towers together can have combos.